

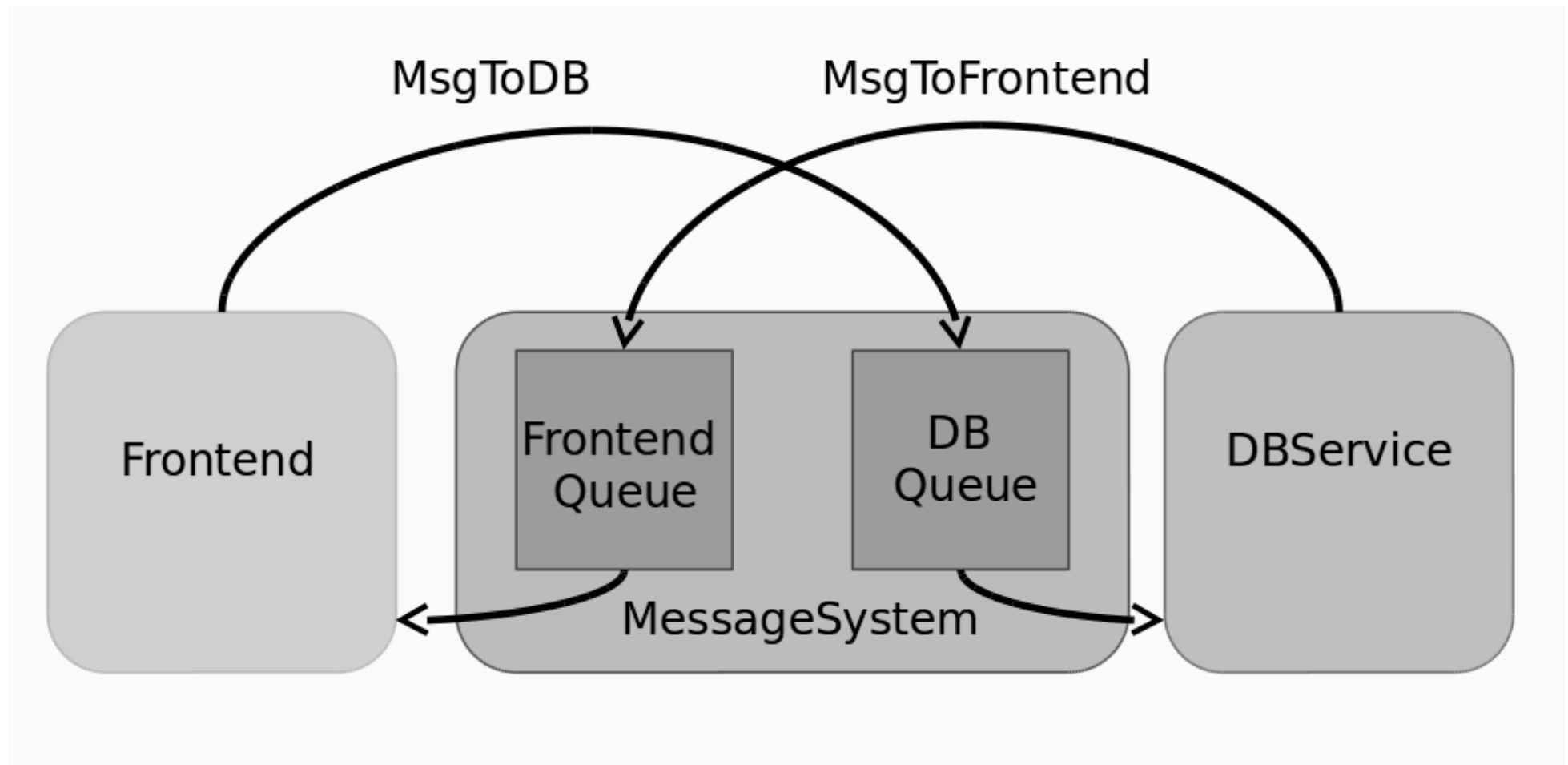
# Message System

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## Pattern

Message system is like producer-consumer but each Addressee in it can send and receive messages.



## Message

Message is an object which is created by one service and processed by another one.

It is effectively thread local.

```
public abstract class Message {  
    private final Address from;  
    private final Address to;  
    public Message(Address from, Address to) {  
        this.from = from;  
        this.to = to;  
    }  
    public Address getFrom() {  
        return from;  
    }  
    public Address getTo() {  
        return to;  
    }  
    public abstract void exec(Addressee addressee);  
}
```

## Addressee

Addressee is an object which can receive messages.

```
public class DBServiceImpl implements DBService, Addressee {
    private final Address address;
    private final MessageSystemContext context;

    public DBServiceImpl(MessageSystemContext context, Address address) {
        this.context = context;
        this.address = address;
    }

    public void init() {
        context.getMessageSystem().addAddressee(this);
    }

    @Override
    public Address getAddress() {
        return address;
    }

    public int getUserId(String name) {
        //todo: load id from db
        return name.hashCode();
    }
}
```

## MessageSystem

Message system is an object which contains a queue for messages for each Addressee.

Can add messages to a queue.

Execute scheduled messages in a loop

```
public void sendMessage(Message message) {
    messagesMap.get(message.getTo()).add(message);
}

public void start() {
    for (Map.Entry<Address, Addressee> entry : addresseeMap.entrySet()) {
        new Thread(() -> {
            while (true) {
                ConcurrentLinkedQueue<Message> queue = messagesMap.get(entry.getKey());
                while (!queue.isEmpty()) {
                    Message message = queue.poll();
                    message.exec(entry.getValue());
                }
                try {
                    Thread.sleep(MessageSystem.DEFAULT_STEP_TIME);
                } catch (InterruptedException e) {
                    e.printStackTrace();
                }
            }
        }).start();
    }
}
```

## MessageSystemContext

Context with

- message system
- addresses of all services

MessageSystemContext is application specific.