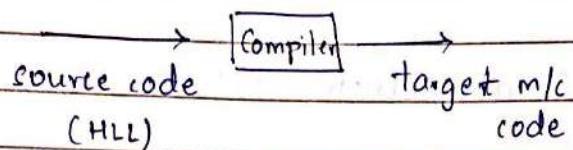


Introduction to Compiler Design.

→ Compiler,

Compiler is a translator which converts source code into target machine code.



HLL eg.: C, Java, C++ etc

Compiler eg: Turbo C, gcc.

* Compiler is distinguished as

(Analyser)

frontend

of compiler

(Synthesiser)

back-end of

compiler.

→ dependent of

source program

→ independent of source program

→ independent of m/c

architecture

→ dependent on machine

architecture

- Language Processing System.

Skeletal Source Program



Preprocessor

↓ Pre-processed source program / Modified

Compiler

↓ Target Assembly code

Assembler

↓ Relocatable object code

Linker ← Libraries and Relocatable Obj. Files.

Date _____
Page _____

Loader



Absolute Machine Code

Preprocessor - System software which includes macros in the code
Ex: #define ..

Linker - System Software which includes the header files from libraries.

Loader - loads the machine code into Primary memory.

- If addresses are fixed then it is called "Absolute" code
- Fortran was the first HLL & first compiler was developed
- Parser generators such as Yacc \Rightarrow Syntax Analysis.
- IDE (Integrative Development Environment).
contains editors, linkers, debuggers etc
- Fortran compiler was written in binary (machine language)
Pascal compiler was written in Fortran. and so on
- Parser = Syntax Analyser.
- Lexical Analyser = Scanner.

Compilation in two steps.

Analysis determines the operations implied by the source program which are recorded in a tree structure.

Synthesis takes the tree structure and translates it to target program

- Compiler passes:

A collection of phases is done once or multiple times.
(single pass or multi-pass).

Scanner

Lexical analysis - collects sequences of characters into meaningful units called tokens.

Ex: $a[index] = 4 + 2$.

It may enter literals (string consts) into literal table.

Parser

Syntax Analysis - determines the structure of program
Result \rightarrow Parse tree

leaf nodes in Parse tree is the statement.

Semantic Analyser

determines its running time behaviour prior to execution
declaration & datatype checking \rightarrow Static Semantics.

\rightarrow Extra information will be computed into Syntax tree to give Annotated Syntax tree.

i.e., name of tokens will be added.

07-08-19

Source Code Optimizer.

Constant folding (optimization) is performed on annotated tree.

Ex: Before $a[i] = 4 + 2$; After $a[i] = 6$.

→ It assigns a temp variable for optimization

Code Generator.

takes Intermediate code or IR and generate code for target machine.

* address of $a[i] = \text{base or start address} + i \times \text{size of (datatype)}$

$$a[i] = 6 \Rightarrow$$

Ex: $\text{MOV } R0, \text{index}$ → move value of index in $R0$ (Register)

$\text{MUL } R0, 2$ → multiply 2 to value in $R0$, store in $R0$.

$\text{MOV } R1, \&a$ → move value of $\&a$ in $R1$

$\text{ADD } R1, R0$ → add address of a and $2ki$, store in $R1$

$\text{MOV } *R1, 6$ → value of $(*R1)$ $R1$ should be 6.

Target Code Optimizer

Improves the target code

→ Efficient address modes are assigned

→ Efficient operations replace less efficient ones.

Ex: $\text{MOV } R0, \text{index}$

$\text{SHL } R0$

$\text{MOV } \&a[R1], 6$

$\text{SHL} \Rightarrow$ shift left by one bit.

Ex: $0000\ 0100 = 4$ i.e. $4 \times 2 = 8$

$0000\ 1000 = 8$

one bit shift = mul by 2

- Q. $a = b + c$. Write o/p for each phase
Q. Find e-num datatype.
Q. address form for 2D array.

classmate

Date _____
Page _____

* Data Structures used among different phases.

• Symbol Table

- keeps info associated with identifiers: datatypes, const, func etc
- interacts with almost every phase of compiler.
- Access operation need to be constant-time
- One or several hash tables are used

Hash Table

Keys are inserted in each bucket(slot) of hash table using an efficient hash function

$$\text{Ex: } H[i] = \text{key \% Primes.}$$

When multiple keys end up with same hash address or slot, it is called collisions.

Collisions are solved by either placing in next empty bucket or by creating linked lists and inserts.

!!! Basic operations performed are Insertion, Deletion & Searching.

A strong hash function is used to avoid collisions and uniform insertion

• Literal Table

- stores string constants hence reduces size of program

13-08-19

Function of a Scanner.

- Reading characters from source code and form them into logical units called tokens.
- Tokens are logical entities defined as an enumerated datatype.
- Relation b/w Tokens and its Strings.

- The string is called Stringvalue or Lexeme of token.
- Any value associated to a token is called attributes of a token.
- Token can be viewed as collection of all its attributes

→ Scanner treats everything as character and reads one by one

Chomsky Hierarchy

(Languages I)

Recursively Enumerable - type 0 (Unrestricted grammar)

Turing machine

Context-Sensitive - type 1 (Context-Sensitive grammar)

Linear-bounded automaton

Context-free - type 2 (Context-free grammar)

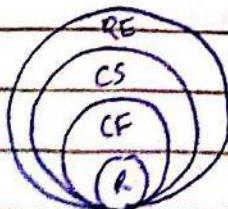
Pushdown automaton

Regular

- type 3

(Regular language)

Finite state automaton



Regular Expression.

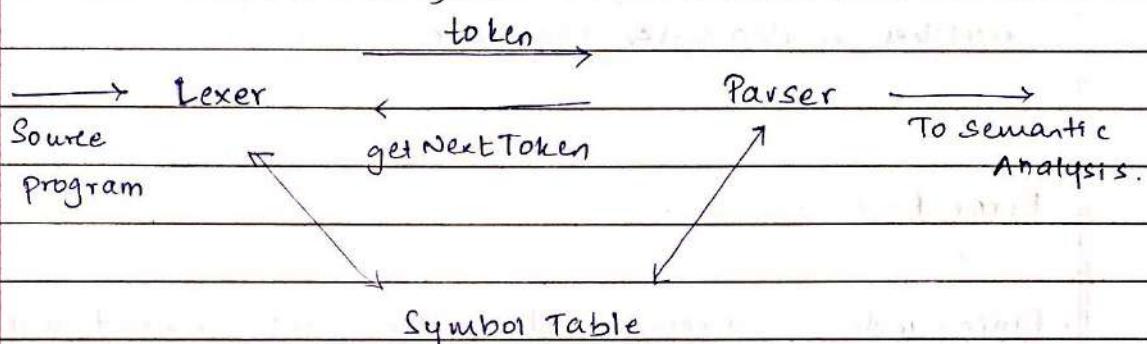
→ represents patterns of strings of characters.

→ A regular expression r

- completely defined by the set of strings it matches

- The set is called language of r written as $L(r)$.

14-08-19 Role of Lexical Analyser.



Functions of lexical analyzer.

- Primary fun"- Recognize the tokens.

- Secondary fun".

- Eliminates comments and whitespaces (newline, tab, blank)

- Correlating error message generated by compiler with source program

- Keep track of newline characters, so that it can associate line number with each error message.

Token	Informed description	Sample lexemes.
-------	----------------------	-----------------

①	id	p,r,i,n,t,f
---	----	-------------

printf("total=%d\n", score)

printf

②	else	e, l, se
---	------	----------

else

③	comparison	<, >, <=, >= etc
---	------------	------------------

<, >, <= etc

Lexical Errors.

- Some errors cannot be recognized by lexer.

Ex: $f_i(a == f(x))$

- Recognizes errors like $d = 2z$.

(not a valid identifier)

- Such errors are recognised when no pattern for tokens matches a character sequence.

Error Recovery.

- Panic mode - successive characters are ignored until we reach to a well formed token.
- Delete one character from remaining input
- Insert a missing character into the remaining input
- Replace a character by another character.
- Transpose two adjacent characters.

Regular Expression.

set of valid strings is language.

may contain special characters called meta-characters or meta-symbols.

→ An escape character can be used to turn off the special meaning of meta-character. Ex: $\backslash*$ or $"\ast"$

→ backslash and quotes Ex: $\backslash*$ or $"\ast"$

Single characters itself are written as Regular exp as follows

→ a matches the character a by writing $L(a) = \{a\}$

→ ϵ denotes empty string by $L(\epsilon) = \{\epsilon\}$

→ $\{\}$ or \emptyset matches no string at all by $L(\emptyset) = \{\}$

Regular Expression operations.

- Choice among alternatives, indicated by meta-character |
- Concatenation, indicated by juxtaposition.
- Repetition or "closure", indicated by *

Ex: ① a^* (zero or more occurrence)

$$L(a^*) = \{ \epsilon, a, aa, \dots \}$$

② $a|b$

$$\therefore L(a|b) = \{a, b\}$$

$$(3) L(ab) = \{ab\} \quad (\text{concatenation})$$

1. Choice among Alternatives.

→ Language of r/s is union of language of r and language of s i.e., $L(r/s) = L(r) \cup L(s)$.

2. Concatenation

→ Concatenation of set of string s_1s_2 is set of strings of s_1 appended by set of strings of s_2 .

→ $(a|b)c$ matches ac and bc

Precedence of Operation

Standard Convention → 1. Repetition *

2. Concatenation

3. Alternatives |

Ex: ① $a|bc^*$ is interpreted as $a|(b(c^*))$

- Parentheses is used to indicate different precedence

$$L(a|bc^*) = \{ \underbrace{a, b, bc, bcc, \dots} \}_{r \text{ (Regular Exp)}}$$

$$\text{Ex ② } L(\underbrace{(a|b)c^*}) = \{ a, b, ac, bc, acc, bcc, \dots \}$$

- NOTE:

decimals (alphabets 0-9) Ex: 999, 01, 02 ... etc

hexadecimal (0-9 and A to F) Ex: 0x9F, 0x3ed etc

Octal (0-7) Ex: 01, 0671 etc

Name for Regular Expression.

- digit = 0|1|2|...|9

- $(0|1|2|...|9)(0|1|2|...|9)^*$

\Rightarrow digit digit* (accepts n no. of digits)

Examples -

$$1. \Sigma = \{a, b, c\}$$

$$(a|c)^* b (a|c)^* \Rightarrow r$$

$$L(r) = \{ b, ab, cb, ba, bc, aba, abc, cbc, abaa, ccbaa, \dots \}$$

\rightarrow set of all strings over this alphabet that contain exactly one b.

2. $\Sigma = \{a, b, c\}$

$$(a|c)^* | (a|c)^* b (a|c)^* \text{ or } (a|c)^* (b|\epsilon) (a|c)^*$$

$$L(\Gamma) = \{ a, aba, c, aaba, cabc, ab, cb, \dots \}$$

→ Strings in Set contains atmost one b.

16-08-19 Tutorial

hw Implement in C

- Search for a char inside a string , if found display the pos.
- (i) Search a given substring in a string . Display suitable messages (start and end indexes). (ii) Find all occurrences of substrings

cw Write output of each phases of compiler for following statements.

1. $area = length * breadth$

2. $result = (4+6)*d$

1. $area = length * breadth$

Scanner.

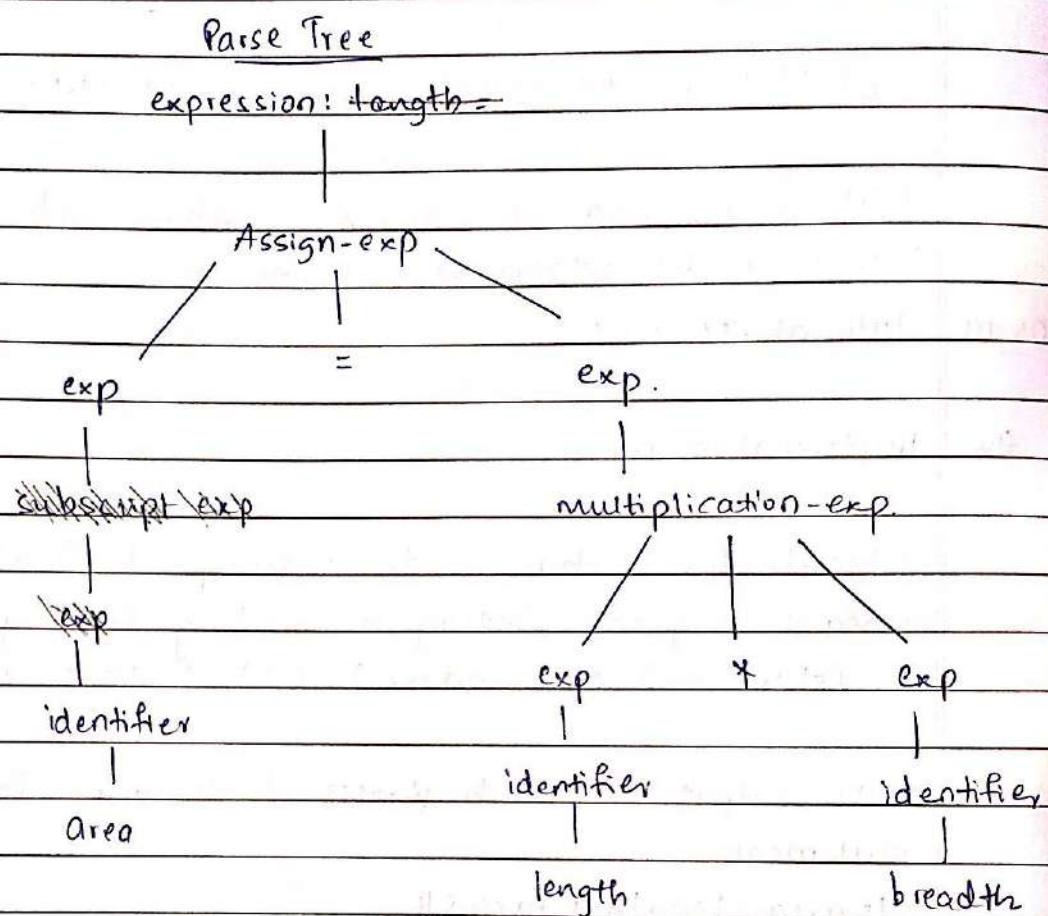
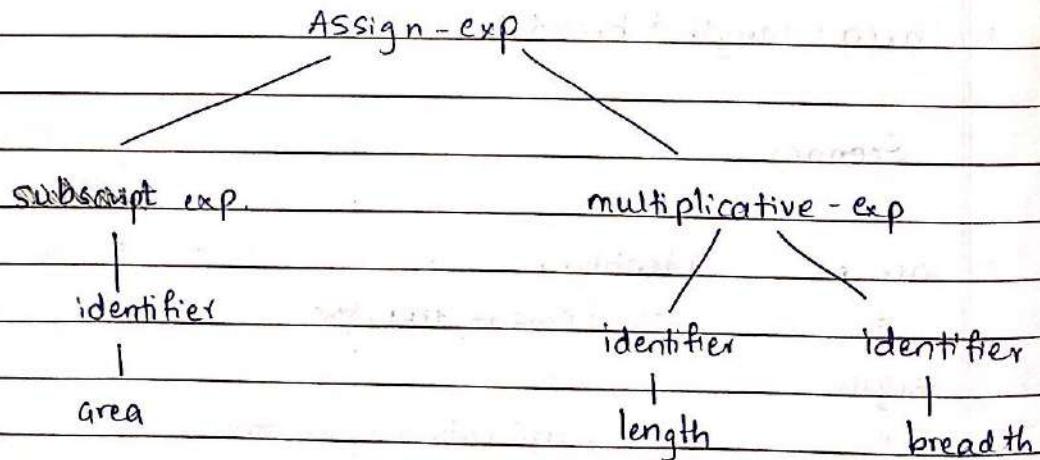
area identifier.

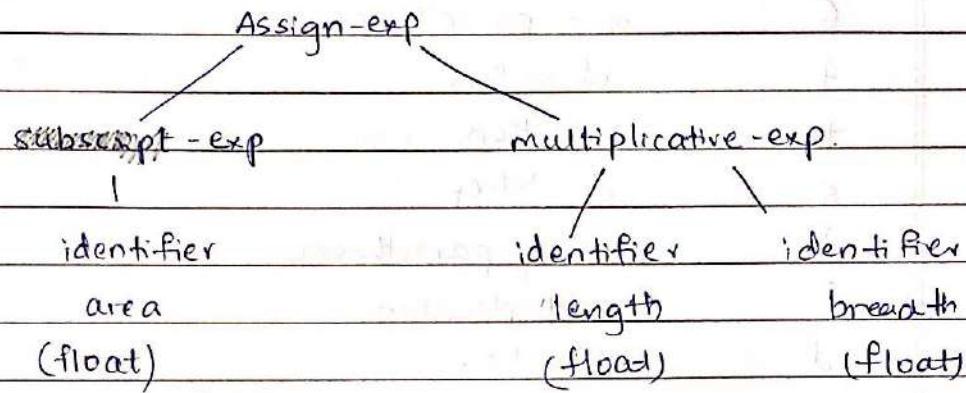
= assignment operator

length identifier

* multiplication operator

breadth identifier.

ParserSyntax Tree

Semantic Analyser.Annotated Syntax treeOptimization on Intermediate code

$t = \text{length} * \text{breadth}$
 $\text{area} = t$

$\text{area} = \text{length} * \text{breadth}$

Possible Assembly code

MOV R0, length

LDA load into accu.

MUL R0, breadth

MOV A, R0

A is accumulator Register

STA area

store into accumulator (STA)

3. $\text{Area} = 2 * \pi * \text{radius} * \text{radius}$

Area identifier

= assignment

2 identifier

* multiplication

pi identifier

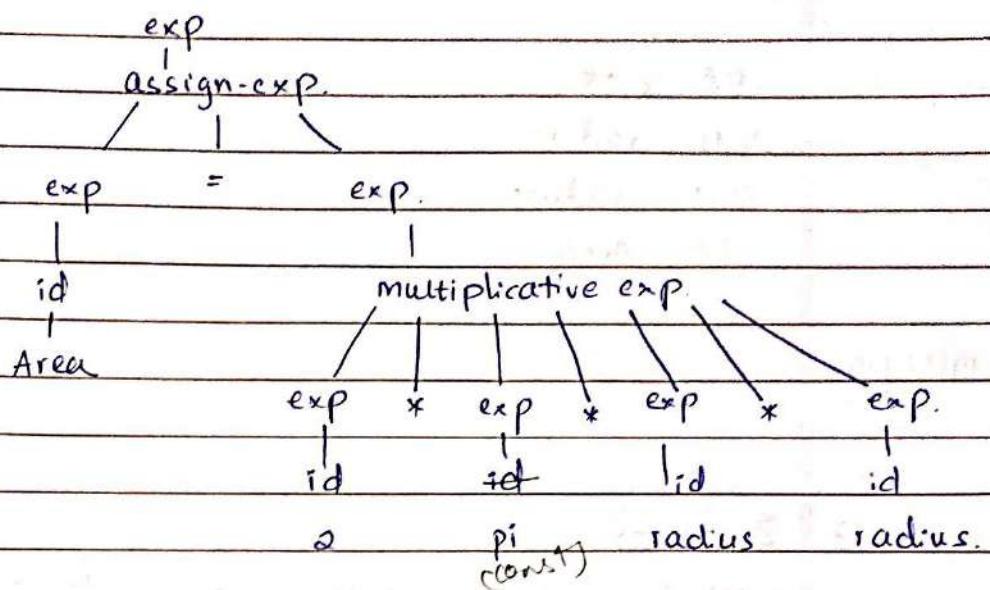
* multi

radius identifier

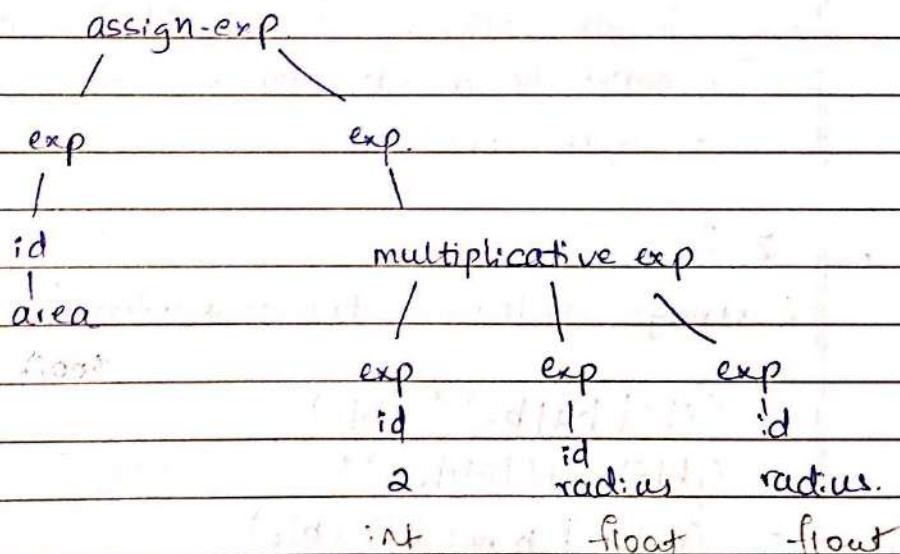
* multi

radius identifier.

Parse Tree.



Syntax Tree



Optimization

$$t_1 = 2 * \pi$$

$$t_2 = t_1 * \text{radius}$$

$$t_3 = t_2 * \text{radius}$$

$$t_1 = 2 * 3.14$$

$$t_2 = 6.28 * \text{radius}$$

$$t_3 = t_2 * \text{radius}$$

$$\text{result} = t_3$$

$$\text{result} = t_3$$

~~$O \times (\text{dig} | \text{ab})^*$~~
 ~~$O \times (\text{dig} | \text{ab}) (\text{dig} | \text{a})^*$~~

Possible Assembly code.

LDA 6.28

MUL radius

MUL radius.

STA Area

19/08/19.
class.

Ex:

3. $\Sigma = \{a, b\}$

- set of strings consists of single b surrounded by same no. of a's.

- $S = \{b, aba, aabaa, \dots\} = \{a^n b a^n \mid n > 0\}$

- Set cannot be described by a regular exp because regular exp cannot count.

4. $\Sigma = \{a, b, c\}$

- strings contain no two consecutive b's

- $(a|c|ba|bc)^* (b|\epsilon)$

- $((b|\epsilon)(a|c|ab|cb))^*$

- $(\text{not } b \mid b \text{ not } b)^* (b|\epsilon)$

5. $\Sigma = \{a, b, c\}$

- $((b|c)^* a (b|c)^* a)^* (b|c)^*$

- strings contain even no. of a's

$L(r) = \{\epsilon, b, c, aa, baa, caa, aca, aba, \dots\}$

- Q. Why not 00 is written in octal
- Q. unsigned octal and signed hex (two)
- Q. Limitations of Reg Exp (two)

CLASSMATE

Date _____

Page _____

Write the regular expressions

1. unsigned int.

Ex: 0, 1, 111, 99, 456 ...

digit \leftarrow 0|1|2|3|4|...|9

unsignedint \leftarrow digit digit*

2. signed int.

[0-7]

Ex: -15, 0, 1, 2, +99, -456, -80, +444

digit \leftarrow 0|1|2|3|...|9

0

sign \leftarrow +|-|E

signedint \leftarrow sign digit digit*

3. unsigned octal

Ex: 0, 0777 etc, 0, 0762, 01, 046 ... etc.

digit \leftarrow 0|1|2|...|7

unsignedoctal \leftarrow odigit digit* Odigit*

4. unsigned hex.

Ex: 0xAB6, 0x762, 0xCE55 etc.

dig \leftarrow 0|1|2|...|7|8|9

alp \leftarrow (A|B|C|D|...|F) | (a|b|c|...|f)

begin \leftarrow 0(x|x)

unsignedhex \leftarrow begin (dig|alp)(dig|alp)*

20-08-19

Extended Operators.

1. r^+ 1 or more repetitions
 r^* 0 or more repetitions.
2. \cdot matches any character except \n (0 or more occurrence)
3. $[]$ Class of characters Ex: [aeiou] vowels.
[a-zA-Z]
4. $\sim(a|b|c)$ any character not in given set
Ex: $\sim(a|e|i|o|u) \Rightarrow$ consonants.
or [[^]aeiou]

5. Optional sub expression

 $r?$ 0 or 1 occurrenceEx: $(\backslash + | \backslash -) ?$ L(1) = {+, -, E}

Examples

- | | |
|---|--|
| 1. unsigned int | 2. signed int |
| dig \leftarrow [0-9] | dig \leftarrow [0-9] |
| unsignint \leftarrow dig ⁺ | sign \leftarrow $(\backslash + \backslash -) ?$ |
| | signint \leftarrow sign dig ⁺ |
| 3. unsigned octal | 4. unsigned hexadecimal |
| dig \leftarrow [0-9] | dig \leftarrow [0-9A-Za-z] |
| octal \leftarrow 0dig ⁺ | beg \leftarrow 0(x/z) |
| | unsigned hex \leftarrow begdig ⁺ |

5. Whitespace.

 $ws \leftarrow [\text{\\t\\n}]$ $exp \leftarrow ws^*$

6. Single line comment

 $scomm \leftarrow "//.*"$

7. Multiline comment

 $mcomm \leftarrow /*\n*/$

8. Regular Expression for the following.

X1. PAN card

Ex: ESPPM6789M

 $\underbrace{XXX}_{field1} YZ$

field1

 $field1 \leftarrow [A-Z]$ $field2 \leftarrow A|B|C|F|G|H|L|J|T|K|P$ $field3 \leftarrow [0001-9999] [0-9]$ $pan \leftarrow field1\{3\} field2 field1 field3 \{4\} field1$

X2. USN.

Ex: 01FE18BCS237

 $year \leftarrow [00-99] [0-9]\{2\}$ $dept \leftarrow [A-Z]\{2\}$ $no. \leftarrow [0-9]\{3\}$ $usn \leftarrow 01FE year B dept no.$

Lexical Regular expression.

expression	Matches	Example
1. c	one non-operator char	a if c is a c
2. \c	character c (literal)	*, \+
3. "s"	string s literally	"+", "-", "*+"
4. .	matches any char except newline	one of the valid a, b L(r) = {a, b}^* a..b \Rightarrow {ab, a2b, a\$3b ...etc}
5. ^	takes it as beginning of a line.	^abc (string begin with abc)
6. \$	end of a line	abc\$ (string ends with abc)
7. [s]	any one of characters in string s	[0-9], [abc] either a, b, c
8. [^s]	any one character NOT in string s.	[^aeiou] (consonants)
9. r*	0 or more strings matching r	a* {E, a, aa, aaa...}
10. r+	1 or more strings matching r	a+ {a, aa, aaa...}

11.	$r^?$	zero or one occurrence of r	$(\lambda + \lambda -)?$ $\Rightarrow \{+, -, \in \}$ $a? \quad \{ \in, a \}$
12.	$r^? m, n^?$	between m and n occurrences of r	$a^? 1, 4^?$ $\Rightarrow \{a, aa, aaa,$ $aaaa \}$
13.	$r_1 r_2$	concatenation (r_1 followed by r_2)	$ab \Rightarrow \{ab\}$
14.	$r_1 r_2$	either r_1 or r_2	$+ - \Rightarrow \{+, -\}$
15.	$(.)$	same as r	$(a) \Rightarrow \{a\}$
16.	r_1 / r_2	r_1 when followed by r_2	$abc / 123$

Q. Write Regular expressions for following

1. Unsigned Real No.
2. Signed Real No in decimal notation.
3. Signed Real No in exponent form.

① Unsigned Real no.

Ex: 2.34, 0.03, 69.69, 420.420, ...

dig $\leftarrow [0-9]$

unsignedReal \leftarrow dig \rightarrow dig + \. dig +

Q. PAN card reg exp.

2. Signed Real no. in decimal notation

Ex: 0.03, +8.74, -76.35 ...

dig \leftarrow [0-9]

sign \leftarrow (\+|\-)?

SignedReal \leftarrow sign dig + \. dig +

3. Signed Real no. in exponent form.

(\+|\-) (E|e) (\+|\-)

mantissa

exp

real no.

int

Ex: 2.38 e -15, 3.75 E 7 ...

dig \leftarrow [0-9]

sign \leftarrow (\+|\-)?

Signexp \leftarrow sign dig + \. dig + (E|e) sign dig +

* Q. Aadhar no.

Ex: 5895 6189 7135.

no. \leftarrow [0-9]

aadhar \leftarrow no.{12}

26-08-19 Tutorial.

- Q) Place the following tokens (keys) in the symbol table (Hash table) using hash function

$$H_f(\text{key}) = \text{sumof}(c_i) \% 13 \quad \text{where } c_i \text{ is ordering of each char in string}$$

- 1) num1, num2, avg, mean, median.

sumof(c_i)	c_i	num1	num2	avg	mean	median
----------------	-------	------	------	-----	------	--------

$H_f(\text{key})$	$50 \% 13$	$51 \% 13$	$30 \% 13$	$33 \% 13$	$46 \% 13$
	$= 11$	$= 12$	$= 4$	$= 7$	$= 7$

H[0]

H[1]

H[4]

avg

H[5]

mean

median

H[11]

num1

H[12]

num2

- 2) 1234, 5678, 76936, 78923, 298790 using
 $H_f(\text{key}) = \text{key} \% 17$.

c_i	1234	5678	76936	78923	298790
-------	------	------	-------	-------	--------

$H_f(\text{key})$	$14 \% 17$	$30 \% 17$	$38 \% 17$	$41 \% 17$	$34 \% 17$
	$= 0$	$= 3$	$= 4$	$= 7$	$= 0$
	10	0	5	7	15

Q. where c_i is the ASCII numbering ($a \Rightarrow 97$ $O \Rightarrow 48$)

1)	num1	num2	avg	mean	median
hf1(key)	385%13	386%13	318%13	417%13	622%13
	8	9	6	1	11

Q. Write regular expressions for

??. 1. identifiers.

Ex: x, ~~x~~, -123, num1, num-2 etc

alp $\leftarrow [0-9 A-Z a-z]$

dig $\leftarrow [0-9]$

iden $\leftarrow (alp^+)(dig^+)$

iden $\leftarrow alp^+ (-|E) (alp^+ dig^+)$

2. keywords (branching and looping statements)

key \leftarrow while | do | if | for | elseif | switch | break | exit |
continue

1. identifiers

letter $\leftarrow [A-Z a-z]$

dig $\leftarrow [0-9]$

iden $\leftarrow (letter | dig)^*$

3. Relational operators

rel $\leftarrow <= | >= | > | < | == | !=$

4. USN (under grad)

format → OIF E dd B CS ddd
field1 f2 f3 f4 f5 f6

dig \leftarrow [0-9] branch \leftarrow CS|EC|EE|BT|ME|CV|AR|AT

usn \leftarrow OIF(E1A) dig2 B branch num.

a 97

b 98

dig2 \leftarrow 1(5|6|7|8|9) | [2-9] dig

c 99

num \leftarrow 00[1-9] | 0[1-9][0-9] | [1-9][0-9][0-9]

d 100

e 101 5 PAN card.

f 102

g 103

h 104

i 105

j 106

k 107

l 108

m 109

n 110

o 111

p 112

q 113

r 114

s 115

t 116

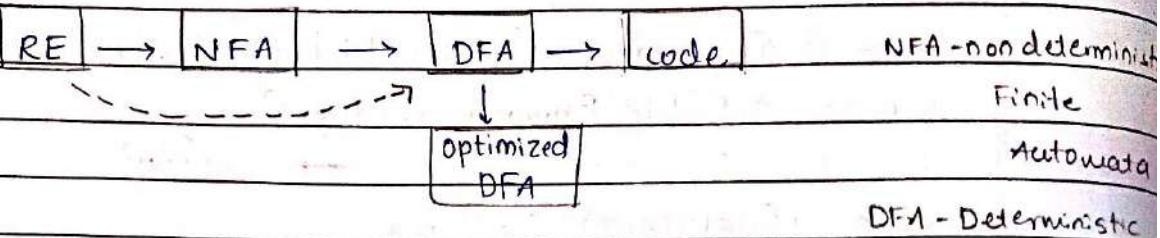
u 117

v 118

26-08-19

Lexical Analyser.

→ uses Regular exp to arrive at code.

Fg. Scanning Process.

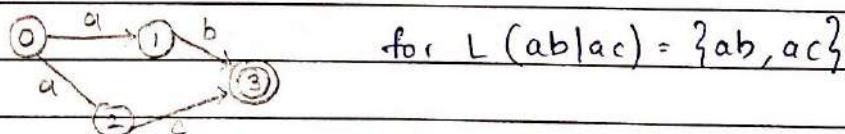
NFA RE → NFA : Thompson Alg , NFA → DFA : Subset Alg

DFA → opt DFA : Mark alg

- NFA (non-deterministic Finite Automata) (Plural)

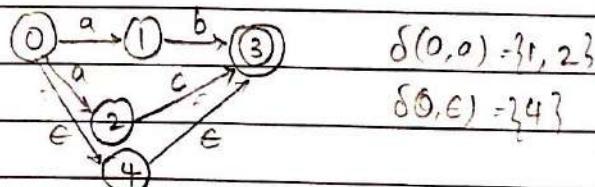
→ Mathematical way of describing an algorithm which recognises if an input is valid or not (accepts or rejects) is called Automaton (vague description)

→ set of stages t for recognizing character from input string.



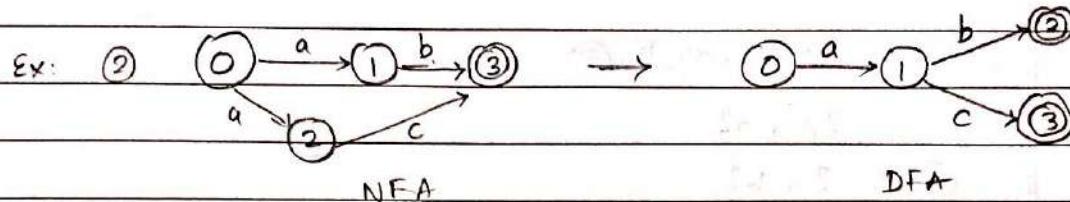
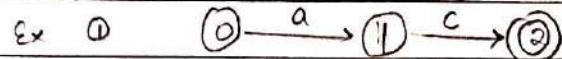
It is not determined if after stage-0, which stage will follow.

→ Non-deterministic can have ϵ transitions



→ NFA can have more than one transitions from same input string.

→ DFA will have determined stages and ^{some} input string will have one transition.



DFA

Finite Automata.

Finite Automata are recognisers which simply say Yes or No about each possible input string. Finite Automata are the mathematical representations that describe particular kind of algorithm.

Finite Automata comes in two stages (1) NFA
 (2) DFA

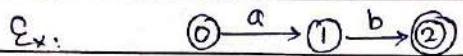
- ① NFA has no restrictions on the labels of their edges
 A symbol can label several stages out of same state and ϵ (empty string) which can be a possible label
- ② DFA have for each state and for each symbol of its input alphabet exactly one edge with that symbol leaving that string.

Formal Defn

- An NFA consists of
 - ① Finite set of stages, S .
 - ② Set of input symbols Σ , the input alphabet. We Assume that ϵ which stands for empty string is never a member of alphabet Σ .
 - ③ A transition function that gives for each state and for each symbol in $\Sigma \cup \{\epsilon\}$ as set of next states.
 - ④ A state s_0 from S that is designated as start state

or initial state

⑤ A set of states F which is subset of S that is designated as accepting states or final state.



$$\textcircled{1} S = \{0, 1, 2\}$$

$$\textcircled{2} I = \{a, b\}$$

$$\textcircled{3} \delta(0, a) = 1$$

$$\textcircled{4} s_0 = 0 \in S$$

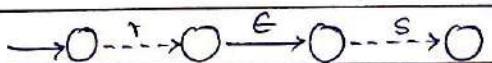
$$\textcircled{5} F = \{2\} \quad F \subseteq S$$

also Ex for DFA

→ A DFA is a special case of NFA where

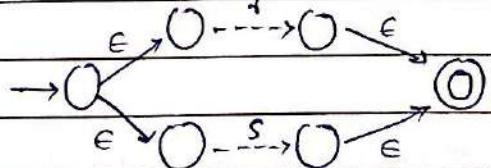
- ① There are no moves on input symbols, ϵ (no ϵ transitions)
- ② For each state 's' on input symbol 'a' there is exactly one edge out of 's' labelled 'a'

1) Regular exp rs (r concatenated with s)

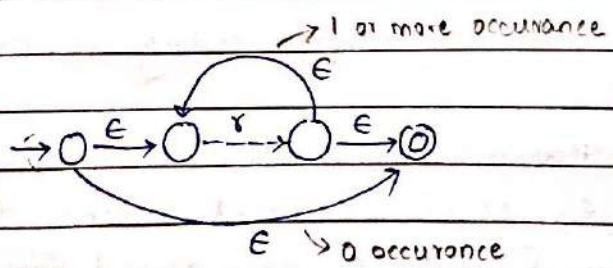


NFA
General

2) $r|s$



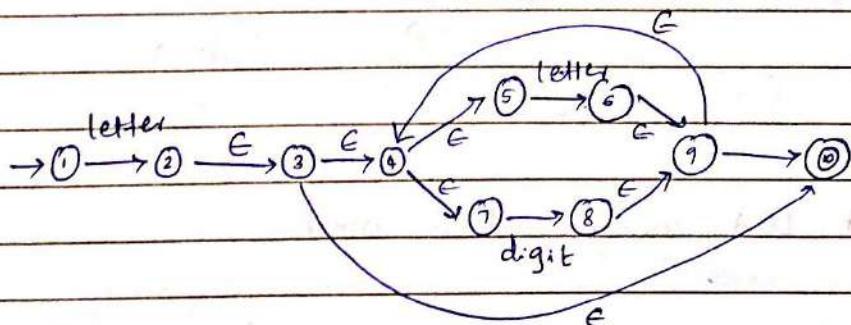
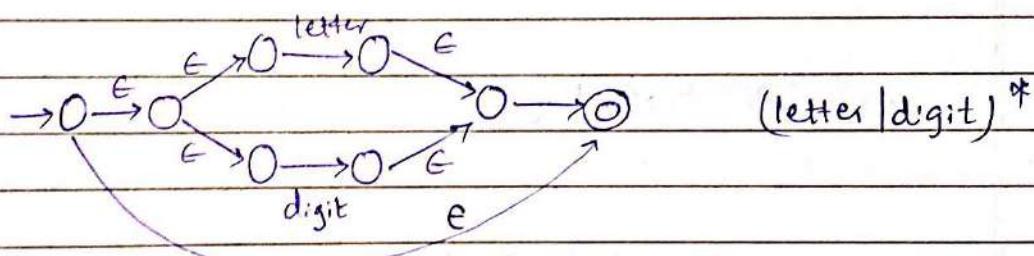
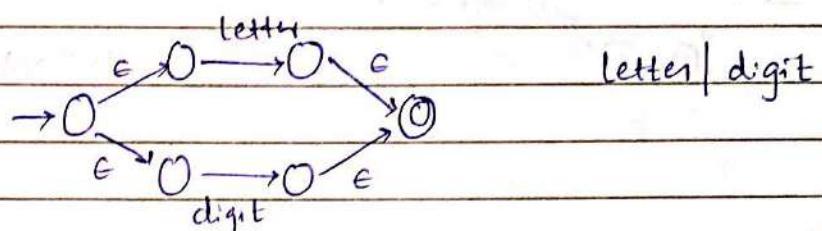
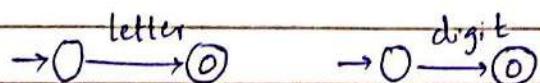
3) r^*



Construct NFA for following regular exp using Thompson's method
 $(RE \rightarrow NFA)$

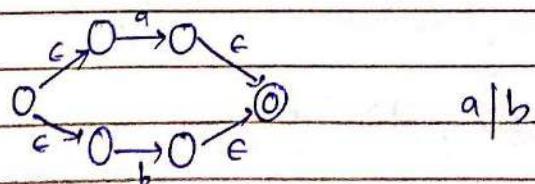
1. identifiers.

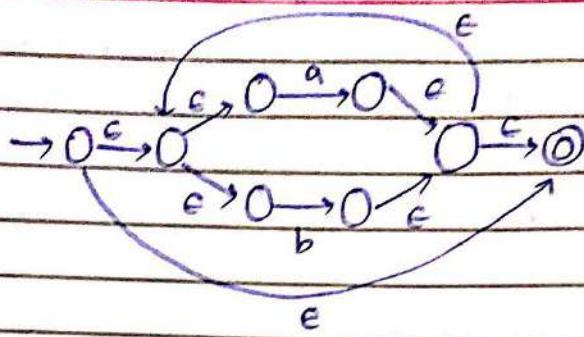
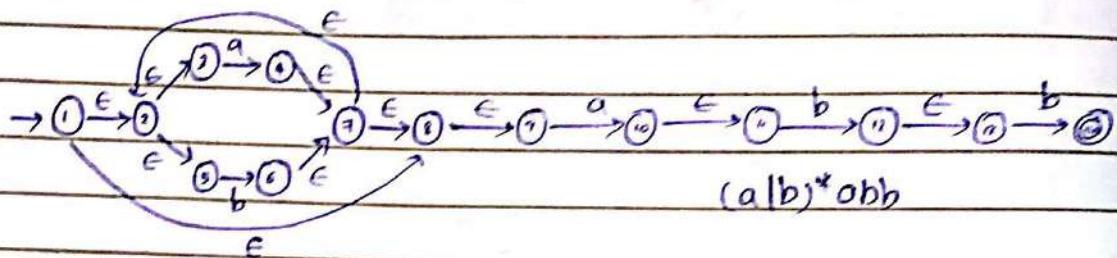
$iden \leftarrow \text{letter} (\text{letter} | \text{digit})^*$



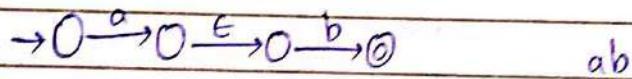
2. $(a|b)^* abb$

$\rightarrow 0^a \rightarrow 0 \quad \rightarrow 0^b \rightarrow 0$

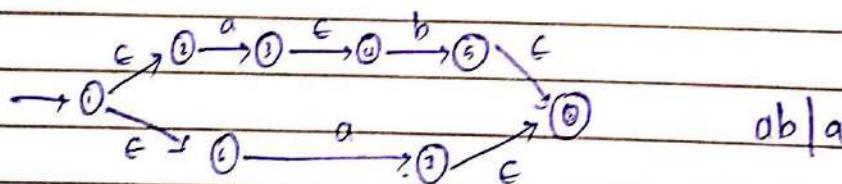


 $(a|b)^*$  $(a|b)^*abb$

3. ab|a



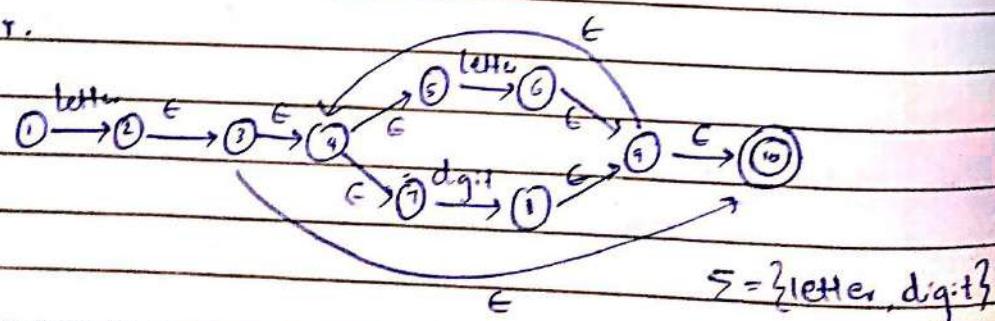
ab



ab|a

Construct DFA using Subset method

1. identifier.

 $S = \{ \text{letter, digit} \}$ start state $\overline{313} = 313 = A$
closure

$$\overline{A}_{\text{letter}} = \overline{\{2, 3, 4, 5, 7, 10\}}$$

$$= \{2, 3, 4, 5, 7, 10\}$$

= B.

$$\overline{A}_{\text{dig.t}} = \emptyset$$

$$\overline{B}_{\text{letter}} = \overline{\{6\}}$$

$$= \{6, 9, 10, 4, 5, 7\}$$

$$= \{4, 5, 6, 7, 9, 10\}$$

= C

A

$$\overline{B}_{\text{dig.t}} = \overline{\{8\}}$$

$$= \{8, 9, 10, 4, 5, 7\}$$

$$= \{4, 5, 7, 8, 9, 10\}$$

= D

$$\overline{C}_{\text{letter}} = \overline{\{6\}} = C$$

$$\overline{C}_{\text{dig.t}} = \overline{\{8\}} = D$$

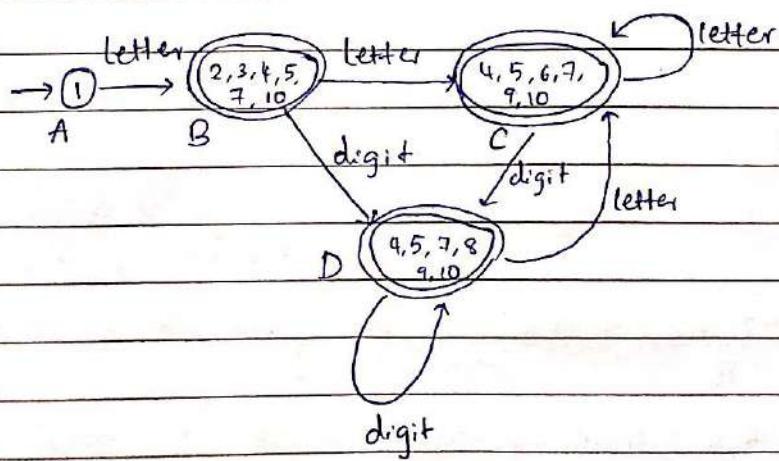
(C on letter is going to itself)

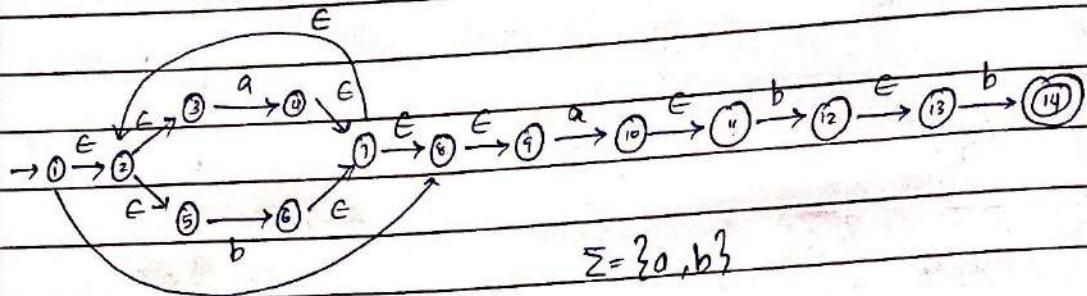
(C on digit is going to D)

i.e., no new subsets are formed. so stop.

$$\overline{D}_{\text{letter}} = \overline{\{6\}} = C$$

$$\overline{D}_{\text{dig.t}} = \overline{\{8\}} = D$$



2. $(a|b)^*abb$ 

$$\bar{B} = \{1, 2, 3, 5, 8, 9\} = A$$

$$\begin{aligned}\bar{A}_a &= \overline{\{4, 10\}} = \bar{4} \cup \bar{10} \\ &= \{4, 7, 11, 3, 5, 8, 9\} \cup \{10, 11\} \\ &= \{2, 3, 4, 5, 7, 8, 9, 10, 11\}\end{aligned}$$

 $= B$

$$\begin{aligned}\bar{A}_b &= \{6\} \\ &= \{6, 7, 2, 3, 5, 8, 9\} \\ &= \{2, 3, 5, 6, 7, 8, 9\}\end{aligned}$$

 $= C$

$$\bar{B}_a = \overline{\{4, 10\}} = \bar{4} \cup \bar{10} = B$$

$$\bar{B}_b = \overline{\{6, 12\}} = \bar{6} \cup \bar{12}$$

$$\begin{aligned}&= \bar{6} \cup \{12, 13\} \\ &= \{2, 3, 5, 6, 7, 8, 9, 12, 13\} \\ &= D\end{aligned}$$

$$\bar{C}_a = \overline{\{4, 10\}} = B \quad \bar{C}_b = \bar{6} = C$$

$$\begin{aligned}\bar{D}_a &= \overline{\{4, 10\}} = B \quad \bar{D}_b = \overline{\{6, 14\}} = \bar{6} \cup \bar{14} \\ &= C \cup \{14\} \\ &= \{2, 3, 5, 6, 7, 8, 9, 14\} = E\end{aligned}$$

$$\bar{E}_a = \overline{\{4, 10, 14\}}$$

$$\bar{E}_b = \overline{\{6\}} = C$$

$$= \overline{\{4, 10\}} \cup \bar{14}$$

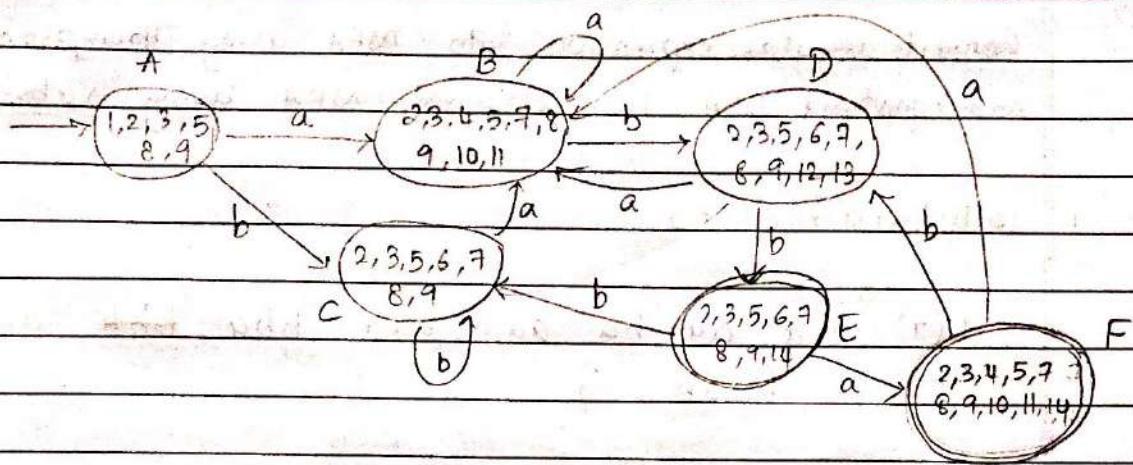
$$= \{2, 3, 4, 5, 7, 8, 9, 10, 11, 14\} = F$$

$$\bar{F}_a = \overline{\{4, 10\}} = B$$

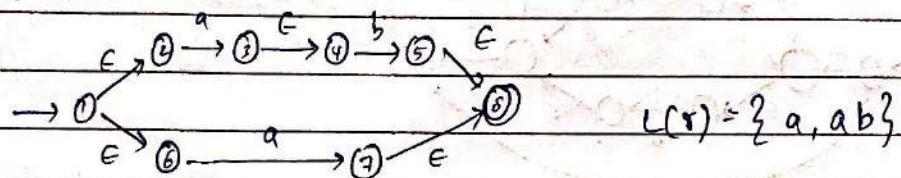
$$\bar{F}_b = \overline{\{6, 12, 14\}}$$

$$= \{2, 3, 5, 6, 7, 8, 9, 12, 13, 14\}$$

 $= D$



$$3. ab|a = \{$$



$$L(x) = \{a, ab\}$$

$$T = \{1, 2, 6\} = A$$

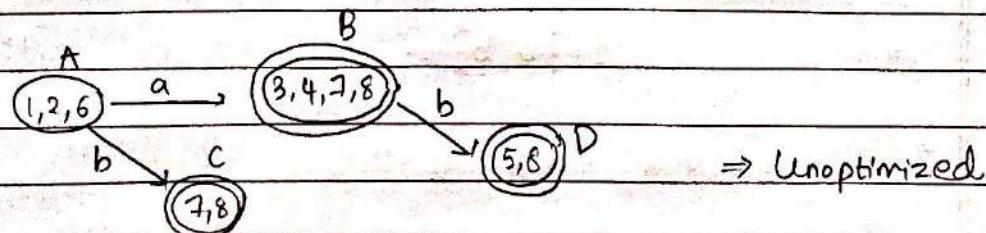
$$\Sigma = \{a, b\}$$

$$\overline{A}_a = \{3, 7\} = \{3, 4, 7, 8\} = B$$

$$\overline{A}_b = \{7\} = \{7, 8\} = C$$

$$\overline{B}_a = \emptyset \quad \overline{B}_b = \{5\} = \{5, 8\} = D$$

$$\overline{C}_a = \emptyset \quad \overline{C}_b = \emptyset \quad \overline{D}_a = \emptyset \quad \overline{D}_b = \emptyset$$



\Rightarrow Unoptimized

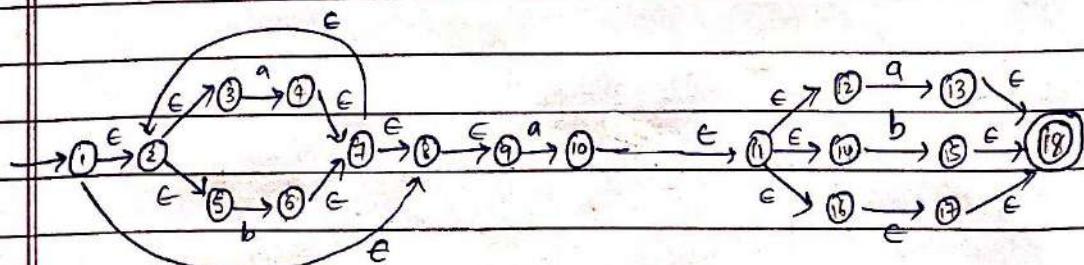
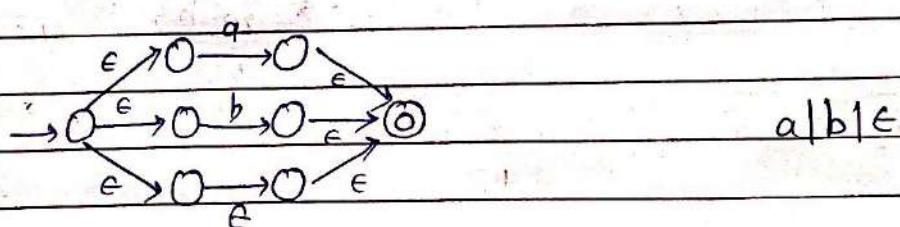
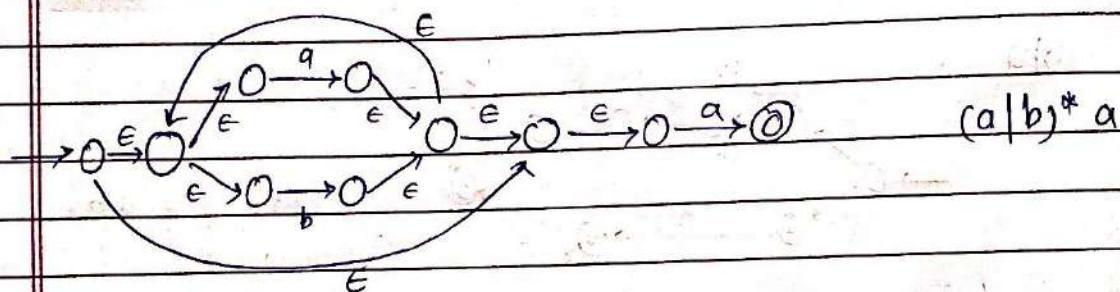
30-08-19

Tutorial

(Convert regular expression into NFA using Thompson's method and construct DFA from obtained NFA using Subset const.

$$1. (alb)^* a (alb)l^* = \gamma$$

$L(\gamma) = \{ a, aa, ba, aaa, aab, bba, bbb, aaab, bbab, \dots \}$



$$\Sigma = \{a, b\}$$

$$(a|b)^* a (alb)l^*$$

$$\bar{I} = \{1, 2, 3, 5, 8, 9\} = A$$

$$\bar{A}_a = \{4, 10\} = \{2, 3, 4, 5, 7, 8, 9, 11, 12, 14, 16, 17, 18\} = B$$

$$\bar{A}_b = \{6\} = \{2, 3, 5, 6, 7, 8, 9\} = C$$

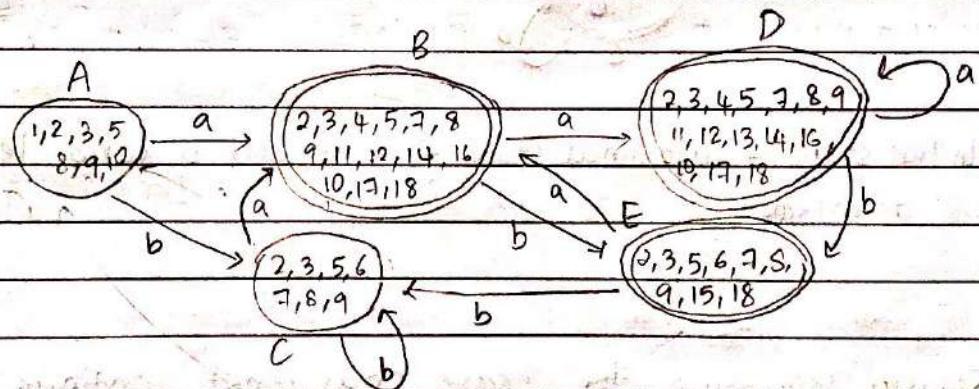
$$\bar{B}_a = \overline{\{2, 10, 13\}} = \{2, 3, 4, 5, 7, 8, 9, 11, 12, 13, 14, 16, 17, 18\} = D$$

$$\bar{B}_b = \overline{\{6, 15\}} = \{2, 3, 5, 6, 7, 8, 9, 15, 18\} = E$$

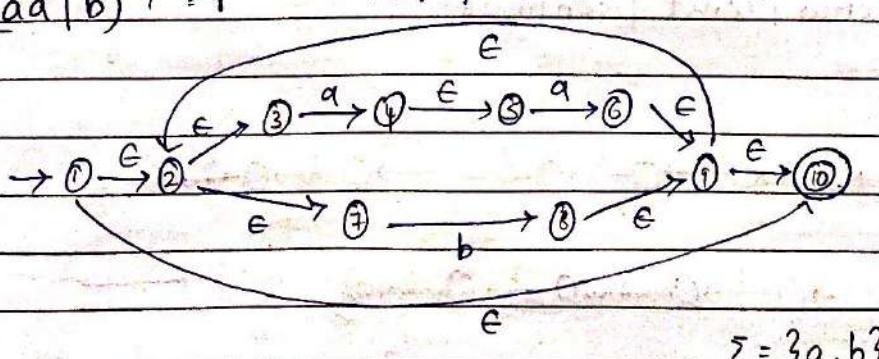
$$\bar{C}_a = \overline{\{4, 10\}} = B \quad \bar{C}_b = \overline{6} = C$$

$$\bar{D}_a = \overline{\{4, 10, 13\}} = D \quad \bar{D}_b = \overline{\{6, 15\}} = E$$

$$\bar{E}_a = \overline{\{4, 10\}} = B \quad \bar{E}_b = \overline{6} = C$$



2. $(aa|b)^* = \Sigma$ $L(\Sigma) = \{aa^m b^n | m, n \in \mathbb{N}, m+n \leq 10\}$



$$\Sigma = \{a, b\}$$

$$\bar{T} = \{1, 2, 3, 7, 10\} = A$$

$$\bar{A}_a = \overline{\{4\}} = \{4, 5\} = B \quad \bar{A}_b = \overline{\{8\}} = \{8, 9, 10, 2, 3, 7\} = C$$

$$\bar{B}_a = \overline{\{6\}} = \{6, 9, 10, 2, 3, 7\} = \{2, 3, 6, 7, 9, 10\} = D$$

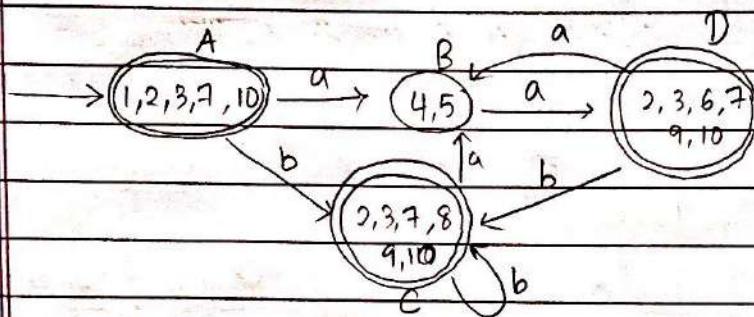
$$\bar{B}_b = \emptyset$$

$$\bar{C}_a = \{ \bar{4} \} = B$$

$$\bar{C}_b = \{ \bar{8} \} = C$$

$$\bar{D}_a = \{ \bar{4} \} = B$$

$$\bar{D}_b = \{ \bar{8} \} = C$$



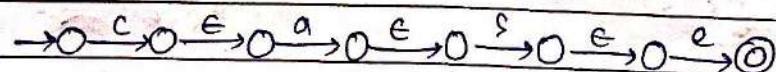
→ Initial state is also final state $\Rightarrow \epsilon$ is also a valid lexeme. It is accepted

03-09-19

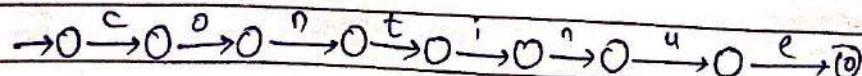
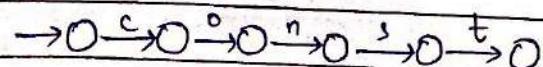
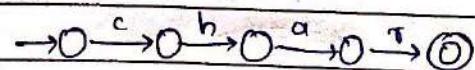
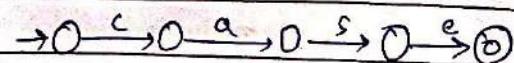
a) Regular expression for case, char, const, continue

case | char | const | continue

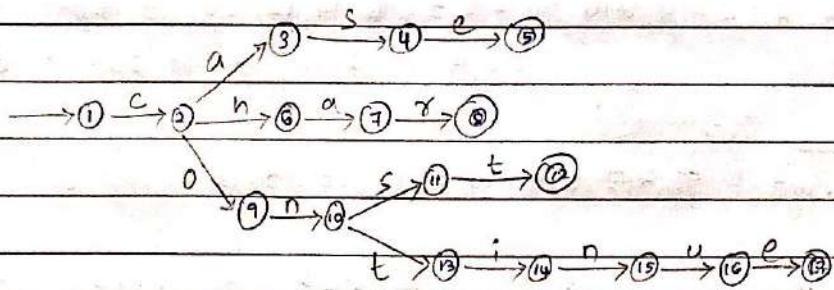
NFA \rightarrow



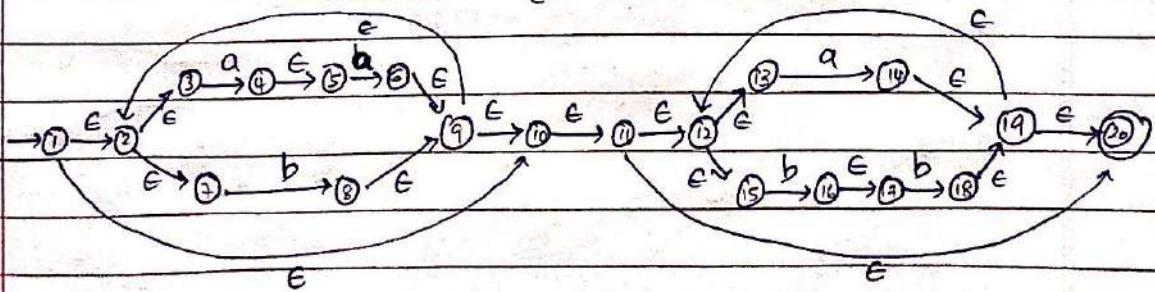
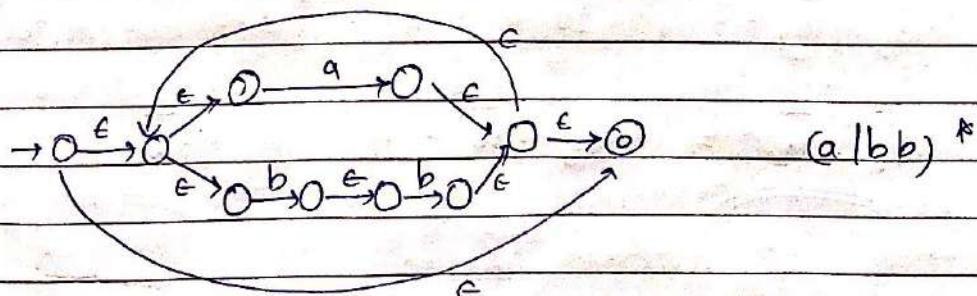
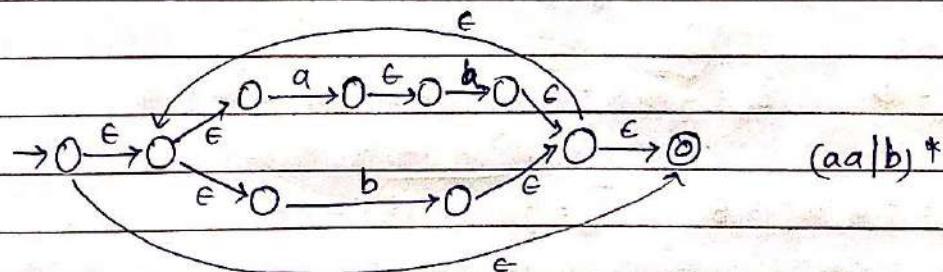
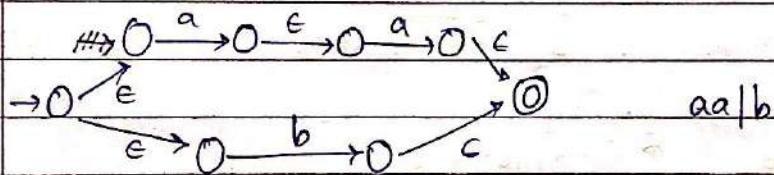
DFA \rightarrow



Combined DFA :



Q. $(aa|b)^* (a|bb)^*$ Construct NFA and then DFA



$$\Sigma = \{a, b\}$$

$$\overline{A} = \{1, 2, 3, 4, 10, 11, 12, 13, 15, 20\} = A$$

$$\begin{aligned}\overline{A}_a &= \{\overline{4}, \overline{14}\} = \overline{4} \cup \overline{14} = \{4, 5, 14, 19, 12, 20, 13, 15\} \\ &= \{4, 5, 12, 13, 14, 15, 19, 20\} = B\end{aligned}$$

$$\overline{A}_b = \{\overline{8}, \overline{16}\} = \{2, 3, 7, 8, 9, 10, 11, 12, 13, 15, 16, 17, 20\} = C$$

$$\begin{aligned}\overline{B}_a &= \{\overline{6}, \overline{14}\} = \{6, 9, 10, 7, 3, 7, 11, 12, 13, 15, 20, 14, 19\} \\ &= \{2, 3, 6, 7, 9, 10, 11, 12, 13, 14, 15, 19, 20\} = D\end{aligned}$$

$$\overline{B}_b = \{\overline{16}\} = \{16, 17\} = E$$

$$\begin{aligned}\overline{C}_a &= \{\overline{4}, \overline{14}\} = B & \overline{C}_b &= \{\overline{8}, \overline{16}, \overline{18}\} = \{2, 3, 7, 8, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20\} = F\end{aligned}$$

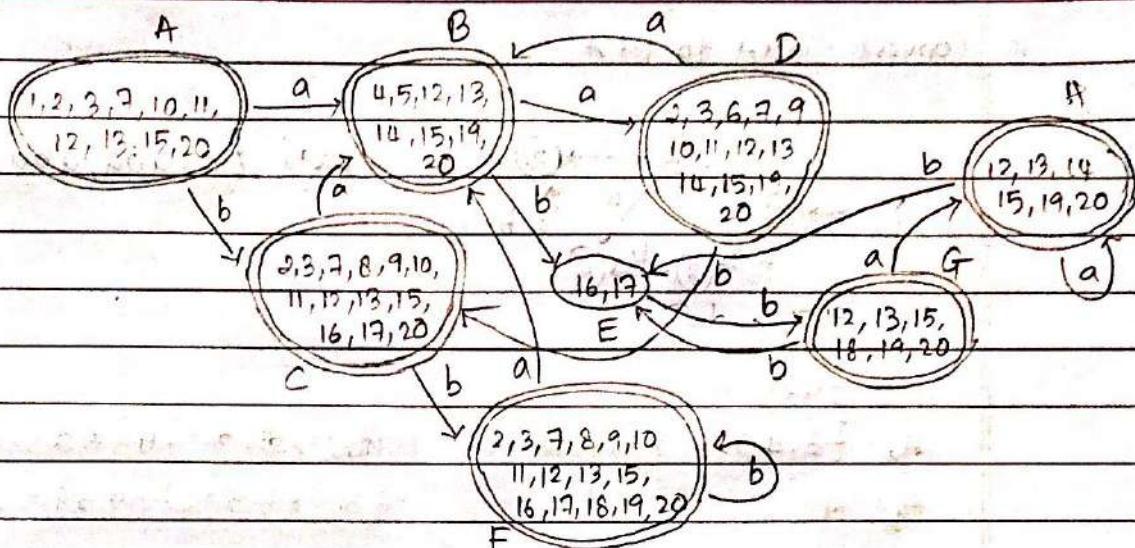
$$\overline{D}_a = \{\overline{4}, \overline{14}\} = B \quad \overline{D}_b = \{\overline{8}, \overline{16}\} = C$$

$$\overline{E}_a = \emptyset \quad \overline{E}_b = \{\overline{18}\} = \{12, 13, 15, 18, 19, 20\} = G$$

$$\overline{F}_a = \{\overline{4}, \overline{14}\} = B \quad \overline{F}_b = \{\overline{8}, \overline{16}, \overline{18}\} = F$$

$$\overline{G}_a = \{\overline{14}\} = \{14, 19, 20, 12, 13, 15\} = \{12, 13, 14, 15, 19, 20\} = H$$

$$\overline{G}_b = \{\overline{16}\} = E \quad \therefore \overline{H}_a = \{\overline{14}\} = H \quad \overline{H}_b = \{\overline{16}\} = E$$

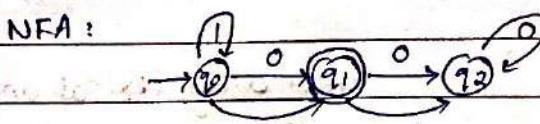


Q. State transition table is given. Convert NFA to DFA

δ	0	1
$\rightarrow q_0$	q_1	$\{q_0, q_1\}$
q_1^*	q_2	q_2
q_2	q_2	\emptyset

* - Final state

\rightarrow NFA:

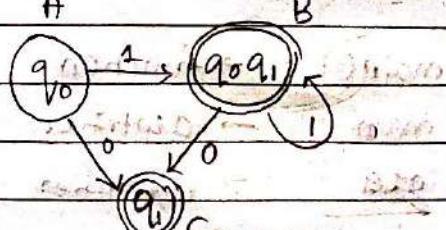


q_0 - inaccessible.

$$\overline{\{q_0\}} = \{q_1\} = A$$

$$\overline{A}_1 = \{q_0, q_1\} = \{q_0, q_1\} = B$$

$$\overline{A}_0 = \{q_1\} = C$$



$$\overline{B}_1 = \{q_0, q_1\} = B$$

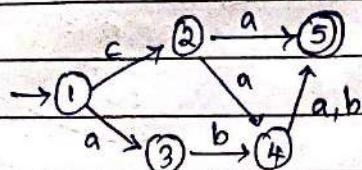
$$\overline{B}_0 = \{q_1\} = C$$

$$L(\tau) = \{1110, 110, 10, 0, 1, 11, 11, \dots\}$$

$$\overline{C}_1 = \emptyset$$

$$\overline{C}_0 = \emptyset$$

Q. Convert NFA to DFA



$$L(r) = \{a, aba, abb, aa, ab \dots\}$$

$$\overline{\{1\}} = \{1, 2\} = A$$

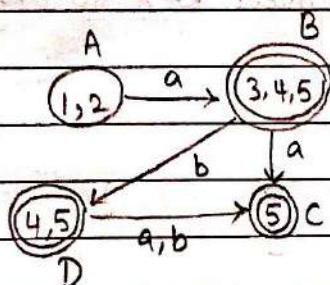
$$\overline{A_a} = \{3, 4, 5\} = \{3, 4, 5\} = B$$

$$\overline{A_b} = \emptyset$$

$$\overline{B_a} = \{5\} = \{5\} = C$$

$$\overline{B_b} = \{4, 5\} = \{4, 5\} = D$$

$$\bar{C}_a = \emptyset \quad \bar{C}_b = \emptyset \quad \bar{D}_a = \{5\} = C \quad \bar{D}_b = \{5\} = C$$



ISA-1 QP.

1b. int main()

neat diag lexical analysis
(Role of lexer) (14-08)

main() → function

main → identifier

int → identifier

b → "

; → spl char

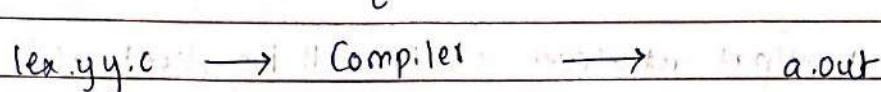
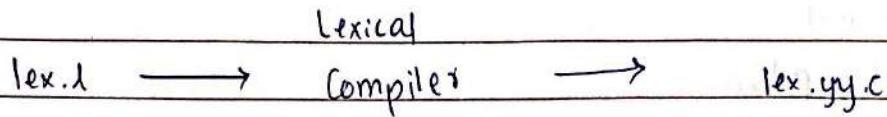
return → keyword

0 → const

06-09-19

Tutorial

Lexical Analyser - Lex Tool



Input → a.out → Output

- Structure of Lex programs

declarations

% . %.

translation rules followed by → Pattern ? Action?

% . %.

(typically C statements)

auxiliary functions

(main() or other functions)

- yytext is pointer points to current lexeme it has matched.
(pre-defined)

- yyin is input file pointer

- yyout is output file pointer

- yylex() - pre-defined function is called so that it reads input char by char and matches with the rules
(regular exp). Reads until eof is reached

Commands -

\$ lex vowel.l

\$ cc lex.yy.c -lfl (-lfl command used to link)

\$./a.out

\$ cat input.c

displays content of file input.c

\$./a.out

- Default output - whatever is read will be displayed

Ex:

① %.

#include <stdio.h>

int count = 0;

%.

%.

[aeiouAEIOU] {printf ("%c", *yytext); count++;}

%.

main()

{

yyin = fopen ("input.c", "r");

yylex();

printf ("\n No. of ws %d \n", count);

%.

int yywrap()

{

return 1;

}

Ex: // Reads whitespace from file

(2) 1. {

```
#include <stdio.h>
```

```
1. }
```

```
1. //
```

```
[ \n\t ] {;
```

```
1. //
```

```
main()
```

```
{
```

```
yyin = fopen ("input.txt", "r");
```

```
yyflex();
```

```
}
```

```
intwrap int yywrap()
```

```
{
```

```
return 1;
```

```
}
```

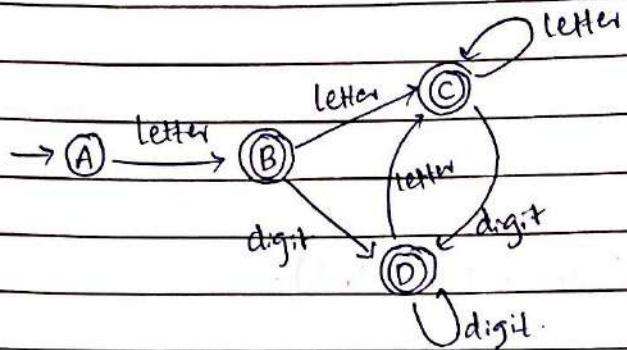
(3)

09-09-19

Optimization of DFA (Mark algorithm).

Q. identifier

$$RE \leftarrow \text{letter}(\text{letter} \mid \text{digit})^*$$



$$\Sigma = \{\text{letter, digit}\}$$

Two sets, one of distinguishable states and another of similar states are found.

1. Distinguishable states

(p, q) iff $p \in$ non-accepting states
 $q \in$ accepting states.
 or vice versa

2. Similar states

(x, y) iff $x \in$ accepting states.

$y \in$ accepting states.

or

$x \in$ non-accepting states

$y \in$ non-accepting states.

In DFA of identifier.

1. Distinguishable

$(A, B)^\vee, (A, C)^\vee, (A, D)^\vee$

2. Similar

$(B, C), (C, D), (D, B)$

we check if any similar states can be combined.

(B, C)

$$\delta(B, \text{letter}) = c = p'$$

$$\delta(C, \text{letter}) = c = q'$$

$$\delta(B, \text{digit}) = D$$

$$\delta(C, \text{digit}) = D$$

check if (p', q') is already marked as distinguishable

(C, D)

$$\delta(C, \text{letter}) = c$$

$$\delta(D, \text{letter}) = c$$

$$\delta(C, \text{digit}) = D$$

$$\delta(D, \text{digit}) = D$$

(B, D)

$$\delta(B, \text{letter}) = c$$

$$\delta(D, \text{letter}) = c$$

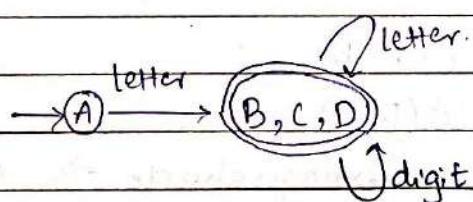
$$\delta(B, \text{digit}) = D$$

$$\delta(D, \text{digit}) = D$$

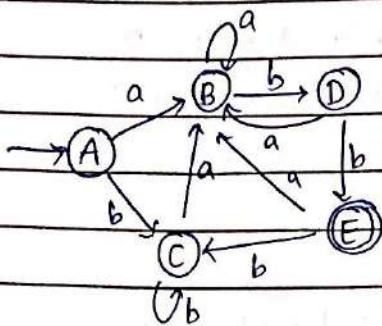
None of the above obtained pair can be marked as distinguishable \therefore All remain as distinguishable similar states.

\therefore They can be combined

$$\Rightarrow (B, C) \cup (C, D) \cup (B, D) = (B, C, D)$$



Hence DFA is optimised.

20. $(a/b)^*$ abb.

1. distinguishable

 $(A, E), (B, E), (C, E), (D, E)$

2. Similar states

 $(A, B), (A, C), (A, D)$ $(B, C), (B, D)$ (C, D)

$$\Sigma = \{a, b\}$$

Consider

 (A, B)

$$\delta(A, a) = B$$

$$\delta(B, a) = B$$

$$\delta(A, b) = C$$

$$\delta(B, b) = D$$

 (A, C)

$$\delta(A, a) = B$$

$$\delta(C, a) = B$$

$$\delta(A, b) = C$$

$$\delta(C, b) = C$$

 (A, D)

$$\delta(A, a) = B$$

$$\delta(D, a) = B$$

$$\delta(A, b) = C$$

$$\delta(D, b) = E$$

(C, E) is marked as distinguishable \Rightarrow ~~A, B~~ (A, D)

 (B, C)

$$\delta(B, a) = B$$

$$\delta(C, a) = B$$

$$\delta(B, b) = D$$

$$\delta(C, b) = C$$

$(B, D) \sim$

$\delta(B, a) = B \quad \delta(B, b) = D$

$\delta(D, a) = B \quad \delta(D, b) = E$

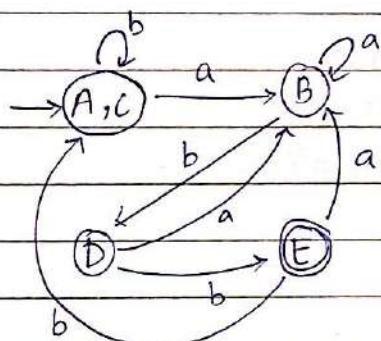
 $(D, E) \sim \Rightarrow (B, D) \sim$ $(C, D) \sim$

$\delta(C, a) = B \quad \delta(C, b) = C$

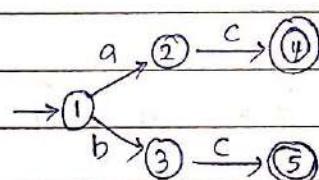
$\delta(D, a) = B \quad \delta(D, b) = E$

 $(C, E) \sim \Rightarrow (C, D) \sim$ In 2nd iteration, as $(C, D) \sim \Rightarrow (A, B) \sim$ as $(D, C) \sim \Rightarrow (B, C) \sim$ Except (A, C) all pairs are marked as distinguishable

∴ A & C are combined



Q.



$L(\epsilon) = \{ac, bc\}$

$\Sigma = \{a, b, c\}$

1. Distinguishable

 $(1, 4) \sim, (2, 4) \sim, (1, 5) \sim, (3, 5) \sim, (3, 4) \sim, (2, 5) \sim$

2. Similar

 $(1, 2), (2, 3), (1, 3), (4, 5)$

$(1, 2)$

$$\delta(1, a) = 2$$

$$\delta(2, a) = \emptyset$$

$$\delta(1, b) = 3$$

$$\delta(2, b) = \emptyset$$

$$\delta(1, c) = \emptyset$$

$$\delta(2, c) = 4$$

 $(2, 3)$

$$\delta(2, a) = \emptyset$$

$$\delta(3, a) = \emptyset$$

$$\delta(2, b) = \emptyset$$

$$\delta(3, b) = \emptyset$$

$$\delta(2, c) = 4$$

$$\delta(3, c) = 5$$

 $(1, 3)$

$$\delta(1, a) = 2$$

$$\delta(3, a) = \emptyset$$

$$\delta(1, b) = 3$$

$$\delta(3, b) = \emptyset$$

$$\delta(1, c) = \emptyset$$

$$\delta(3, c) = 5$$

 $(4, 5)$

$$\delta(4, a) = \emptyset$$

$$\delta(5, a) = \emptyset$$

$$\delta(4, b) = \emptyset$$

$$\delta(5, b) = \emptyset$$

$$\delta(4, c) = \emptyset$$

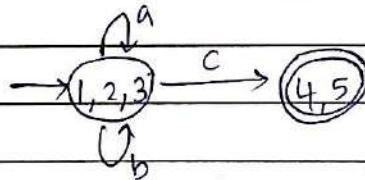
$$\delta(5, c) = \emptyset$$

none are marked as distinguishable

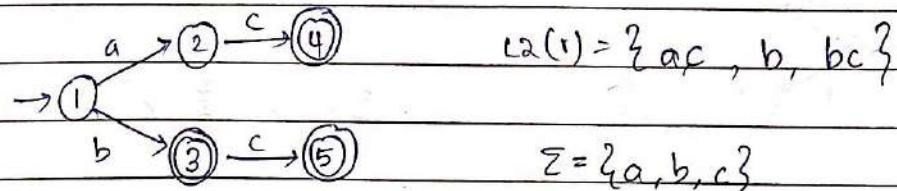
$$\therefore (1, 2) \cup (2, 3) \cup (1, 3) = \{1, 2, 3\}$$

and $\{4, 5\}$

Doubt.

min 3 states
should be
optained

4Q



Distinguishable $(1, 3), (1, 5), (1, 4), (2, 3), (2, 4), (2, 5)$
 Similar $(1, 2), (3, 4), (4, 5), (5, 3)$

(1,2)

$$\begin{array}{lll} \delta(1,a) = 2 & \delta(1,b) = 3 & \delta(1,c) = \emptyset \\ \delta(2,a) = \emptyset & \delta(2,b) = \emptyset & \delta(2,c) = 4 \end{array}$$

(3,4)

$$\begin{array}{lll} \delta(3,a) = \emptyset & \delta(3,b) = \emptyset & \delta(3,c) = 5 \\ \delta(4,a) = \emptyset & \delta(4,b) = \emptyset & \delta(4,c) = \emptyset \end{array}$$

(4,5)

$$\begin{array}{lll} \delta(4,a) = \emptyset & \delta(4,b) = \emptyset & \delta(4,c) = \emptyset \\ \delta(5,a) = \emptyset & \delta(5,b) = \emptyset & \delta(5,c) = \emptyset \end{array}$$

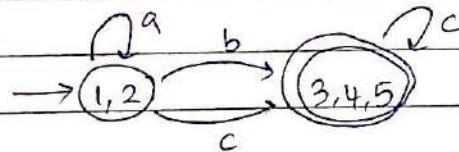
(5,3)

$$\begin{array}{lll} \delta(5,a) = \emptyset & \delta(5,b) = \emptyset & \delta(5,c) = \emptyset \\ \delta(3,a) = \emptyset & \delta(3,b) = \emptyset & \delta(3,c) = 5. \end{array}$$

None are marked as distinguishable

$$\therefore (3,4) \cup (4,5) \cup (3,5) = \{3,4,5\}$$

and {1,2}

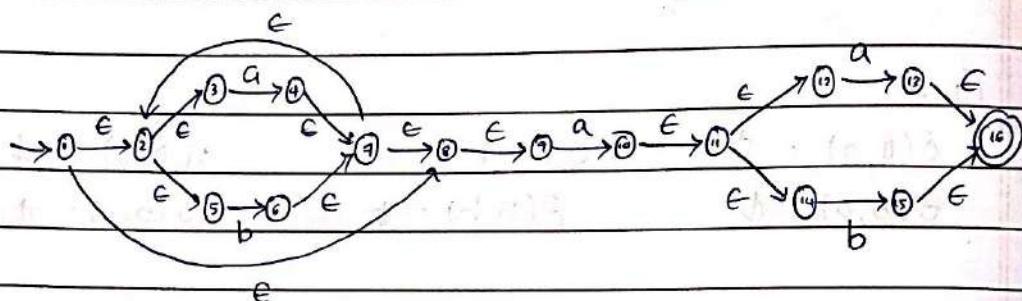


15-09-19 Tut practise

1. Construct NFA, DFA and minimize the states of DFA. for the following

$$a) (a|b) * a(a|b)$$

$$L(1) = \{ aa, ab, aaa, bbab, abab \}$$



$$\Sigma = \{a, b\}$$

$$T = \{1, 2, 3, 5, 8, 9\} = A$$

$$\bar{A}_a = \overline{\{4, 10\}} = \bar{4} \cup \bar{10} = \overline{\{4, 7, 8, 9, 2, 3, 5\}} \cup \overline{\{10, 11, 12, 14\}}$$

$$= \{2, 3, 4, 5, 7, 8, 9, 10, 11, 12, w_4\} = B$$

$$\bar{A}_b = \overline{\{6\}} = \{6, 7, 2, 3, 5, 8, 9\} = \{2, 3, 5, 6, 7, 8, 9\} = C$$

$$\bar{B}_a = \overline{\{4, 10, 13\}} = \overline{4} \cup \overline{10} \cup \overline{13} = B \cup \{13, 16\}$$

$$= \{2, 3, 4, 5, 7, 8, 9, 10, 11, 12, 14, 13, 16\} = D$$

$$\bar{B}_b = \overline{\{6, 15\}} = \overline{6} \cup \overline{15} = c \cup \overline{\{15, 16\}}$$

$$= \{2, 3, 5, 6, 7, 8, 9, 15, 16\} = E$$

$$\bar{C}_a = \{ \overline{4}, \overline{10} \} = B$$

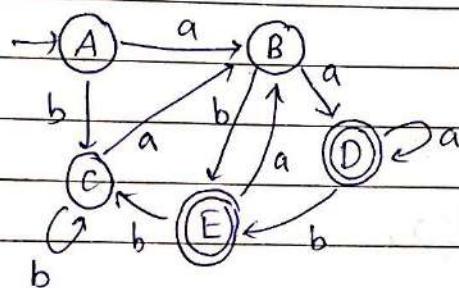
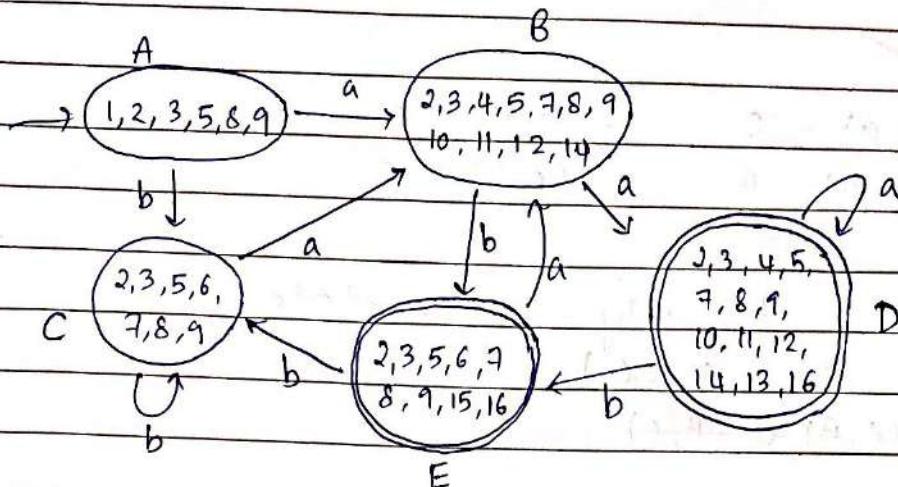
$$\bar{c}_b = \{ \bar{c} \} = c$$

$$\bar{D}_a = \overline{\{4, 10, 13\}} = D$$

$$\bar{D}_b = \overline{\{6, 15\}} = E$$

$$\bar{E}_a = \overline{\{4, 10\}} = B$$

$$\bar{E}_b = \overline{\{6\}} = C$$



1. Distinguishable states

$$(A, E), (B, E), (C, E), (A, D), (B, D), (C, D)$$

2. Similar States

$$(A, B), (B, C), (C, A), (D, E)$$

Consider (A, B)

$$\delta(A, a) = B$$

$$\delta(A, b) = C$$

$$\delta(B, a) = D$$

$$\delta(B, b) = E$$

(B, C)

$$\delta(B, a) = D$$

$$\delta(C, a) = B$$

$$\delta(B, b) = E$$

$$\delta(C, b) = C$$

(C, A)

$$\delta(C, a) = B$$

$$\delta(A, a) = B$$

$$\delta(C, b) = C$$

$$\delta(A, b) = C$$

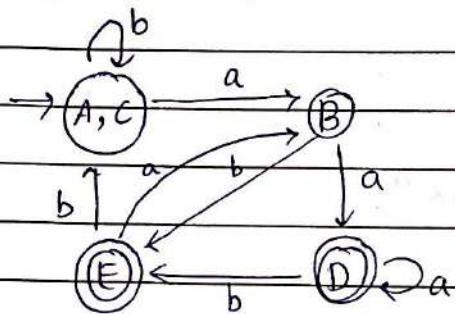
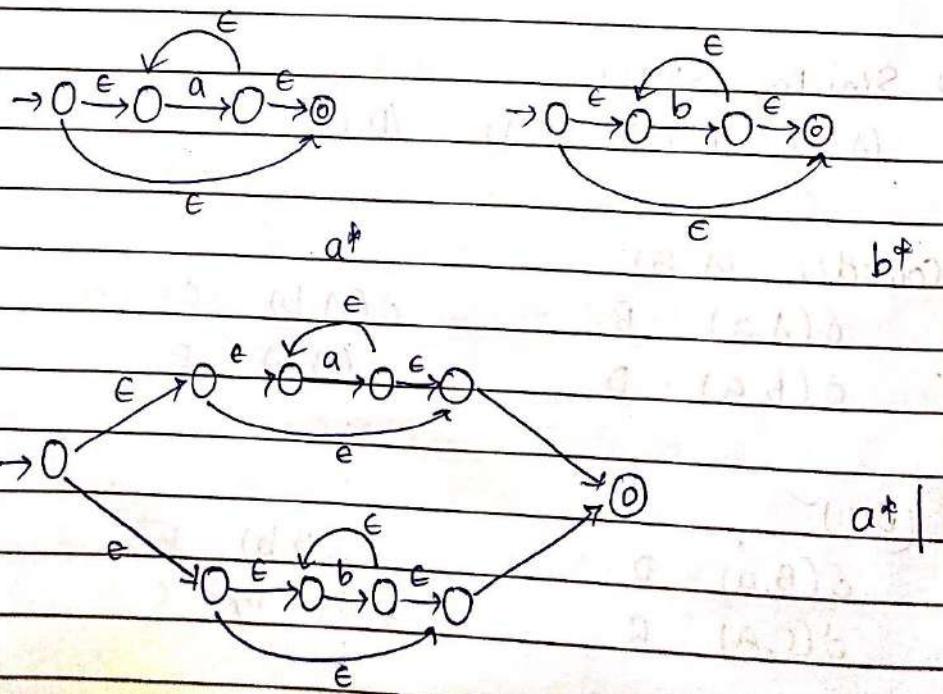
(D, E)

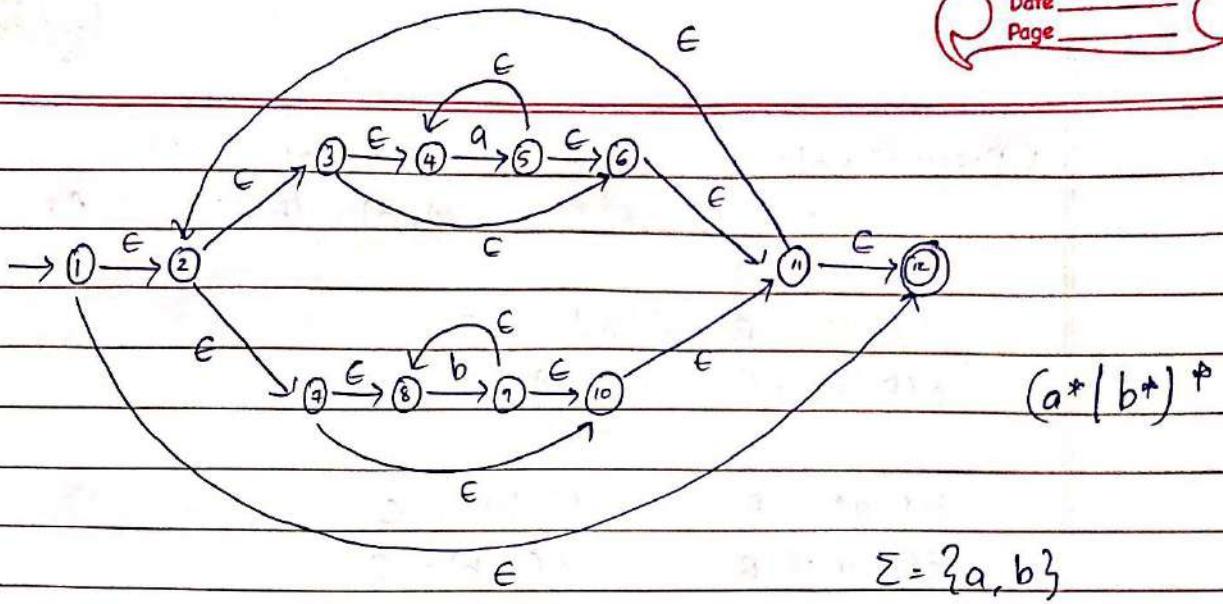
$$\delta(D, a) = D$$

$$\delta(E, a) = B$$

$$\delta(D, b) = E$$

$$\delta(E, b) = C$$

 $\therefore (C, A)$ is only one similar stateand $(S \cup A \cup C)$ $(A, B) \cup (B, C)$ b) $(a^* \mid b^*)^*$ $L(r) = \{ \epsilon, a\epsilon, b, aa, bb, aaa, bbb, \dots \}$ 



$$T = \{1, 2, 3, 4, 6, 11, 12, 7, 8, 10\}$$

$$= \{1, 2, 3, 4, 6, 7, 8, 10, 11, 12\} = A$$

$$\bar{A}_a = \{\bar{5}\} = \{5, 4, 6, 11, 2, 3, 7, 8, 12, 10\}$$

$$= \{2, 3, 4, 5, 6, 7, 8, 10, 11, 12\} = B$$

$$\bar{A}_b = \{\bar{9}\} = \{8, 9, 10, 11, 12, 2, 3, 4, 7, 6\}$$

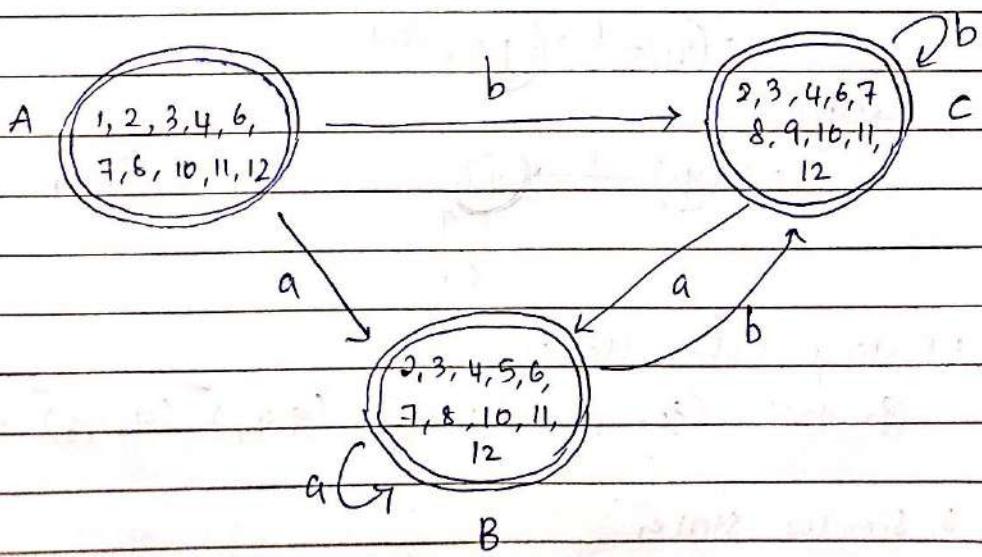
$$= \{2, 3, 4, 6, 7, 8, 9, 10, 11, 12\} = C$$

$$\bar{B}_a = \{\bar{5}\} = B$$

$$\bar{B}_b = \{\bar{9}\} = C$$

$$\bar{C}_a = \{\bar{5}\} = B$$

$$\bar{C}_b = \{\bar{9}\} = C$$



1. Distinguishable

none

2. Similar States

 (A, B) (B, C) (C, A)

$$\delta(A, a) = B \quad \delta(A, b) = C$$

$$\delta(B, a) = B \quad \delta(B, b) = C$$

$$\delta(B, a) = B \quad \delta(B, b) = C$$

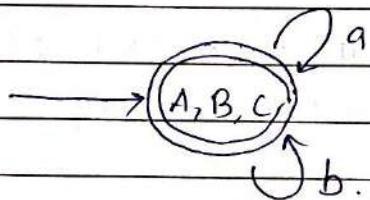
$$\delta(C, a) = B \quad \delta(C, b) = C$$

$$\delta(C, a) = B \quad \delta(C, b) = C$$

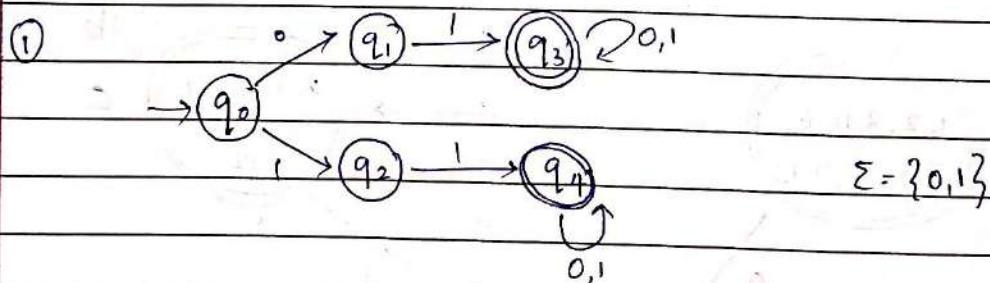
$$\delta(A, a) = B \quad \delta(A, b) = C$$

None are marked as distinguishable

$$\therefore (A, B) \cup (B, C) \cup (C, A)$$



2. Minimize of states of DFA for the given DFA below.



1. Distinguishable States

 $(q_0, q_3) \checkmark, (q_0, q_4) \checkmark, (q_1, q_3) \checkmark, (q_1, q_4) \checkmark, (q_2, q_3) \checkmark, (q_2, q_4) \checkmark$

2. Similar States

 $(q_0, q_1) \checkmark, (q_1, q_2) \checkmark, (q_0, q_2) \checkmark, (q_3, q_4) \checkmark$

$(q_0, q_1) \checkmark$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 0) = \emptyset$$

$$\delta(q_0, 1) = q_2$$

$$\delta(q_1, 1) = q_3$$

 (q_1, q_2)

$$\delta(q_1, 0) = \emptyset \quad \emptyset$$

$$\delta(q_2, 0) = \emptyset$$

$$\delta(q_1, 1) = q_3$$

$$\delta(q_2, 1) = q_4$$

 $(q_0, q_2) \checkmark$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_2, 0) = \emptyset$$

$$\delta(q_0, 1) = q_2$$

$$\delta(q_2, 1) = q_4$$

 (q_3, q_4)

$$\delta(q_3, 0) = \emptyset \quad q_3$$

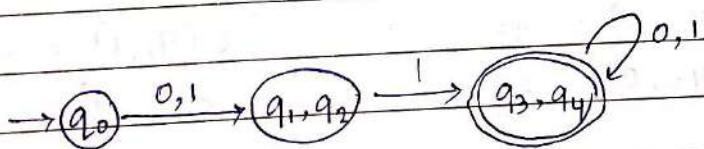
$$\delta(q_4, 0) = \emptyset \quad q_4$$

$$\delta(q_3, 1) = q_3$$

$$\delta(q_4, 1) = q_4$$

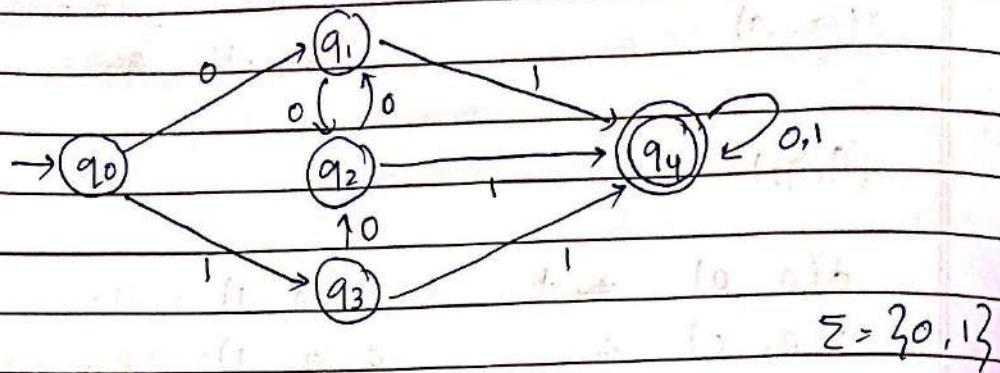
(q_1, q_2) and (q_3, q_4) remain as similar states.

$\therefore q_1 \in U \quad q_2 \quad \text{and} \quad q_3 \cup q_4$



Q1

(2)



Distinguishable

 $(q_0, q_4) \checkmark$ $(q_1, q_4) \checkmark$ $(q_2, q_4) \checkmark$ $(q_3, q_4) \checkmark$

Similar

 $(q_0, q_1) \checkmark$ $(q_1, q_2) \checkmark$ $(q_1, q_3) \checkmark$
 $(q_0, q_2) \checkmark$ $(q_2, q_3) \checkmark$
 $(q_0, q_3) \checkmark$
 $(q_0, q_1) \checkmark$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 0) = q_2$$

$$\delta(q_0, 1) = q_3$$

$$\delta(q_1, 1) = q_4$$

 (q_1, q_2)

$$\delta(q_1, 0) = q_2$$

$$\delta(q_2, 0) = q_1$$

$$\delta(q_1, 1) = q_4$$

$$\delta(q_2, 1) = q_3$$

 (q_1, q_3)

$$\delta(q_1, 0) = q_2$$

$$\delta(q_3, 0) = q_2$$

$$\delta(q_1, 1) = q_4$$

$$\delta(q_3, 1) = q_4$$

 $(q_0, q_2) \checkmark$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_2, 0) = q_1$$

$$\delta(q_0, 1) = q_3$$

$$\delta(q_2, 1) = q_4$$

(q_2, q_3)

$$\delta(q_2, 0) = q_1$$

$$\delta(q_3, 0) = q_2$$

$$\delta(q_2, 1) = q_4$$

$$\delta(q_3, 1) = q_4$$

(q_0, q_3)

$$\delta(q_0, 0) = q_1$$

$$\delta(q_3, 0) = q_2$$

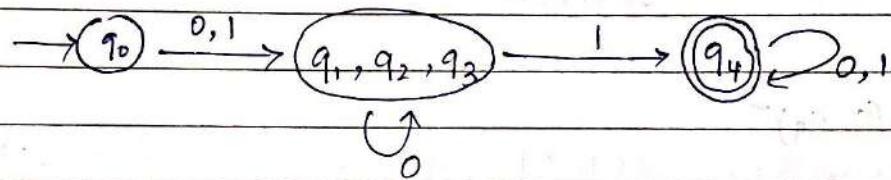
$$\delta(q_0, 1) = q_3$$

$$\delta(q_3, 1) = q_4$$

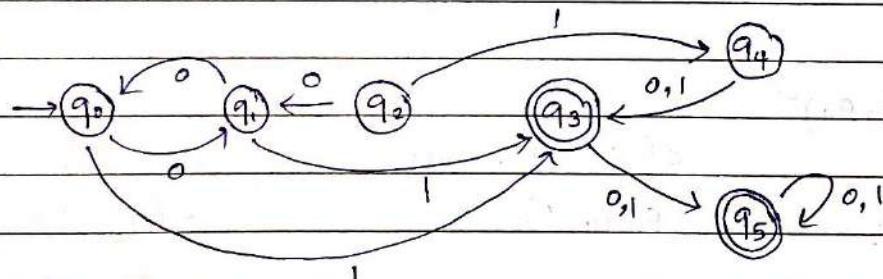
In second iteration, As $(q_0, q_1) \tilde{=} (q_0, q_2) \tilde{=} (q_0, q_3)$

\Rightarrow As (q, q_2) , (q, q_3) , (q_2, q_3) are unmarked
they will be combined

$$(q, q_2) \cup (q, q_3) \cup (q_2, q_3) = (q, q_2, q_3)$$



(3)



Distinguishable

$$(q_0, q_3) \tilde{=} (q_0, q_5) \tilde{=} (q_1, q_3) \tilde{=} (q_1, q_5) \tilde{=} (q_2, q_3) \tilde{=} (q_2, q_5) \tilde{=} (q_4, q_3) \tilde{=} (q_4, q_5)$$

Similar

$$(q_0, q_1) \quad (q_0, q_2) \quad (q_0, q_4) \\ (q_1, q_2) \quad (q_1, q_4) \\ (q_2, q_4) \quad (q_3, q_5)$$

(q_0, q_1)

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 0) = q_0$$

$$\delta(q_0, 1) = q_3$$

$$\delta(q_1, 1) = q_3$$

 (q_0, q_2)

$$\delta(q_0, 0) = q_1$$

$$\delta(q_2, 0) = q_1$$

$$\delta(q_0, 1) = q_3$$

$$\delta(q_2, 1) = q_4$$

 (q_0, q_4)

$$\delta(q_0, 0) = q_1$$

$$\delta(q_4, 0) = q_3$$

$$\delta(q_0, 1) = q_3$$

$$\delta(q_4, 1) = q_3$$

 (q_1, q_2)

$$\delta(q_1, 0) = q_0$$

$$\delta(q_2, 0) = q_1$$

$$\delta(q_1, 1) = q_3$$

$$\delta(q_2, 1) = q_4$$

 (q_1, q_4)

$$\delta(q_1, 0) = q_0$$

$$\delta(q_4, 0) = q_3$$

$$\delta(q_1, 1) = q_3$$

$$\delta(q_4, 1) = q_3$$

 (q_2, q_4)

$$\delta(q_2, 0) = q_1$$

$$\delta(q_4, 0) = q_3$$

$$\delta(q_2, 1) = q_4$$

$$\delta(q_4, 1) = q_3$$

 (q_3, q_5)

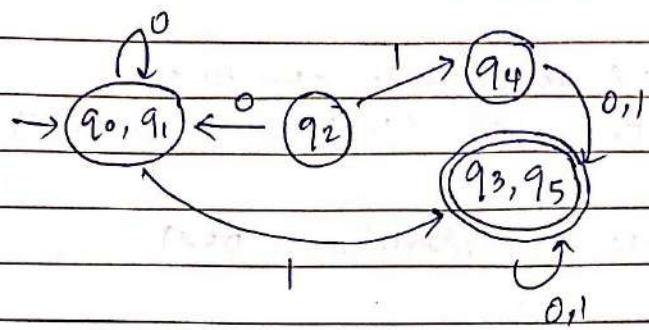
$$\delta(q_3, 0) = q_5$$

$$\delta(q_5, 0) = q_5$$

$$\delta(q_3, 1) = q_5$$

$$\delta(q_5, 1) = q_5$$

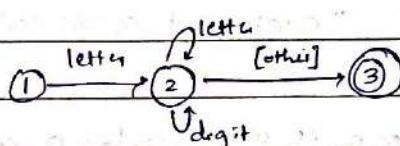
 $q_0 \cup q_1 \quad \text{and} \quad q_3 \cup q_5$



Implementation of Finite Automata in Code.

Code is written in pseudocode using a language constraints constructs.

Ex: identifiers.



[] indicates read and unread.

other is used to recognise (,) which differentiates b/w two identifiers.

Code to accept identifiers:

{ starting in state 1 }

if the next character is a letter then

advance the input;

{ state 2 }

while the next character is a letter or digit do

advance the input { stay in state 2 }

end while;

{ go to state 3 without advancing }

else

(errors or other cases);

end if;

General code :

Express DFA as a data structure.

Use of transition table. (table driven method).

Transition table of identifier (DFA) :

Input state state	letter	digit	other	Accepting
1	2			No
2	2	2	[3]	No
3				Yes.

Brackets indicate "noninput-consuming" transitions.

Blank - error.

B Accepting column is a Boolean array

Code scheme :

State : = 1 ;

ch : = next input character ;

while not Accept [state] and not error (state) do

newstate : = T [state, ch] ;

if Advance [state, ch] then ch : = next input char;

state : = newstate ;

end while;

if Accept [state] then accept ;