## 4 type of number formats:

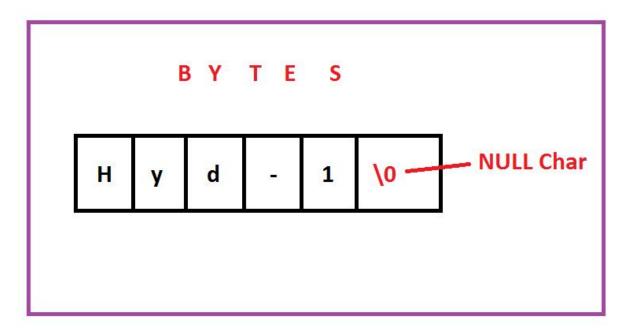
- 1. Binary %d
- 2. Decimal %d
- 3. Octal %o
- 4. Hexadecimal %x

## **Strings**:

- 1. A group of characters is called string.
- It is alpha-numeric. i.e. in a string we can store both alphabets, numbers and special characters.

Eg: char city[6]="Hyd-1";

## **MEMORY ALLOCATION FOR STRING:**

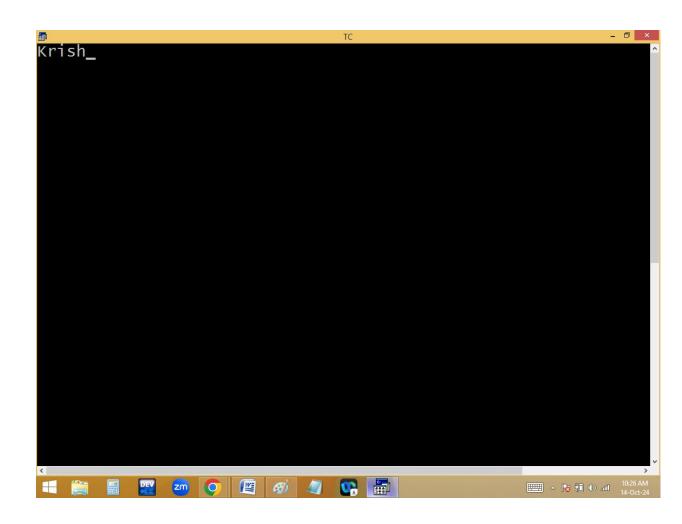


## Note:

1. One byte should be left for NULL Char[\0]. Otherwise we are getting garbage values / Junk values.

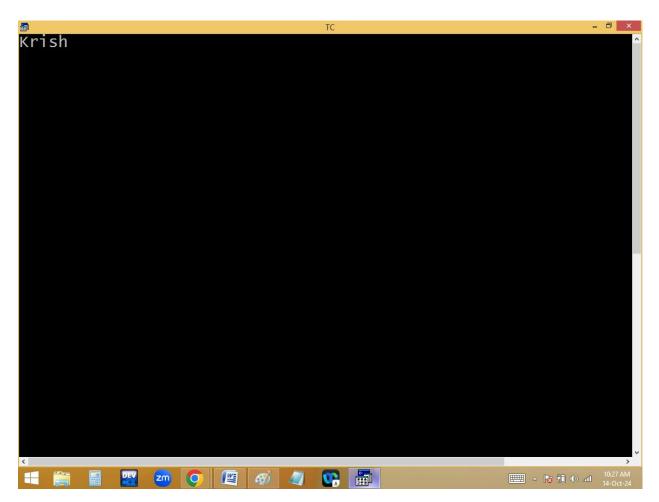
```
File Edit Run Compile Project Options Debug Bre
Line 2 Col 18 Insert Indent Tab Fill Unindent E:9AM
#include<stdio.h>
#include<conio.h>
void main()
{
char name[6]="Krish";
clrscr();
printf("%s",name);
getch();
}

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Me
```



```
File Edit Run Compile Project Options Debug Bre
Line 5 Col 12 Insert Indent Tab Fill Unindent * E:9AM
#include<stdio.h>
#include<conio.h>
void main()
{
char name[]="Krish";
clrscr();
printf("%s",name);
getch();
}

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Me
```



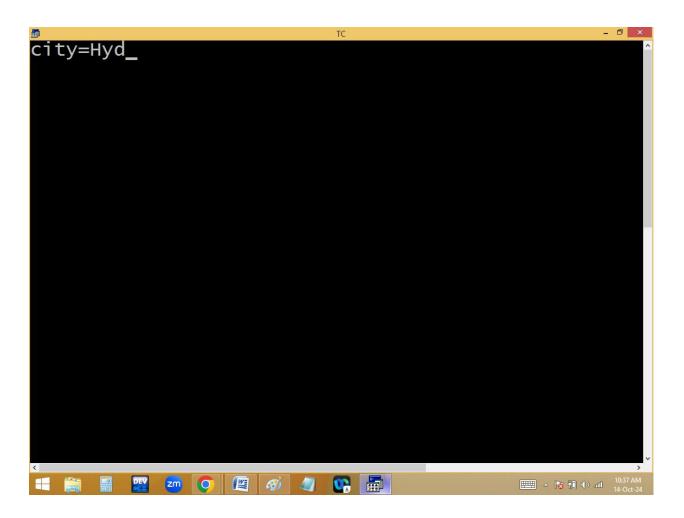
2. String variable size never smaller than string. Otherwise we are getting error.

```
File Edit Run Compile Project Options

Error: Too many initializers in function main

#include<stdio.h>
#include<conio.h>
void main()
{
    char name[2]="abc";
    clrscr();
    printf("%s", name);
    getch();
}
```

3. We can't copy a string into a string variable using = [ assignment ] operator. We have to use strcpy() for this.



4. We can't compare two strings with comparison operator [ == ]. We have to use strcmp().

```
File Edit Run Compile Project Options Debug Break/
Line 8 Col 23 Insert Indent Tab Fill Unindent * E:9AM.C
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
char city[20];
clrscr();
if(strcmp("a","a")==0)printf("equal");else printf("Not equal");
getch();
}

F1-Help F5-Zoom F6-Switch F7-Trace F8-Step F9-Make F10-Menu
```

