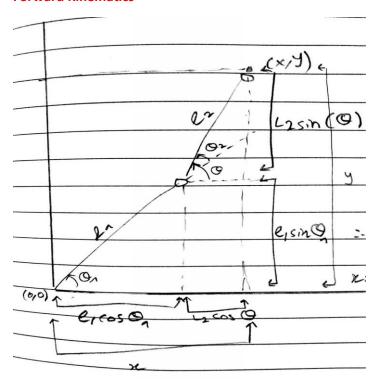
# **Robot Arm (2 Dimensions 2 Degree of Freedom)**

## **Forward Kinematics**



Known L1, L2, Q1, Q2

Required x, y, Q

Using Trigonometric funs:

$$cos(angle) = \frac{adj}{hyp}, sin(angle) = \frac{opp}{hyp}$$

so after sketched two triangles with known Q1 and Q2

$$Q = Q1 + Q2$$

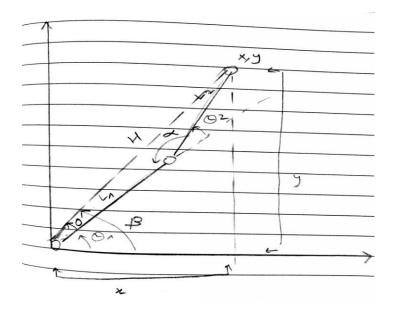
L1 and L2 constituting the hyps of the first and second triangles

We found out

$$x = L1 \times cos(Q1) + L2 \times cos(Q)$$

$$y = L1 \times sin(Q1) + L2 \times sin(Q)$$

#### **Inverse Kinematic**

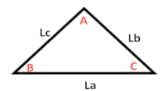


Known x, y, Q

Required Q1, Q2

#### Sin Law

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$



### Cos Law

$$c^2 = b^2 + a^2 - 2ba\cos(C)$$

The length of H is the distance between two points Law (0,0) and (x,y)

$$H = \sqrt{x^2 + y^2}$$

$$alpha = 180 - Q2$$

Using cosine law:

$$H^2 = L1^2 + L2^2 - 2 \times L1 \times L2 \times cos(alpha)$$

$$x^{2} + y^{2} = L1^{2} + L2^{2} - 2 \times L1 \times L2 \times cos(alpha)$$

$$cos(alpha) = cos(180 - Q2) = -cos(Q2)$$

$$x^2 + y^2 = L1^2 + L2^2 + 2 \times L1 \times L2 \times cos(Q2)$$

$$Q2 = \cos^{-1}(\frac{x^2 + y^2 + L1^2 + L2^2}{2 \times L1 \times L2})$$

To find Q1 with known Q:

$$Q1 = Q - Q2$$

# To find Q1 with unknown Q:

$$Q1 = beta - 0$$

$$beta = \tan^{-1}(\frac{y}{x})$$

using sin law we can find O:

$$\frac{sin(0)}{L2} = \frac{sin(alpha)}{H} = \frac{sin(180 - Q2)}{\sqrt{x^2 + y^2}} = \frac{sin(Q2)}{\sqrt{x^2 + y^2}}$$

$$0 = \sin^{-1}(\frac{L2 \times \sin(Q2)}{\sqrt{x^2 + y^2}})$$