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ASSIGNMENT-4 COMPUTER NETWORKS LABARATORY

To run the server:

Compile: `g++ server.cpp -o se`

Execute: `./se a b`

where a is packet size(in bytes) and b is Bit Error Probability(BEP)

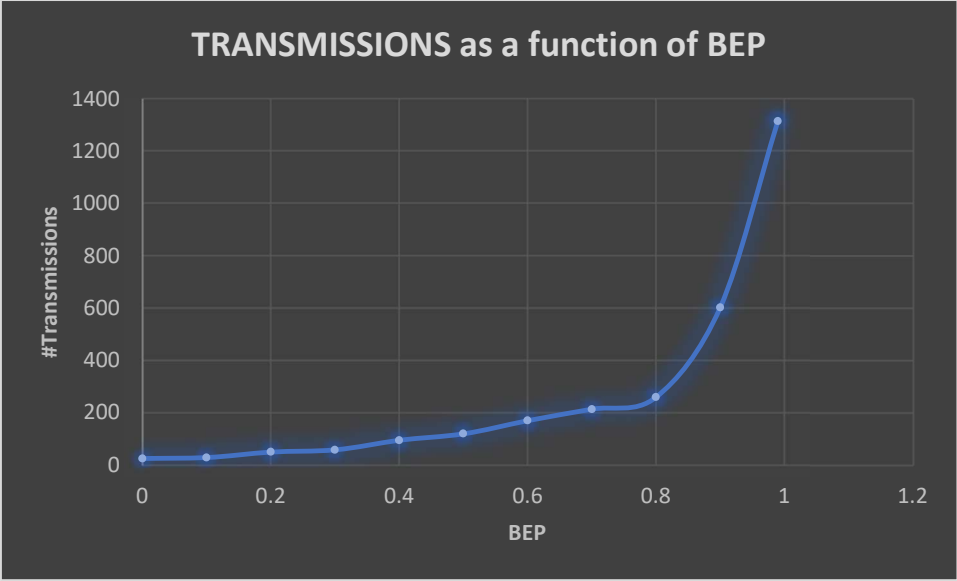
To run the server:

Compile: `g++ client.cpp -o cl`

Execute: `./cl`

GRAPHS (SEE NEXT PAGE)

BEP	TRANSMISSIONS	
0	24	
0.1	28	
0.2	49	
0.3	57	
0.4	94	
0.5	119	
0.6	169	
0.7	213	
0.8	259	
0.9	602	
0.99	1315	



#BYTES	#TRANSMISSIONS
72	53
84	69
111	122
162	136
256	224
376	391
455	622

