

NarcoNations Brand Style & Look Guide

(v1.0 – September 2025)

1. Core Identity

- **Name:** NarcoNations
 - **Taglines:**
 - Primary → *"Blood Money: Crime vs Karma"*
 - Secondary → *"Global Organised Crime. The Game."*
 - **Tone:** Cinematic · Gritty · Intelligent · Mature · Immersive
 - **Ethical Frame:** Crime as system, not glamour. Includes Clean Intent pledge.
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2. Color System

Rooted in your dark, cinematic underworld aesthetic:

- **Primary Base:**
 - Black `#000000` (background, hero, main canvas)
 - White `#FFFFFF` (text on dark)
 - **Accent Colors:**
 - Blood Red `#e3342f` (danger, FED triggers, bridge dividers)
 - Heat Neon Cyan `#00FFE7` (glow, tech, Dark Web cues)
 - Gold `#FFD700` (wealth, NarcoCoins, prestige elements)
 - Charcoal Grey `#111111` – deep panels, card backs
 - **Usage Rules:**
 - Base background always black.
 - Red used sparingly for emphasis (CTA highlights, dividers, warning states).
 - Cyan reserved for UV/digital effects.
 - Gold signals money, prestige, reward.
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3. Typography

Defined via `globals.css` + `_app.tsx`.

- **Heading Font:** *Bebas Neue*
- All-caps, tall condensed.
- Used for headlines, H1–H6, dramatic pull text.

- **Body Font:** *Inter*
 - Sans-serif, clean, modern.
 - Used for paragraphs, supporting copy, UI text.
 - **Style Rules:**
 - Headings always Bebas Neue, white/red.
 - Body text in Inter, white or light gray (`#e5e5e5`).
 - No serif or playful fonts. Always cinematic and restrained.
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4. Logo & Iconography

- **Primary Logo:** Mask emblem + stacked *NARCO NATIONS* wordmark, final “S” replaced with blood-dripped dollar sign.
 - **Favicon:** Beige masked emblem (`Flavicon.jpg`).
 - **Usage Rules:**
 - Always on black or very dark background.
 - Never distort or recolor outside brand palette.
 - Keep 18+ badge visible where required (age-gating).
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5. UI & Interaction Style

From your global styles:

- **Transitions:** Smooth 0.2s for hover states, color shifts, transforms.
 - **Hover Effects:** Letterpress-style depth shifts, subtle text shadows.
 - **Animations:**
 - Slow spin (`10s` infinite) for cinematic icons.
 - Ripple effect for interactive elements.
 - **Scroll Style:**
 - Slim white scrollbar with subtle transparency.
 - **Cards:**
 - Flip cards → 3D perspective, shadow, backface hidden.
 - Scroll cards → hidden details slide up on reveal.
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6. Layout & Structure

As seen in `index.tsx`:

- **Section Bridges:**
 - Full-width dark sections with red headline dividers.
 - Used to create cinematic “cuts” between narrative beats.

- **Hero:**

- Black background, white heading in Bebas Neue.
- Subheader/tagline in Inter, white/gray.

- **Flow:**

- Hero → Features
- Features → Gameplay
- Gameplay → Kickstarter
- Clean Intent Section
- Final CTA → Secondary CTA
- Fixed Footer

- **Spacing:**

- Generous padding (16–24px on mobile, scaling up for desktop).
 - Sections breathe, but always tight enough to feel cinematic, not corporate.
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7. Photography & Imagery

- **Style:** Gritty, documentary-inspired, with dossier overlays.
 - **Treatment:**
 - Darkened base, neon or red highlights.
 - Avoid stocky/cartoon imagery. Always real-world inspired.
 - **Use of Glow:** Cyan and red UV-glow accents in infographics, maps, CTAs.
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8. Voice & Messaging

- **Narrative Style:** Gritty, strategic, immersive.
 - **Do:**
 - Use short, cinematic phrases (*"Smuggle. Launder. Survive."*).
 - Lean into crime-world terminology (Heat, Rep, Fed, Dark Web).
 - **Don't:**
 - Over-sensationalize violence.
 - Use jokey, casual memes outside TikTok/SoMe contexts.
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9. Reusable Brand Classes

Defined in `globals.css`:

- `.letterpress` – hoverable text with depth.
- `.animate-spin-slow` – cinematic rotation.
- `.ripple` – click/tap feedback.

- `.flip-card` / `.flip-inner` – 3D flip effect.
 - `.scroll-card` – cinematic scroll-reveal blocks.
 - `.section-bridge` – section divider styling (red headline, gray subcopy, red line).
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10. Cross-Medium Consistency

- **Websites:** .com and .org must share the same `globals.css` + Tailwind config as their brand foundation.
 - **Kickstarter:** All graphics/headers should follow Bebas Neue + brand palette.
 - **Print (rulebooks, posters):** Stick to Bebas Neue headings, Inter body, black/white/red/gold palette.
 - **Video (trailers, YouTube):** Typography overlays in Bebas Neue, with cyan/red glows.
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✓ This document = your **brand constitution**. If a freelancer, dev, or designer touches anything (site, ad, video, print), they should reference this to stay on-tone.