

Recommender Systems Cont...

→ NETFLIX :

Comedy Shows → Comedy Movies (User will like this / User will give good rating)

R.S → 100 predictions

↓ Rank these predictions

Movie 1 ←

Movie 2

Movie 3

⋮

Movie 100

NETFLIX

↳ User to stay on platform
(hook on platform)

Recommender System evolved over time:

① Pre-2007 era:

→ Similarity based

→ Content based

→ Collaborative Filtering

② 2007 - 2015 :

NETFLIX → Open Contest / Hackathon

(Improve R.S.)

Winning team → Solution [Matrix Factorization]

③ Post 2015 :

- Deep Learning Algorithms

- How do we formulate a R.S. problem ?

NETFLIX

Suppose, we have ' n ' users : billions of users
we have ' m ' items : millions of items

Vectors :

User-Vector $U_i \rightarrow i = [1, n]$

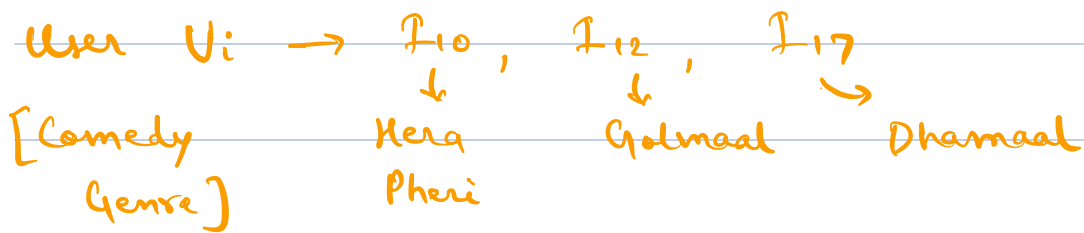
Item-Vector $I_j \rightarrow j = [1, m]$

Goal :

① To suggest a list of items to a user U_i , which user will like.

② These items should be ranked (preferred)

③ This is based on historical data.



• How can we represent a dataset in Recommender Systems?

• Dataset is represented in the form of a Matrix = ' A '

• Each row represents a user U_i .

• Each column represents an item I_j .

$A_{ij} \Rightarrow$ interaction of user ' i ' with 'item' ' j '

\downarrow can be measured in many ways

① If the video is liked or not (binary values)

② Percentage of songs listened to, SPOTIFY

③ Time spent on product (Amazon, Flipkart)

④ Ratings on Netflix movies (Numerical value)

$A \rightarrow n \times m$ dimensions

$$n \approx 10^9$$

$$m \approx 10^8$$

$$\text{Matrix} \rightarrow 10^9 \times 10^8$$

$$\rightarrow 10^{17} \quad \text{very very big matrix}$$

↓ Sparse Matrix

- It is not possible for every user to watch every video/movie, hence, matrix 'A' is mostly a 'Sparse Matrix'

$$\text{Sparsity} = \frac{\text{No. of non-empty cells}}{\text{Total no. of cells}}$$

① Collaborative Filtering :

(i) Item-Item based

(ii) User-User based

(i) Item-Item based.

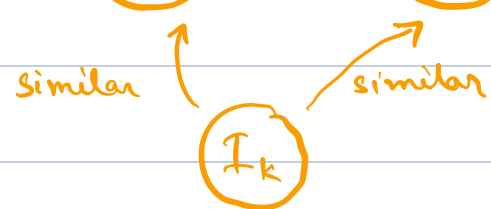
	I_1	I_2	I_3	I_4	...	I_m	
$U_i \rightarrow$	0	1	0	0	1	0	1

User - Vector

$I_j \rightarrow$	0	U_1
	1	U_2
	0	U_3
	1	\vdots
	1	\vdots
	1	\vdots
	0	U_n

Item - Vector

$U_i \rightarrow$ bought items I_{10} and I_{12} in the past



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graph BT; Ik((I_k)) -- similar --> I10((I_10)); Ik -- similar --> I12((I_12))
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\rightarrow This is like 'nearest neighbours'

Find similarity between different items.

- Cosine Similarity

$$\text{sim}(I_i, I_j) = \frac{I_i \cdot I_j}{\|I_i\| \cdot \|I_j\|} = \frac{I_i^T \times I_j}{\|I_i\| \cdot \|I_j\|}$$

Example

$$I_1 = [4, 5, 0, 3]$$

$$I_2 = [5, 4, 2, 0]$$

$$\text{sim}(I_1, I_2) \quad \textcircled{1} \quad I_1 \times I_2 \Rightarrow 20 + 20 + 0 + 0 = 40$$

$$[4 \ 5 \ 0 \ 3] \begin{bmatrix} 5 \\ 4 \\ 2 \\ 0 \end{bmatrix}$$

$$\textcircled{2} \quad \|I_1\| \rightarrow \sqrt{4^2 + 5^2 + 0^2 + 3^2} = \sqrt{50} = 7.07$$

$$\|I_2\| \rightarrow \sqrt{5^2 + 4^2 + 2^2 + 0^2} = \sqrt{45} = 6.7$$

$$\text{sim}(I_1, I_2) = \frac{40}{7.07 \times 6.7} = \frac{40}{47.43} \approx 0.8$$

0.8 \rightarrow very close to 1 \rightarrow highly similar

• How to store similarities:

• Similarity Matrix $\rightarrow S_i$

'm' items

Dimension $\rightarrow m \times m$

	I_1	I_2	I_3	...	I_m
I_1	1	0.84	0.7	...	0.9
I_2	0.84	1			
I_3			1		
\vdots				1	
I_m					1

Item-Item based c.f \rightarrow Amazon in 1998

(b.) User-User based c.f

Cosine Similarity

$$\text{sim}(U_i, U_j) = \frac{U_i^T \times U_j}{\|U_i\| \cdot \|U_j\|}$$

Using C.S \rightarrow we find similar users

Consider, U_1 has already bought ' I_{10} and I_{18} '

→ 3 similar users to U_1

$U_{10} : I_{10}, I_{12}, I_{18}, I_{20}$

$U_{26} : I_{10}, I_{18}, I_{26}, I_{12}$

$U_{58} : I_{18}, I_{12}$

Using frequency based approach

↳ Recommend I_{12} , making it a good recom.

User-User based C.F.

New User?

→ past browsing history

→ no idea about similar users

↳ not able to provide recommendations

$U_i \rightarrow$ New User

$I_i \rightarrow$ New Item

} All values are empty in Matrix 'A'

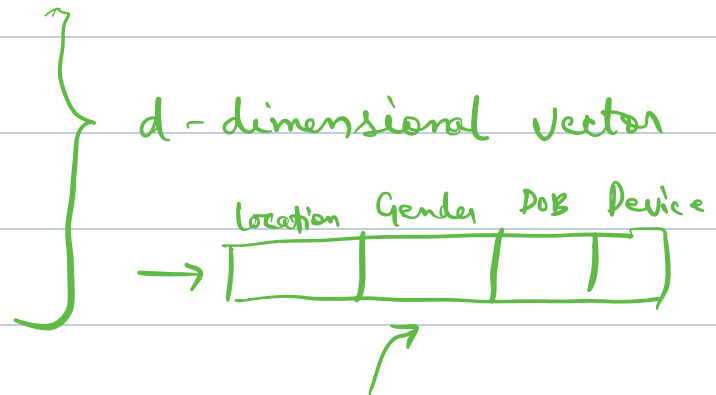
↓ No similar users
No similar items

" COLD START PROBLEM "

New User \rightarrow Trending / Popular / Frequently Bought

\rightarrow Even though the user has not interacted with any item, still we have some additional information like -

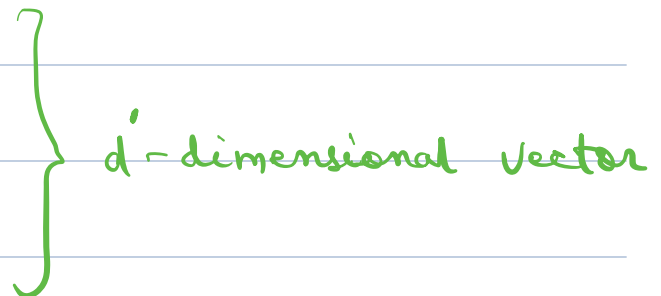
- ① Location
- ② Gender
- ③ Age (DOB)
- ④ Device



Using above information, a new vector is created.

New Item :

- ① Product Description
- ② Price
- ③ Product Category



Additional information of new user / item \rightarrow METADATA

\swarrow
To get recommendations

\rightarrow Content based Recommendation System

H.W. → Adv. and Dis. of Content Based R.S.

→ Adv. and Dis. of Collaborative Filtering

• Recommendation as a Regression Classification:

Suppose a user, U_i gave a rating of 4 to Item I_j

$$A_{ij} = 4$$

Using metadata,

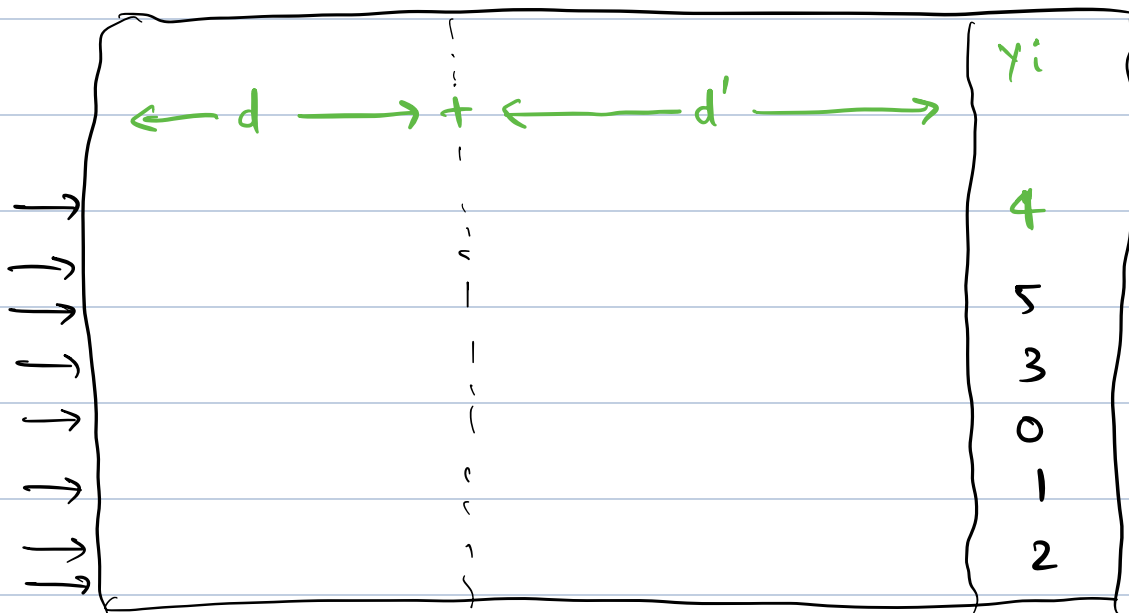
$U_i \rightarrow d$ dimension vector

$I_j \rightarrow d'$ dimension vector

Locat' $d=2$
DOB

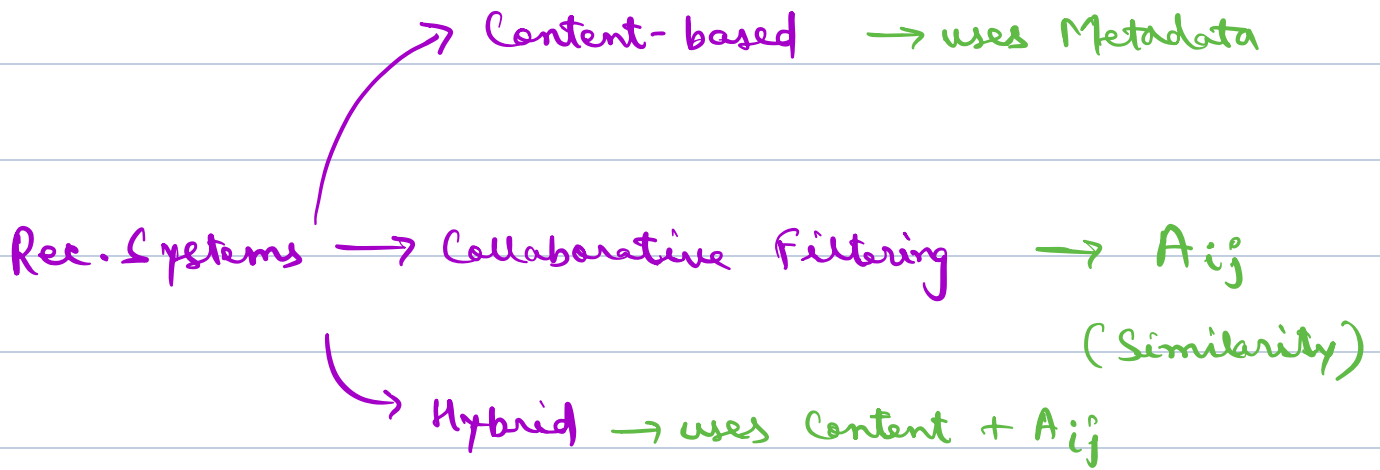
Loc.
DOB
Gender

$d=3$



Make a train data from Matrix - A
and metadata

→ doing this will be very computationally heavy



" " "

\rightarrow MATRIX FACTORISATION

4 items

	Milk	Bread	Butter	Eggs	
	\downarrow	\downarrow	\downarrow	\downarrow	
$\rightarrow U_1$	0	1	0	1	Milk - Bread 0.8
$\rightarrow U_2$	1	0	1	1	Milk - Butter 0.7
					M - E \rightarrow A
					B

Item - Item Based Sim.

$$\text{Cos. Sim} = \frac{\text{Milk} \cdot \text{Butter}}{|\text{Milk}| |\text{Butter}|}$$

