

## Introduction

### Web:

Web is a collection of information. i.e in the form of text / web pages / websites that is accessible through internet.

### Webpage:

It is a simple document written in html / saved with html extension.

### Website:

Website is a collection of webpages.

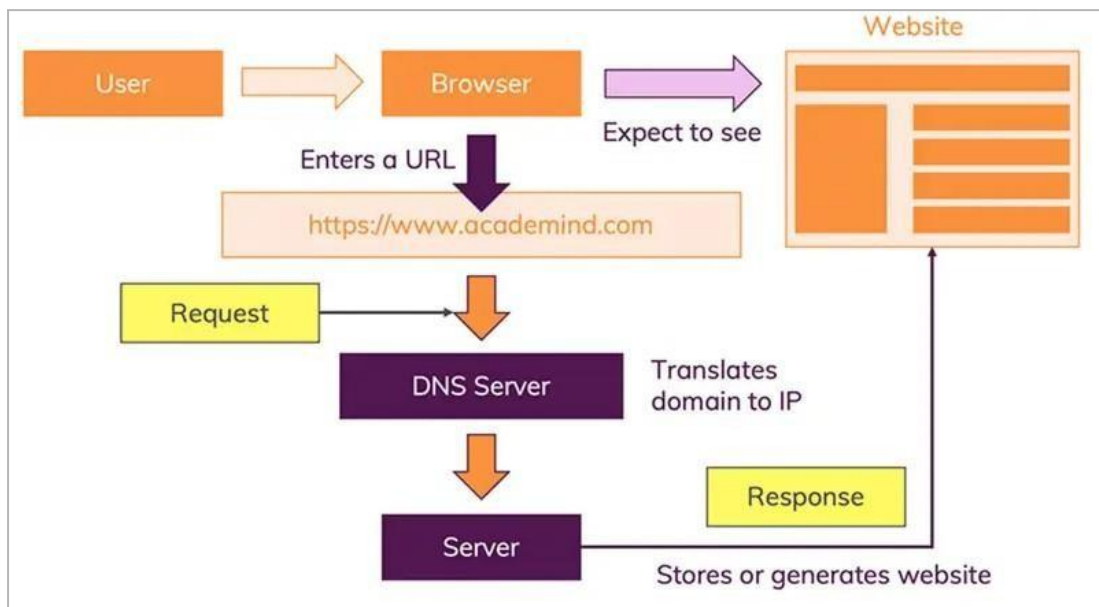
### Network:

Two or more computers that are connected with one another for the purpose of communicating data electronically.

### Internet:

Internet is a global network, we are connecting through [www](http://www).

### How web works:



**Browser:**

Browser is a client side application which is used to send requests and get back the responses from the server.

**URL:**

URL stands for uniform resource locator, a web address that specifies the location of a resource on the internet, such as a webpage, image, or file.

When we search for anything in the browser, It will generate an URL.

Ex: <https://www.instagram.com>

**DNS:**

DNS stands for Domain Name Service.

It is responsible for converting URLs into IP addresses.

**Server:**

It is the place where all the websites are hoisted.

Ip address of all data were stored here.

**Http:**

Http stands for HyperText Transfer Protocol.

It transfers the information as plain text.

**Https:**

Https stands for HyperText Transfer Protocol Secure.

It transfers the information in encrypted format.

**Static Webpage:**

These are the webpages which are common for everyone

Or

These are the webpages which will display the same information for all users.

Ex: wikipedia, javaTpoint, tutorialspoint

**Dynamic Webpage:**

These web pages display different information for users.

Ex: Instagram, youtube, linkedIn

### Single Page Application:

These websites consist of only one web page.

All operations will be performed in only one page.

Most of the single page applications are dynamic web pages.

### Multi Page Application:

These websites consist of many web pages.

All web pages linked together.

Most of the multi page applications are static web pages.

## <!-- ! Three-Tier Architecture -->

- **Three-Tier Architecture** is a software design pattern that divides an application into three distinct layers, each with its own responsibilities:

1. **Presentation Layer (Client Tier):** This is the topmost layer where the user interacts with the application. It typically includes the user interface (UI) and the client-side logic (HTML, CSS, JavaScript).
2. **Application Layer (Business Logic Tier):** This middle layer processes the business logic of the application. It handles the communication between the presentation layer and the data layer, performing operations, calculations, and decision-making.
3. **Data Layer (Data Tier):** The bottom layer is responsible for managing data storage and retrieval. It interacts with databases or other storage systems to store, query, and update data.

- **Advantages of Three-Tier Architecture:**

- **Scalability:** Each layer can be scaled independently to handle increased load.
- **Maintainability:** The separation of concerns makes the system easier to manage and update.
- **Reusability:** Components of each layer can be reused in other applications.
- **Security:** Each layer can implement its own security measures, adding layers of protection.