

## 5.7 Vector push\_back

### Appending items to a vector

A programmer can append a new element to the end of an existing vector using a vector's **push\_back**. Ex: `dailySales.push_back(521)` creates a new element at the end of the vector `dailySales` and assigns that element with the value 521.

#### PARTICIPATION ACTIVITY

#### 5.7.1: The vector `push_back()` function.

Start

✓ 2x speed

```
#include <iostream>
#include <vector>
using namespace std;

int main() {
    unsigned int i;
    vector<int> dailySales;

    cout << "Size before: " << dailySales.size();

    dailySales.push_back(521);
    dailySales.push_back(440);
    dailySales.push_back(193);
    dailySales.push_back(317);

    cout << ", after: " << dailySales.size() << endl;
    cout << "Contents:" << endl;
    for (i = 0; i < dailySales.size(); ++i) {
        cout << " " << dailySales.at(i) << endl;
    }

    return 0;
}
```

92	521	dailySales.at(0)
93	440	dailySales.at(1)
94	193	dailySales.at(2)
95	317	dailySales.at(3)
96		
97		
98		
99		

(size)

Size before: 0 , after: 4

Contents:

521  
440  
193  
317

Feedback?

#### PARTICIPATION ACTIVITY

#### 5.7.2: Vector `push_back()`.

- 1) If vector `itemPrices` has two elements with values 45, 48, what

does `itemPrices.size()` return?


[Show answer](#)

- 2) If `itemPrices` has element values 45, 48, then after `itemPrices.push_back(38)`, what are `itemPrices`' element values? Type answer as: 50, 60, 70


[Show answer](#)
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## Vector `pop_back()` and `back()`

The following table summarizes a few common functions dealing with the back (or last element) of a vector.

Table 5.7.1: Functions on the back of a vector.

<b><i>push_back()</i></b>	<pre>void push_back(const int newVal);</pre> <p>Append new element having value <code>newVal</code>.</p>	<pre>// playersList initially 55, 99, 44 (size is 3) playersList.push_back(77); // Appends new element 77 // playersList is now 55, 99, 44, 77 (size is 4)</pre>
<b><i>back()</i></b>	<pre>int back();</pre> <p>Returns vector's last element. Vector is unchanged.</p>	<pre>// playersList initially 55, 99, 44 cout &lt;&lt; playersList.back(); // Prints 44 // playersList is still 55, 99, 44</pre>
<b><i>pop_back()</i></b>	<pre>void pop_back();</pre> <p>Removes the last element.</p>	

```
// playersList is 55, 99,
44 (size 3)
playersList.pop_back(); //
Removes last element
// playersList now 55, 99
(size 2)

cout <<
playersList.back(); //
Common combination of
back()
playersList.pop_back();
// followed by pop_back()
// Prints 99. playersList
becomes just 55

cout <<
playersList.pop_back(); //
Common error:

// pop_back() returns void
```

Shown for vector<int>, but applies to other types.

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The program below declares a vector `groceryList`, which is initially empty. As the user enters grocery items one at a time, the program uses `push_back()` to append the items to the list. When done, the user can go shopping, and is presented one list item at a time (which the user presumably finds and places in a shopping cart). The program uses `back()` to get each item from the list and `pop_back()` to remove the item from the list. When the list is empty, shopping is finished.

Note that because the program removes items from the end of the list, the items are presented in reverse order.

Figure 5.7.1: Using `push_back()`, `back()`, and `pop_back()`: A grocery list example.

```
Enter grocery items or type
done.
Oranges
Apples
Bread
Juice
done

Enter any key for next item.
Juice  a
Bread  a
Apples a
Oranges a

Done shopping.
```

```
#include <iostream>
#include <vector>
#include <string>
using namespace std;

int main() {
    vector<string> groceryList; // Vector storing shopping
list
    string groceryItem;        // Individual grocery items
    string userCmd;            // User input

    // Prompt user to populate shopping list
    cout << "Enter grocery items or type done." << endl;
    cin >> groceryItem;
    while (groceryItem != "done") {
        groceryList.push_back(groceryItem);
        cin >> groceryItem;
    }

    // Display shopping list
    cout << endl << "Enter any key for next item." << endl;
    while (groceryList.size() > 0) {
        groceryItem = groceryList.back();
        groceryList.pop_back();
        cout << groceryItem << " ";
        cin >> userCmd;
    }
    cout << endl << "Done shopping." << endl;

    return 0;
}
```

[Feedback?](#)**PARTICIPATION  
ACTIVITY**

## 5.7.3: Vector back() and pop\_back() functions.

- 1) If itemPrices has elements 45, 22, 38, what does price = itemPrices.pop\_back() assign to price? Type Error if appropriate.

**Check**[Show answer](#)

- 2) If itemPrices has elements 45, 22, 38, what does price = itemPrices.back() assign to price? Type Error if appropriate.

**Check**[Show answer](#)

- 3) If itemPrices has elements 45, 22, 38, what is the vector after itemPrices.back() is called? Type answer as: 50, 60, 70

  
**Check**[Show answer](#)

- 4) If itemPrices has elements 45, 22, 38, then after itemPrices.pop\_back(), what does itemPrices.at(2) return? Type Error if appropriate.

  
**Check**[Show answer](#)[Feedback?](#)**CHALLENGE  
ACTIVITY**

## 5.7.1: Appending a new element to a vector.



Append newValue to the end of vector tempReadings. Ex: If newValue = 67, then tempReadings = {53, 57, 60} becomes {53, 57, 60, 67}.

```
1 #include <iostream>
2 #include <vector>
3 using namespace std;
4
5 int main() {
6     const int NUM_ELEMENTS = 3;
7     vector<int> tempReadings(NUM_ELEMENTS);
8     int newValue;
9     unsigned int i;
10
11     for (i = 0; i < tempReadings.size(); ++i) {
12         cin >> tempReadings.at(i);
13     }
14
15     cin >> newValue;
16
17     /* Your solution goes here */
18     tempReadings.push_back(newValue);
19
20     for (i = 0; i < tempReadings.size(); ++i) {
21         cout << tempReadings.at(i) << " ";
```

**Run**

✓ All tests passed

✓ Testing vector size with inputs: 53 57 60 67

Your value

4

✓ Testing vector elements with inputs: 53 57 60 67

Your output

53 57 60 67

✓ Testing vector size with inputs: -43 -30 -35 -31

Your value

4

✓ Testing vector elements with inputs: -43 -30 -35 -31

Your output

-43 -30 -35 -31

[Feedback?](#)

**CHALLENGE  
ACTIVITY**

5.7.2: Removing an element from the end of a vector.



Remove the last element from vector ticketList.

```
1 #include <iostream>
2 #include <vector>
3 using namespace std;
4
5 int main() {
6     const int NUM_ELEMENTS = 3;
7     vector<int> ticketList(NUM_ELEMENTS);
8     unsigned int i;
9
10    for (i = 0; i < ticketList.size(); ++i) {
11        cin >> ticketList.at(i);
12    }
13
14    /* Your solution goes here */
15    ticketList.pop_back();
16
17    for (i = 0; i < ticketList.size(); ++i) {
18        cout << ticketList.at(i) << " ";
19    }
20    cout << endl;
21}
```

Run



✓ All tests passed

✓ Testing size with inputs: 5 100 12

Your value

✓ Testing elements with inputs: 5 100 12

Your output

✓ Testing size with inputs: 4 -4 3

Your value

✓ Testing elements with inputs: 4 -4 3

Your output

[Feedback?](#)**CHALLENGE  
ACTIVITY**

## 5.7.3: Reading the vector's last element.



Write a statement to print "Last mpg reading: " followed by the value of mpgTracker's last element. End with newline. Ex: If mpgTracker = {17, 19, 20}, print:

**Last mpg reading: 20**

```
1 #include <iostream>
2 #include <vector>
3 using namespace std;
4
5 int main() {
6     const int NUM_ELEMENTS = 3;
7     vector<int> mpgTracker(NUM_ELEMENTS);
8     int i;
9
10    for (i = 0; i < mpgTracker.size(); ++i) {
11        cin >> mpgTracker.at(i);
12    }
13
14    /* Your solution goes here */
```

```
15 cout << "Last mpg reading: "<< mpgTracker.back()<< endl;  
16  
17 return 0;  
18 }
```

**Run**

✓ All tests passed

✓ Testing with inputs: 17 19 20

Your output

Last mpg reading: 20

✓ Testing with inputs: 30 20 40

Your output

Last mpg reading: 40

✓ Testing with inputs: 14 20 16

Your output

Last mpg reading: 16

[Feedback?](#)