subnet

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
unsigned int ipToInt(char* ip)
{
  unsigned int a, b, c, d;
  sscanf(ip, "%u.%u.%u.%u", &a, &b, &c, &d);
  return (a << 24) | (b << 16) | (c << 8) | d;
}
void intTolp(unsigned int ip, char* buffer)
  sprintf(buffer, "%u.%u.%u.%u", (ip >> 24) & 0xFF, (ip >> 16) & 0xFF, (ip >> 8) & 0xFF, ip &0xFF);
}
unsigned int calculateSubnetMask(int prefixLength)
{
  return prefixLength == 0?0: \sim ((1 << (32 - prefixLength)) - 1);
}
int main()
{
  char ip[16];
  int prefixLength, newPrefixLength;
  unsigned int subnetMask, newSubnetMask, ipInt;
  char buffer[16];
  printf("Enter IP address (e.g., 192.168.1.0): ");
  scanf("%s", ip);
```

```
printf("Enter current prefix length (e.g., 24): ");
scanf("%d", &prefixLength);
newPrefixLength = prefixLength + 1;
ipInt = ipToInt(ip);
subnetMask = calculateSubnetMask(prefixLength);
newSubnetMask = calculateSubnetMask(newPrefixLength);
int hostsPerSubnet = (1 << (32 - newPrefixLength)) - 2;
printf("\nNumber of subnets: 2\n");
printf("Number of hosts per subnet: %d\n", hostsPerSubnet);
for (int i = 0; i < 2; i++)
{
  unsigned int subnetNetwork = (ipInt & subnetMask) | (i << (32 - newPrefixLength));
  unsigned int subnetBroadcast = subnetNetwork | ~newSubnetMask;
  unsigned int firstHost = subnetNetwork + 1;
  unsigned int lastHost = subnetBroadcast - 1;
  printf("\nSubnet %d:\n", i + 1);
  printf("Network Address: ");
  intTolp(subnetNetwork, buffer);
  printf("%s\n", buffer);
  printf("Broadcast Address: ");
  intTolp(subnetBroadcast, buffer);
  printf("%s\n", buffer);
  printf("Subnet Mask: ");
  intToIp(newSubnetMask, buffer);
  printf("%s\n", buffer);
  printf("First Host: ");
  intTolp(firstHost, buffer);
```

```
printf("%s\n", buffer);
    printf("Last Host: ");
    intTolp(lastHost, buffer);
    printf("%s\n", buffer);
  }
  return 0;
}
distance vector
#include <stdio.h>
#include <stdlib.h>
#define INF 9999
#define MAX_NODES 10
void initialize(int numNodes, int costMatrix[MAX_NODES][MAX_NODES], int
distVector[MAX_NODES][MAX_NODES], int nextHop[MAX_NODES][MAX_NODES])
{
  for (int i = 0; i < numNodes; i++)
  {
    for (int j = 0; j < numNodes; j++)
      distVector[i][j] = costMatrix[i][j];
      if (costMatrix[i][j] != INF && i != j)
      {
        nextHop[i][j] = j;
      }
```

else

nextHop[i][j] = -1;

```
}
    }
  }
}
void printRoutingTable(int numNodes, int distVector[MAX_NODES][MAX_NODES], int
nextHop[MAX_NODES][MAX_NODES])
{
  for (int i = 0; i < numNodes; i++)
  {
    printf("Routing table for node %d:\n", i);
    printf("Destination\tNext Hop\tDistance\n");
    for (int j = 0; j < numNodes; j++)
    {
      if (distVector[i][j] == INF)
      {
        printf("%d\t\t-\t\t], j);
      }
      else
      {
        printf("%d\t\t\%d\n", j, nextHop[i][j], distVector[i][j]);
      }
    printf("\n");
  }
}
void distanceVectorRouting(int numNodes, int costMatrix[MAX_NODES][MAX_NODES], int
distVector[MAX_NODES][MAX_NODES], int nextHop[MAX_NODES][MAX_NODES])
{
```

```
int updated;
  do
  {
    updated = 0;
    for (int i = 0; i < numNodes; i++)
      for (int j = 0; j < numNodes; j++)
      {
         for (int k = 0; k < numNodes; k++)
         {
           if (distVector[i][k] + distVector[k][j] < distVector[i][j]) \\
           {
             distVector[i][j] = distVector[i][k] + distVector[k][j];
             nextHop[i][j] = nextHop[i][k];
             updated = 1;
           }
         }
      }
    }
  } while (updated);
int main()
  int numNodes, costMatrix[MAX_NODES][MAX_NODES];
  int distVector[MAX_NODES][MAX_NODES];
  int nextHop[MAX_NODES][MAX_NODES];
  printf("Enter the number of nodes: ");
```

}

```
scanf("%d", &numNodes);
  printf("Enter the cost matrix (use %d for INF):\n", INF);
  for (int i = 0; i < numNodes; i++)
  {
    for (int j = 0; j < numNodes; j++)
    {
      scanf("%d", &costMatrix[i][j]);
    }
  }
  initialize(numNodes, costMatrix, distVector, nextHop);
  distanceVectorRouting(numNodes, costMatrix, distVector, nextHop);
  printRoutingTable(numNodes, distVector, nextHop);
  return 0;
}
: dns
import java.net.*;
import java.util.Scanner;
public class SimpleDNSResolver
{
  public static void main(String[] args)
  {
    Scanner scanner = new Scanner(System.in);
    System.out.println("Welcome to the Simple DNS Resolver!");
    System.out.println("Enter a domain name to resolve (or type 'exit' to quit):");
    while (true)
    {
```

```
System.out.print("Domain: ");
      String domain = scanner.nextLine();
      if ("exit".equalsIgnoreCase(domain))
      {
        System.out.println("Exiting DNS Resolver. Goodbye!");
        break;
      }
      try
      {
        InetAddress[] addresses = InetAddress.getAllByName(domain);
        System.out.println("IP addresses for " + domain + ":");
        for (InetAddress address : addresses)
        {
           System.out.println(" - " + address.getHostAddress());
        }
      }
      catch (UnknownHostException e)
      {
        System.out.println("Could not resolve domain: " + e.getMessage());
      }
    }
    scanner.close();
  }
}
ping
import java.net.*;
import java.io.*;
```

```
public class PingService
{
  public static void main(String[] args)
  {
    if (args.length != 1)
    {
      System.out.println("Usage: java PingService <hostname>");
      return;
    }
    String hostname = args[0];
    try
      System.out.println("Pinging " + hostname + "...");
      InetAddress inetAddress = InetAddress.getByName(hostname);
      boolean isReachable = inetAddress.isReachable(15000);
      if (isReachable)
      {
        System.out.println("Host" + hostname + " is reachable.");
        System.out.println("IP Address: " + inetAddress.getHostAddress());
      }
      else
      {
        System.out.println("Host" + hostname + " is not reachable.");
      }
    }
    catch (UnknownHostException e)
      System.out.println("Unknown host: " + hostname);
```

```
}
catch (IOException e)
{
    System.out.println("Error occurred while pinging " + hostname + ": " + e.getMessage());
}
}
```