

# Rajalakshmi Engineering College

Name: Naren S

Email: 241901066@rajalakshmi.edu.in

Roll no: 241901066

Phone: 6382463115

Branch: REC

Department: I CSE (CS) FA

Batch: 2028

Degree: B.E - CSE (CS)

Scan to verify results



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node{
```

```
    char element;
```

```
    struct node *next;
```

```
};
```

```
struct node *createnode(char element){
```

```
    struct node *newnode=(struct node*)malloc(sizeof(struct node));
```

```
    newnode->element=element;
```

```
    newnode->next=NULL;
```

```
    return newnode;
```

```
}
```

```
void sll(struct node **head,int n){  
    struct node*temp;  
    for(int i=0;i<n;i++){  
        char c;  
        scanf("%c",&c);  
        struct node*newnode=createnode(c);  
        if(*head==NULL){  
            *head=newnode;  
            temp=newnode;  
        }  
        else{  
            temp->next=newnode;  
            temp=newnode;  
        }  
    }  
}
```

```
void display(struct node*head){  
    struct node *temp=head;  
    while(temp!=0){  
        printf("%c ",temp->element);  
        temp=temp->next;  
    }  
}
```

```
void insert(struct node **head,int pos,char c,int n){  
    if(pos>=n){  
        printf("Invalid index\n");  
        printf("Updated list: ");  
    }  
    else{  
        struct node*temp=*head,*newnode;  
        int i=0;  
        while(i<pos){  
            temp=temp->next;  
            i++;  
        }  
        newnode=createnode(c);  
        newnode->next=temp->next;  
        temp->next=newnode;  
        printf("\nUpdated list: ");  
    }  
}
```

```
}  
int main(){  
    int n,pos;  
    char c;  
    scanf("%d",&n);  
    struct node *head=NULL;  
    sll(&head,n);  
    scanf("%d",&pos);  
    scanf(" %c",&c);  
  
    insert(&head,pos,c,n);  
    display(head);  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10