

V Semester B.E. Examinations
(Computer Science & Engineering)
System Software (17ECSC302)

Duration: 3 hours

Max. Marks: 100

Note: i) Answer any TWO full questions from UNIT-I, any TWO full questions from UNIT-II and any ONE full question from UNIT-III.

UNIT-I

Marks

- 1 a Explain the working of two-pass assembler. (10 Marks)
- b Assume that ALPHA is an array of 100 words. Write a sequence of instructions for SIC/XE to set all 100 elements of the array to 0. Use immediate addressing and register to register instructions to make the process as efficient as possible. (10 Marks)
- 2 a Generate the object program for the following SIC/XE program by constructing necessary tables.

SIC/XE Program			OPTAB	
COPY	START	1000	LDX	04
READ	LDX	#0	LDT	74
	LDT	#100	TD	E0
RLOOP	TD	=X'F1'	JEQ	30
	JEQ	RLOOP	RD	D8
	RD	=X'F1'	STCH	54
	STCH	RECORD,X	TIXR	B8
	TIXR	T	JLT	38
	JLT	RLOOP		
	LTORG			
RECORD	RESB	100		
	END			

- b Describe the following features of SIC/XE machine architecture. (10 Marks)
- i. Addressing Modes. ii. Instruction Formats.
- 3 a I. Immediate operand and literals are both ways of specifying an operand value in a source statement. What is the difference between immediate operand and literals?
- II. What is the difference between the following sequences of statements with regard to addressing modes?

a)	LENGTH	RESW	1
		LDB	#LENGTH
b)	LENGTH	EQU	4096
		LDB	#LENGTH

(08 Marks)

- b/ Given the contents of registers PC=4000, B=8000, X=0080. Find the Target Address for the following machine instructions. (06 Marks)

I. 022030 II. 010030 III. 003600 IV. 4B101036

- c/ i. Could the assembler decide for itself which instruction need to be assembled using extended format? (06 Marks)
ii. Suppose in SIC/XE program with literals, LTORG is not specified by programmer then where all the literals will be defined?

UNIT-II

- A/ a/ Discuss the working of One-Pass Load and Go assembler with example. (10 Marks)
b/ Generate the object code and also write suitable modification records for the following program.

OPTAB	
LDA	00
LDT	74

LOCCTR	LABLE	OPCODE	OPERAND
0000	PROGA	START	0
		EXTDEF	LISTA,ENDA
		EXTREF	LISTB,ENDB,LISTC,ENDC
0003	REF1	LDA	LISTA
0006	REF2	+LDT	LISTB+4
000A	REF3	LDA	#ENDA-LISTA
000D	LISTA	EQU	*
0010	ENDA	EQU	*
0010	REF4	WORD	ENDA-LISTA+LISTC
0013	REF5	WORD	ENDC-LISTC-10
		END	

- 5 a/ H^PROGA^000000^000063
D^LISTA^000040^ENDA^000054
T^000054^0F^000014^FFFFFF6^00003F^000014^FFFFC0
M^000060^06^+LISTB
M^000060^06^-PROGA
H^PROGB^000000^00007F
D^LISTB^000060^ENDB^000070
T^000070^0F^000000^FFFFFF6^FFFFFFF^FFFFFF0^000060
M^000079^06^+ENDA
M^000079^06^-LISTA

With a neat diagram, perform linking and relocation operation at address 000060 of PROGA and at address 000079 of PROGB. Assume that the linking loader gets a startt address as 5000H from operating system.

- b/ Explain the machine independent loader features.

- 6 a Explain the working of multi-pass assembler for the following sequence of code.

	TAB1	EQU	TAB1+TAB3
	TAB2	EQU	TAB4/2
	TAB3	EQU	TAB4-1
	CAP1	EQU	CAP2+CAP3
1036	CAP2	RESB	4096
	TAB4	RESB	2
	CAP3	EQU	*

- b Modification records and Bit-masks are the two approaches of performing relocation. Illustrate these with examples. (06 Marks)
- c List and explain all the loader design options with an example. (06 Marks)

UNIT-III

(10 Marks)

- 7 a Given the following input to the macro processor.

```

ADDS  MACRO    &A1,&A2,&A3
      STA      &A1
      IF      (&A1 EQ 5)
      IF      (&A2 NEQ ' ')
      {
        ADD      &A2
      }
      ELSE
      {
        SUB      &A3
      }
      ENDIF
      ELSE
      LDA      &A3
      STA      GAMMA
      ENDIF
      MEND

```

Expand the following invocations.

- i. ADDS 5, , DELTA ii. ADDS 5, BETA, VAL iii. ADDS 10, , TEMP
1. Why relative addressing was used instead of labels in macro processor? (10 Marks)
- Name the feature which solve this problem?
- II. Write the One Pass macro processor algorithm (10Marks)
- 8 a List and explain the different phases of compiler with diagram. (10 Marks)
- b Write and explain code generation routine for READ and WRITE statement. (10 Marks)