

Question → 1.

Difference Between List and Tuple

List

- (1) Lists are mutable.
- (2) Lists is a container to contain different type of objective and is used to iterate objects.
3. Syntax of list:
List = ['a', 'b', 'c', 1, 2, 3]
4. List iteration is slower
5. Lists consume more memory
6. Operation like insertion and deletion are better performed

1. Tuples are immutable.
2. Tuples is also similar to list but contains immutable objects.

3. Syntax of Tuple
Tuples :-

['a', 'b', 'c', 1, 2]

4. Tuples processing is faster than list.

5. Tuples consume less memory
6. Elements can be accessed better.

Question → 2. What is Decorator Explain it with an example.

Answer → A Decorator is just a function that takes another function as an argument, add some kind of functionality and then returns another function.

All of this without altering the source of the original function that you passed in.

```
def decorator - func(func):
```

```
    def wrapper - func:
```

```
        print("wrapper - func worked")
```

```
        return func()
```

```
    point("decorator - func worked")
```

```
    return wrapper - func
```

```
def show():
    print ("show worked")
decorator -> show = decorator_func & show
decorator -> show()
```

Output:

```
decorator -> func worked
wrapper -> func worked
show worked
```

Alternative.

@ decorator -> func

```
def display():
    print ('display worked')
```

display()

Output

```
decorator -> func worked
wrapper -> func worked
display worked.
```

Question 3. What is the difference between list Comprehension and Dict Comprehension.

Answer. ⇒

List Comprehension

Syntax:

[expression for item in iterable if conditional]

Example Common Way:

$l = []$

```
for i in range(10):
    if i % 2:
        l.append(i)
```

print(l)

Dict Comprehension

Syntax:

{key: value for (key, value) in iterable if conditional}

Ex. Common Way:

$d = \{ \}$

```
for i in range(1, 10):
    sgr = i * i
```

$d[i] = i * i$

print(d)

Using list Comprehension:
 $b = [i \text{ for } i \text{ in range}(10) \text{ if } i \% 2]$

Output:

[1, 3, 5, 7, 9]

Using Dict Comprehension:
 $d = \{n: n * n \text{ for } n \text{ in range}(1, 10)\}$
 $\text{print}(d)$

Output:

{1: 1, 2: 4, 3: 9, 4: 16, 5: 25,
 6: 36, 7: 49, 8: 64, 9: 81}

Question → 4. How Memory Managed in python?

Answer →

Memory management in python involves
 a private heap containing all python objects
 and data structures. Interpreter takes
 care of python heap and that the programmer
 has no access to it.

#

The allocation of heap space for python
 objects is done by Python memory manager.
 The core API of Python provides some tools
 for the programmer to code reliable
 and more robust program.

Python some tools for the programmer
 Python also has a build-in garbage collector
 which recycles all the unused memory. When
 an object is no longer referenced by the
 program, the heap space it occupies can be
 freed. The garbage collector determines object
 which are no longer referenced by the
 program frees the occupied memory and makes
 it available to the heap space.

#

The gc module defines functions to
 enable / disable garbage collector.

- `gc.enable()` - Enables automatic garbage collection
- `gc.disable()` - Disable automatic garbage collection

Question 5. What is the difference between Generator & Iterator?

Answer:-

Generator

Generators are iterators which can execute only once.

Generator uses "yield" keyword used to iterate over iterable objects like list, tuples, sets

Generators are mostly used in loops to generate an

\Rightarrow iterator by returning all the object to an iterator using value in the loop without

affecting the iteration of the loop.

Every generator is an iterator.

Example:-

```
def sqr(n):
    for i in range(1, n+1):
        yield i*i
a = sqr(3)
print(next(a))
print(next(a))
print(next(a))
```

Output

A

B

C.

Iterator

An iterator is an object which contains a countable number of values and it is

iterator are used mostly to iterate or cover other

iterator by returning all the object to an iterator using iter() function.

Generator uses iter() and next() functions.

Every iterator is not a generator.

Example:-

```
iter_list = iter(['A', 'B', 'C'])
print(next(iter_list))
print(next(iter_list))
print(next(iter_list))
```

Output

A

B

C.

Question → 6 What is 'init' keyword in python?

Answer → init .py file

The __init__.py file lets

the python interpreter know

that a directory contains code in C++ and Java. Constructor for a python module.

It canctors are used to initialize be blank. Without one, your the object's state.

cannot import modules from another folder into your project.

The role of the __init__.py file is similar to

the __init__ function in a python class. The file essentially

the constructor of your package point (Hello, my name is,

or directory without it self.name)

being called such. it sets p = Person('Nitin')

up how packages or functions p.say - hi ()

will be imported into your other files.

Question → 7. Difference Between Modules and

Packages in Python.

Modules →

The modules is a simple python file that contains collections of function and global variable and with having a .py extension file. It is an executable file and to organise all the modules we have the concept called package in python.

A module is a single file (or files) that are imported under one import and used.

E.g. import < My Module >

import numpy

#

Packages \Rightarrow

The Package is a simple directory having collections of modules. This directory contains python modules and also having `init.py` file by which the interpreter interprets it as a package. The package is simply a namespace. The package also contains package inside it.

A package is a collection of modules in directories that give a package hierarchy.

E.g. from my_package import a.

Question \Rightarrow 8. What is the difference between `range()` & `xrange()`?

Parameters

`range()`

`xrange()`

Return type

it returns a list of integers.

it returns a generator object.

Memory Consumption

Since `range()` returns a list of elements, it takes more memory.

In comparison to `range()`, it takes less memory.

Speed

Its execution speed is slower.

Its execution speed is faster.

Python Version Python 2, Python 3.

`xrange` no longer exists.

Operations

Since it returns a list, all kinds of arithmetic operation can be performed.

Such operations cannot be performed on `xrange()`.

Question \Rightarrow What are Generators? Explain with an example.

Answer \Rightarrow

- # Generators are iterators which can execute only once.
- # Every generator is an iterator.
- # Generator uses "yield" keyword.
- # Generators are mostly used in loops to generate an iterator by returning all the values in the loop without affecting the iteration of the loop.

Example :-

```
def sgr(n):
    for i in range(1, n+1):
        yield i*i
a = sgr(3)
print("The square are:")
print(next(a))
print(next(a))
print(next(a))
```

Output

The square are:

1
4
9.

Question → 10 What are Inbuilt Data Types in Python?

Explain Mutable & Immutable Data Types in Python.

Answer → A first fundamental distinction that Python makes on data is about whether or not the value of an object changes. If the value can change, the object is called **Mutable**.

While if the value cannot change, the object is called **Immutable**.

A first fundamental distinction the Python makes on data is about whether or not the value of an object changes.

Data Type Mutable Or Immutable?

Boolean (bool)

Immutable

Integer (int)

" " "

Float

" " "

String (str)

" " "

tuple

" " "

Frozenset

" " "

list

Mutable "

set

Mutable

dict

" "

Question 11 Explain Ternary Operator in Python?

Answer \Rightarrow

[if - true] if [expression] else [if - false]

Ternary Operator Example:

age: 25

discoent = 5 if age < 65 else 10
print (discoent)

Question 12.

What is Inheritance in Python?

Answer \Rightarrow In Inheritance, the child class acquire the properties and can access all the data member and functions defined in the parent class. A child class can also provides its specific implementation to the function of the parent class.

In python, a derived class can inherit base class by just mentioning the base in the bracket after the derived class name.

Class A(B):

Example :- Class A:

```
def display(self):
    print("A Display")
```

Class B(A):

```
def show(self):
    print("B Show")
```

d=B()

d.show()

d.display()

Output:

B Show

A Display.

Question - 13 What is the difference between local & Global Variable?

Local Variable	Global Variable
# It is declared inside a function.	It is declared outside the function.
# If it is not initialized, a garbage value is stored.	If it is not initialized zero is stored as default.
# It is created when the function starts execution and last when the fun. terminates.	It is created before the program's global execution starts and some global variable.
# Data sharing is not possible as data of the local variable can be accessed by only one function.	Data sharing is possible as multiple function can access the same global variable.
# Parameters passing is required for variable to access the value in other function.	Parameters passing is not necessary for a global variable as it is visible throughout the program.
# It is stored on the stack unless specified.	It is stored on a fixed location decided by the compiler.

Question → 14. What is Break, Continue & Pass statement?

Answer ⇒ A break statement, when used inside the loop, will terminate the loop and exit. If used inside nested loops, it will break out from the current loop.

A continue statement will stop the current execution when used inside a loop, and the control will go back to the start of the loop.

The pass statement is a null statement. When the python interpreter comes across the pass statement, it does nothing and is ignored.

Break Statement Ex.

```
for i in range(10):
    if i == 7:
        break
    print(i, end = ",")
```

Output

0, 1, 2, 3, 4, 5, 6

Continue Statement Ex.

```
for i in range(10):
    if i == 7:
        continue
    print(i, end = ",")
```

Output

0, 1, 2, 3, 4, 5, 6, 7, 8, 9

Pass Statement Ex.

```
def my_func():
    print("pass inside function")
    pass
my_func()
output
pass inside function
```

Question - 15 What is self 'self' keyword in python?

Answer = The 'self' parameter is a reference to the current instance of the class, and is used to access variable that belongs to the class.

class Person:

def __init__(self, name, age):

self.name = name

self.age = age

def info(self):

print(f"My name is {self.name}. I am {self.age} years old")

c = Person("Nitin"), 23

c.info()

Output:

My name is Nitin. I am 23 years old.

Question - 6 Difference Between Pickling and Unpickling?

Answer

Pickling \Rightarrow In python, the pickling module accepts my Python object, transforms it into a string representation, and dumps it into a file by using the dump function. This process is known as pickling. The function used for this process is pickle.dump()

Unpickling \Rightarrow

The process of retrieving the original python object from the string representation is called unpickling.

The function used for this process is pickling.
load()

- They are inverse of each other.

- Pickling, also called serialization, involves converting a Python object into a series of bytes which can be written out to a file.

— Unpickling, or de-serialization, does the opposite it converts a series of bytes into the python object it represents.

Question → 17 Explain Function of list, Set, Tuple And Dictionary?

function of List

sort(): sorts the list in ascending order.

append(): Adds a single element of a list

extend(): Adds multiple elements of a list.

max(list): It return as item from the list with max value.

min(list): It return an item from the list with min value.

len(): It gives the total length of the list.

list(seq): It gives the total convert a tuples into a list.

type: list: It return the class type of an object.

Function of Tuple

cmp(tuple1, tuple2)- Compares elements of the both tuples.

#

len(): total length of the tuple.

#

max(): Returns item from the tuple with max value.

#

tuple(seq): Convert a list into tuple.

#

sum(): return are arithmetic sum of all the items in the tuple.

any(): If even one item in the tuple has a Boolean value of true. Otherwise it returns false.

sorted(): A sorted version of the tuple.

count(): It takes one argument and returns the number of times and items appears in the tuple.

function of Dictionary

`clear()`: Return Removes all the elements from the dictionary.

`copy()`: Return a copy of the dictionary.

`get()`: Return the value of the specified key.

`items()`: Return a list containing a tuple for each key value pair.

`keys()`: Return a list containing a tuple for each key value pair.

`pop()`: Removes the element with the specified key.

`popitem()`: Removes the last inserted key-value pair.

`exist`: inset the key , with the specified value.

`cmp()`: Compare two dictionaries.

function of Set

`Add`: Adds an elements to the set.

`clear()`: Removes all the a copy of the set.

`difference()`: Return a set containing the diff b/w two or more sets.

`difference()`: Removes the specified item items in the set that are also included in another.

`discard()`: Remove the specified item.

`intersection()`: Returns a set that is the intersections of two or more sets.

`isdisjoint()`: Return whether two sets have a intersection or not

`pop()`: Returns whether this set contains another set or not.

`remove()`: Removes the specified element.

`update()`: update the set with another set, or any other iterable.

Question-18 What are python Generators?

Answer \Rightarrow An iterator is an object which contains a countable number and it is used to iterate over iterable objects like list, tuple, sets etc.

Generators are used mostly to convert other objects to an iterator using iter() function.

Generator uses iter() and next() function.

Every iterator is not a generator.

Example \rightarrow

```
iter      list = iter(['A', 'B', 'C'])
print(next(iter - list))
print(next(iter - list))
print(next(iter - list))
```

Output

A

B

C

Example Question \rightarrow 9 Explain Type Conversion in python [int(), float(), oct(), oct(), str() etc.]

Answer \Rightarrow float() - Return a floating point number from a number or string

Example

a = '100'

d = float(a)

print(d)

print(type(d))

Output 100.0 < class 'float'>

Oct() - Returns its octal representation in a string format.

Example :

a = 100

d = oct(a)

print(d)

print(type(d))

Output

00144

<class 'str'>

ord() - Returns the integer of the Unicode point of the character in the Unicode case or the byte value in the case of an 8-bit argument.

Example →

a = 'A'

d = ord(a)

print = (d)

print = (type(d))

Output

65

<class 'int'>

eval → parses the expression argument and evaluates it as python expression.

Example →

a = '100 + 2 + 3'

d = eval(a)

print(d)

print(type(d))

Output

105

<class 'int'>

str() - Convert a value (integer or float) into a string.

Example →

a = 100

d = str(a)

print(d)

print(type(d))

Output

100

<class 'str'>

Question → 20 What does * args and ** kwargs mean? Explain.

Answer ⇒ When you are not clear how many argument you need to pass to a particular function, then we use * args and ** kwargs.

The * args keyword represents a varied number of argument. It is used to add together the value of multiples arguments.

The ** kwargs keyword represents an arbitrary number of argument that are passed to a function. ** kwargs keywords are stored in a dictionary. You can access each item by referring to the keyword you associated with an argument when you passed the argument.

* args Python Ex.

def sum(*args):

total = 0

for a in args:

total = total + a

print(total) Output

15

** kwargs Python Ex.

def show(**kwargs)

print(kwargs)

show(A=1, B=2, C=3)

Output ⇒ { 'A': 1, 'B': 2,

'C': 3 }

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Question \Rightarrow 21 What is Open and With Statement?
 Answer \Rightarrow Both statement are used in case of file handling.

- With the 'With' statement, You get better syntax and exceptions handling

```
f = open("nitin.txt")
content = f.read()
print(content)
f.close()
```

with open("nitin.txt") as f:
 content = f.read()
 print(content)

Question \Rightarrow 22 What are the different ways to read / write a file in python?

Answer \Rightarrow Read only ('r') \Rightarrow Open text file for reading. The handle is positioned at the beginning of the file. If the file does not exist, raise I/O error. This is also the default mode in which file is opened.

Read and Write ('r+') \Rightarrow Open the file for reading and writing. The handle is positioned at the beginning of the file. Raise I/O error if the file does not exists.

Write Only ('w') \Rightarrow Open the file for writing. For existing file, the date is truncated and over-written. The handle is positioned at the beginning of the file. Creates the file if it does not exists.

Write and Read ('w+') \Rightarrow Open the file for reading and writing. For existing file, data is truncated and overwritten. The handle is positioned at the beginning of the file.

Append Only ('a') \Rightarrow Open the file for writing. The file is created if it does not exist. The handle is positioned at the end of the file. The data being written will be inserted at the end, after the existing data.

Appended and Read ('a+') \Rightarrow Open the file for reading and writing. The file is created if it is created, if it does not exist. The handle is positioned at the end of the file. The data being written will be inserted at the end, after existing data.

Text Mode \Rightarrow meaning /n characters will be translated to the host OS line ending when writing to a file, and back again when reading.

Exclusive creation ('x') \Rightarrow file is created and opened for writing - but only if it doesn't already exist. Otherwise you get a 'file exists' error.

Binary mode \Rightarrow appended to the mode opens the file in binary mode, so there are also modes like 'rb', 'wb' and 'r+b'

Question 23 What is PythonPath ?

Answer \Rightarrow PYTHONPATH is an environment variable which you can set to add additional directories where python will look for modules and package.

The 'PYTHONPATH' Variable holds a string with the name of various directories the need to be added to the sys.path directory list by Python.

The primary use of this variable is to allow users to import modules that are not made installable yet.

Question \Rightarrow 24.

How Exception is Handled in Python?

Answer \Rightarrow Try : This block will test the exceptional error to occur.

Except :- Here you can handle the error.

Else : If there is no exception then this block will be executed.

Finally :- Finally block always gets executed either exception is generated or not.

try
 # Some Code !

except
 # Optional Block
 # Handling of exception (if required)

else:
 # Some code....
 # execute if no exception

finally:
 # Some code.... (Always executed)

Question → 25 What is the difference b/w Python 2.0 & Python 3.0?

Python 3

Python 2.

Rules of ordering comparison
are very complex.

In this version, Rules of ordering comparisons have been simplified.

#

The new Range() function introduced to perform iterations.

In python 2, the xrange() is used for iterating.

It should be enclosed in parenthesis.

The value It should be enclosed in notations.

The value of variable never changes.

The value of the global variable will changes while using it inside for-loop.

Not difficult to port python 2 to python 3 but it is never reliable

Python version 3 is not backwardly compatible with python 2.

Many recent developed are creating libraries which you can only use with python.

Many older-libraries created for python 2 is not forward-compatible.

Q6. Question What is 'Pip' in python?

Answer → The basic syntax of pip commands in command prompt is:

pip 'arguments'

Question → 27 Where Python is used?

- # Web Applications
- # Desktop Ap.
- # Database Ap.
- # Networking Ap.
- # Machine Learning
- # Artificial Intelligence
- # Data Analysis
- # IOT Application
- # Games and many more....!

Question → 28 How to use F string and Format or Replacement Operator?

Answer ⇒ How to using f-string.

name = 'Nitin'

role = 'Python Developer'

print(f'Hello, My name is {name} and I'm {role}')

Output

Hello, My name is Nitin and I'm
python Developer.

How, To, Use, format, Operator

name = 'Nitin'

role = 'Python Developer'

print = (Hello, My name is {} and I'm {})
format(name, role)

Output

Hello, My name is Nitin and I'm python
Developer.

Question 29 How to get list of all keys in a Dictionary?

Case - 1, 2 ; Using list

$dct = \{ 'A': 1, 'B': 2, 'C': 3 \}$

all_keys = list(dct.keys())

print(all_keys)

shortcut for above code:

$dct = \{ 'A': 1, 'B': 2, 'C': 3 \}$

all_keys = list(dct)

print(all_keys)

Output

$['A', 'B', 'C']$

Case - 3, 4 ; Using Iterable Unpacking Operator

$d = \{ 'A': 1, 'B': 2, 'C': 3 \}$

$x = (*d.keys())$

print(x)

shortcut for Above Code:

$d = \{ 'A': 1, 'B': 2, 'C': 3 \}$

print(x)

Output

$['A', 'B', 'C']$

Case : 5 Using keys() function.

$d = \{ 'A': 1, 'B': 2, 'C': 3 \}$

$x = d.keys()$

print = (k for k in x)

Output

(A, B, C)

Case : 6, 7 Using Iterable Unpacking Operator \Rightarrow

$d = \{ 'A': 1, 'B': 2, 'C': 3 \}$

$*x = d.keys()$

print(x)

short cut for Above Code:

```
d = { 'A':1, 'B':2, 'C':3 }  
* x = d
```

print(x)

Output

('A', 'B', 'C')

Question \Rightarrow 30 Difference b/w Abstraction and Encapsulation

Abstraction

Abstraction is implemented to hide unnecessary data by withdrawing relevant data.

#

Abstraction works on the design level.

It highlights what an object is instead of how the object works.

Abstraction is supported in Java with the interface and the abstract class.

In a nutshell, abstraction is hiding implementation with the help of an interface and an abstract class.

Encapsulation

Encapsulation is the mechanism of hiding code and data together from the outside world or misuse.

Encapsulation works on the application level. It focuses on the inner details of how the object works. Modifications can be done later to the setting.

Encapsulation is supported using e.g. public, private and secure access modification systems.

In a nutshell, encapsulation is hiding the data with the help of getters and setters.

Question -31. Does python support Multiple inheritance? (Diamond Problem)

Answer ⇒ Yes, Python supports Multiple inheritance.

What is Diamond Problem? →

Java does not allow is multiple inheritance where one class can inherit properties from more than one class. It is known as the diamond problem.

{ class A

```
public void display()  
{
```

```
    System.out.println("class A");  
}
```

Class B extends A

@ Override

```
public void display()
```

```
    System.out.println("class B");  
}
```

| Class C extends A
| {

@ Override

```
public void display()
```

```
    System.out.println("class C");  
}
```

}
}

// not supported in Java

public class D extends B, C {

 public static void main (String args[])

 D d = new () :

 // created ambiguity which display
 () method to call d.Display();

In the above figure, we find that class D is trying to inherit from class B and C that

Multiple Inheritance In python :-

class A:

 def abc (self):
 print ("a")

class B (A):

 def abc (self):
 print ("b")

class C(A):

 def abc (self):
 print ("c")

class D(B,C):

 def abc (self):
 print pass

a=D

a.abc ()

Output
b

Question: 32. How to initialise Empty List, Tuple, Dict & Set.

Answer \Rightarrow Empty List:
 $a = []$

Empty Tuple
 $a = ()$

Empty Dict:
 $a = \{\}$

Empty Set:
 $a = set()$

Question=33 What is the difference between .py & .pyc file?

Answer \Rightarrow .py files contain the source code of a program. .pyc file contains the bytecode of your program.

Python compiles the .py files and saves it as .pyc files. So it can reference them in subsequent invocations.

The .pyc contain the compiled bytecode of python source files. This code is then executed by Python's virtual machine.

Question=34.

How Slicing Works In String Manipulation

Explain

Syntax: Str - Object [start : position: end]
 Position: Step]

s = 'HelloWorld'

Indexing

H	E	L	L	O	W	O	R	L	D
O	I	2	3	4	5	6	7	8	9
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

print(s [:])

Output

Helloworld

Indexing

H	E	L	L	O	W	O	R	L	D
0	1	2	3	4	5	6	7	8	9
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

print(s[2:5])

Output

llo

H E L L O W O R L D

0 2 2 3 4 5 6 7 8 9

-10 -9 -8 -7 -6 -5 -4 -3 -2 -1

print(s(2:8:2))

Output

loo

print(s[8:-1:-1])

Output

olleW

print(s[-4:2])

Output

or

print(s[::-1])

Output

olleWolleh

[::-1] → Used for Palindrome

Question 35 Can you Concatenate two Tuples. If Yes,
Has it Possible? Since it is immutable?
How to Concatenate two Tuple:

$$t_1 = (1, 2, 3)$$

$$t_2 \rightarrow (7, 9, 10)$$

$$t_1 = t_1 + t_2$$

print ("After concatenation is: (" + t₁)
output

After concatenation is: (1, 2, 3, 7, 9, 10)

Why Tuple is immutable and list is mutable?

$$\text{tuple_1} = (1, 2, 3)$$

print (id (tuple_1)) # 140180965800128

$$\text{tuple_2} = (7, 9, 10)$$

print (id (tuple_2)) # 140180965665600

$$\text{tuple_1} = \text{tuple_1} + \text{tuple_2}$$

$$\text{tuple_3} = \text{tuple_1}$$

list_1 = [1, 2, 3]

print (id (list_1)) # 140180965602048

$$\text{list_2} = [7, 9, 10]$$

print (id (list_2)) # 140180965601408

$$\text{list_1} \text{ extend } (\text{list_2})$$

$$\text{list_3} = \text{list_1}$$

print ("The list after concatenation is: " + list_1)

The list after concatenation is: (1, 2, 3, 7, 9, 10)

print (id (list_3)) # 140180965602048

tuple_3 → # 140180966177280

Question 36. Difference B/w, between Arrays and Lists.

LIST

The list can store the value of different types.
The list cannot handle the direct arithmetic operations.

ARRAY

It can only consist of values of same type.
It can directly handle arithmetic operations.

The lists are less compatible. An array are much more compatible than the list to store the data.

It consumes a large memory.

It is a more compact in memory size comparatively list.

It is suitable for storing the longer sequence of the data item.
We can print the entire list using explicit looping

It is suitable for storing shorter sequence of data items.

We can print the entire list without using explicit looping.

Question 37 What is `a, - a, - a` in Python?

Answer - a

Leading double underscore tell python interpreter to rewrite name in order to avoid conflict in subclass.

Interpreter changes variable name with class extension and that feature known as the Mangling.

In Mangling python interpreter modify variable name with __

* So multiple time it use as the private member b/c another class can not access that variable directly.

* Main purpose for _____ is to variable in class only if you want to use it outside of the class you can make public api.

→ a →

* Name with start with _____ and ends with _____, considers special methods in python.

* Python provides this methods to use. it use overloading depending on the user.

* Python provides this convention to differentiate b/w the user defined with the module's function.

Question-38 How to Read Multiple Values from Single Input ?

Answer → By using split()

`x = list(map(int, input("Enter a multiple value\nsplit()")))`

`print("List of Values:", x)`

`x = [int(x) for x in input("Enter multiple\nvalue:").split()]`

`print("Number of list is:", x)`

`x = [int(x) for x in input("Enter multiple\nvalue:").split(",")]`

`print("Number of list is:", x)`

Question 39 How to Copy and Delete a Dictionary

Answer \Rightarrow Delete By Using `clear()`:

$d_1 = \{ 'A': 1, 'B': 2, 'C': 3 \}$

$d_1 \cdot clear()$

`print(d_1) # {}`

Delete By using `pop()`:

$d_1 = \{ 'A': 1, 'B': 2, 'C': 3 \}$

`print(d_1) # { 'A': 1, 'B': 2, 'C': 3 }`

$d_1 \cdot pop('A')$

`print(d_1) # { 'B': 2, 'C': 3 }`

Delete By Using `del()`:

`del d_1['B']`

`print(d_1) # { 'C': 3 }`

Copy A Dictionary Using `copy()`:

$d_2 = \{ 'A': 1, 'B': 2, 'C': 3 \}$

`print(d_2) # { 'A': 1, 'B': 2, 'C': 3 }`

Copy A Dictionary Using '=' :

$d_2 = \{ 'A': 1, 'B': 2, 'C': 3 \}$

`print(d_2) # { 'A': 1, 'B': 2, 'C': 3 }`

$d_3 = d_2$

`print(d_3) # { 'A': 1, 'B': 2, 'C': 3 }`

Benefit of Using `copy()`:

$d_2 = \{ 'A': 1, 'B': 2, 'C': 3 \}$

`print(d_2) # { 'A': 1, 'B': 2, 'C': 3 }`

$d_3 = d_2 \cdot copy()$

`print(d_2) # { 'A': 1, 'B': 2, 'C': 3 }`

`print(d_3) # { 'A': 1, 'B': 2, 'C': 3 }`

Question → To difference b/w Anonymous and Lambda Function

Ans → Lambda function :- It can have any number of arguments but only one expression.

Ans. The expression is evaluated and returned.
Ans. Lambda functions can be used wherever function objects are required.

Anonymous function :-

Ans. In python Anonymous functions is a functions that is defined without a name.

Ans. While normal functions are defined using the def keyword Anonymous fun. are defined using the lambda keyword.

Ans. Hence, anonymous functions are also called lambda functions.

Question → 4) How to achieve Multiprocessing and Multithreading in python?

Multithreading →

Ans. It is a technique where multiple threads are spawned by process to do different tasks , at about the same time , just one after the other.

Ans. This gives you the illusion that the threads are running in parallel , but they are actually run in a concurrent manner.

Ans. In python, the Global Interpreter Lock (GIL) prevents the threads from running simultaneously.

- Multiprocessing: →
- * gt is a technique where parallelism in its form is achieved.
 - * Each process can have many threads running in its own memory space.
 - * In python, each process has its own instance of python interpreter doing the job of executing the instruction.

Question 42. What is GIL Explain?

Answer → The Global Interpreter Lock (GIL) of python only one thread to be executed at a time. gt is often a hurdle, as it does not allow multi-threading in python to save time.

- * The python Global Interpreter Lock or GIL in simple words, is a mutex that allows only one thread to hold the control of the python interpreter.
- * Basically, GIL in python doesn't allow multi-threading which something be considered as a disadvantage.
- * Since the GIL allows one thread to execute at a time, even in a multi-core architecture with more than one CPU more the GIL has gained a reputation as 'infamous' feature of python.

Question #3 How class & objects are created in python?

Answer

* Python is an object oriented programming language.

* Almost everything in Python is an object, with its properties and methods.

* A class is like an object constructor, or a "blueprint" for creating objects.

Create a class:

To create a class use the keyword 'class'

class Myclass
 $x=5$

Create Object

Now we can use the class named My class to create objects

obj : My class()
print(obj.x)

Question → 44. What is Namespace and what are its types?

Answer → In python we deal with variables, function, libraries and modules etc.

* In such scenario, we need to learn about how all these names managed by a python program.

This is the concept of namespace.

Categories of Namespace : Following are the three categories of Namespace.

Local Namespace →

All the name of the following functions and variables be declared by a program are held in this namespace. This namespace exists as long as the program runs.

Global namespace →

This namespace hold all the name of functions and other variables that are included in the modules being used in the python program. It includes all are part of the local namespace.

Built-in Namespace →

This is the highest level of namespace which is available with default name available as part of the python interpreter that is loaded as the programming environment. It include Global Namespace which in turn included the local namespace. We can access all the names defined in the built - in namespace as follows

```
builtins = name.dir(builtins)
for name in builtins.names:
    print(name)
```

Question → Q45 → Explain Recursion by Reversing a list.

Answer → def reversal list (lst):

if not lst:
return []

return [lst[-1]] + reversal.list

[lst[:-1]]

print reversal.list ([1, 2, 3, 4, 5])

Output:

[5, 4, 3, 2, 1]

Question → 46. What are Unit tests in Python?

Answer → Unit Testing → is the first level of software testing where the smallest testable parts of a software are tested. This is used to validate that each unit of the software performs as designed. The unittest framework is python's xunit style framework.

This is how you can import it →

Imported unittest →

- * Unit testing is a software testing method by which individual units of source code are put under various tests to determine whether they are fit for use. It determines and ascertains the quality of your func.

- * Generally, when the development process is complete, the developer codes criteria, or the result that are known to be potentially practical and useful, into the test script to verify a particular unit, s

correctness. During test case execution, various frameworks log tests that fail any criteria and report them in a summary.

- * The developers are expected to write automated test scripts, which ensures that each and every section or a unit meets its design and behaves as expected.
- * Though writing manual tests for your code is definitely a tedious and time-consuming task, python's built-in unit testing framework has made life a lot easier.
- * The unit test framework in python is called , which comes packaged with python.

Question 47. How to use Map, Filter and and Reduce Function in python?

Answer → Filter() function →

The filter() function takes a function object and an iterable and creates a new list. As the name suggest, filter() function a new list that contains only elements that satisfy a certain condition, i.e. function we passed returns True.

The syntax is:

`filter() function, iterables(s)`

`fruit = ["Apple", "Banana", "Pear"]`

`filter — object = filter (lambda s: s[0] == 'A', fruit)`
`print [list(filter — object)])`

Output

`['Apple', 'Apricot']`

* Reduce() function →

The reduce() function

works differently than map() and filter(). It does not return a new list based on the function and iterable we've passed, it return a single value, also, in python 3 reduce() isn't a built-in function anymore. and it can be found in the `functools` module.

The syntax is:

`from functools import reduce`

`list: [2, 4, 7, 3]`

`print(reduce(lambda x, y: x+y, list))`

`print("with an initial value" + str(reduce(lambda x, y: x+y, list, 10)))`

Output

16

With an initial value: 26

Question → 48 What is the difference b/w Shallow Copy & Deep Copy?

Answer → Shallow Copy →

Shallow Copies duplicate as little as possible. A shallow copy of a collection is a copy of the collection structure, not the elements with a shallow copy, two collections now share the individual elements.

Shallow copying is creating a new object and then copying the non static fields of the current to the new object if the field is a value type, a bit by bit copy of the field is performed. If the field is a reference type, the reference is copied but the referred object is not, therefore the original object and its clone refer to the same object.

Deep Copy →

Deep Copies duplicate everything. A deep copy of a collection is two collections with all of the elements in the original collection duplicated.

Deep copy is creating a new object and then copying the non-static fields of the current objects to the new object. If a field is a value type, a bit by bit copy of the field is performed. If a field is a reference type, a new copy of the referred object is

performed. A deep copy of an object is a new object with entirely new instance variables. It does not share objects with the old. While performing Deep Copy the classes to be cloned must be flagged as [Serializable].

Question → Q. What does term MONKEY PATCHING refer to in python?

Answer

In python, the term monkey patch refers to dynamic (or run-time) modifications of a class or module. In python, we can actually change the behaviour of code run-time.

monkey.py
class A:

```
def func(self):
    print("func() is called")
```

module.

When we have above ↓ (monkey) is below code and change behaviour of func() at run-time by assignment different value.

import monkey

```
def monkey_func(self):
```

```
    print("monkey_func() is called")
```

replacing address of "func" with "monkey"

obj = monkey.A()

Ques
Ans
called function "func" whose address got replaced

with function "monkey func()".
At obj . func()

Example.

Output: monkey- func () is called.

Question → 51 What is Operator Overloading & Dunder Method?

* Dunder method in python are special methods.

* In python, we sometimes see method name with a double underscore () such as the `__init__` method that every class has. These methods are called "dunder" methods.

* In python, Dunder methods are used for operator overloading and customizing some other function's behaviors.

Some Example →

+ ————— add_(self, other)

- ————— sub__(self, other)

*

————— mul__(self, other)

/ ————— truediv__(self, other)

// ————— floordiv__(self, other)

% ————— mod__(self, other)

** ————— pow__(self, other)

>> ————— rshift__(self, other)

<< ————— lshift__(self, other)

& — cmd — (self, other)
| — or — (self, other)
^ — xor — (self, other)

Question → 52 Draw pattern →

Answer # This is the example of
point simple pyramid pattern
n - int(input) ("Enter the number
of rows")

other loop to handle number of rows
for i in range(0, n):

inner loop to handle number of
columns

Values is changing according to outer
loop for j in range(0, i+1):

printing stars
print (*, end="")

ending linear after each row
print ()

Output
*

● * *
* * *
* * * *
* * * *