USE CASE - NATALIA HERRERA

Use Case: A customer order and pay an order

Actors: Customer/ System Mode: App Online

Objective: Allow customers to order coffee and other products and complete payment.

Rules of Initiation:

1. Customer logs in to their account with user ID and password.

2. Customer accesses the menu to view available items.

- 3. Customer adds items to their order, with the system displaying updated prices and items.
- 4. Customer proceeds to payment for the order.

DESCRIPTION OF THE MAIN SCENARIO:

Actor	System
A customer requests access with	1.The system validates the access
their user ID and password	code; it displays the available
	transactions.
2 A customer Selects 'Store Menu'	The system Displays product
to view available products.	availability for the selected store.
Customer selects products from	Calculates total price and displays
the menu	it to the customer.
4. Customer confirms order and	4. The system Processes payment,
enters payment details.	registers the order, and initiates
	preparation, then confirms the order.

Rules of Termination:

- · Order is successfully placed and paid for.
- · System generates a receipt.
- · If payment is declined, the order is not processed.

Alternative Cases:

The access code or password is invalid;	1. The system displays the message
Payment method is declined	The system displays to try a different payment method

Additional Cases:

- · Customer adjusts (adds/removes items) order before final confirmation.
- · Customer views past orders and has an option to reorder.

Additional Requirements:

Transaction processing time must not exceed 5 seconds.

Messages:

- · "Payment successful. Your order number is #[Order Number]."
- · "Login failed. Please check your user ID and password and try again."
- · "Payment declined. Please try a different payment method."