# Nasdanika HTML

Fluent Java API for building Web UI

## Overview

- Fluent Java API for building:
  - Low level HTML elements
  - Mid level:
    - Bootstrap 4.x UI elements and 21 Bootswatch themes
    - Font Awesome 5.x icons
    - jsTree 3.3.7 nodes and context menus
    - KnockoutJS 3.4.x
  - High level HTML Applications
    - Using abstractions of actions and property sources
    - From EMF models data and meta-data
- Dual delivery:
  - OSGi bundles p2 repository
  - Jars Maven repository (excluding EMF)

#### HTML

- API for building HTML elements
- Foundation for the other modules
- How to use:
  - Obtain HTMLFactory
  - Create HTML elements
  - Configure the elements:
    - Attributes
    - CSS Classes
    - Styles
- Output with toString() or produce()



```
<div onclick="alert('Hi!')" style="border:solid 1px">Hello</div>
```

```
R org.nasdanika.html
▶ Rutton.java
▶  Color.iava
▶ R Container.java
▶ I Event.java
▶ I FieldContainer.java
▶ I FieldSet.java
▶ I Form.java
▶ I FormFragment.java
▶ I Fragment.java
▶ I Function.java
▶ I HTMLElement.java
▶ ☐ HTMLElementFilter.java
▶ I HTMLFactory.java
▶ I HTMLPage.java
Input.java
▶ InputBase.java
▶ InputType.java
▶ Markup.java
▶ MutableTokenSource.java
▶ R NamedItemsContainer.java
▶ Producer.java
▶ № ProducerException.java
▶ RowContainer.java

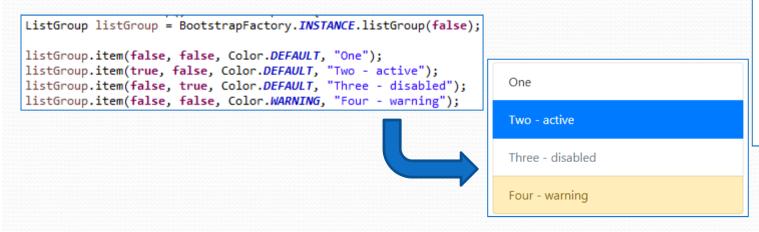
▶ R Select.java

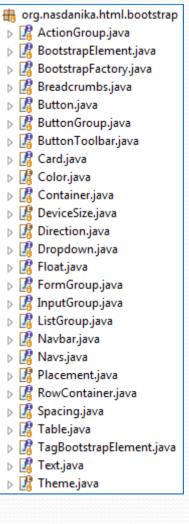
Style.java
▶ II Table.java
▶ R Tag.java
▶ R TagName.java
▶ R TextArea.java
```

🌃 TokenSource.java

### Bootstrap

- API for building Bootstrap 4 elements
- Built on HTML
- How to use:
  - Obtain BootstrapFactory
  - Create elements
  - Configure the elements
- Output with toString() or produce()
- Fallback to HTML API's when needed





#### **Font Awesome**

- API for building Font Awesome 5 icons
- Built on HTML
- How to use:
  - Obtain FontAwesomeFactory
  - Create icons
  - Configure the icons
- Output with toString()or produce()
- Fallback to HTML API's when needed

```
org.nasdanika.html.fontawesome
FontAwesomeFactory.java
  FontAwesomeFactory

§F INSTANCE

      from(String, Style, T) <T extends HTMLElement<?>>: Icon<T>
      getHTMLFactory(): HTMLFactory
      icon(String, Style) : Icon<Tag>
      stack(): Stack

▲ Icon.java

  Icon<T extends HTMLElement<?>>
    Size
    Stack
    fixedWidth(): Icon<T>
      flip(Flip) : Icon<T>
      pullLeft() : Icon<T>
      pullRight() : Icon<T>
      rotate(Rotate) : Icon<T>
      size(Size) : Icon<T>
      spin(): Icon<T>
      toHTMLElement(): T
```

```
Icon<Tag> icon = FontAwesomeFactory.INSTANCE.icon("university", Style.SOLID)
    .size(Size.x5)
    .rotate(Rotate.R180);
```





### jsTree

- API for building jsTree nodes and context menus
- Built on HTML
- How to use:
  - Obtain JsTreeFactory
  - Create nodes and menus
  - Configure the nodes and menus
- Output to JSON

```
JsTreeFactory jsTreeFactory = JsTreeFactory.INSTANCE;
JsTreeNode rootNode = jsTreeFactory.jsTreeNode();
rootNode.icon("far fa-user");
rootNode.text("User");
rootNode.id(htmlFactory.nextId());
rootNode.hasChildren();
JSONArray jsTreeRootNodes = new JSONArray();
jsTreeRootNodes.put(rootNode.toJSON());
```

```
org.nasdanika.html.jstree

■ JsTreeContextMenuItem.java

■ IsTreeContextMenuItem

      action(Object): JsTreeContextMenuItem
      addSubMenuItem(String, JsTreeContextMenuItem): JsTreeContextMenuItem
      createSubMenuItem(String): JsTreeContextMenuItem
      JsTreeContextMenuItem
      disabled(boolean): JsTreeContextMenuItem
      icon(Object): JsTreeContextMenuItem
      separatorAfter(): JsTreeContextMenuItem
      separatorAfter(boolean): JsTreeContextMenuItem
      separatorBefore(): JsTreeContextMenuItem
      separatorBefore(boolean): JsTreeContextMenuItem
      shortcut(Object): JsTreeContextMenuItem
      shortcutLabel(Object): JsTreeContextMenuItem
      subMenu(Object): JsTreeContextMenuItem
      title(Object): JsTreeContextMenuItem

▲ JsTreeFactory.java

▲ Q JsTreeFactory

      §F INSTANCE
      bind(HTMLElement<?>, Object): Tag
      bind(String, Object): Tag
      buildAjaxJsTree(String, String): String
      buildJsTree(Iterable<JsTreeNode>): JSONObject
      buildJsTree(JsTreeNode...): JSONObject
      cdn(P) <P extends HTMLPage> : P
      isTreeContextMenuItem(): JsTreeContextMenuItem
      jsTreeNode(): JsTreeNode

▲ JsTreeNode.java

■ UsTreeNode

     DO Collector<R>
      accept(Collector<R>) <R> : R
      anchorAttribute(String, Object): JsTreeNode
      children(): List<JsTreeNode>
      createChild(): JsTreeNode

    disabled(): JsTreeNode

      disabled(boolean): JsTreeNode
      A getId(): Object
      A hasChildren(): JsTreeNode

    id(Object): JsTreeNode

      IistItemAttribute(String, Object): JsTreeNode
      opened(): JsTreeNode
      opened(boolean): JsTreeNode
      selected(boolean): JsTreeNode
      setData(String, Object): JsTreeNode
      toJSON(Predicate<JsTreeNode>): JSONObject
```

#### KnockoutJS

- API for building KnockoutJS bindings
- Built on HTML

```
KnockoutBindingsSource.java

Marchant Bindings Source

A Company of the Comp
           ▶  Binding

    qetAllBindings(): Collection < Binding >

KnockoutControlFlow.java

■ Q KnockoutControlFlow<T>

                   component(Object): T
                   foreach(Object): T
                   foreach(Object, Object): T
                   generateObservables(String...): String
                   if_(Object) : T
                   if (Object, Object): T
                   ifnot(Object): T
                   ifnot(Object, Object): T
                   with(Object): T
KnockoutFactory.java

§F INSTANCE

                   cdn(P) <P extends HTMLPage> : P
                   from(H) <H extends HTMLElement<?>> : Knockout<H>
                   getHTMLFactory(): HTMLFactory
                   virtualElement(Object...): KnockoutVirtualElement
KnockoutFilter.java
KnockoutVirtualElement.java
  getContent(): List<Object>

♠ isEmpty(): boolean
```

```
Knockout<H extends HTMLElement<?>>
  attr(Object) : Knockout<H>
  checked(Object) : Knockout<H>
  checked(Object, Object): Knockout<H>
  click(Object): Knockout<H>
  css(Object) : Knockout<H>
  disable(Object): Knockout<H>
  disable(Object, Object): Knockout<H>
  enable(Object): Knockout<H>
  enable(Object, Object): Knockout<H>
  event(Object) : Knockout<H>
  hasFocus(Object): Knockout<H>
  hasFocus(Object, Object): Knockout<H>
  html(Object) : Knockout<H>
  html(Object, Object) : Knockout<H>
  options(Object) : Knockout<H>
  options(Object, Object) : Knockout<H>
  selectedOptions(Object) : Knockout<H>
  selectedOptions(Object, Object): Knockout<H>
  style(Object) : Knockout<H>
  submit(Object) : Knockout<H>
  template(Object) : Knockout<H>
  text(Object) : Knockout<H>
  text(Object, Object) : Knockout<H>
  textInput(Object): Knockout<H>
  textInput(Object, Object) : Knockout<H>
  uniqueName(Object) : Knockout<H>
  value(Object) : Knockout<H>
  value(Object, Object) : Knockout<H>
  visible(Object) : Knockout<H>
  visible(Object, Object): Knockout<H>
```

### Application - philosophy

- Abstractions to thinks of user-system interaction as:
  - System invokes a user by passing them a callback (user) interface with actions to activate
  - Actions form a vocabulary of system-user interactions
  - The framework takes care of generating an HTML UI from actions and property sources
- Subject Verb Object => User Action Property source:
  - "Customer views account details":
    - Customer user
    - Views account details view action for "account" property source
- If it can be articulated, it can be automated

### Application – key abstractions

- Label something with text and icon
- Action a label which can be activated by a user
- Data sources and properties low-level data access
- Property sources and property descriptors higherlevel data access abstractions with UI attributes and actions
- Application header, navigation bar, navigation panel, content panel, footer
- Application Builder builds application
- Action Application Builder builds application from an action tree
- ViewPart contributor to UI construction
- ViewGenerator provides common generation methods and access to factories

- 🔓 org.nasdanika.html.app
- ▶ 【 Action.java
- ActionActivator.java
- > 🧣 ActionProvider.java
- Adaptable.java
- Application.java
- ApplicationBuilder.java
- ApplicationException.java
- ▶ 【 ApplicationFactory.java
- ▶ I BindingActionActivator.java
- Categorized.java
- ▶ I Choice.java
- ▶ I ChoiceProvider.java
- ▶ I DataSource.java
- Delta.java
- Diagnostic.java
- Identity.java
- > 🌃 Label.java
- ▶ R LookupChoiceProvider.java
- > 🧗 MultiValueDataSource.java
- ▶ MultiValuePropertySource.java
- ▶ I NavigationActionActivator.java
- ▶ RagedPropertySource.java
- Property.java
- ▶ I PropertyDescriptor.java
- ▶ I PropertySource.java
- PropertyUpdateDiagnostic.java
- ▶ 【書 ScriptActionActivator.java
- SingleValueDataSource.java
- SingleValuePropertySource.java
- Status.java
- ViewGenerator.java

#### **EMF**

- EMF adapters to the application abstractions
- Use default implementations or customize
- Register with a resource set:

```
ComposedAdapterFactory composedAdapterFactory = new ComposedAdapterFactory():
composedAdapterFactory.registerAdapterFactory(
        new SupplierAdapterFactory<ApplicationFactory>(
                ApplicationFactory.class,
                this.getClass().getClassLoader(),
                BootstrapContainerApplicationFactory::new));
composedAdapterFactory.registerAdapterFactory(
        new FunctionAdapterFactory<ApplicationBuilder, EObject>(
                ApplicationBuilder.class,
                this.getClass().getClassLoader(),
                ViewActionApplicationBuilder::new));
composedAdapterFactory.registerAdapterFactory(
        new FunctionAdapterFactory<ViewAction, EObject>(
                ViewAction.class.
                this.getClass().getClassLoader(),
                EObjectViewAction::new));
resourceSet.getAdapterFactories().add(composedAdapterFactory);
```

Adapt EObject to generate HTML UI:

```
Application application = EObjectAdaptable.adaptTo(eObj, ApplicationFactory.class).createApplication();
ApplicationBuilder applicationBuilder = EObjectAdaptable.adaptTo(eObj, ApplicationBuilder.class);
applicationBuilder.build(application);
```

 Can be used to generate static content and in dynamic Web applications

```
org.nasdanika.html.emf
▶ R AuthorizationProvider.iava
     ComposeableAdapterFactory.java
     ComposeableAdapterFactoryImpl.java
     ComposedAdapterFactory.java
     ContentPanelViewPart.java
     DelegatingAdapterFactory.java
     EClassLabel.java
     EClassPropertySource.java
     EditAction.iava
     ENamedElementLabel.java
     EObjectAdaptable.java
     EObjectSingleValueDataSource.java
     EObjectSingleValuePropertySource.java
     EObjectViewAction.java
     EReferenceMultiValuePropertySource.java
     EReferenceMultiValuePropertySourceViewAction.java
▶ REFERENCESingleValuePropertySource.java
     EReferenceSingleValuePropertySourceViewAction.java
     EStructuralFeatureLabel.java
     EStructuralFeatureMultiValueDataSource.java
     EStructuralFeatureMultiValuePropertySource.java
     EStructuralFeatureProperty.java
     EStructuralFeaturePropertyDescriptor.java
     EStructuralFeatureSingleValueDataSource.java
     EStructuralFeatureSingleValuePropertySource.java
     ETypedElementProperty.java
     FooterViewPart.java
     FunctionAdapterFactory.java
     HeaderViewPart.java
     InstanceAdapterFactory.java
     NavigationBarViewPart.java
     NavigationPanelViewPart.java
     QualifiedAuthorizationProvider.java
     SupplierAdapterFactory.java
     ViewAction.java
     ViewActionActivator.java
     ViewActionApplicationBuilder.java
```