

1. Implementation of Structures Lab (Define a Structure named Time with members hours, minutes and seconds. Write a C program to input two times, add them, and display the result in proper time format.

```
#include <stdio.h>
```

```
struct time {  
    int hours;  
    int minutes;  
    int Seconds;  
};
```

```
int main() {
```

```
    struct Time t1, t2, result;
```

```
    printf ("Input first set of (hours minutes  
seconds)");
```

```
    scanf ("%d %d %d", &t1.hours,  
            &t1.minutes, &t1.Seconds);
```

```
    printf ("Input Second set of (hours  
minutes seconds): ");
```

```
    scanf ("%d %d %d", &t2.hours,
```

```
    + t2 . minutes , + t2 . seconds ) ;
```

```
result . seconds = t1 . seconds + t2 . seconds ;
```

```
result . minutes = t1 . minutes + t2 . minutes  
                  + result . seconds / 60 ;
```

```
result . hours = t1 . hours + t2 . hours +  
                 result . minutes / 60 ;
```

```
result . minutes %= 60 ;
```

```
result . seconds %= 60 ;
```

```
printf ( "\n Resultant time : %.02d :  
          %.02d : %.02d " , result . hours ,  
          result . minutes , result . seconds ) ;
```

```
return 0 ;
```

O/p :

```
>>> Input first Set of (hours minutes seconds)
```

```
1 12 20
```

```
>>> Input Second Set of (hours minutes seconds):
```

```
8 10 55
```

```
>>> Resultant time : 15:23:15
```

2. Implementation of Structures using Pointers
 (Create a Structure named Book to store book details like title, author and price. Write a C program to input details for three books, find the most expensive and the lowest priced books, and display their information.)

```
#include <stdio.h>
```

```
struct Book {
```

```
    char title [100];
```

```
    char Author [50];
```

```
    float price;
```

```
} arr [3], *ptr;
```

```
int main () {
```

```
    ptr = arr;
```

```
    for (int i=0; i < 3; i++) {
```

```
        printf ("Enter details of %d book : \n", i+1);
```

```
        printf ("title : ");
```

```
        scanf ("%c", ptr[i].title);
```

```
        printf ("Author : ");
```

```
        scanf ("%99[^\n]", ptr[i].author);
```

```
printf (" price : " ) ;
```

```
scanf (" %f ", & ptr[i]. price ) ;
```

```
Struct Book * mostExpensive = & arr [0] ;
```

```
Struct Book * LeastExpensive = & arr [0] ;
```

```
for (int i = 1 ; i < 3 ; i++) {
```

```
    if (ptr[i]. price >  
        mostExpensive → price ) {
```

```
        mostExpensive = & ptr [i] ;    }
```

```
    if (ptr[i]. price < lowestPrice → price ) {
```

```
        lowestPrice = & ptr [i] ;    }
```

```
}
```

```
printf (" \n Most Expensive : \n title : %.s \n ,
```

```
    Author : %.s \n Price : %..2f \n ",
```

```
mostExpensive → title , mostExpensive → author ,
```

```
mostExpensive → price ) ;
```

```
printf ( " \n Lowest Priced : \n title : %.s \n ,
```

```
    Author : %.s \n Price : %..2f \n ",
```

```
lowestPriced → title , lowestPriced → author , lowest  
priced → price ) ;
```

```
return 0 ;    }
```