Building a JavaScript Library

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August 18th, 2007 - Google Tech Talk

jQuery

- * Released Jan. 2006
- * Focus on DOM Traversal
- * Built in support for Events, Ajax, and Animations
- * Succinct code, small file size
- * Extensible via a plugin architecture

jQuery Samples

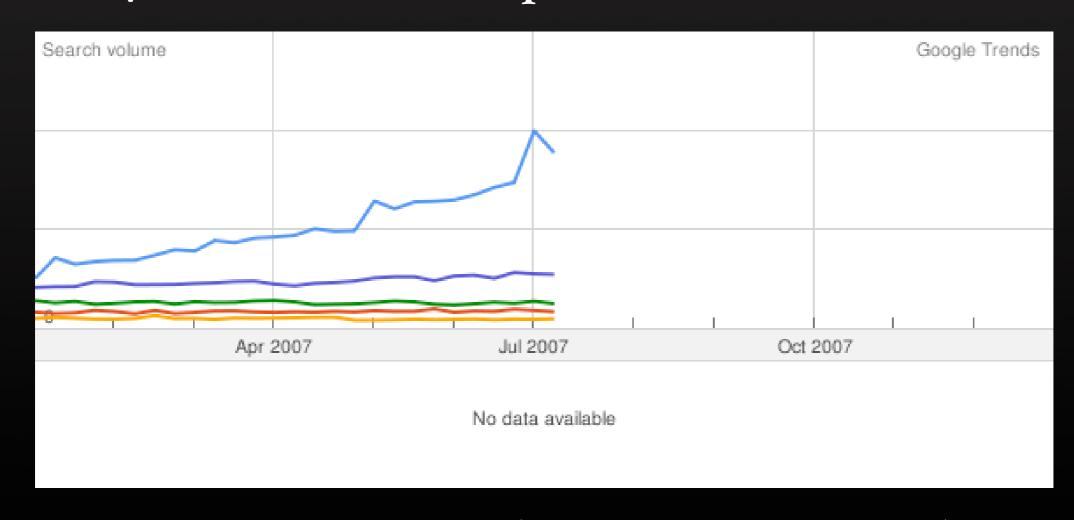
```
* $("#main div").addClass("test");
* $("#main").slideDown("slow");

* $("ul > li").click(function(){
        $(this).find("ul").toggle();
    });

* $("#contents").load("doc.html");
```

Doing something right?

- * -25 people on the jQuery Team
- * 1/4 million visitors per month



Fantastic Growth (via Google Trends)

FUEL

- * To be included in Firefox 3
- * A JavaScript library for extension developers
- Provides helpers for: Browser tabs, bookmarks, events, preferences
- * Written in pure JavaScript, extensible

FUEL Samples

```
* Application.prefs.all.forEach(function(p){
    if ( p.modified )
      // do something
  });
* Application.events.addListener("quit", fn);
+ Application.browser
       .open("http://google.com/").active = true;
  Application.bookmarks.all.forEach(function(cur){
      if ( cur.url.match(/google.com/) )
          cur.remove();
  });
```

Need to know:

- * Writing a Solid API
- Implementation
- Complex Applications
- * Browser Bugs
- Documentation
- * Testing
- Maintenance

Writing A Solid API

Orthogonal

- Perform Universal Actions
- CRUD your methods!add/remove/delete/modify
- * FUEL has the following on every object:
 - * .all, .add(...), .remove(...), .get(...)
- * jQuery was missing .removeAttr() for the first couple months (oops!)
- * Made a grid for FUEL, filled in the blanks

Fear Adding Methods

- * Methods can cause a support nightmare
- * Avoid adding, if you can
- Defer to extensibility
- * jQuery:
 - * Added .top(), .left(), .background()
 - * Duplicate of .css() unnecessary

Embrace Removing Code

- * Remove un-used code
- * Reduces the size of your API
- * Reduces your filesize
- * Make your code more maintainable
- * jQuery: Ran a poll to remove CSS 3 selectors.
- * Reduced size of the API by 47% in 1.1

Provide an Upgrade Path

- * Expect compatibility changes
- Provide transitional plugin
- Plugin for jQuery 1.1, for jQuery 1.0 users
 (+ documented in 3 languages)

Reduce to a common root

- * Look for common patterns
- * Reduce to its core and build up
- * jQuery:
 - * .eq(o), .gt(3), and .lt(2)
 - why not just implement slice?.slice(0,1) or .slice(1,4)

Consistency

- * Users can "expect" good naming
- Pick a naming scheme and stick with it
 - * .click() vs .onclick()
- Argument position
 - * .method(options, arg2, ..., callback)
- Callback context
 - * .method(function(){
 // this == DOMElement
 }):

Implementation

Evolution of a JavaScript Coder

- * "Everything is a reference!"
- * "You can do OO code!"
- * "Huh, so that's how Object Prototypes work!"
- * "Thank God for closures!"

Functional Programming

- Closures are essential
- Understand this snippet:
 - + (function(){
 // your code...
 })();
 - * Great for 'local variables'
- + Perfect for macros

```
var event = ['click','focus','blur',...];
jQuery.each(event,function(i,name){
    jQuery.prototype[name] = function(fn){
        return this.bind(name,fn);
    };
});
```

Quick Tip: Local Vars

```
    (function(){
        // your code...
        var test = false;

    this.method(function(){
        return test;
        });
    }).call(this);
}
```

- * Locally-scoped variables
- * Access to instance

Encapsulation

- * Contain all of your code to a scope
- Hide your code and prevent it from leaking
- * All of your code should be wrapped in a:
 - * (function(){
 // your code...
 })();
- * BONUS! Your code compresses really well with Dojo Compressor, et. al.

Namespacing

- * Use as few global variables as feasible
- * One namespace is optimal (see: Dojo, Yahoo UI, jQuery, MochiKit)
- Questions to ask:
 - * Can my code coexist with other random code on the site?
 - * Can my code coexist with other copies of my own library?
 - * Can my code be embedded inside another namespace?

Don't Extend Native Objects

- Down this path lies great pain and suffering
- Impossible to get DOM extensions working cross-browser
- * Object.prototype kills kittens
- * JS 1.6 methods cause conflicts:
 - * elem.getElementsByClassName
 - * array.forEach, .map, .filter

Perform Type Checking

- * Make your API more fault resistant
- * Coerce values wherever possible
 - * .css(Number) becomes:
 .css(Number + "px")
 - .map(String) becomes:.map(new Function(String))
- Error messages
 - Quite useful
 - Byte-costly
 - * Solution: Move to 'debugging' extension

Quick Tip for OO

* Tweak your Object constructor

```
* function jQuery(str, con){
    if ( window == this )
        return new jQuery(str, con);
    // ...
}
```

* Make it easier for users:

```
new jQuery("#foo") becomes:
jQuery("#foo")
```

Quick Tip for Errors

- * Never gobble errors
- ◆ Ignore the templation to try{...}catch(e){}
- * Improves debug-ability for everyone

Complex Applications

Extensibility

- * Your code should be easily extensible
 - ★ Methods: jQuery.fn.method = fn;
 \$(...).method();
 - ◆ Selectors: jQuery.expr[':'].foo = "..."; \$(":foo")
 - Animations: jQuery.easing.easeout = fn;
 .animate({height: 100}, "slow", "easeout");
- * Write less, defer to others
- * Makes for cleaner code
- Foster community and growth

Pure OO Code

- * Object-Oriented is only one answer
- JavaScript != Java
- * Not a good solution
 - * At least not until JavaScript 2
 - * Classes, Packages, etc.

Custom Events

- * The answer lies in custom events
- Dojo, jQuery, Yahoo UI just added to Prototype
- Components trigger events and listen for others
 - .bind("drag",fn)
 - .trigger("refresh")

Browser Bugs

The Quirksmode Problem

- * Fantastic resource
- * Tells you where problems are
- * Doesn't tell you how to fix them
- * Need to focus on problem sets
 - * Events
 - * Get Attribute
 - * Get Element Style

Solving a Problem

- * Some issues are solved in depth
 - * DOM Events
 - + DOM Traversal
- * Many still require hard work:
 - * getAttribute
 - * getComputedStyle
- Permute your test cases, look for edge cases

When to run the fix

- * Typical thought progression:
 - * "I'll just look at the useragent"
 - * "I'll just detect to see if an object exists"
 - * "I'll just think of an elegant solution to the problem"
 - * "I'll just look at the useragent"

Documentation

Structured

- * Provide a clear format
- * Users can build new views with it
 - * No API view is perfect
- * jQuery users built:
 - * API browsers
 - Cheat sheets
 - * Widgets
 - **+** Translations
- * An API for your API!

Users Want to Help

- * Make barrier to helping very low
- * Answer: Keep your docs in a wiki
- Only do this if you've already written all of your docs
 - + Wiki != Documentation
- * Use templates to maintain structure

Focus on Leverage

- Write the docs that will get the most benefit
- * Rough Priority:
 - User-centric API
 - * Plugin authoring
 - * Docs on writing docs
 - * Advanced plugin authoring

Write the Docs Yourself

- * It isn't glamorous, but it's essential
- * You must buckle-down and do it yourself
- * Improves your longevity and uptake

Testing

1000% Essential

- Don't trust any library that doesn't have a test suite
 - * Good: Prototype, MochiKit, jQuery, Yahoo UI
- * Write your own suite (they're pretty easy)
- * Be sure to handle async tests
 - * Ajax
 - Animations
- * Pass in all supported browsers

Test-Driven Development

- Write test cases before you tackle bugs
- * Find devs who love to write test cases
- * Check for failures before commit
- Pure JS DOM (running in Rhino) can help spot obvious errors
 - pre_commit hook in SVN, if you can*cough* Google Code *cough*

Future of Testing

- * Distributed Multi-Browser Testing
- * How it works:
 - Report results back to central server
 - * Server pushes new tests/code to clients
 - * Repeat
- * jQuery and Prototype are very interested in this (expect something soon)
- Test against browser nightlies
 - * See: JS lib test cases in Mozilla trunk

Maintenance

Tackling New Bugs

- * Create a rapid test environment
 - * ./gen.sh bugnum (domlajax|selector|...)
- * Your test suite must be passing
- Have good coverage
- Always test in all supported browsers to avoid regressions
- Check unsupported browsers before release
 - * Don't want them to crash/error out

Use Your Community

- Use your community as a sounding board
 - * Gauge the usefulness of features
- * Users are great for finding weird edge cases
- Pay attention to repeat questions
 - * Indicative of problem in API design
 - or lack of documentation

Maintain Focus

- Very, very, important
- Users generally choose libraries for ideological reasons
- Breaking your ideology will alienate your users
- * jQuery: Small, concise, code. Small download, light core, easily extensible.
- Use plugins to divert functionality from your core

More Details

- * Contact Me: jeresig@gmail.com
- * More details:
 - http://ejohn.org/
 - http://jquery.com/
 - + http://wiki.mozilla.org/FUEL

Fun

Fun With One Liners

- * "I'm not suggesting that one-liners are the heart of all programming. But they can be the hook to get someone exploring. A single line of code simply shows that a language can be focused. And it lets a beginner get comfortable with the basic atoms." why
- jQuery allows for fantastic one liners

One-Liners

```
* $("div.section")
  $("div.section").removeClass("section").hide();
   $("div.section")
     .find("dt")
       .addClass("section")
       .click(function(){
         $(this).next().toggle();
      })
     .end()
     .find("dd")
       .hide()
       .filter(":first")
         .show()
       .end()
     .end();
```

One-Liners

* Remove unsightly anonymous functions!

```
$("div.section")
 .find("dt")
   .addClass("section")
   .onclick()
     .next().toggle().end()
   .end()
 .end()
 .find("dd")
   .hide()
   .filter(":first")
      .show()
    .end()
 .end();
```

```
* $("div.section")
     find("dt")
       addClass("section")
       click(
         next()
           toggle()
     end()
     find("dd")
     hide()
       filter(":first")
         show()
       end()
     end()
```

```
* $("div.section"
    find("dt"
        addClass("section")
        click(
            next(
                 toggle())))
    find("dd"
    hide()
    filter(":first"
        show())))
```

Lisp-y!

```
* ($ "div.section"
        (find "dt"
            (addClass "section")
            (click (next (toggle))))
        (find "dd"
            (hide)
            (filter ":first"
                 (show)))))
```

Python-y!

```
div.section:
    dt:
        addClass "section"
        click
        next toggle
    dd:
        hide
        :first: show
```

- Give it a try: http://ejohn.org/apps/jquery2/