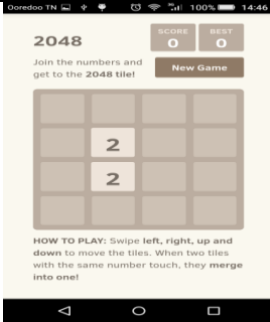
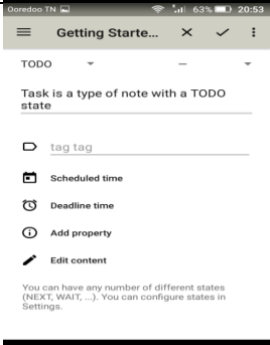
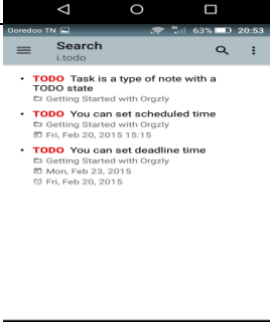
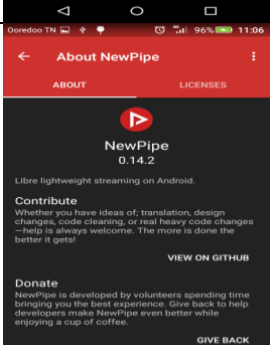



Number	MUIs to evaluate	Defects and details
1		<ul style="list-style-type: none"> - this UI has 7 different sizes ==> Incohesion of MUI. - it has 2 components upper left/ 3 components upper right..... ==> Imbalance of MUI. ====>> we cannot say that this UI has: <ul style="list-style-type: none"> * difficult navigation because we have a descriptive text explaining how to play. * incorrect layout of widgets because we have the same space between all components and the margin(left/right/top/bottom) of the interface.
2		<ul style="list-style-type: none"> - this UI has many components ==> Overloaded MUI. - in this UI, the quantity of component in the left side is more than the right side ==> Imbalance of MUI. ====>> we cannot say that this UI has: <ul style="list-style-type: none"> * difficult navigation because we have a descriptive text explaining how to play. * incorrect layout of widgets because we have the same space between all components and the margin(left/right/top/bottom) of the interface. * Incohesion of MUI : the same space between components.
3		<ul style="list-style-type: none"> - this UI is not situated in the center ==> Incohesion of MUI. - all the components situated at the upper side of UI ==> Imbalance of MUI. - this UI has 2 different size of margin left ==> Incorrect layout of widgets. ====>> we cannot say that this UI has: <ul style="list-style-type: none"> * difficult navigation because we have a descriptive text explaining how to play. * overloaded of MUI.
4		<ul style="list-style-type: none"> - The components have different sizes ==> Incohesion of MUI. - The bottom of the UI have more component than the upper ==> Imbalance of MUI. - this UI has 14 components==>Overloaded of MUI ====>> we cannot say that this UI has: <ul style="list-style-type: none"> * difficult navigation because we have a descriptive text explaining how to play. ** incorrect layout of widgets because we have the same space between all components and the margin(left/right/top/bottom) of the interface
5		<ul style="list-style-type: none"> - There are 2 different size of margin upper left of UI ==> Incorrect layout of widgets. - this UI has 24 components==>Overloaded of MUI ====>> we cannot say that this UI has: <ul style="list-style-type: none"> * difficult navigation because we have a descriptive text explaining how to play. * Incohesion of MUI : the same space between components. * Imbalance of MUI because we have the same distribution of component on the four quadrants of UI.