Section 2

Introduction to Functional Programming in Python Part 1

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Section 2 - References

About Python Functional Programming

https://realpython.com/python-functional-programming/#:~:text=In%20functional%20programming%2C%20a%20program,advantages%20over%20other%20programming%20paradigms.

Why Functional Programming Matters

http://www.md.chalmers.se/~rjmh/Papers/whyfp.pdf

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What is a Functional Language?

Opinions differ, and it is difficult to give a precise definition, but generally speaking:

- Functional programming is style of programming in which the primary method of computation is the application of functions to arguments;
- A functional language is one that supports and encourages the functional style.

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Historical Background

1920s - 1940s:





Alonzo Church and Haskell Curry develop the <u>lambda calculus</u>, a simple but powerful mathematical theory of functions. $_{\mbox{\scriptsize Sep}\ 2022}$

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Historical Background

1960s:



John McCarthy develops <u>Lisp</u>, the first functional language. Some influences from the <u>lambda calculus</u>, but still retained variable assignments.

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Historical Background

1978:



John Backus publishes award winning article on <u>FP</u>, a functional language that emphasizes <u>higher-order functions</u> and <u>calculating with programs</u>.

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Historical Background

1999:

HASKELL⁹⁸



The definition of <u>Haskell 98 published</u>, providing a long-awaited stable version of the language.

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Principles- Functional Programs

- •No Side effects
- •No variable assignment
- •A Function has no effect other than calculating its value

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Key Features- Functional Programs

- •Higher Order Functions
- •Lazy Evaluation
- •Currying
- •Lambda Expressions
- •List Processing

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Functional Programs

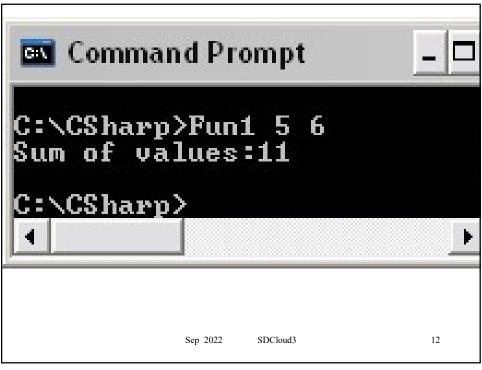
- •Program consists only of Functions
- •Main program is a function, receives input as parameters
- •May in turn be defined as other functions

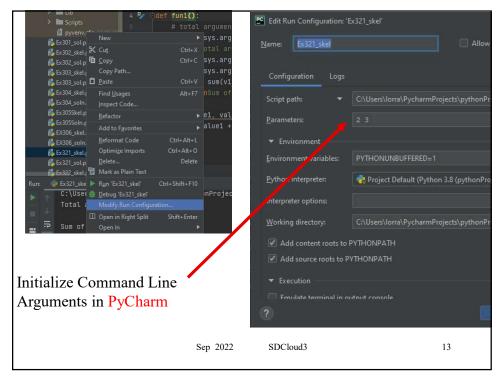
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```
Functional Programs
import sys
def fun1():
  # total arguments
  n = len(sys.argv)
  print("Total arguments passed:", n)
  v1 = int(sys.argv[1])
  v2 = int(sys.argv[2])
  result = sum(v1,v2)
  print("\nSum of {0},{1} = {2}".format(v1,v2,result))
def sum(value1, value2):
  return value1 + value2
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                                                           11
fun1()
                                                              11
```





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```
File Edit View Navigate Code Refactor Run Tools VCS Window Help pythonProject-Ex321_skel.py
                                             ♣ ▼ Ex321_skel ▼ ▶ # □ Q 0
Include
Lib
                    def fun1():
                    # total arguments
   ***
     Process finished with exit code 0
  -
PyCharm 2021.1.3 available // Update... (today 10:13)
                                                     3:1 Python 3.8 (pythonProject) 🧣 🕕
Running the Code
                            Sep 2022
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                                                                    14
```

```
Ex321-
                                      Modify so v1,v2,v3 are entered as
                                      Command-line arguments
def fun1():
  v1 = 4
  v2 = 6
  v3 = 14
  result = max(v1,v2,v3)
  print("\nmax of \{0\},\{1\},\{2\} = \{3\}".format(v1,v2,v3,result))
def max(value1, value2,value3):
  if (value1>value2 and value1 > value3):
    return value1
  elif (value2>value1 and value2 > value3):
     return value2
  else:
                                    max of 4,6,14 = 14
    return value3
fun1()
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                                                                 15
                                                                     15
```

Functional Programming -

Function result only depends on input parameters

Always returns same result for a given parameters

Order of function calls irrelevant:

$$f(x)=2*x+1 => f(2)=5$$
 always

Next: A counter example

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```
Sample call produces different results
def fun1():
                                        Not Allowed in FP
  global v3
  v1=int(sys.argv[1])
  v2=int(sys.argv[2])
  v3 = 1
  result1 = add(v1,v2) # 1<sup>st</sup> Call
  v3 = 2
  result2 = add(v1,v2) # 2<sup>nd</sup> Call
  print("\n{0},{1}: 1st Call = {2}, 2nd = {3}"
                             .format(v1,v2,result1,result2))
def add(value1, value2):
  global v3
  return value 1 + value 2 + v3
fun1()
                        7,2: 1st Call = 10, 2nd = 11
```

```
•Postpose do operation until you are
Lazy Exaluation
def fun1():
                             •sure you need to do it
   target=int(sys.argv[1])
   list1 = [2,5,8,11]
   list2 = [1,5,9,11]
   result1 = search(target, list1) # No Lazy Evaluation
   result2 = search(target, list2)
   if (result1 == True or result2 == True):
       print("\n {0} Found in Lists".format(target))
   else:
       print("\n {0} Not Found in Lists".format(target))
def search (target, list):
   print('Search')
                                         Search
   if (target in list):
                                         Search
     return True
   else:
     return False
                           Sep 2022
                                          8 Found in Lists
```

```
Lazy Exaluation
def fun1():
                   # No Lazy Evaluation
                                               Search
  result1 = search(target, list1)
                                               Search
  result2 = search(target, list2)
  if (result1 == True or result2 == True):
                                                8 Found in Lists
 def fun1():
                    # Lazy Evaluation
  if (search(target, list1) == True or search(target, list2) == True):
                                                Search
                                                 8 Found in Lists
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```

No Side-effects - Summary

- •No global variables
- •No variable assignment
- •Function just calculates a value based on input parameters

Next: Another counter example, variable assignment

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```
def fun1():
    n=int(sys.argv[1])
    result1 = factorial(n)
    print("\n Factorial {0} = {1}:".format(n,result1))

def factorial(n):
    res=1
    for el in range(1,n+1):
        res = res * el  # variable reassignment
    return res
fun1()

Factorial 4 = 24:
```

Recursion

Most Functional Programming Languages use recursion

- avoids variable assignment
- facilitates Lazy Evaluation

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```
def fun1():
    n=int(sys.argv[1])
    result1 = factorial(n)
    print("\n Factorial {0} = {1}:".format(n,result1))

def factorial(n):
    if (n==0):
        return 1
        else:
        return n * factorial (n-1)

fun1()

Pactorial 4 = 24:
```

```
Ex322 Rewrite using Recursion
def fun1():
  a = int(sys.argv[1])
  b = int(sys.argv[2])
  result1 = addInRange(a,b)
  print("Sum of Values {0} to {1}={2}:".format(a,b,result1))
def addInRange(first, last):
  result=0
  for el in range(first, last+1):
                                      Sum of Values 2 to 6=20:
     result += el
  return result
                                     # 2+3+4+5+6
                      addInRange(2,5) = 2 + addIntRange(3,5)
                      addInRange(3,2) = 0
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                                                           25
```

Functional Programming

Two other key features

- List Processing
- Polymorphic Types

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Recursion with Lists addList[]=0 def main(): addList[2,5,2,8] = 2 + addList[5,2,8]list1 = [2, 5, 2, 8]result = addList(list1) print('Sum of All Elements = {0}'.format(result)) def addList(listp): if len(listp)==0: return 0 else: # remove first first=listp.pop(0)return first + addList(listp) Sum of All Elements = 17 main() May 19 2011

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```
def main():
 list1 = [2, 5, 2, 8, 7, 3, 2, 5]
                                                            Search
  target = int(input('Enter Target: '))
  result = searchTarget(list1, target)
  print('{0} Found in List = {1} '.format(target, result))
                                  Enter Target:
def searchTarget(listp, tar):
                                  Element 6 found in list = False
  if len(listp)==0:
                                  Enter Target:
   return False
                                  Element 8 found in list = True
 else:
   first=listp.pop(0) # remove first
    if (first==tar):
     return True
    else:
      return searchTarget(listp,tar)
                          searchtTarget([],2) = False
                         searchTarget([2,5,6,1],2) = True
    May 19 2011
                         searchTarget([3,5,6,1],2) = searchTarget([5,6,1],2)
```

```
and Polymorphic Types
class Point:
                            List
  def init (self, a, b):
                                   def fun1():
    self. x = a
                                     list = [Name('John','Smith'),
    self. y = b
                                           Point(2,3),
                                            Name('Peter','Shine')]
  def myPrint(self):
                                     printList(list)
    print('(',self. x, ',',
               self. y, ')')
                                   def printList(list):
                                     for el in list:
class Name:
                                          el.myPrint()
  def init (self, f, s):
    self. first=f
                                     Name= John Smith
    self. surname=s
                                     Name= Peter Shine
  def myPrint(self):
    print('Name=',self. first,
                  self.
                        surname)
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                                                               29
```

```
def fun1():
  s1=Student('Jones', 47)
  s2=Student('Shine', 66)
  s3=Student('White', 55)
  s4=Student('Smith',34)
  s5 = Student('Peters', 44)
  list = \{1:s1, c 2:s2, 3:s3, 4:s4, 5:s5\}
  target = input('Enter Name:')
  result = checkMark(list,target) # return 0 if not in list
  if (result==0):
     print('{0} not in the list'.format(target))
  else:
     print('{0} Mark = {1}'.format(target, result))
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                                                            31
```

```
def checkMark(list , target):
    if (len(list)==0):
        return 0
    else:
        student = list.popitem()[1]
        if (student.readName()==target):
            return student.readMark()
        else:
            return checkMark(list,target)

fun1()

Enter Name:

White Mark = 55

Enter Name:
a a not in the list
```

```
def fun1():
    s1=Student('Jones', 47)
    s2=Student('Shine', 66)
    s3=Student('White', 55)
    s4=Student('Smith',34)
    s5 = Student('Peters', 44)
    list = {1:s1, 2:s2,3:s3, 4:s4, 5:s5}
    result = sumAllMarks(list) # return 0 if not in list
    print('Sum of All Marks = {0}'.format(result))
```

Complete the Recursive Method 'sumAllMarks' to add all Student marks

Sum of All Marks = 246

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Functional Programming -other key features

- •Higher Order Functions
- •Lazy Evaluation
- $\bullet Currying \\$
- •Lambda expressions (Nameless functions)

Python Achieves this using lambda (nameless) functions

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```
Lambda Functions

def main():
    val1 = int(input('Enter Value1: '))
    val2 = int(input('Enter Value2: '))
    val3 = int(input('Enter Value2: '))
    total = x(val1, val2,val3)
    print('Total=', total)

x = lambda a, b, c: a + b + c

main()

Nameless Functions

May 19 2011

Lambda Functions

Enter Value1:

Enter Value2:

Inter Value3:

Inter Value4:

Inter V
```

```
def main():
 val1 = int(input('Enter Value1: '))
 val2 = int(input('Enter Value2: '))
 val3 = int(input('Enter Value2: '))
 total = calculate(x,val1, val2,val3)
  print('Total=', total)
                             Higher Order Functions
x = lambda a, b, c : a * b * c
                                Enter Value1:
def calculate(f,a,b, c):
                                Enter Value2:
  return f(a,b,c)
                                Enter Value2: 4
main()
                                Total= 24
    May 19 2011
```

```
Normal Use of Lambda Functions

def main():
    val1 = int(input('Enter Value1: '))
    val2 = int(input('Enter Value2: '))
    val3 = int(input('Enter Value2: '))
    total = calculate( (lambda a, b, c : a - b - c) ,val1, val2,val3)
    print('Total=', total)

def calculate(f,a,b, c):
    return f(a,b,c)
    main()

Enter Value2:
    Inter Value2:
    Total= 2
```

```
Ex324 Complete the follow application
def main():
 val1 = int(input('Enter Value1: '))
 val2 = int(input('Enter Value2: '))
 val3 = int(input('Enter Value3: '))
 val4 = int(input('Enter Value4: '))
 result1 = hMax(pAdd,val1, val2,val3,val4)
 print('Max of Added Pairs=', result1)
 result2 = hMax( pSub ,val1, val2,val3,val4)
 print('Max of Subtracted Pairs=', result2)
                           Enter Value1: 5
pAdd = lambda a, b : a + b
                           Enter Value2: I
def hMax(f,a,b, c, d):
                           Enter Value3: 🀠
 hMax(pAdd,5,1,6,4)
                           Enter Value4: 🦚
 hMax (6, 10) = 10
                           Max of Added Pairs= 10
 hMax(pSub,5,1,6,4)
                           Max of Subtracted Pairs= 4
 hMax (4, 2) = 2
```

Built in Lambda fns in Python

```
# Program to filter out only the even items from a list my_list = [1, 5, 4, 6, 8, 11, 3, 12] new_list = list(filter(lambda x: (x\%2 == 0), my_list))

print(new_list)

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```

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Built in Lambda fns in Python

```
# Program to add 1 to each element of list

my_list = [1, 2,3,4,5,6]

new_list = list(map(lambda x: (x+1), my_list))

print(my_list)

print(new_list)

[1, 2, 3, 4, 5, 6]

[2, 3, 4, 5, 6, 7]
```

Currying of Functions

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Currying of Functions

```
# After stepping values by 3, list those < 6

my_list = [1,2,3,4,5,6,7,8,9]

new_list = list(filter(lambda x:(x<6),

list(map(lambda x: (x+3), my_list))))

Output from this map is a list

This becomes an input to filter

print(new_list)

[1, 2, 3, 4, 5, 6, 7, 8, 9]

[4, 5]
```