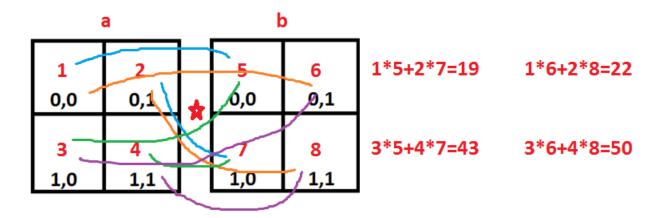
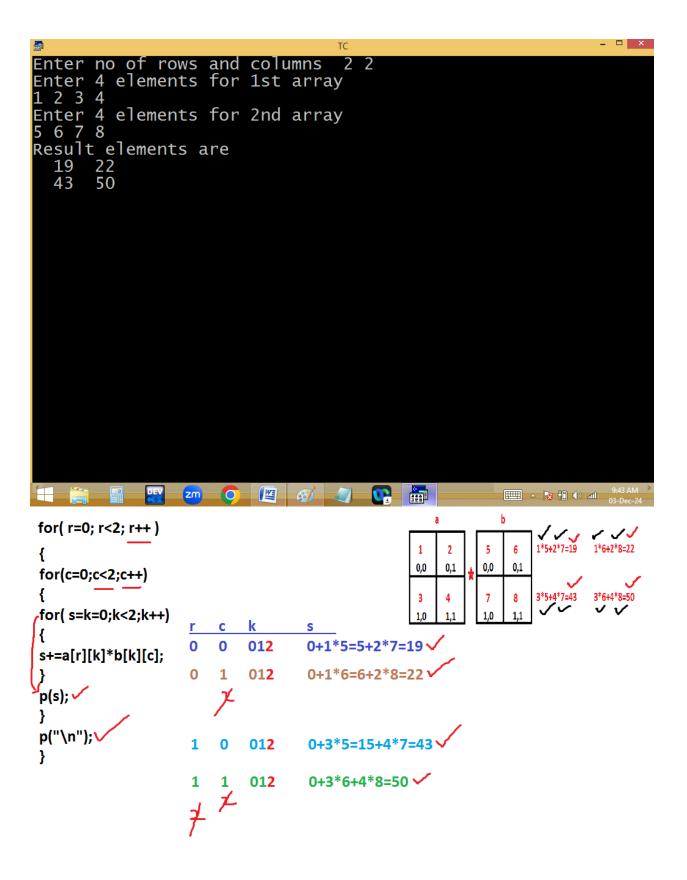
Matrix multiplication:



```
File Edit Run Compile Project Options
                                                                                                           Debug
                            Col 21 Insert Indent Tab Fill Unindent * E
 #include<stdio.h> #include<conio.h>
void main(){
void main(){
int a[10][10],b[10][10];int nr,nc,r,c,k,s; clrscr();
printf("Enter no of rows and columns ");
scanf("%d%d",&nr,&nc);
printf("Enter %d elements for 1st array\n",nr*nc);
for(r=0;r<nr;r++)for(c=0;c<nc;c++)scanf("%d",&a[r][c]);
printf("Enter %d elements for 2nd array\n",nr*nc);
for(r=0;r<nr;r++)for(c=0;c<nc;c++)scanf("%d",&b[r][c]);
puts("Result elements are ");
for(r=0;r<nr;r++)</pre>
 for(r=0;r<nr;r++)
 for(c=0:c<nc:c++)
for(k=s=0;k<nc;k++)
{s+=a[r][k]*b[k][c];}
printf("%4d",s);
printf("\n");
getch();
  F1-Help
                  F5-Zoom F6-Switch F7-Trace F8-Step F9-Make
                                                                                           9:43 AM
03-Dec-24
                             zm
```



3-dimensional arrays:

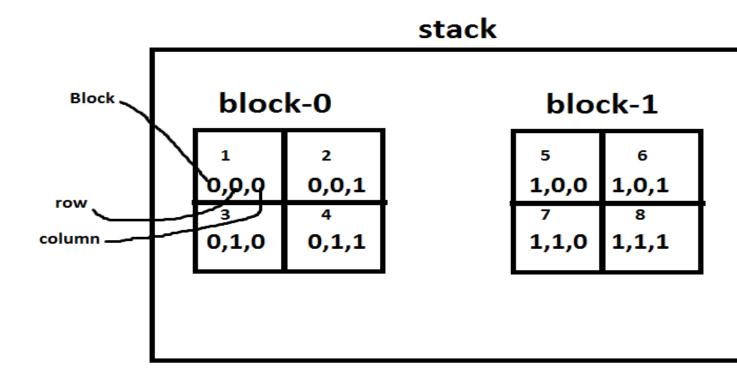
An array with several blocks, rows and columns.

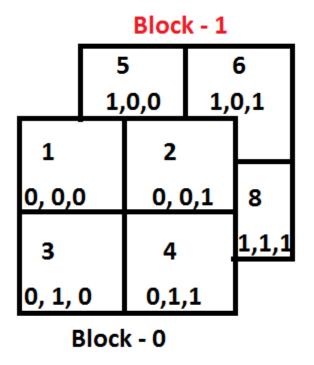
An array with 3 subscripting operators [][][].

Syntax:

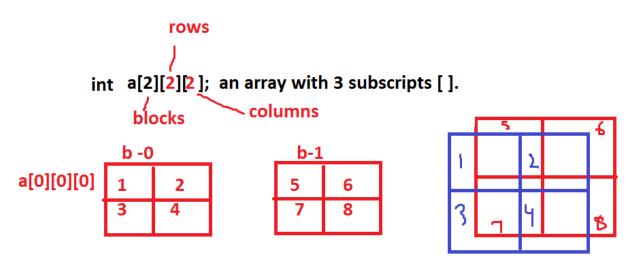
datatype variable [blocks] [rows] [columns];

Eg: int a[2][2]={1,2,3,4,5,6,7,8};



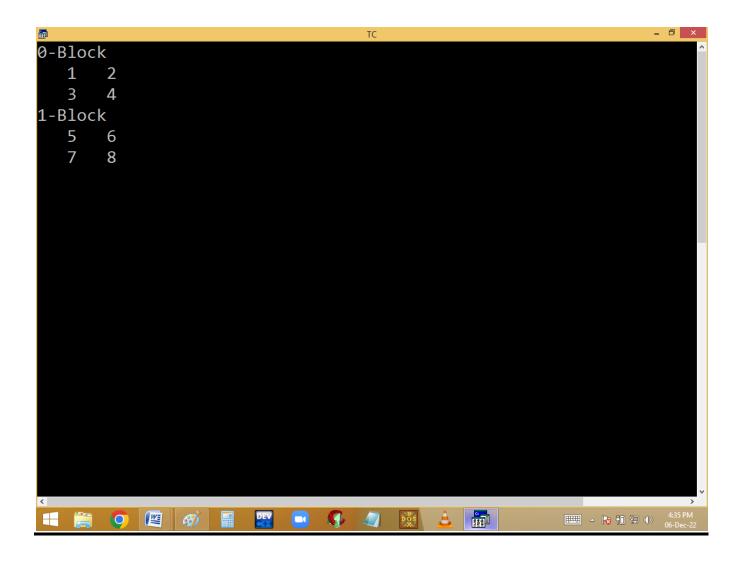


<u>Eg:</u>



eg: int class[2][60][6];
 datatype class[sections][stus][marks];

```
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                                   = Edit <del>--</del>
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#include<stdio.h>
#include<conio.h>
void main()
int a[2][2][2]={1,2,3,4,5,6,7,8},b,r,c;
clrscr();
for(b=0;b<2;b++)
printf("%d-Block\n",b);
for(r=0;r<2;r++)
for(c=0;c<2;c++) printf("%4d",a[b][r][c]);</pre>
printf("\n");
getch();
                                                    4:35 P
```



4-dimensional array:

An array with several sets, blocks, rows and columns.

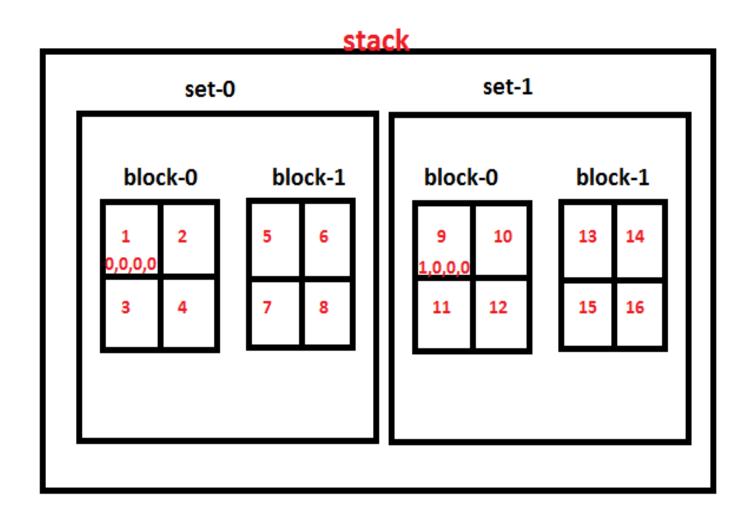
An array with 4 subscripting operators [][][][]

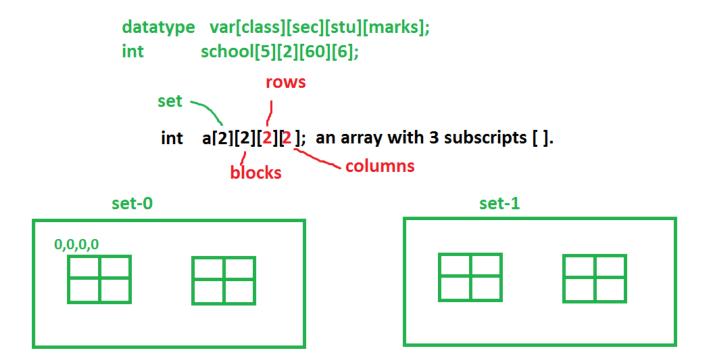
Syntax:

datatype variable [sets] [blocks] [rows] [cols
];

eg:

int a[2] [2] [2] = $\{1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16\}$;





```
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                                                           Break,
                Col 47 Insert Indent Tab Fill Unindent * E:NONAME
     Line 1
#include<stdio.h>
#include<conio.h>
void main()
int a[2][2][2][2]={1,2,3,4,5,6,7,8,7,3,9,8,7,1,3,7},s,b,r,c;
clrscr();
for(s=0;s<2;s++)
printf("%d-set\n",s);
for(b=0;b<2;b++)
printf("%d-Block\n",b);
for(r=0;r<2;r++)
for(c=0;c<2;c++)    printf("%4d",a[s][b][r][c]);    printf("\n");
getch();
                       △ 😼 🛍 🖫 (b) 4:37 PI
```

```
0-set
0-Block
1 2
3 4
1-Block
5 6
7 8
1-set
0-Block
7 3
9 8
1-Block
7 1
3 7
```

STRINGS

- A group of characters is called string.
- It is one dimensional character array.
- It is alpha-numeric.
- It is an implicit pointer.
- It is a derived data type.

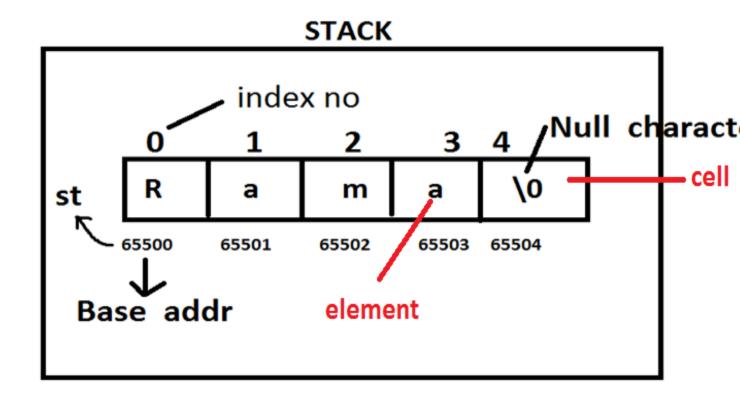
Note:

- One byte should be left for Null char(\0).
 Otherwise we are getting garbage or junk values. Null char indicates string is completed.
- String variable Size can't be less than string. Otherwise we are getting error.
- Using = operator, we can't copy a string into another. We have to use strcpy() or copy character by character manually.
- Using == (comparison) operator, we can't compare two strings. Use strcmp() or compare the characters one by one manually.

Syntax:

char variable [size] = "string";

```
char variable[]="string";
Eg: char st[5] = "Rama";
```



Note: String is implicit pointer because of string variable stores base address.

String declaration methods:

```
char st [4] = \{ (r', (a', (m')) \}; Ok \rightarrow char
array.
char st[3]= "ram"; It gives garbage values in
printing.
char st [3] = "rama"; error
char st[0]; error
char st[0]="abc"; Ok
char st[-5]; error
char st[5.5]; error
char st[5%3]; Ok \rightarrow char st[2];
char st[3+2]; \rightarrow st[5] \rightarrow Ok
char st[] ="Ram"; Ok.
char st[]; error
int n=20;
```

char st[n]; No

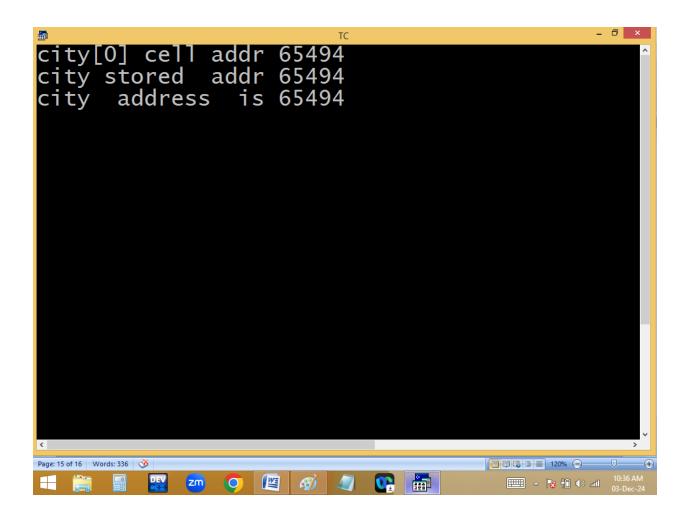
#define n 20

char st[n]; Ok

Note: String variable size always constant positive integer value.

Finding string address:

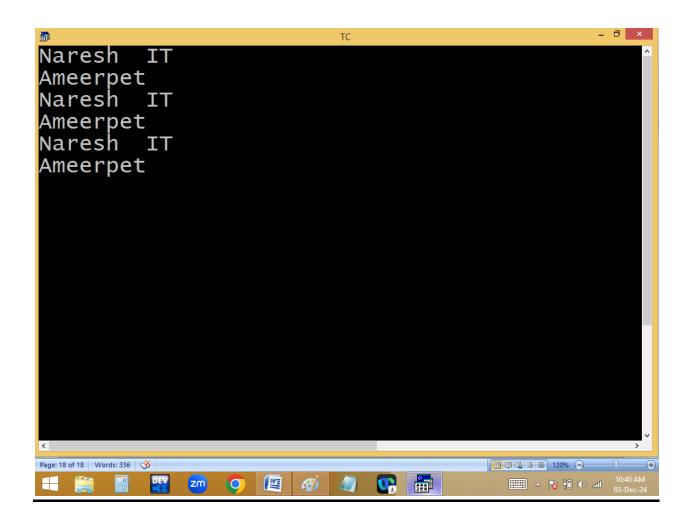
```
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                             Insert Indent Tab Fi
       Line 9
#include<stdio.h>
#include<conio.h>
void main()
char city[10]="Hyd-1";
clrscr();
printf("city[0] cell addr %u\n",&city[0]);
printf("city stored addr %u\n",city);
printf("city address is %u\n",&city);
getch();
                                       120%
Page: 15 of 15 | Words: 336 | 🍑
            zm
```



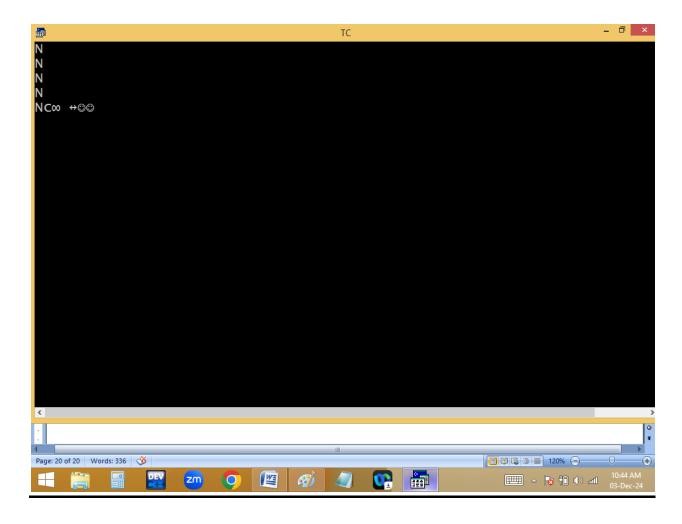
Eg:

Direct initialization of a string:

```
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     Line 8
#include<stdio.h>
#include<conio.h>
void main()
char s[100]="Naresh\tIT\nAmeerpet\0Hyd";
clrscr();
printf("%s\n",s);
puts(s);_
printf(s);
getch();
                                120% (-)
                           444
          zm
```



```
_ 🗇 ×
   File Edit Run Compile Project Options Debug Break/watch
                  Col 10 Insert Indent Tab Fill Unindent * E:9AM.C
      Line 11
#include<stdio.h>
#include<conio.h>
void main()
char s1[2]="N",s2[]="N",s3[2]={'N'},s4[]={'N','\0'},s5[]={'N'};
clrscr();
puts(s1);
puts(s2);
puts(s3);
puts(s4);
puts(s5);
getch();
F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Menu
                                                          120% —
Page: 19 of 19 Words: 336
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```



Storing of multiple strings:

