

```
File Edit Run Compile Project Options Debug Bre
Line 7 Col 48 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a;
clrscr();
a = printf("I Love You") / printf("I Miss You\t");
printf("%d", a);
getch();
}

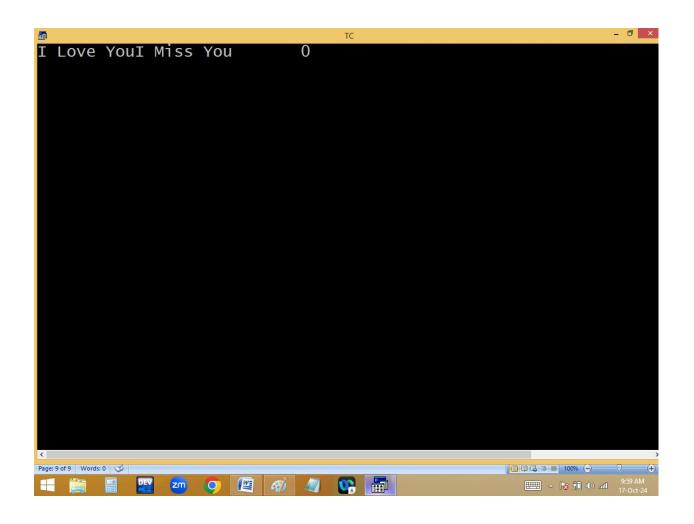
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
Fage 646 Words 9

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
Fage 646 Words 9

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
Fage 646 Words 9

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
Fage 646 Words 9

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
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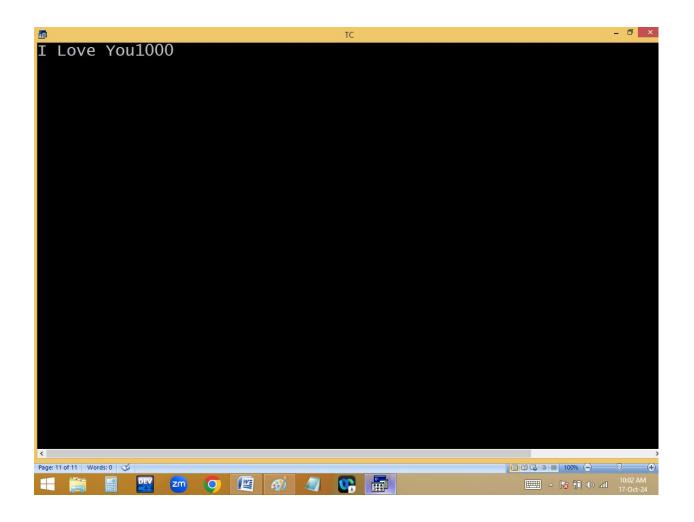


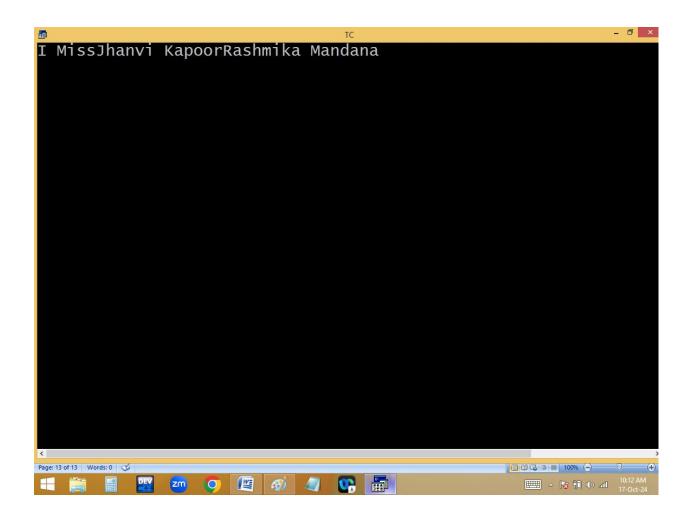
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File Edit Run Compile Project Options Debug Bre
Line 7 Col 26 Insert Indent Tab Fill Unindent * E:9AN
#include<satio.h>
#include<conio.h>
void main()
{
int a,b,c;
clrscr();
a = printf("I Love You");
b = !a;
c = !!b;
printf("%d%d%d", a,b,c);
getch();
}

Fil-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Me

Faget 10of 10 Words 0

Faget 10
```

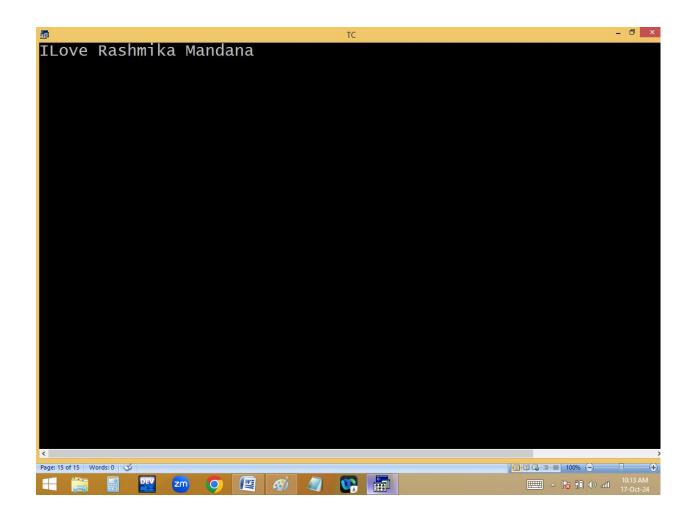




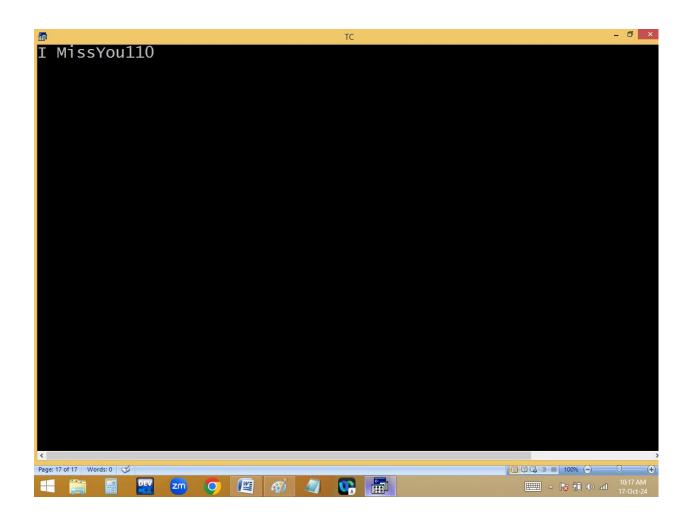
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File Edit Run Compile Project Options Debug Bre
Line 8 Col 8 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h>
void main()
{
clrscr();
printf("I") || printf("Like");
printf("Love ") || printf("Miss");
printf("") && printf("Jhanvi Kapoor");
printf("") || printf("Rashmika Mandana");
getch();
}
/* In || operation when left exp true, right exp not checked
In && operation when left exp false, right exp not checked
*/

Fil-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Me

**Regressive Market Step F9-Make F10-Me
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**Regressive Market Step F9-Make F10-Me
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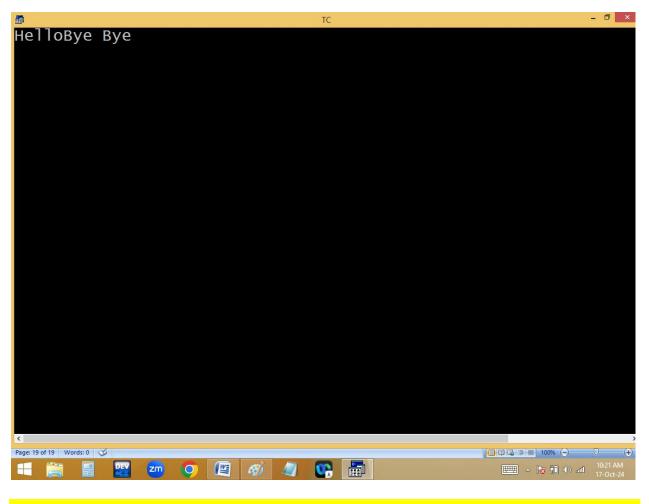


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 File Edit Run Compile Project Options Debug Bre
        Line 9
                       Col 15 Insert Indent Tab Fill Unindent * E:9AM
#include<stdio.h>
#include<conio.h>
void main()
int a,b,c;
clrscr();
a = printf("I ") || printf("Like");
b = printf("") || printf("Miss");
c = !printf("You") && printf("Jhanvi Kapoor");
printf("%d%d%d",a,b,c);
getch();
/* In || operation when left exp true, right exp not checked In && operation when left exp false, right exp not checked
 F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Me
Page: 16 of 16 | Words: 0 | 🕉
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Line 9 Col 24 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
clrscr();
0 && printf("Hi");
1 & printf("Hank you");
0 || printf("Bye Bye");
getch();
}
/* In || operation when left exp true, right exp not checked
In && operation when left exp false, right exp not checked
*/

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
F2-Trace F8-Step F9-Make F10-Mc
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Mc
F1-Help F1-Help F1-Mc
F1-Help F1-Help F1-Mc
F1-Help F1-Help F1-Mc
F1-Help
```



Increment / Decrement / Modify operators[++/--]:

They are used to increment or decrement a variable value by 1.

Eg:

a=9;

b=4;

a++; i.e. a=a+1 →a=10

b--; i.e. b=b-1 → b=3

```
File Edit Run Compile Project Options Debug Bre
Line 12 Col 1 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a=9, b=4;
clrscr();
a++;
b--;
printf("a=%d, b=%d",a,b);
getch();
}

File Edit Run Compile Project Options Debug Bre
Line 12 Col 1 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h

#include<conio.h

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#include<conio.h

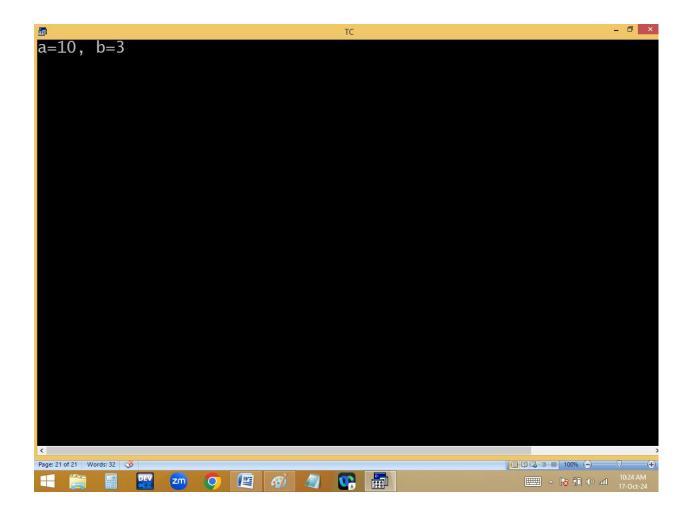
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

#include<c
```



```
File Edit Run Compile Project Options Debug Bre
Line 8 Col 4 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a=9, b=4;
clrscr();
++a;
--b;
printf("a=%d, b=%d",a,b);
getch();
}

File Edit Run Compile Project Options Debug Bre
Line 8 Col 4 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

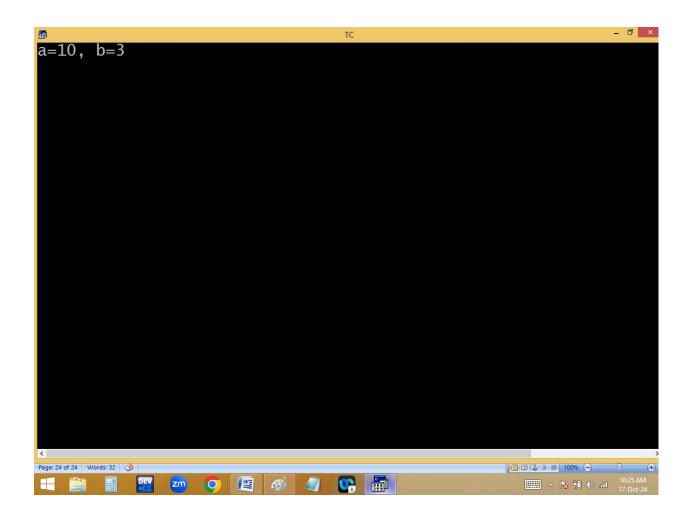
#include<conio.h

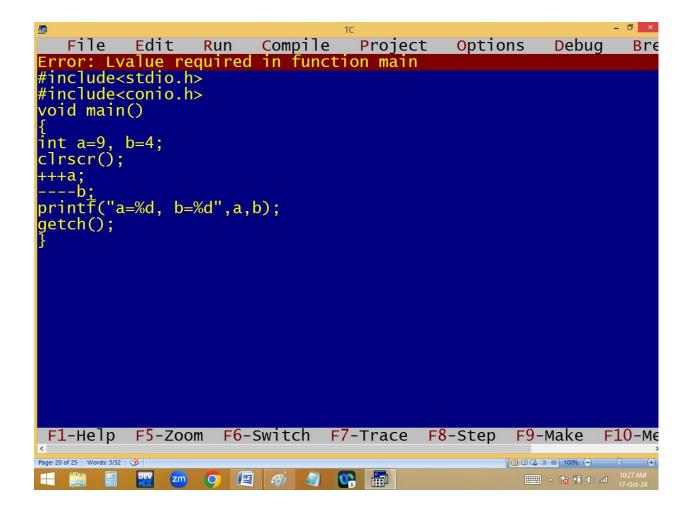
#include<conio.h

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#include<con
```





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File Edit Run Compile Project Options Debug Bre
Line 8 Col 1 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a=9, b=4;
clrscr();
+a;
-b;
printf("a=%d, b=%d",a,b);
getch();
}

File Edit Run Compile Project Options Debug Bre
Line 8 Col 1 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h

#include<conio.h

#include<conio.h

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#include<conio.h

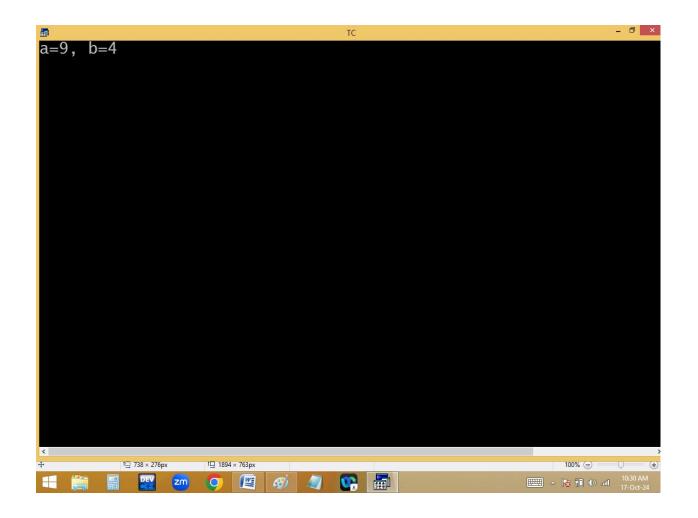
#include<conio.h

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#include<conio.h

#include<conio
```



```
File Edit Run Compile Project Options Debug Bre
Line 8 Col 3 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a=9, b=4;
clrscr();
a=+a;
b=-b;
printf("a=%d, b=%d",a,b);
getch();
}

File Edit Run Compile Project Options Debug Bre
Line 8 Col 3 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

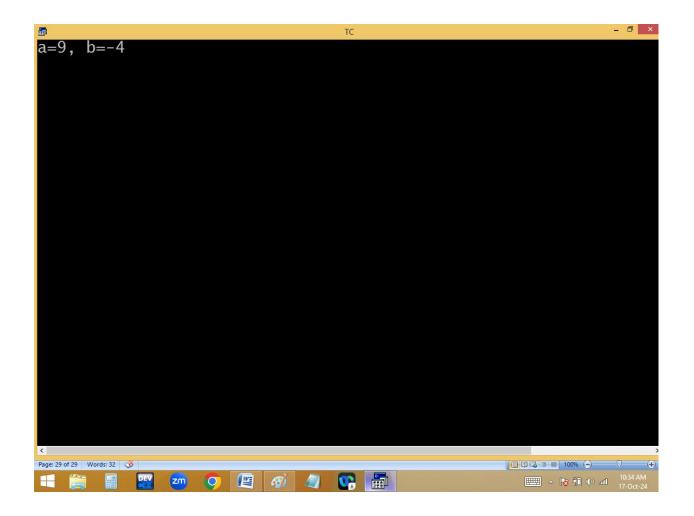
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

#include<c
```



```
File Edit Run Compile Project Options Debug Bre
Line 9 Col 5 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a=9, b=4;
clrscr();
a+5;
b-3;
printf("a=%d, b=%d",a,b);
getch();
}

File Edit Run Compile Project Options Debug Bre
Line 9 Col 5 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

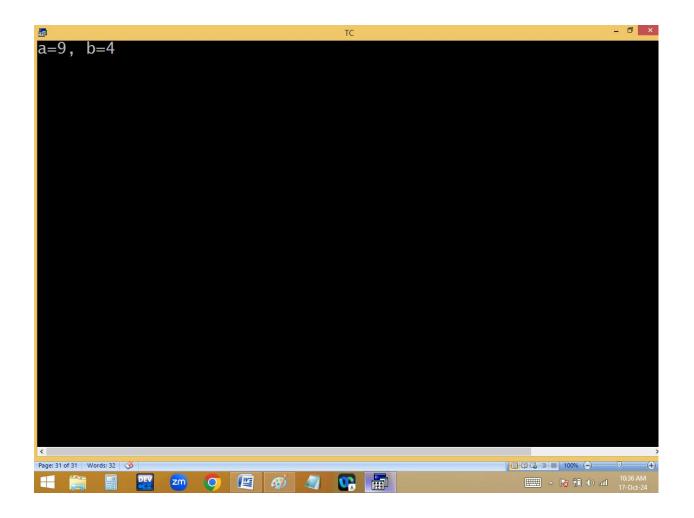
#include<conio.h

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#include<con
```



```
File Edit Run Compile Project Options Debug Bre
Line 8 Col 3 Insert Indent Tab Fill Unindent * E:9AN
#include<stdio.h>
#include<conio.h>
void main()
{
int a=9, b=4;
clrscr();
a=a+5;
b=b-3;
printf("a=%d, b=%d",a,b);
getch();
}

File Edit Run Compile Project Options Debug Bre
Line 8 Col 3 Insert Indent Tab Fill Unindent * E:9AN
#include<conio.h>
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

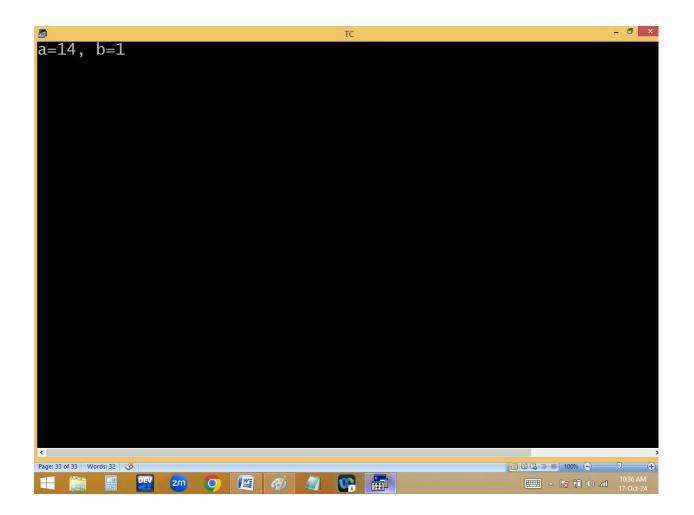
#include<conio.h

#include<conio.h

#include<conio.h

#include<conio.h

#include
```



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 File Edit Run Compile Project Options Debug
     Line 11
                Col 37 Insert Indent Tab Fill Unindent *
#include<stdio.h>
#include<conio.h>
void main()
int a=3, b;
clrscr();
printf("a=%d, b=%d\n",a,b); /* 4 3 */
a=3;
b=++a;
printf("a=%d, b=%d",a,b); /* 4 4 */
getch();
 F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make
                                              100%
             zm () (# 8)
```

```
postfix increment:

a = 3

b = a++;

priority: = , a++

1. b = a ==> b = 3

2. a++ ==> a = 4

prefix increment:

a = 3

b = ++a;

priority: ++a, =

1. ++a ==> a = 4

2. b = a ==> b = 4
```

Note: Until using 2nd variable, pre and post operations are same.