SETUP KONG USING DOCKER:-

Create a Docker network

You will need to create a custom network to allow the containers to discover and communicate with each other. In my case i have use kong-net in the network name, you can use any name.

sudo docker network create kong-net

For using PostgreSQL container:

Prepare your database

Run the migrations with an ephemeral Kong container:

```
docker run --rm \
    --network=kong-net \
    -e "KONG_DATABASE=postgres" \
    -e "KONG_PG_HOST=kong-database" \
    -e "KONG_PG_PASSWORD=password" \
    kong:latest kong migrations bootstrap
```

In the above example, PostgreSQL is configured, but you should update the KONG_DATABASE environment variable with your postgres.

Start Kong

When the migrations have run and your database is ready, start a Kong container that will connect to your database container, just like the ephemeral migrations container:

```
docker run -d --name kong \
```

```
--network=kong-net \
-e "KONG_DATABASE=postgres" \
-e "KONG_PG_HOST=kong-database" \
-e "KONG_PG_PASSWORD=password" \
-e "KONG_PROXY_ACCESS_LOG=/dev/stdout" \
-e "KONG_ADMIN_ACCESS_LOG=/dev/stdout" \
-e "KONG_PROXY_ERROR_LOG=/dev/stderr" \
-e "KONG_ADMIN_ERROR_LOG=/dev/stderr" \
-e "KONG_ADMIN_LISTEN=0.0.0.0:8001, 0.0.0:8444 ssl" \
-p 8000:8000 \
-p 8443:8443 \
-p 8001:8001 \
-p 8444:8444 \
kong:latest
```

Use Kong

Kong is running:

```
curl -i http://localhost:8001/
```

FOR KONG DASHBOARD

docker run -it -d -p [port]:8080 pgbi/kong-dashboard start --kong-url http://<ip of ec2>:8001

Add test api

https://docs.konghq.com/1.2.x/qetting-started/configuring-a-service/

For rate limiting first create a service in kong using the url mentioned above

After that create rate limiting by using the url mentioned above

https://docs.konghq.com/hub/kong-inc/rate-limiting/

KONGA GUI

docker run -p 1337:1337 --network=kong-net -e "DB_ADAPTER=postgres" -e
"DB_HOST=kong-database" -e "DB_PORT=5432" -e "DB_USER=kong" -e
"DB_PASSWORD=password" -e "DB_DATABASE=postgres" --name konga
pantsel/konga