## Ques-1

-----

Write a C to take the value from the user as input the month number and print number of days in that month. Using switch statement.

```
// Online C compiler to run C program online
#include <stdio.h>
int main() {
     int month;
     printf("enter the month:");
     scanf("%d",&month);
     switch(month)
     {
       case 4:
       printf("30 days");
       break;
        case 6:
       printf("30 days");
       break;
        case 9:
```

```
printf("30 days");
        break;
         case 11:
        printf("30 days");
        break;
         case 2:
        printf("28 or 29 days");
        break;
        default : printf("31 days");
        break;
      }
  return 0;
}
                                           \underline{\mathbf{Or}}
// Online C compiler to run C program online
#include <stdio.h>
int main() {
 int month;
 printf("enter the month:");
```

```
scanf("%d",&month);
 switch(month)
 {
    case 4:
    case 6:
    case 9:
    case 11:
    printf("30 days");
    break;
    case 2:
    printf("28 or 29 days");
    break;
    default: printf("31 days");
    break;
  return 0;
}
```

## Ques-2

-----

Write a C program to check wheather a Alphbet is vowel or consonant using Switch Case.

```
// Online C compiler to run C program online
#include <stdio.h>
int main() {
     char alphabet;
     printf("enter the alphabet:");
     scanf("%c",&alphabet);
     switch(alphabet)
     {
        case 'A':
        printf("vowel");
        break;
        case 'E':
        printf("vowel");
        break;
        case 'I':
        printf("vowel");
        break;
        case 'O':
        printf("vowel");
```

```
break;
case 'U':
printf("vowel");
break;
case 'a':
printf("vowel");
break;
case 'e':
printf("vowel");
break;
case 'i':
printf("vowel");
break;
case 'o':
printf("vowel");
break;
case 'u':
printf("vowel");
break;
default : printf("consonant");
break;
```

}

```
return 0;
}
Ques-3
```

Write a C program to find the maximum between two numbers using Switch statement.

```
// Online C compiler to run C program online
#include <stdio.h>
int main() {
     int a,b;
     printf("enter the values of a and b:");
     scanf("%d%d",&a,&b);
     switch((a>b)-(a<b))
     {
        case 0:
        printf("both are equal");
        break;
        case 1:
        printf("a is big");
```

```
break;
       default:
       printf("b is big");
       break;
     }
  return 0;
}
Ques-4
Write a C program to check the number is even or odd by using Switch Case.
// Online C compiler to run C program online
#include <stdio.h>
int main() {
     int n;
     printf("enter the number:");
     scanf("%d",&n);
     switch(n%2)
```

```
{
    case 0:
    printf("even");
    break;
    case 1:
    printf("odd");
    break;

}
return 0;
}
Ques-5
```

Write a C program to do a arithmetic operation on two numbers by using Switch Case. Take the operators (+,-,\*,/,%) as cases and take the input from the user that what kind of operation user want to do on two number.

Input as:

-----

Enter num1:10

Enter num2:20

**Enter operation:**\*

```
// Online C compiler to run C program online
#include <stdio.h>
int main() {
     int a,b;
     char ch;
     printf("enter the values of a and b:");
     scanf("%d%d",&a,&b);
    printf("enter operation:");
    scanf("%c",&ch);
    switch(ch)
   case '+':
   printf("the sum of two numbers is:%d",a+b);
   break;
   case '-':
   printf("the sub of two numbers is:%d",a-b);
   break;
   case '*':
   printf("the mul of two numbers is:%d",a*b);
```

```
break;
   case '/':
   printf("the div of two numbers is:%d",a/b);
   break;
   case '%':
   printf("the mod of two numbers is:%d",a%b);
   break;
      }
  return 0;
}
O/P as:
Multiplication is :200
```

## **Ques-6**

-----

Using switch statement write a C Program to take the value from the user as input marks of five subjects Physics, Chemistry, Biology, Mathematics, and Computer. Calculate percentage and grade according to the following: Percentage >= 90%: Grade A, Percentage >= 80%: Grade B, Percentage >= 70%: Grade C, Percentage >= 60%: Grade D, Percentage >= 40%: Grade E, Percentage < 40%: Grade F, Using switch statement.

## [Note:-Take All the values as Integer]

```
#include<stdio.h>
int main()
 int s1,s2,s3,s4,s5,totm,per,Grade;
 printf("enter marks for physics:");
 scanf("%d",&s1);
 printf("enter marks for chemistry:");
 scanf("%d",&s2);
 printf("enter marks for Bilology:");
 scanf("%d",&s3);
 printf("enter marks for Mathematics:");
 scanf("%d",&s4);
 printf("enter marks for computer science:");
 scanf("%d",&s5);
 totm=s1+s2+s3+s4+s5;
 printf("total marks=%d/500\n",totm);
 per=totm*100/500;
 printf("percentage =%.d\n",per);
```

```
switch(per/10) {
  case 10:
  case 9:
    printf("Grade A\n");
    break;
  case 8:
    printf("Grade B\n");
    break;
  case 7:
    printf("Grade C\n");
    break;
  case 6:
    printf("Grade D\n");
    break;
  case 5:
    printf("Grade E\n");
    break;
  default:
    printf("Grade F\n");
    break;
}
```