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1  // EXAM #2 Sample Solution Card
2  // Instructions
3  // *****
4  /* Complete the definition of the following MUTABLE class named Card.
5     Each instance of the class (i.e. each object) will represent a poker card with a
6     suit and a rank.
7
8  Your job consists of completing the following tasks:
9
10 Complete the definition of the cardInCommon method
11 Complete the definition of the removeJokers instance method
12 Complete the definition of findHighCard instance method
13 Complete the definitions of the isInDeck instance method
14 Complete the definitions of the cardValue instance method
15 */
16 // Sample Solution
17 // *****
18
19 /**
20  * Card Class
21  */
22 public class Card {
23
24     /**
25      * Enum types for the card variables
26      * - Suit
27      * - Rank
28      */
29     enum Suit { CLUBS, DIAMONDS, HEARTS, SPADES }
30     enum Rank { JOKER, A, TWO, THREE, FOUR, FIVE, SIX, SEVEN, EIGHTH,
31                NINE, TEN, J, Q, K }
32
33     Suit suit;
34     Rank rank;
35
36     /**
37      * Main card class
38      * @param s
39      * @param r
40      */
41     public Card(Suit s, Rank r) {
42         suit = s;
43         rank = r;
44     }
45
46     /**
47      * Checks if two cards are the same.
48      * @param arg0
49      */
50     @Override
51     public boolean equals(Object arg0) {
52         if(!(arg0 instanceof Card)) { return false; }
53         Card c = (Card) arg0;
54         return suit == c.suit && rank == c.rank;
55     }
56
57     /**
58      * Compares two cards.
59      * Returns == to 0 if both cards are equal.
60      * Returns > to 0 if the target object is bigger than the given card.
61      * Returns < to 0 if the target object is smaller than the given card.
62      */
63     public int compareTo(Card o) {
64         if (rank.compareTo(o.rank) == 0)
65             return this.suit.compareTo(suit);

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66         else
67             return this.rank.compareTo(o.rank);
68
69     }
70
71     /**
72     * Exercise 1
73     * Checks true if there are any cards in common between two decks.
74     * @param deck1
75     * @param deck2
76     * @return
77     */
78     public static boolean cardInCommon(Card[] deck1, Card[] deck2) {
79         for(int i = 0; i < deck1.length; i++) {
80             for(int j = 0; j < deck2.length; j++) {
81                 if(deck1[i].equals(deck2[j])) {
82                     return true;
83                 }
84             }
85         }
86         return false;
87     }
88
89     /**
90     * Exercise 2
91     * Returns a new deck with all the Joker cards removed
92     * from the original deck given how many joker cards are
93     * in the given array.
94     * @param deck
95     * @param jokerCount
96     * @return
97     */
98     public static Card[] removeJokers(Card[] deck, int jokerCount) {
99         Card[] newDeck = new Card[deck.length-jokerCount];
100         int index = 0;
101         for(Card c: deck) {
102             if(c.rank != Rank.JOKER) {
103                 newDeck[index++] = c;
104             }
105         }
106         return newDeck;
107     }
108
109     /**
110     * Exercise 3
111     * Returns the High Card (Card with the Highest Value)
112     * if available. (Ignore Poker Rules)
113     * Hint: Use the method CompareTo() Method.
114     * @param deck
115     * @return
116     */
117     public static Card findHighCard(Card[] deck) {
118         if(deck.length == 0) return null;
119         Card highest = deck[0];
120         for(int i = 1; i < deck.length; i++) {
121             if(highest.compareTo(deck[i]) < 0) {
122                 highest = deck[i];
123             }
124         }
125         return highest;
126     }
127
128     /**
129     * Exercise 4
130     * Returns true only if the target object is present inside
131     * the given array.
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132     * @param deck
133     * @return
134     */
135     public boolean isInDeck(Card[] deck) {
136         for(Card c: deck) {
137             if(this.equals(c)) {
138                 return true;
139             }
140         }
141         return false;
142     }
143
144     /**
145     * Exercise 5
146     * Returns the value of a card based on the rank.
147     *
148     * Cards with rank Two to Ten have the same value as its name.
149     * Rank Joker is zero.
150     * Rank J, Q, K is 13, 14 and 15 respectively.
151     * Rank A is 21.
152     *
153     * Hint: The enum types that is called .ordinal() which returns the
154     * value assigned based on its position in the enum type list.
155     * @return
156     */
157     public int cardValue() {
158         if(this.rank == Rank.A) return 21;
159         if(this.rank.ordinal() >= 11) return this.rank.ordinal()+2;
160         return this.rank.ordinal();
161     }
162 }
163
164 // Tests
165 // *****
166
167 import static org.junit.Assert.*;
168
169 import org.junit.Before;
170 import org.junit.Test;
171
172 public class CardTester {
173
174     Card jokerDiamondCard;
175     Card jokerClubsCard;
176     Card AceHeartsCard;
177     Card twoDiamondCard;
178     Card twoDiamondCard2;
179     Card fiveSpadesCard;
180     Card nineHeartsCard;
181     Card tenClubsCard;
182     Card jHeartsCard;
183     Card qHeartsCard;
184     Card kSpadesCard;
185
186     @Before
187     public void setUp() {
188         jokerDiamondCard = new Card(Card.Suit.DIAMONDS, Card.Rank.JOKER);
189         jokerClubsCard = new Card(Card.Suit.CLUBS, Card.Rank.JOKER);
190         AceHeartsCard = new Card(Card.Suit.HEARTS, Card.Rank.A);
191         twoDiamondCard = new Card(Card.Suit.DIAMONDS, Card.Rank.TWO);
192         twoDiamondCard2 = new Card(Card.Suit.DIAMONDS, Card.Rank.TWO);
193         fiveSpadesCard = new Card(Card.Suit.SPADES, Card.Rank.FIVE);
194         nineHeartsCard = new Card(Card.Suit.HEARTS, Card.Rank.NINE);
195         tenClubsCard = new Card(Card.Suit.CLUBS, Card.Rank.TEN);
196         jHeartsCard = new Card(Card.Suit.HEARTS, Card.Rank.J);
197         qHeartsCard = new Card(Card.Suit.HEARTS, Card.Rank.Q);

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198         kSpadesCard = new Card(Card.Suit.SPADES, Card.Rank.K);
199     }
200
201     @Test
202     public void cardInCommonTest() {
203         // Decks
204         Card[] emptyDeck = new Card[0];
205         Card[] JokerD2D2D9H = { jokerDiamondCard, twoDiamondCard, twoDiamondCard2,
            nineHeartsCard };
206         Card[] QH2D10C = { qHeartsCard, twoDiamondCard, tenClubsCard };
207         Card[] KSJockerC5S = {kSpadesCard, jokerClubsCard, fiveSpadesCard };
208
209         // Empty Arrays
210         assertFalse("The first array is empty.", Card.cardInCommon(emptyDeck,
            JokerD2D2D9H));
211         assertFalse("The second array is empty.", Card.cardInCommon(QH2D10C, emptyDeck));
212
213         // Cards In Common
214         assertTrue("The same array have cards in common.", Card.cardInCommon(QH2D10C,
            QH2D10C));
215         assertTrue("They have the 2 of Diamonds in Common.", Card.cardInCommon(
            JokerD2D2D9H, QH2D10C));
216
217         // No Cards In Common
218         assertFalse("They have no cards in common.", Card.cardInCommon(JokerD2D2D9H,
            KSJockerC5S));
219         assertFalse("They have no cards in common.", Card.cardInCommon(KSJockerC5S,
            JokerD2D2D9H));
220
221     }
222
223     @Test
224     public void removeJokerTest() {
225         Card[] emptyDeck = new Card[0];
226         Card[] KSJockerC5S = { kSpadesCard, jokerClubsCard, fiveSpadesCard };
227         Card[] TenCJockerC9HJokerD = { tenClubsCard, jokerClubsCard, nineHeartsCard,
            jokerDiamondCard };
228         Card[] JockerDeck = {jokerClubsCard, jokerDiamondCard };
229         Card[] JokerD2DJokerCJokerD = { jokerDiamondCard, twoDiamondCard, jokerClubsCard
            , jokerDiamondCard };
230
231         // Empty Deck
232         Card[] emptyDeckResult = Card.removeJokers(emptyDeck, 0);
233         assertEquals("Result should be empty", 0, emptyDeckResult.length);
234
235         // One Joker
236         Card[] KSJockerC5SResult = Card.removeJokers(KSJockerC5S, 1);
237         assertEquals("Result should have two items", 2, KSJockerC5SResult.length);
238         assertEquals("Item 1 should be King of Spades", kSpadesCard, KSJockerC5SResult[0
            ]);
239         assertEquals("Item 2 should be Five of Spades", fiveSpadesCard,
            KSJockerC5SResult[1]);
240
241         // Two Jokers
242         Card[] TenJockerC9HJokerDResult = Card.removeJokers(TenCJockerC9HJokerD, 2);
243         assertEquals("Result should have two items", 2, TenJockerC9HJokerDResult.length);
244         assertEquals("Item 1 should be Ten of Clubs", tenClubsCard,
            TenJockerC9HJokerDResult[0]);
245         assertEquals("Item 2 should be Nine of Hearts", nineHeartsCard,
            TenJockerC9HJokerDResult[1]);
246
247         // Only Jokers
248         Card[] JockerDeckResult = Card.removeJokers(JockerDeck, 2);
249         assertEquals("Result should be empty", 0, JockerDeckResult.length);
250
251         // Three Jokers

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252     Card[] JokerD2DJokerCJokerDResult = Card.removeJokers(JokerD2DJokerCJokerD, 3);
253     assertEquals("Result should have one items", 1, JokerD2DJokerCJokerDResult.
length);
254     assertEquals("Item 1 should be Two of Diamonds", twoDiamondCard,
JokerD2DJokerCJokerDResult[0]);
255 }
256
257 @Test
258 public void findHighCardTest() {
259     Card[] emptyDeck = new Card[0];
260     Card[] oneCardDeck = { qHeartsCard };
261     Card[] NineHKSJockerC5S = {nineHeartsCard, jokerClubsCard, kSpadesCard,
fiveSpadesCard };
262     Card[] JokerD2DJokerC2DJokerD = { jokerDiamondCard, twoDiamondCard,
jokerClubsCard, twoDiamondCard2, jokerDiamondCard };
263
264     assertTrue("There are no cards in the deck.", Card.findHighCard(emptyDeck)==null
);
265     assertEquals("It should return the only card.", qHeartsCard, Card.findHighCard(
oneCardDeck));
266     assertEquals("It should return the highest card.", kSpadesCard, Card.
findHighCard(NineHKSJockerC5S));
267     assertEquals("It should return the first high card.", twoDiamondCard, Card.
findHighCard(JokerD2DJokerC2DJokerD));
268 }
269
270 @Test
271 public void isInDeck() {
272     Card[] emptyDeck = new Card[0];
273     Card[] oneCardDeck = { qHeartsCard };
274     Card[] NineHKSJockerC5S = {nineHeartsCard, jokerClubsCard, kSpadesCard,
fiveSpadesCard };
275     Card[] JokerD210CD2D9H = { jokerDiamondCard, twoDiamondCard, tenClubsCard,
twoDiamondCard2, nineHeartsCard };
276
277     assertFalse("The deck has no cards", qHeartsCard.isInDeck(emptyDeck));
278     assertFalse("The deck has no Ten of Clubs", tenClubsCard.isInDeck(
NineHKSJockerC5S));
279
280     assertTrue("The deck has the Five of Spades", fiveSpadesCard.isInDeck(
NineHKSJockerC5S));
281     assertTrue("The deck has the Two of Diamonds", twoDiamondCard.isInDeck(
JokerD210CD2D9H));
282
283 }
284
285 @Test
286 public void cardValue() {
287
288     assertEquals("Card is a Joker should return 0", jokerDiamondCard.cardValue(), 0);
289     assertEquals("Card is an Ace should return 21", AceHeartsCard.cardValue(), 21);
290     assertEquals("Card is an Two should return 2", twoDiamondCard.cardValue(), 2);
291     assertEquals("Card is an Five should return 5", fiveSpadesCard.cardValue(), 5);
292     assertEquals("Card is an Ten should return 10", tenClubsCard.cardValue(), 10);
293     assertEquals("Card is an J should return 13", jHeartsCard.cardValue(), 13);
294     assertEquals("Card is an Q should return 14", qHeartsCard.cardValue(), 14);
295     assertEquals("Card is an k should return 15", kSpadesCard.cardValue(), 15);
296
297 }
298
299 }
300
301
302 // *****

```