

# Pseudocode

## **program.rb**

1. welcome message
2. ask name from users and store the information
3. ask user "what is your goal" and give a 2 suggestion (get fit or lose weight)
4. define this information as a number and he/she can choose as a number ( 1. get fit or 2 . lose weight )
5. use the information to redirect user.
6. classified the information as instances variable ( use info later)
7. use the information on loop.

## **goal.rb**

1. use the user\_info to achieve the goal (get fit or lose weight).
2. puts type user information , weight and store info
3. use case statement or if statement
4. if user just choose to input "get fit", print tips

## **calculate\_calories.rb**

1. calculate accordingly with the user information the calories
2. and input user "score" using colorize or gems

## **score\_position.rb**

1. after the "score position" users can choose for menu suggestion
2. ask user which menu would like to choose (non-vegan or vegan) and print

3. gets input and create a if statement and boolean statement on that process
4. if user wants to use menu suggestion if (yes, please!) print the files
5. if (no, thank you!) quit program