

# Nasdanika HTML

Fluent Java API for building Web UI

# Overview

- Fluent Java API for building:
  - Low level – HTML elements
  - Mid level:
    - Bootstrap 4.x UI elements and 21 Bootswatch themes
    - Font Awesome 5.x icons
    - jsTree 3.3.7 nodes and context menus
    - KnockoutJS 3.4.x
  - High level – HTML Applications
    - Using abstractions of actions and property sources
    - From EMF models data and meta-data
- Dual delivery:
  - OSGi bundles – p2 repository
  - Jars - Maven repository (excluding EMF)

# HTML

- API for building HTML elements
- Foundation for the other modules
- How to use:
  - Obtain HTMLFactory
  - Create HTML elements
  - Configure the elements:
    - Attributes
    - CSS Classes
    - Styles
- Output with `toString()` or `produce()`

```
HTMLFactory htmlFactory = HTMLFactory.INSTANCE;  
Tag div = htmlFactory.div("Hello")  
    .style().border("solid 1px")  
    .on(Event.click, getClass().getResource("ClickHandler.js"));  
System.out.println(div);
```



```
<div onclick="alert('Hi!')" style="border:solid 1px">Hello</div>
```

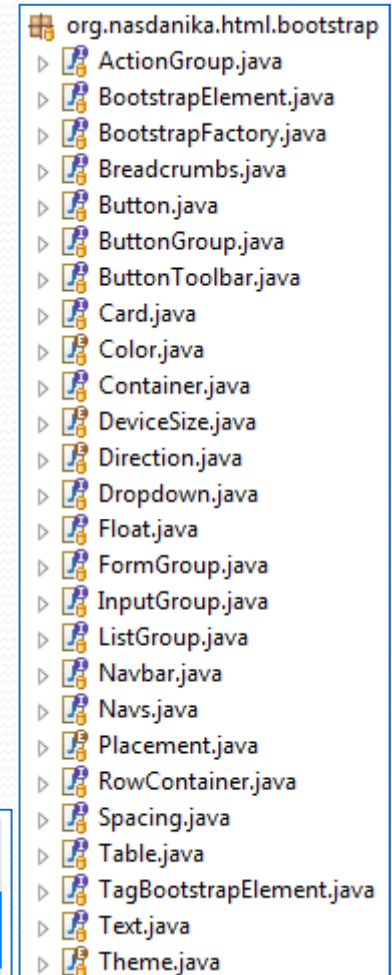
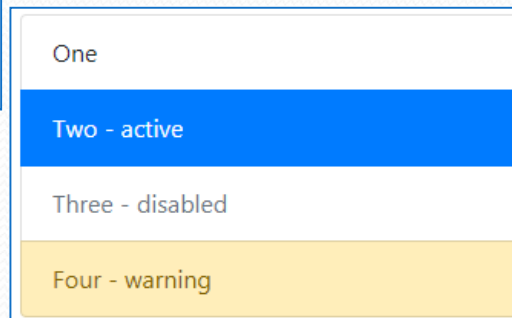
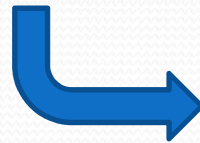
- org.nasdanika.html
  - Button.java
  - Color.java
  - Container.java
  - Event.java
  - FieldContainer.java
  - FieldSet.java
  - Form.java
  - FormFragment.java
  - Fragment.java
  - Function.java
  - HTMLElement.java
  - HTMLElementFilter.java
  - HTMLFactory.java
  - HTMLPage.java
  - Input.java
  - InputBase.java
  - InputType.java
  - Markup.java
  - MutableTokenSource.java
  - NamedItemsContainer.java
  - Producer.java
  - ProducerException.java
  - RowContainer.java
  - Select.java
  - Style.java
  - Table.java
  - Tag.java
  - TagName.java
  - TextArea.java
  - TokenSource.java



# Bootstrap

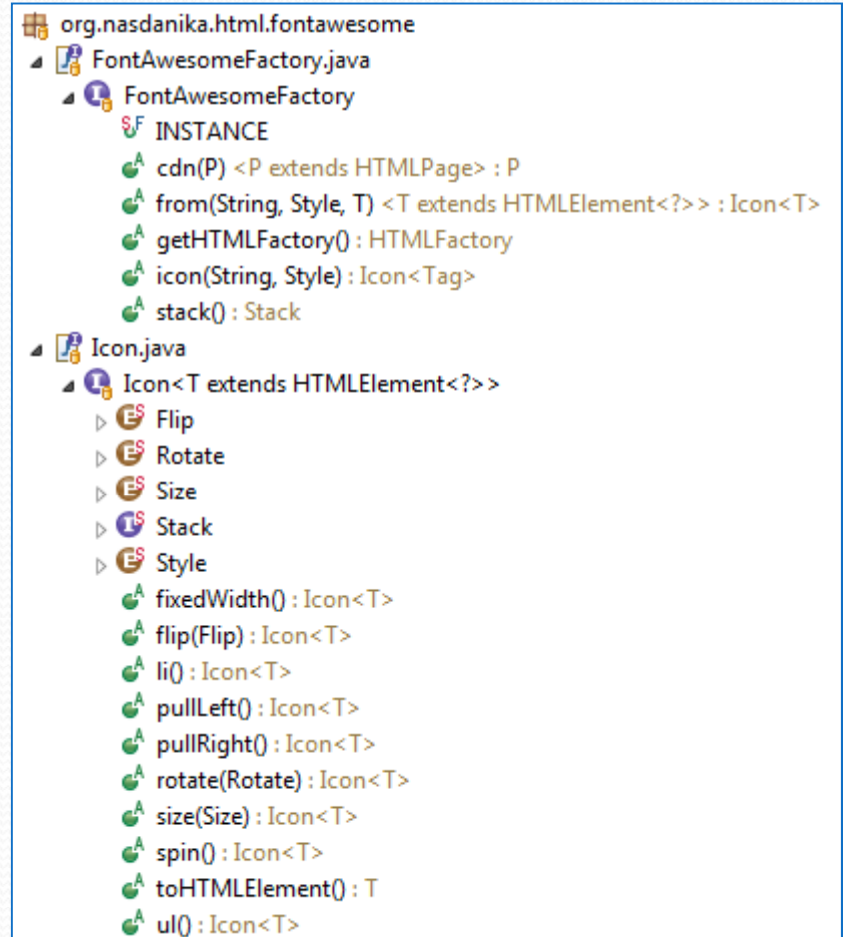
- API for building Bootstrap 4 elements
- Built on HTML
- How to use:
  - Obtain BootstrapFactory
  - Create elements
  - Configure the elements
- Output with `toString()` or `produce()`
- Fallback to HTML API's when needed

```
ListGroup listGroup = BootstrapFactory.INSTANCE.listGroup(false);  
listGroup.item(false, false, Color.DEFAULT, "One");  
listGroup.item(true, false, Color.DEFAULT, "Two - active");  
listGroup.item(false, true, Color.DEFAULT, "Three - disabled");  
listGroup.item(false, false, Color.WARNING, "Four - warning");
```



# Font Awesome

- API for building Font Awesome 5 icons
- Built on HTML
- How to use:
  - Obtain FontAwesomeFactory
  - Create icons
  - Configure the icons
- Output with `toString()` or `produce()`
- Fallback to HTML API's when needed



```
Icon<Tag> icon = FontAwesomeFactory.INSTANCE.icon("university", Style.SOLID)
    .size(Size.x5)
    .rotate(Rotate.R180);
```





# jsTree

- API for building jsTree nodes and context menus
- Built on HTML
- How to use:
  - Obtain JsTreeFactory
  - Create nodes and menus
  - Configure the nodes and menus
- Output to JSON

```
JsTreeFactory jsTreeFactory = JsTreeFactory.INSTANCE;  
JsTreeNode rootNode = jsTreeFactory.jsTreeNode();  
rootNode.icon("far fa-user");  
rootNode.text("User");  
rootNode.id(htmlFactory.nextId());  
rootNode.hasChildren();  
JSONArray jsTreeRootNodes = new JSONArray();  
jsTreeRootNodes.put(rootNode.toJSON());
```

```
org.nasdanika.html.jstree  
└─ JsTreeContextMenu.java  
    └─ JsTreeContextMenu  
        ├── action(Object) : JsTreeContextMenu  
        ├── addSubMenuItem(String, JsTreeContextMenu) : JsTreeContextMenu  
        ├── createSubMenuItem(String) : JsTreeContextMenu  
        ├── disabled() : JsTreeContextMenu  
        ├── disabled(boolean) : JsTreeContextMenu  
        ├── icon(Object) : JsTreeContextMenu  
        ├── label(Object) : JsTreeContextMenu  
        ├── separatorAfter() : JsTreeContextMenu  
        ├── separatorAfter(boolean) : JsTreeContextMenu  
        ├── separatorBefore() : JsTreeContextMenu  
        ├── separatorBefore(boolean) : JsTreeContextMenu  
        ├── shortcut(Object) : JsTreeContextMenu  
        ├── shortcutLabel(Object) : JsTreeContextMenu  
        ├── subMenu(Object) : JsTreeContextMenu  
        ├── title(Object) : JsTreeContextMenu  
        └── toJSON() : JSONObject  
└─ JsTreeFactory.java  
    └─ JsTreeFactory  
        ├── INSTANCE  
        ├── bind(HTMLElement<?>, Object) : Tag  
        ├── bind(String, Object) : Tag  
        ├── buildAjaxJsTree(String, String) : String  
        ├── buildJsTree(Iterable<JsTreeNode>) : JSONObject  
        ├── buildJsTree(JsTreeNode...) : JSONObject  
        ├── cdn(P) <P extends HTMLPage> : P  
        ├── getHTMLFactory() : HTMLFactory  
        ├── jsTreeContextMenu() : JsTreeContextMenu  
        └── jsTreeNode() : JsTreeNode  
└─ JsTreeNode.java  
    └─ JsTreeNode  
        ├── Collector<R>  
        ├── accept(Collector<R>) <R> : R  
        ├── anchorAttribute(String, Object) : JsTreeNode  
        ├── children() : List<JsTreeNode>  
        ├── createChild() : JsTreeNode  
        ├── disabled() : JsTreeNode  
        ├── disabled(boolean) : JsTreeNode  
        ├── getData() : Object  
        ├── getData(String) : Object  
        ├── getId() : Object  
        ├── hasChildren() : JsTreeNode  
        ├── icon(String) : JsTreeNode  
        ├── id(Object) : JsTreeNode  
        ├── listItemAttribute(String, Object) : JsTreeNode  
        ├── opened() : JsTreeNode  
        ├── opened(boolean) : JsTreeNode  
        ├── selected() : JsTreeNode  
        ├── selected(boolean) : JsTreeNode  
        ├── setData(Object) : JsTreeNode  
        ├── setData(String, Object) : JsTreeNode  
        ├── text(Object) : JsTreeNode  
        ├── toJSON() : JSONObject  
        └── toJSON(Predicate<JsTreeNode>) : JSONObject
```

# KnockoutJS

- API for building KnockoutJS bindings
- Built on HTML

```
KnockoutBindingsSource.java
└─ KnockoutBindingsSource
   └─ Binding
      └─ getAllBindings() : Collection<Binding>
KnockoutControlFlow.java
└─ KnockoutControlFlow<T>
   └─ bind(String, Object, Object) : T
      └─ component(Object) : T
         └─ foreach(Object) : T
            └─ foreach(Object, Object) : T
               └─ generateObservables(String...) : String
                  └─ if_(Object) : T
                     └─ if_(Object, Object) : T
                        └─ ifnot(Object) : T
                           └─ ifnot(Object, Object) : T
                              └─ with(Object) : T
KnockoutFactory.java
└─ KnockoutFactory
   └─ INSTANCE
      └─ cdn(P) <P extends HTMLPage> : P
         └─ from(H) <H extends HTMLElement<?>> : Knockout<H>
            └─ getHTMLFactory() : HTMLFactory
               └─ virtualElement(Object...) : KnockoutVirtualElement
KnockoutFilter.java
KnockoutVirtualElement.java
└─ KnockoutVirtualElement
   └─ getContent() : List<Object>
      └─ isEmpty() : boolean
```

```
Knockout<H extends HTMLElement<?>>
└─ attr(Object) : Knockout<H>
   └─ checked(Object) : Knockout<H>
      └─ checked(Object, Object) : Knockout<H>
         └─ click(Object) : Knockout<H>
            └─ css(Object) : Knockout<H>
               └─ disable(Object) : Knockout<H>
                  └─ disable(Object, Object) : Knockout<H>
                     └─ enable(Object) : Knockout<H>
                        └─ enable(Object, Object) : Knockout<H>
                           └─ event(Object) : Knockout<H>
                              └─ hasFocus(Object) : Knockout<H>
                                 └─ hasFocus(Object, Object) : Knockout<H>
                                    └─ html(Object) : Knockout<H>
                                       └─ html(Object, Object) : Knockout<H>
                                          └─ options(Object) : Knockout<H>
                                             └─ options(Object, Object) : Knockout<H>
                                                └─ selectedOptions(Object) : Knockout<H>
                                                   └─ selectedOptions(Object, Object) : Knockout<H>
                                                      └─ style(Object) : Knockout<H>
                                                         └─ submit(Object) : Knockout<H>
                                                            └─ template(Object) : Knockout<H>
                                                               └─ text(Object) : Knockout<H>
                                                                  └─ text(Object, Object) : Knockout<H>
                                                                     └─ textInput(Object) : Knockout<H>
                                                                        └─ textInput(Object, Object) : Knockout<H>
                                                                           └─ toHTMLElement() : H
                                                                              └─ uniqueName(Object) : Knockout<H>
                                                                                 └─ value(Object) : Knockout<H>
                                                                                    └─ value(Object, Object) : Knockout<H>
                                                                                       └─ visible(Object) : Knockout<H>
                                                                                          └─ visible(Object, Object) : Knockout<H>
```



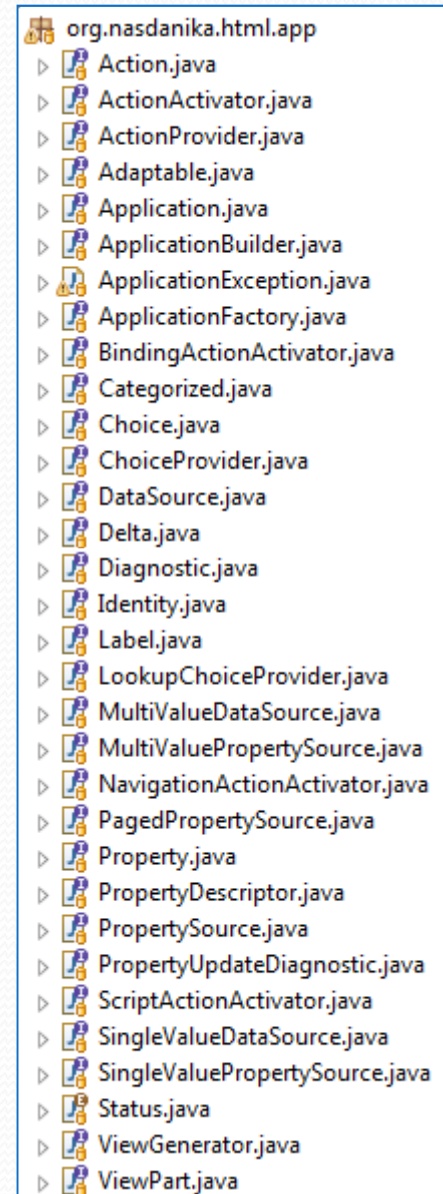
# Application - philosophy

- Abstractions to think of user-system interaction as:
  - System invokes a user by passing them a callback (user) interface with actions to activate
  - Actions form a vocabulary of system-user interactions
  - The framework takes care of generating an HTML UI from actions and property sources
- Subject - Verb – Object => User - Action - Property source:
  - "Customer views account details":
    - Customer - user
    - Views account details – view action for “account” property source
- If it can be articulated, it can be automated



# Application – key abstractions

- Label – something with text and icon
- Action – a label which can be activated by a user
- Data sources and properties – low-level data access
- Property sources and property descriptors – higher-level data access abstractions with UI attributes and actions
- Application – header, navigation bar, navigation panel, content panel, footer
- Application Builder – builds application
- Action Application Builder – builds application from an action tree
- ViewPart – contributor to UI construction
- ViewGenerator – provides common generation methods and access to factories



# EMF

- EMF adapters to the application abstractions
- Use default implementations or customize
- Register with a resource set:

```
ComposedAdapterFactory composedAdapterFactory = new ComposedAdapterFactory();

composedAdapterFactory.registerAdapterFactory(
    new SupplierAdapterFactory<ApplicationFactory>{
        ApplicationFactory.class,
        this.getClass().getClassLoader(),
        BootstrapContainerApplicationFactory::new});

composedAdapterFactory.registerAdapterFactory(
    new FunctionAdapterFactory<ApplicationBuilder, EObject>{
        ApplicationBuilder.class,
        this.getClass().getClassLoader(),
        ViewActionApplicationBuilder::new});

composedAdapterFactory.registerAdapterFactory(
    new FunctionAdapterFactory<ViewAction, EObject>{
        ViewAction.class,
        this.getClass().getClassLoader(),
        EObjectViewAction::new});

resourceSet.getAdapterFactories().add(composedAdapterFactory);
```

- Adapt EObject to generate HTML UI:

```
Application application = EObjectAdaptable.adaptTo(eObj, ApplicationFactory.class).createApplication();
ApplicationBuilder applicationBuilder = EObjectAdaptable.adaptTo(eObj, ApplicationBuilder.class);
applicationBuilder.build(application);
```

- Can be used to generate static content and in dynamic Web applications

org.nasdanika.html.emf

- ▶ AuthorizationProvider.java
- ▶ ComposeableAdapterFactory.java
- ▶ ComposeableAdapterFactoryImpl.java
- ▶ ComposedAdapterFactory.java
- ▶ ContentPanelViewPart.java
- ▶ DelegatingAdapterFactory.java
- ▶ EClassLabel.java
- ▶ EClassPropertySource.java
- ▶ EditAction.java
- ▶ ENamedElementLabel.java
- ▶ EObjectAdaptable.java
- ▶ EObjectSingleValueDataSource.java
- ▶ EObjectSingleValuePropertySource.java
- ▶ EObjectViewAction.java
- ▶ EReferenceMultiValuePropertySource.java
- ▶ EReferenceMultiValuePropertySourceViewAction.java
- ▶ EReferenceSingleValuePropertySource.java
- ▶ EReferenceSingleValuePropertySourceViewAction.java
- ▶ EStructuralFeatureLabel.java
- ▶ EStructuralFeatureMultiValueDataSource.java
- ▶ EStructuralFeatureMultiValuePropertySource.java
- ▶ EStructuralFeatureProperty.java
- ▶ EStructuralFeaturePropertyDescriptor.java
- ▶ EStructuralFeatureSingleValueDataSource.java
- ▶ EStructuralFeatureSingleValuePropertySource.java
- ▶ ETypedElementProperty.java
- ▶ FooterViewPart.java
- ▶ FunctionAdapterFactory.java
- ▶ HeaderViewPart.java
- ▶ InstanceAdapterFactory.java
- ▶ NavigationBarViewPart.java
- ▶ NavigationPanelViewPart.java
- ▶ QualifiedAuthorizationProvider.java
- ▶ SupplierAdapterFactory.java
- ▶ ViewAction.java
- ▶ ViewActionActivator.java
- ▶ ViewActionApplicationBuilder.java