

Introduction to Software Architecture

Philippe Collet (95%. of slides from Sébastien Mosser) Lecture #1





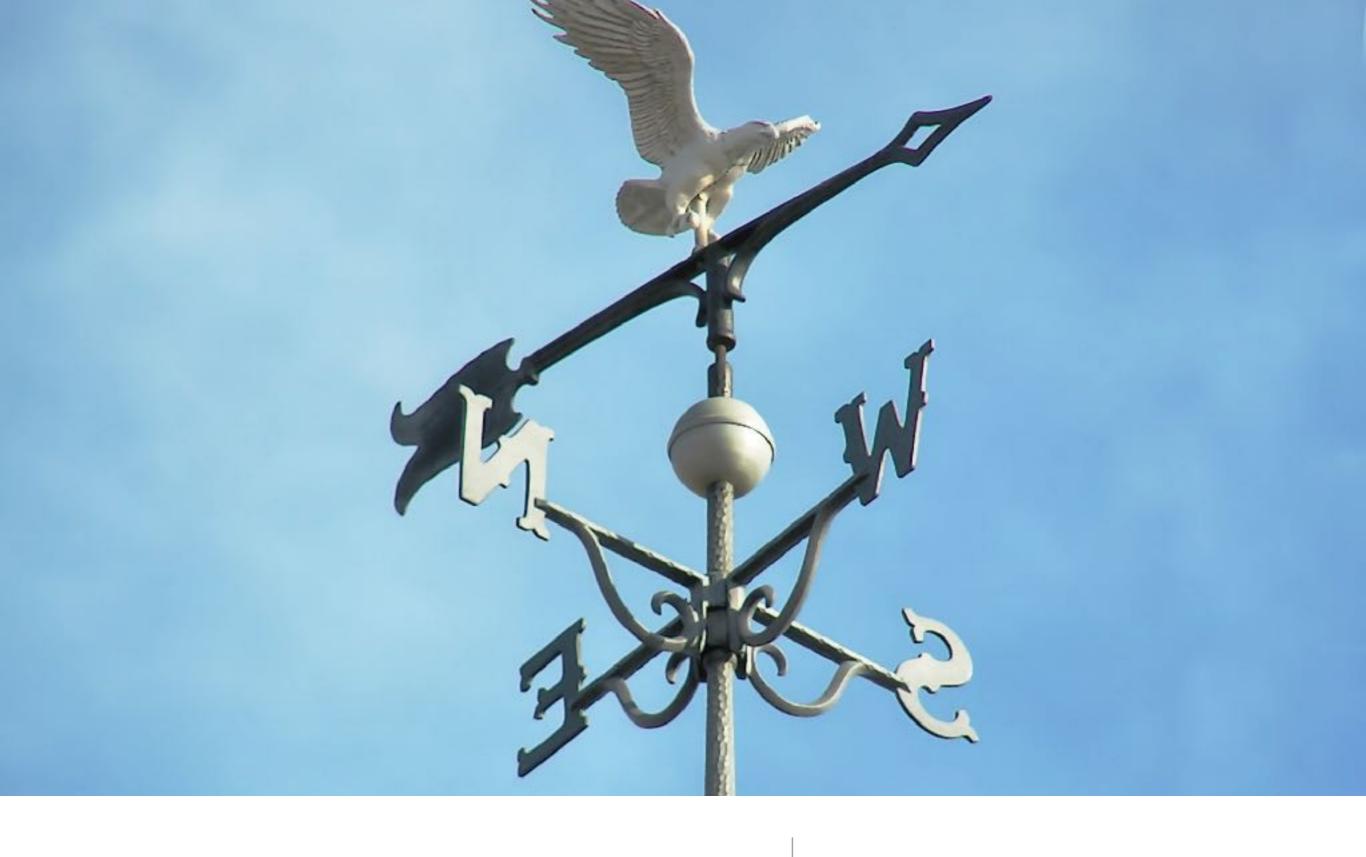
Architecture?

The art or science of building; esp. the art or practice of designing and building edifices for human use, taking both aesthetic and **Dractical factors** into account.

Architect?

Beautiful architectures

do MOCE with LESS.



Organization

ISA & DevOps as a Single Module

Week		Friday Morning				Friday Afternoon			
	Date	08:00 - 09:00	09:00 - 10:00	10:15 - 11:15	11:15 - 12:15	13:30 - 14:30	14:30 - 15:30	15:45 - 16:45	16:45 - 17:45
4	29/01/2021	Kickoff J2E EJB (3h pre-recorded)			Project kick-off	DevOps overview	TD DevOps on TCF		
5	05/02/2021	Ski Week (canceled)							
6	12/02/2021	Project work		EJB ORM	Test	Project work			
7	19/02/2021	Project work		View point	Interoperability & WS	Artifactory	Multi-plan CI	Projec	t work
8	26/02/2021	Project work					Project work		
9	05/03/2021	Winter Break							
10	12/03/2021	Project work			(buffer)	Whiteboard	Project work		
11	19/03/2021	Technical interview (Minimal & Viable Product)				Technical interview (Minimal & Viable Product)			
12	26/03/2021	Project work		Arch Dojo	Docker	Project work			
13	02/04/2021	Project work		Persistence	Compose	Project work			
14	09/04/2021	Project work			Stateful Services	Kubernetes	Project work		
15	16/04/2021	Project work			Interceptors	tbd	Project work		
16	23/04/2021	Project work			(buffer)	(buffer)	Project work		
17	30/04/2021	Easter Break							
18	07/05/2021	Technical interview (Final Deliverable)				Technical interview (Final Deliverable)			
19	14/05/2021	Exam				Exam	Project work		

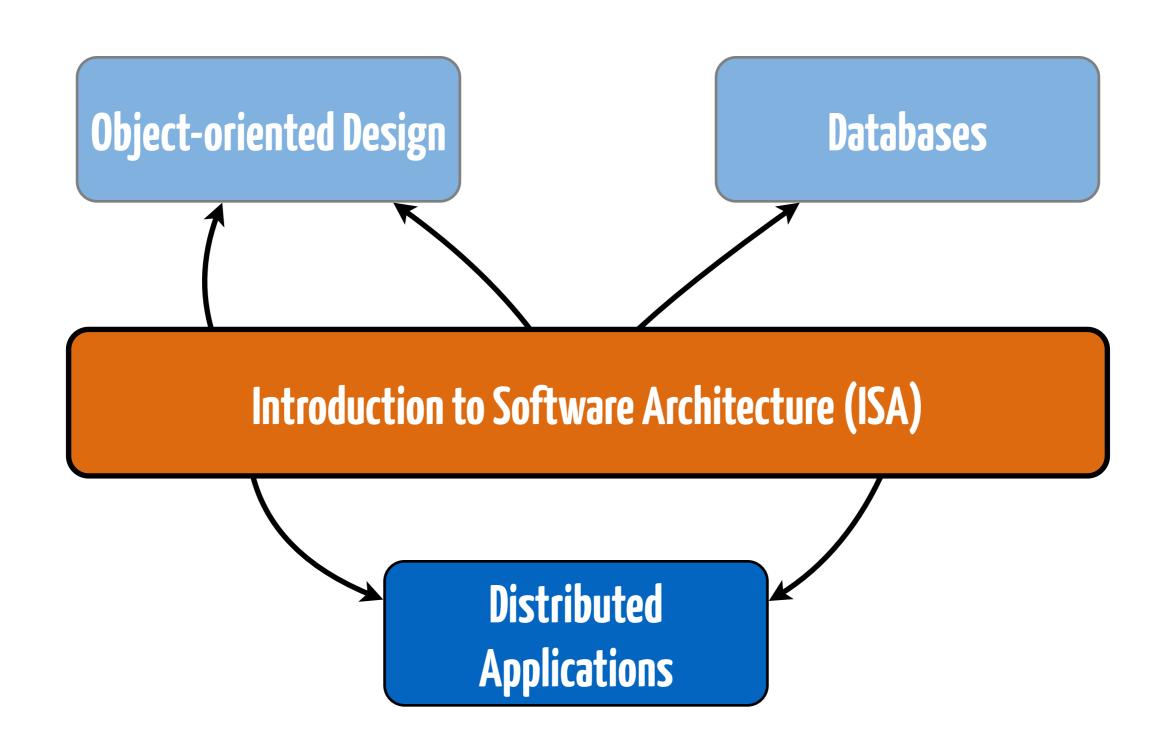
Shared Case study & Technological Stack

Contract

- Students:
 - Be on time (lectures, labs)
 - Project involvement
 - Prepare when asked for
- Staff:
 - One-week latency feedback
 - Availability (slack)



Intro. to Soft. Arch.: Dependencies



The team



ISA



Anne-Marie Déry **Polytech**



Nassim Bounouas **SQUAD (AL 2019)**



Philippe Collet **Polytech**





Guilhem Molines IBM



Salah Dahmoul Sequoiasoft (AL 2017)



Laura Lopez Greencom (AL 2020)



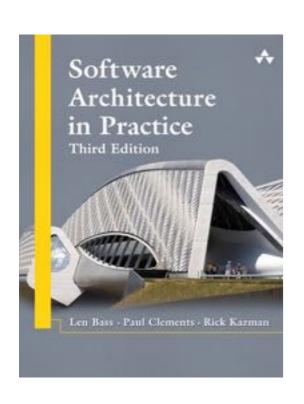
Nathan Strobbe TriPica (AL 2020)

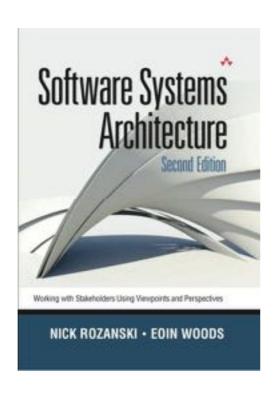


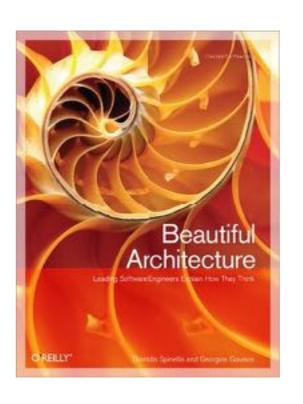
Nikita Rousseau **SQUAD (AL 2019)**

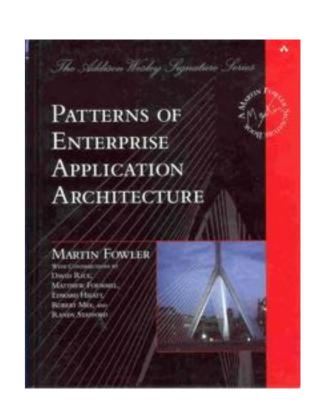


Bibliography (technologically independent)







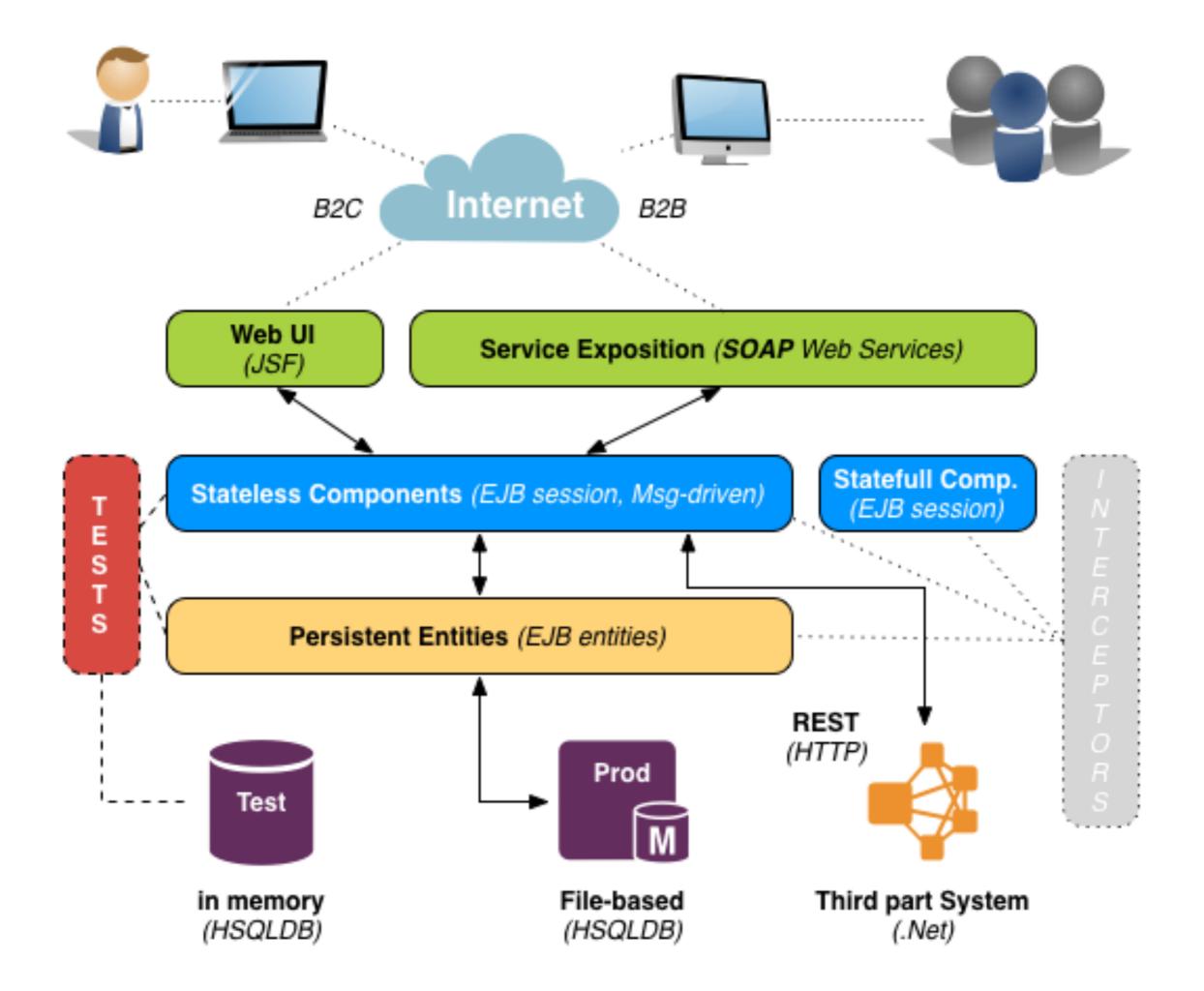


[SAiP, 2012]

[SSA, 2011]

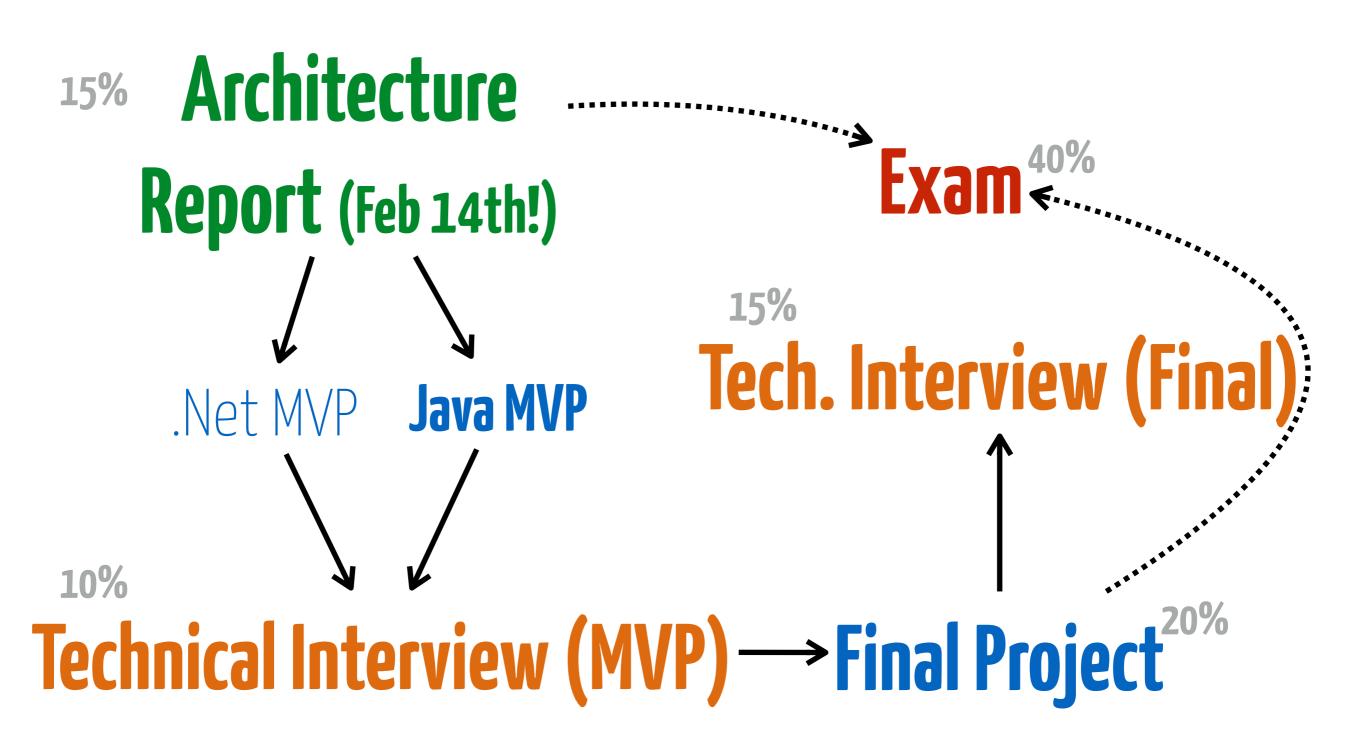
[BA, 2009]

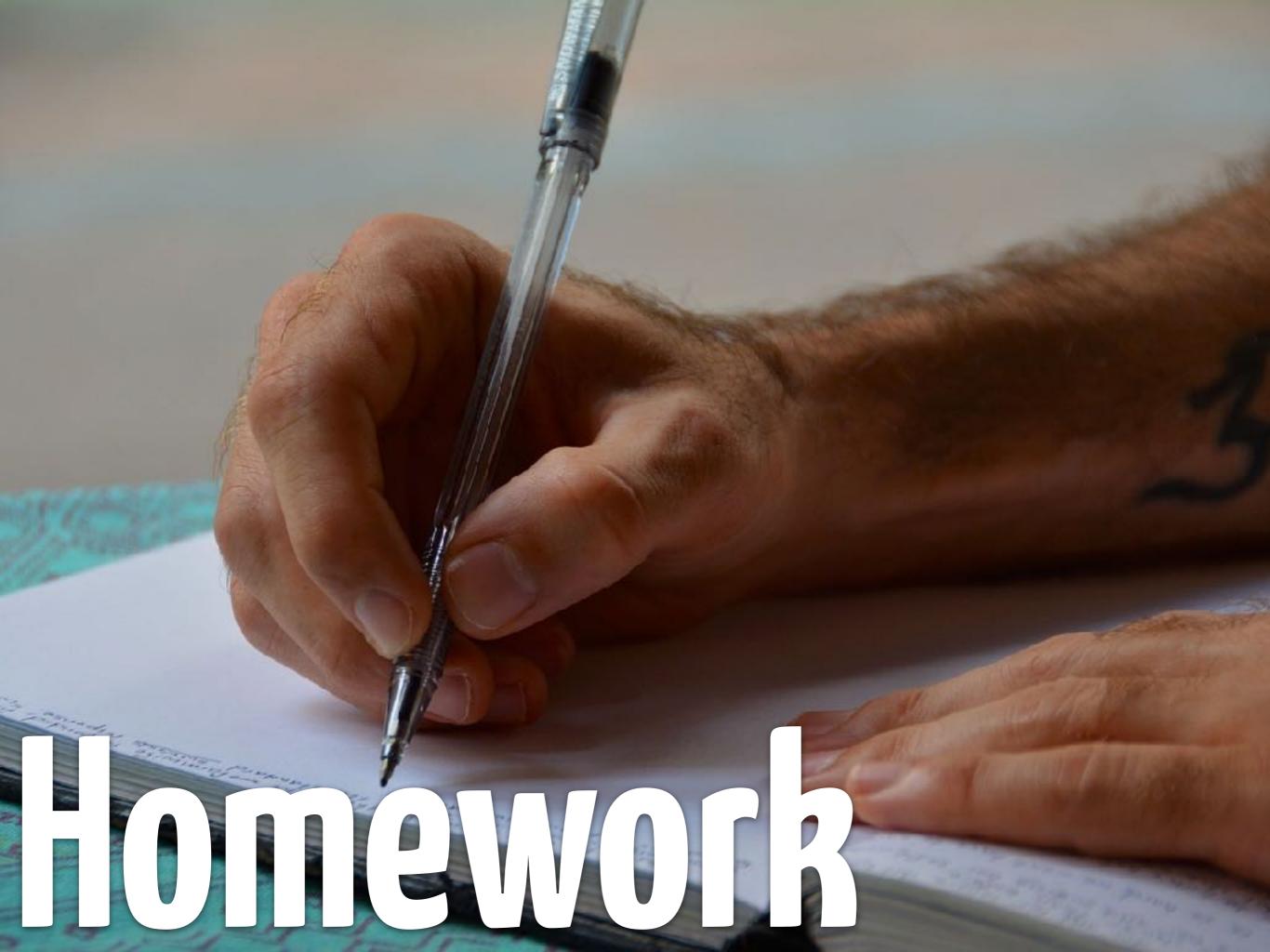
[PoEAA, 2002]



Evaluation (dependency graph)







Today

Building teams of 5

Setup: GitHub classroom / repo / kanban

Compiling & Understanding TCF (The Cookie Factory)

Start the project understanding

Deivery Sunday 14th, February, 8:00pm

Architecture document on the git (~10 pages long)

- Use cases diagrams;
- Business objects definition as class diagram;
- Interfaces pseudo-code definition (e.g., Java like);
- Components described by a component diagram;

Each artefact must be justified with respect to its relevance in your architecture.