

Solution 1:

```
#include <iostream>
```

```
using namespace std;
```

```
struct Student{
```

```
    int ID,Credit;
```

```
    float CGPA;
```

```
};
```

```
Student userInput()
```

```
{
```

```
    Student s;
```

```
    cout<<"input the ID :";
```

```
    cin>>s.ID;
```

```
    cout<<"input the credit :";
```

```
    cin>>s.Credit;
```

```
    cout<<"input the CGPA :";
```

```
    cin>>s.CGPA;
```

```
    cout<<endl;
```

```
    return s;
```

```
}
```

```
void ShowDetailsID(Student s)
```

```
{
```

```
    cout<<"The students ID :"<<s.ID<<endl;
```

```
}
```

```
int main()
```

```
{
```

```
    Student student[5];
```

```
    for (int i = 0; i < 5; i++)
```

```
    {
```

```
        student[i]= userInput();
```

```
    }
```

```
    cout<<"Print all the student's IDs whose CGPA is more than 3.60"<<endl;
```

```
    for (int i = 0; i < 5; i++)
```

```
    {
```

```
        if (student[i].CGPA>3.60)
```

```
        {
```

```
            ShowDetailsID(student[i]);
```

```
        }
```

```
    }
```

```
    cout<<"Print all the student's IDs who have completed more than 60 credits"<<endl;
```

```
    for (int i = 0; i < 5; i++)
```

```
    {
```

```
        if (student[i].Credit>60)
```

```
        {
```

```
            ShowDetailsID(student[i]);
```

```
        }
```

```
    }
```

```
}
```

### **Solution 2:**

```
#include <iostream>
```

```
using namespace std;
```

```
#define MaxSize 8
```

```
class MyStack{
```

```
    private:
```

```
    int top=-1;
```

```
    char data[MaxSize];
```

```
    public:
```

```
    bool isFull()
```

```
{
```

```
    if (top>=(MaxSize-1))
```

```
    {
```

```
        cout<<"Stack is full"<<endl;
```

```
        return true;
```

```
    }
```

```
    else
```

```
    {
```

```
        return false;
```

```
    }
```

```
}
```

```
bool isEmpty()
{
    if (top== -1)
    {
        cout<<"Stack is Empty"<<endl;
        return true;

    }
    else
    {
        return false;
    }
}
```

```
void push(string e)
{
    if(!isFull())
    {
        for (int i = 0; i < e.length(); i++)
        {
            if (top+1<MaxSize){
                {
                    top++;
                    data [top]=e[i];
                }
            }
        }
    }
}
```

```

    }

}

}

void pop()
{

    if (!isEmpty()){
        char removed_element = data[top];
        top--;

    }

}

void showDetails()
{
    for (int i = 0; i <= top; i++)
    {
        cout<<data[i];
    }
    cout<<endl;

}

void showReverseElement()
{
    cout << "The reverse elements are: " << endl;
    for (int i = top; i >= 0; i--) {
        cout << data[i];
    }
}

```

```

    }
    cout << endl;
}

};

int main()
{
    MyStack stk;
    stk.push("Hello");
    cout<<"printing the element"<<endl;

    stk.showDetails();
    stk.showReverseElement();

    return 0;

}

```

### **Solution 3:**

```

#include <iostream>
using namespace std;
int main()
{

```

```
int n,sum=0;
cout<<"input size of the array : "<<endl;
cin>>n;
```

```
int arr[n];
```

```
cout <<"input Numbers"<<endl;
```

```
for(int i=0;i<n;i++)
```

```
{
    cin>>arr[i];
}
```

```
for(int i = 0; i<n;i++)
```

```
{
    sum =sum + arr[i];
}
```

```
double average = (double)sum/n;
```

```
cout <<"Average : "<<average;
```

```
}
```

**Solution 4:**

```
#include <iostream>
```

```
using namespace std;
```

```
int main() {
```

```
    int mat1[2][2], mat2[2][2], mat3[2][2], mat4[2][2], sum[2][2];
```

```
    cout << "Enter Elements of First Matrix: ";
```

```
    for (int i = 0; i < 2; i++) {
```

```
        for (int j = 0; j < 2; j++)
```

```
            cin >> mat1[i][j];
```

```
    }
```

```
    cout << "Enter Elements of Second Matrix: ";
```

```
    for (int i = 0; i < 2; i++) {
```

```
        for (int j = 0; j < 2; j++)
```

```
            cin >> mat2[i][j];
```

```
    }
```

```
    cout << "Enter Elements of Third Matrix: ";
```

```
    for (int i = 0; i < 2; i++) {
```

```
        for (int j = 0; j < 2; j++)
```

```
            cin >> mat3[i][j];
```

```
    }
```

```
    cout << "Enter Elements of Fourth Matrix: ";
```

```
    for (int i = 0; i < 2; i++) {
```

```
        for (int j = 0; j < 2; j++)
```

```
            cin >> mat4[i][j];
```



```
}
```

```
for (int i = 0; i < 2; i++) {  
    for (int j = 0; j < 2; j++)  
        sum[i][j] = mat1[i][j] + mat2[i][j] + mat3[i][j] + mat4[i][j];  
}
```

```
cout << "The sum of the four matrices is:\n";
```

```
for (int i = 0; i < 2; i++) {  
    for (int j = 0; j < 2; j++) {  
        cout << sum[i][j] << " ";  
    }  
    cout << endl;  
}
```

```
return 0;
```

```
}
```