~~Create a class called ChangeButton~~

~~Create 3 buttons~~

~~Add action listeners~~

~~When the buttons are clicked they should change colour (one red, one green, one blue)~~

~~Button.setBackground(Color.RED) [rename as needed….]~~

~~Create a second class called ChangePanel~~

~~Create 3 buttons~~

~~Create 1 label~~

~~When the buttons are pressed, the label states which one was pressed, and background of panel changes colour (works the same as buttons). Choose any colours you like.~~

~~Create tester classes…..~~

~~Ensure both classes work~~