

latex input: mmd-article-header Title: Bash Syntax Notes Author: Ethan C. Petuchowski
Base Header Level: 1 latex mode: memoir Keywords: Bash, Unix, Linux, Shell, Command
Line, Terminal, Syntax CSS: <http://fletcherpenney.net/css/document.css> xhtml header:
copyright: 2015 Ethan C. Petuchowski latex input: mmd-natbib-plain latex input: mmd-
article-begin-doc latex footer: mmd-memoir-footer

The Environment

Essentially the shell's *global state*, inherited by every child process of this shell.

To change the environment for a *single command*, prefix the command with your settings

```
CLASSPATH=/bin:/usr/bin java MyProgram
```

Variables

Assign a value to a variable

```
my_var=24
```

Make an existing variable **read-only**

```
readonly my_var
```

Add variable from this script to Bash's *global environment*

```
export my_var
```

Print the environment

```
env  
# or  
export -p
```

Remove variable/function from the shell

```
unset my_var  
unset -f my_fctn    # for functions
```

Expansion operators

Operator	Meaning
<code>\${#my_var}</code>	Return number of characters in the value of <code>my_var</code>
<code>\${my_var:-default}</code>	Return default value if variable is undefined
<code>\${my_var:=default}</code>	Set variable <i>and</i> return it if it is undefined
<code>\${my_var:? "message"}</code>	If variable is <i>null or undefined</i> , exit and print message
<code>\${my_var:+value}</code>	Return value if <code>my_var</code> is defined
<code>\${variable#pattern}</code>	Delete <i>shortest</i> match from <i>beginning</i> (only) of var's value, and return the rest (note: the variable itself is left unaltered)
<code>\${variable##pattern}</code>	Delete <i>longest</i> match from <i>beginning</i> , return the rest
<code>\${variable%pattern}</code>	Delete <i>shortest</i> match from <i>end</i> , return the rest
<code>\${variable%%pattern}</code>	Delete <i>longest</i> match from <i>end</i> , return the rest

Examples

```
vble=/my/long/path_to.thing
echo ${vble#*/} # => long/path_to.thing
echo ${vble##*/} # => path_to.thing
```

Script/Function Parameters

Special variables

Try echoing these.

Variable	Meaning
<code>\$!</code>	PID of the most recent background command
<code>\$\$</code>	PID of the (current) script file or bash terminal
<code>\$?</code>	Most recent foreground pipeline exit status
<code>\$#</code>	Number of arguments passed to shell script/function
<code>*/\$@</code>	All command-line arguments (no quoting applied)
<code>"\$*"</code>	All command-line arguments as a <i>single</i> string
<code>"\$@"</code>	All cmd-line args, each wrapped in quotes

: Alias for true; deprecated

Functions for manipulating parameters

Replace supplied positional parameters with your own set of parameters

```
set first and third arguments
```

Shift all arguments *left*, replacing \$1 with \$2 and so on

```
shift [#args to shift]
```

Arithmetic

The shell evaluates the arithmetic expressions inside and places the result back into the text of the command.

This is done as you'd expect, and it has *everything* you're used to, like |, ||, <<, +=, ++, etc.

```
echo $((2 + 3))    # => 5
```

Booleans are 1 = true and 0 = false

```
echo $((2 && 3))    # => 1
```

Exponentiation is done with **, like in Python

```
echo $((2 ** 3))    # => 8
```

Note: `$((...))` is defined by POSIX and is therefore available in all normal shells. KSH and BASH also have `((...))` and `let ...` but those should probably not be used seeing as they make the code less portable.

If

General form (based on Algol 68)

```

if cond
then
    # what to do
elif cond
    # something
else
    # otherwise
fi

```

test expr is a synonym for [expr] (spaces required)

Test if \$file is a directory

```

if [ -d "$file" ]

```

String comparison

```

if [ "$file" = "myfilename" ]

```

Multiple boolean checks

```

if [ "$file" = "myfilename" ] || [ "$file" = "another/name" ]

```

Case

- Check if a variable is one of many values.
- Patterns for catching the variable *can* contain wildcard characters.

Syntax

```

case $1 in
-f)
    # code
    ;; # like "break"
-d | --directory) # multiple options
    # code
    ;;
*)
    # catch-all (not required)
    ;; # not required here
esac

```

Looping

For

```
for i in *. [ch]
do
    # something
done
```

Loop over command-line arguments

```
for i
do
    case $1 in
        -f)
            # etc.
            ;;
        # etc.
    esac
done
```

While and Until

```
while condition
do
    stuff    # *break* and *continue* are allowed
done
```

```
until condition
do
    stuff
done
```

WARNING: as noted in the [Google Bash styleguide](#), variables modified in a while loop do not propagate to the parent because **a while loop's commands run in a subshell**. The implicit subshell in a pipe to while can make it difficult to track down bugs. The workaround is to

```
last_line='NULL'
your_command | while read line; do
    last_line="${line}"
done
```

```
# This will output 'NULL'
echo "${last_line}"
```

Their first solution is to use for loop, but that is only possible if the input will *never* contain spaces or special characters (i.e. it is also not user input).

Their second solution uses "process substitution" with redirected output

```
total=0
last_file=
while read count filename; do
    total+="${count}"
    last_file="${filename}"
done < <(your_command | uniq -c)

# This will output the second field of the last line of output from
# the command.
echo "Total = ${total}"
echo "Last one = ${last_file}"
```

But what the heck is that <() construct? The most succinct explanation comes from this [redirections cheat sheet](#), which has *many* useful explanations, and states, and was written by that guy who is substack's friend

- `cmd <(cmd1)` -- redirect stdout of `cmd1` to an anonymous fifo, then pass the fifo to `cmd` as an argument. Useful when `cmd` doesn't read from STDIN directly.
- `cmd < <(cmd1)` -- redirect stdout of `cmd1` to an anonymous fifo, then redirect the fifo to STDIN of `cmd`.
- `cmd <(cmd1) <(cmd2)` -- redirect STDOUT of `cmd1` and `cmd2` to two anonymous fifos, then pass both fifos as arguments to `cmd`. Best example:

```
diff <(find /path1 | sort) <(find /path2 | sort).
```

- `cmd1 > >(cmd2)` -- run `cmd2` with its STDIN connected to an anonymous fifo, then redirect STDOUT of `cmd` to this anonymous pipe.

POSIX-Style Command-Line Arguments

Use `getopts` to allow getting CLAs like

```
grep -vnf --long-one=24
```

Here's how you'd implement something like that

```

file=
verbose=
quiet=
long=

while getopts "$@" opt
do
    case $opt in
        f)
            file=$OPTARG
            ;;
        v)
            verbose=true
            quiet=
            ;;
        esac
    done

```

Functions

```

my_func() {
    my code
    return 2 # set exit-status to 2 (failing)
}

```

Note that if you modify a global variable in a function, this modification is actually modifying that variable for real.

`$(c)` vs `backtick(c)` vs `eval c`

- `$(c)` and `backtick(c)` are (at least practically) the same, they **capture the output**.
- `eval c` **interprets the text** you give it as a bash command.

Subshells and Code Blocks

Subshell commands are wrapped in parentheses and are run in a separate process. The main advantage is that state changes in the subshell (e.g. via `cd`) don't affect the parent.

```
tar -cf - . | (cd /newdir; tar -xpf -)
```

A **code block** is like a subshell, but runs in the shell's current process, and state changes *do* affect the shell's state. These don't seem all that useful.

Jobs

```
$ vim

# you type
^z # stop (pause) process

[1]+ Stopped    vim

$ jobs
[1]+ Stopped    vim

$ fg # back to vim
^z

$ less somefile.txt
^z
[2]+ Stopped    less somefile.txt

$ jobs
[1]- Stopped    vim
[2]+ Stopped    less somefile.txt

$ fg # back to less
^z

$ fg %1 (or) fg 1 # back to vim
^z

$ kill 2 # raw number means pid, but pid:2 is not a child
bash: kill: (2) - No such process

$ kill %2
[2]- Terminated: 15  less somefile.txt

$ fg # vim is only job left
^z
```

If you have a job that's taking too long and you want to **move it to the background**, you can do CTRL-Z to STOP it, then do

```
$ bg %JOB_NO
```

and the shell will run it as a background jobs, as though you had run it with

```
$ command for background execution &
```