

# Angular





# **Template Forms**

VALIDADE

**VALOR** 

DIRTY, PRISTINE E TOUCHED

```
D
```

```
<form>
    <input type="text" name="name" ngModel/>
</form>
```

#### FORM RASTREIA OS CAMPOS COM NGMODEL

```
form (valid)
... name (valid)
```

```
RD
```

```
<form>
    <input type="text" name="name" ngModel/>
</form>
```

#### FORM RASTREIA OS CAMPOS COM NGMODEL

```
form (invalid)
```

:... name (invalid)



```
<form>
   <input type="text" name="name" [ngModel]="username"/>
</form>
                                                        ONE-WAY
@Component({...})
export class UserComponent {
                                                        BINDING
  username: string = "Nome do usuário"
```



```
<form>
 <input type="text" name="name" [(ngModel)]="username"/>
</form>
                                                       TWO-WAY
@Component({...})
export class UserComponent {
                                                        BINDING
  username: string = "Nome do usuário"
```



```
<form #myForm="ngForm">
   <input type="text" name="name" ngModel/>
   <input type="text" name="lastname" ngModel/>
   <input type="text" name="address" ngModel/>
   <button [disabled]="myForm.invalid"/>
</form>
```

NGFORM PERMITE ACESSAR PROPRIEDADES DO FORMULÁRIO



# **NGMODEL**

VALID | INVALID

PRISTINE | DIRTY

UNTOUCHED TOUCHED





## **VALIDATORS**

REQUIRED

PATTERN - REGEX

MINLENGTH & MAXLENGTH





## CLASSES CSS

NG-VALID NG-INVALID

NG-PRISTINE | NG-DIRTY

NG-UNTOUCHED NG-TOUCHED