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```
1
     package main
 2
     import (
 3
             "flag"
 4
             "fmt"
 5
             "log"
 6
             "net"
 7
 8
             "net/rpc"
 9
             "strconv"
             "strings"
10
             "sync"
11
             "time"
12
13
             "github.com/marcelloh/fastdb"
14
     )
15
16
17
     type Node struct {
                      int
18
             peerIds []int
19
             leaderId int
20
21
22
             electionMutex
                                sync.Mutex
             isElectionRunning bool
23
24
             internalListener net.Listener
25
26
             internalServer
                              *rpc.Server
27
28
             leaderListener net.Listener
29
             leaderServer
                           *rpc.Server
30
31
             database *Database
     }
32
33
     type Database struct {
34
35
             db
                    *fastdb.DB
36
             mutex sync.Mutex
     }
37
38
     type InternalRPC struct {
39
40
             node *Node
     }
41
42
     type LeaderRPC struct {
43
44
             node *Node
     }
45
46
47
     func main() {
             nodeID := (flag.Int("id", 1, "Node ID"))
48
49
             peersStr := flag.String("peers", "", "Comma-separated list of peer
     IDs")
             flag.Parse()
50
51
             if *peersStr = "" {
52
```

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```
serverMain
                     log.Fatal("Peers must be specified via -peers")
53
54
55
             var peerIDs []int
             for _, p := range strings.Split(*peersStr, ",") {
56
                     pid, err := strconv.Atoi(strings.TrimSpace(p))
57
                     if err \neq nil {
58
59
                              log.Fatalf("Invalid peer ID: %s", p)
60
                     if pid ≠ *nodeID {
61
                              peerIDs = append(peerIDs, pid)
62
                     }
63
             }
64
65
             store, err := fastdb.Open(":memory:", 100)
66
67
             if err \neq nil {
                     message := fmt.Sprintf("[Node %d] Failed to open db", nodeID)
68
69
                     log.Fatal(message)
70
             sharedDataBase := Database{db: store}
71
             node := &Node{
72
73
                     id:
                                *nodeID,
74
                     peerIds: peerIDs,
75
                     leaderId: -1,
76
77
                     isElectionRunning: false,
78
79
                     database: &sharedDataBase,
             }
80
81
             node.startInternalServer(&sharedDataBase)
82
83
             time.Sleep(5 * time.Second)
84
85
             node.startHeartbeatRoutine()
86
87
             select {}
88
     }
89
90
```