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Plămădeală Anastasia Scanner
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Problema 1
import java.util.Scanner;
public class Homework {
public static void main (String []args) {
Scanner keyboard= new Scanner (System.in);
int h =keyboard.nextInt();
int min= keyboard. nextInt();
int total= h*60+min;
System.out.println(h+" ore(h)");
System.out.println(min+ " minute(min)");
System.out.println(total+ " minute in total(min)");
keyboard.close();
}
}
Problema 2
import java.util.Scanner;
public class Homework {
public static void main (String []args) {
Scanner keyboard= new Scanner (System.in);
int c1= keyboard.nextInt();
int c2= keyboard.nextInt();
System.out.println(c1+" lungimea primei catete(cm)");
System.out.println(c2+" lungimea celei de a doua catete(cm)");
System.out.println(Math.sqrt (Math.pow (c1, 2)+ Math.pow(c2, 2))+ "
lungimea ipotenuzei(cm)");
keyboard.close();
}
}
Problema 3
import java.util.Scanner;
public class Homework {
public static void main (String []args) {
Scanner keyboard=new Scanner(System.in);
double p=keyboard.nextDouble();
double m=keyboard.nextDouble();
double k=m*100/p;
System.out.println(p+"% se pierd la uscarea fructelor");
System.out.println(m+" kg de fructe uscate");
System.out.println(k+" kg de fructe trebuiesc cumparate");
keyboard.close();
}
```