

# The Specification Language Z: Introduction

## FMSE: Lecture 1

## Goals of Lecture 1

At the end of this lecture you should be able to:

- write down schemas for simple specification problems
- use quantors, sets and functions in schema invariants
- understand the role of types in Z

## The Z Notation

A formal method for software specification and design.  
Ingredients:

- set theory and predicate calculus
- typing
- a schema notation for system states and operations

## An Example

- Specify a library system where registered readers can borrow books from the collection.
- no more than *maxloan* books can be borrowed per reader
  - operations: issuing and returning books, registering books and readers, queries (will be covered by the next lectures)

# The Library System

$$\frac{\text{maxloan} : \mathbb{N}}{\text{maxloan} > 0}$$

$$[BOOK, READER]$$

Library

$$\begin{array}{l} \text{collection} : \mathbb{P} BOOK \\ \text{readers} : \mathbb{P} READER \\ \text{issued} : BOOK \rightarrow READER \end{array}$$

$$\begin{array}{l} \text{dom issued} \subseteq \text{collection} \\ \text{ran issued} \subseteq \text{readers} \end{array}$$

$$\forall r : \text{ran issued} \bullet \# \{ b : BOOK \mid \text{issued}(b) = r \} \leq \text{maxloan}$$

## Axiomatic Descriptions

Z allows for the definition of properties of *global constants* by way of *axiomatic descriptions*.

In our example, we wish to have a maximum to the number of books a reader can borrow. We do not want to specify a value for this maximum, only that it should be bigger than zero.

$$\frac{\text{maxloan} : \mathbb{N}}{\text{maxloan} > 0}$$

An axiomatic description consists of two parts:

- the *declaration*: *maxloan* is a nonnegative integer
- the *predicate*: *maxloan* must be bigger than 0.

## Basic Types

Declaration of the basic types, in our example:

$[BOOK, READER]$

This postulates two basic types *BOOK* and *READER* without any properties or structure.

Abstract, so representational issues are not addressed.

Do not try to create e.g. character strings or cartesian products of e.g. names and id's for *BOOK* or *READER* !

specification  $\neq$  programming

## State Schemas

- A schema has a *name*, here: *Library*
  - above the line: a *declaration of state variables* (typed!)
    - the values of these variables constitute the state of the system
    - these values can be initialised and changed by operations
  - below the line: *invariants*
    - must be true before and after all operations
    - together characterize the admitted states



## Sets

Examples of sets in  $\mathbb{Z}$ :

- $\mathbb{N}$ , the set of *natural numbers*:  $0, 1, 2, 3, \dots$  (predefined)
- $\mathbb{N}_1$ , the set of *strictly positive integers*:  $1, 2, 3, \dots$  (predefined)
- $\mathbb{Z}$ , the set of *integers*:  $\dots, -2, -1, 0, 1, 2, \dots$  (predefined)
- $\{1, 2, 3, 4, 5, 6\}$  or  $1..6$  (example of two equivalent set definitions)
- many other constructions (see book).

## Types

- Sets in  $Z$  are *typed*: elements of the same set must have the same *type*.  
For example, the set  $\{2, 4, red, yellow, 6\}$  is NOT well-typed.
- Types enforce structure and discipline, and make it easier to detect errors in a specification.
- Typechecking can be done automatically (see e.g. the tool Z/Eves).

## Defining Types

- there is one *predefined* type:  $\mathbb{Z}$
- using *free type* definitions, for example,  
 $COLOR ::= red \mid green \mid blue \mid yellow \mid cyan \mid white \mid black$
- using *basic type* definitions, for example,  
 $[NAME]$
- using the *power set operator*:  $\mathbb{P} \mathbb{Z}, \mathbb{P} COLOR, \mathbb{P} NAME$
- using the *Cartesian product operator*:  $\mathbb{Z} \times \mathbb{Z}, NAME \times COLOR$ , etc.

## Declarations

- simple declarations of the form *variable* : *set*, for example:

$$i : \mathbb{Z}; d_1, d_2 : 1..6; signal : \{red, yellow, green\}$$

(What are the types of *i*, *d*<sub>1</sub>, *d*<sub>2</sub> and *signal*?)

- *constrained* declarations, for example:

$$d_1, d_2 : 1..6 \quad \frac{d_1 + d_2 = 7}{}$$

$$signal : COLOR$$

$$\frac{}{signal \in \{red, yellow, green\}}$$

## Pairs & binary relations

A *binary relation* is a set of *pairs*. Example:

$$PHONE = 0.9999$$

$$phone : NAME \leftrightarrow PHONE \quad [or : P(NAME \times PHONE)]$$

$phone = \{ \dots$   
 $(aki, 4117),$   
 $(philip, 4107),$   
 $(doug, 4107),$   
 $(doug, 4136),$   
 $(philip, 0113),$   
 $(frank, 0110),$   
 $(frank, 6190),$   
 $\dots \}$

## Domain & Range

For a (binary) relation  $R : NAME \leftrightarrow PHONE$  we define

- the *domain* of  $R$ ,  $\text{dom } R = \{x : A \mid \exists y : B \bullet (x, y) \in R\}$ ,  
i.e. the set of all first elements of pairs in  $R$ .
- the *range* of  $R$ ,  $\text{ran } R = \{y : B \mid \exists x : A \bullet (x, y) \in R\}$ ,  
i.e. the set of all second elements of pairs in  $R$ .

**Example:**

$\text{dom } phone = \{\dots, aki, philip, doug, frank, \dots\}$   
 $\text{ran } phone = \{\dots, 4117, 4107, 4136, 0113, 0110, 6190, \dots\}$

# Functions

A *function*  $f : A \rightarrow B$  is a relation such that each element of  $\text{dom } f$  is linked to precisely one element  $f(x)$  of  $\text{ran } f$ , or more formally

$$\forall x : \text{dom } f \bullet \#\{y : B \mid (x, y) \in f\} = 1$$

- instead of  $f(x)$  we also write  $f \ x$  (*function application*)

- $A \rightarrow B$  denotes the set of all (partial) functions in  $A \rightarrow B$ , enabling declarations of the form  $f : A \rightarrow B$ .

We call such a function *partial* because it does not need to be defined for all  $x \in A$ .

## Total Functions & Injections

- a function  $f : A \rightarrow B$  is a *total function* if  $f(x)$  is defined for every element of its source set  $A$ , i.e. if  $\text{dom } f = A$ .

We write  $A \rightarrow B$  for the set of total functions in  $A \rightarrow B$ .

- a function  $f : A \rightarrow B$  is *injective* or *one-to-one* if different elements of  $\text{dom } f$  are mapped to different elements or  $\text{ran } f$ , i.e.  $\forall x_1, x_2 : \text{dom } f \bullet x_1 \neq x_2 \Rightarrow f(x_1) \neq f(x_2)$

We write  $A \rightarrowtail B$  for the set of injective functions in  $A \rightarrow B$



## Logical Connectives

Z has the following standard logical operators:

- *negation*:  $d \neg$  (*not d*)
- *conjunction*:  $d \vee b$  (*d and b*)
- *disjunction*:  $d \wedge b$  (*d or b*)
- *implication*:  $d \Rightarrow b$  (*d implies b or if d then b*)
- *equivalence*:  $d \Leftrightarrow b$  (*d if and only if b*)

# Quantifiers

Quantification introduces *local* variables into predicates:

- *universal quantification*:

$\forall$  declaration • predicate

(for all ... it holds that ...)

**Example:**

$\text{divides} : \mathbb{Z} \mapsto \mathbb{Z}$

$\forall d, n : \mathbb{Z} \bullet d \text{ divides } n \Leftrightarrow n \bmod d = 0$

- *existential quantification*:

$\exists$  declaration • predicate

(there exist ... such that ...)

**Example:**  $\exists i : ns \bullet i \leq nmax$

## Z and Boolean Types

Z does *not* have a built-in Boolean type !!!

So we do NOT write something like:

$$odd : \mathbb{Z} \rightarrow \text{BOOLEAN}$$

$$\frac{\forall n : \mathbb{Z} \bullet odd(n) \Leftrightarrow \exists m : \mathbb{Z} \bullet n = 2 * m + 1}{}$$

But we write:

$$odd_- : \mathbb{P} \mathbb{Z}$$

$$\forall n : \mathbb{Z} \bullet$$

$$odd(n) \Leftrightarrow \exists m : \mathbb{Z} \bullet n = 2 * m + 1$$

## Set Comprehensions

Sets can be defined using the *set comprehension* format

$\{ declaration \mid predicate \}$

We can define, for example:

- the set of non-zero numbers:

$$NONZERO == \{ i : \mathbb{Z} \mid i \neq 0 \}$$

- the point on a line with slope  $m$  and intercept  $b$

$$line == \{ x, y : \mathbb{Z} \mid y = m * x + b \}$$

The elements of this set are the *characteristic tuples* of *line* and have the form  $(x, y)$  with  $y = m * x + b$ .

A set-valued function for *issued*:

## An Alternative

Library

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...

$issued : READER \mapsto \mathbb{P} BOOK$

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$dom\ issued \subseteq readers$   
 $ran\ issued \subseteq \mathbb{P} collection$   
 $\forall r : dom\ issued \bullet \#issued(r) \leq maxloan$   
 $\forall r, r' : dom\ issued \bullet r \neq r' \Rightarrow issued(r) \cap issued(r') = \emptyset$

## Another Alternative

instead of *collection*, record what is on the shelf:

Library

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$on\_shelf : \mathbb{P} BOOK$   
 $readers : \mathbb{P} READER$   
 $issued : BOOK \leftrightarrow READER$

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$dom\ issued \cap on\_shelf = \emptyset$   
 $ran\ issued \subseteq readers$   
 $\forall r : ran\ issued \bullet \# \{ b : BOOK \mid issued(b) = r \} \leq maxloan$

## Yet Another Alternative

Record both the collection and what is on the shelf:

*Library*

*collection* :  $\mathbb{P} \text{ BOOK}$

*on-shelf* :  $\mathbb{P} \text{ BOOK}$

*readers* :  $\mathbb{P} \text{ READER}$

*issued* :  $\text{BOOK} \leftrightarrow \text{READER}$

$\text{dom issued} \cup \text{on-shelf} = \text{collection}$

$\text{dom issued} \cap \text{on-shelf} = \emptyset$

$\text{ran issued} \subseteq \text{readers}$

$\forall r : \text{ran issued} \bullet \#\{b : \text{BOOK} \mid \text{issued}(b) = r\} \leq \text{maxloan}$

Note that there is now redundancy (which can be convenient)

# Multiple Copies Of Books

$[TITLE, COPY, READER]$

$title : COPY \rightarrow TITLE$

Library

$collection : \mathbb{P} COPY$

$readers : \mathbb{P} READER$

$issued : COPY \leftrightarrow READER$

$dom\ issued \subseteq collection$

$ran\ issued \subseteq readers$

$\forall r : ran\ issued \bullet \# \{ b : COPY \mid issued(b) = r \} \leq maxloan$



## A Variant

We use *collection* for recording the relation between titles and copies:

$[TITLE, COPY, READER]$

$collection : COPY \mapsto TITLE$ $readers : \mathbb{P} READER$ $issued : COPY \mapsto READER$	$dom\ issued \subseteq dom\ collection$ $ran\ issued \subseteq readers$ $\forall r : ran\ issued \bullet \# \{ b : COPY \mid issued(b) = r \} \leq maxloan$
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Library

## Conclusions

- There are in general many alternative solutions to a specification problem.
- Which solution to choose is dependent on personal style and preference.
- Which solution is chosen will affect how easy it is to specify certain operations (see next lecture).
- Making a formal specification helps to think about a problem!