PersonalRecord class:

* This class contains a no-argument constructor and one constructor that takes variable-length argument which have some basic personal details of a student.
* There are setters and getters for name, date of birth, age, gender and mobile number.
* toString() method is used to print these information in a particular format.

PersonalRecordList class:

* In this class, a Scanner is created to read data from file. java.io.File is used to create an instance of file using constructor new File(name of the file).
* There is a method called FiletoArrayList() in which file will be read using scanner class and there is a while loop to read name, date of birth, age , gender and mobile number in its iteration.
* Arraylist is used to store the personal information of a student.

PersonalGUI class:

* This class specifies the Graphical User Interface of the personal details of a student, therefore it extends the application as well as it overrides the start method.
* We are creating a gridpane for the fields of personal details of a student which are aligned in center and some specific values for padding, Hgap and Vgap. Labels are added in the gridpane for name, date of birth, age, gender and mobile number, and are set with specific value of column and row index.
* Buttons are created in this GUI class to add, delete, display, clear, search and update the information just by entering and then clicking on them. All the buttons are aligned BOTTOM\_CENTER with particular value for spacing.
* To keep all the stuff together, a gridpane is created and also an insets instance is constructed with four different offsets(top, bottom, left and right).
* Scene is created for specific root node with specific size in which title is defined named “Personal Details”, scene is specified which will be used in stage and then it is going to be displayed.
* addition, delete, search and exit methods are made to perform add details, delete details, search any record and exit from the window functions respectively.