NATALIA VOZHDAEVA
Front-end developer
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PROFILE

I'm a Front-end Developer with experience in HTML, CSS, Javascript and TypeScript – Including OOP and the ability to deliver pixel-perfect and adaptive layouts. Created more than 10 landing pages (with interactive elements, such as pagination, carousels, burger menus, virtual keyboard, etc), two apps using React, two SPA with pure JS and two with TS, developed a lot of single fragment stuff, such as comment-form, goods cards, accordion, etc.

Was a member of a teams, which developed construction investment application and crypto startup.

I have been developing since 2020. Have a bit of experience with React and Angular. Love coding, love work, and love to communicate. I'm a quick learner and have got high attention to detail. Adaptable, driven, and responsible.

PORTFOLIO

https://nataliavozhdaeva.github.io/portfolio/

KEY COMPETENCIES

- Front-end programming
- Coding cross-browser, responsive web-pages
- Web Applications
- Object-Oriented Programming
- Experience in Figma, Photoshop
- Kanban, Jira
- Accuracy of work
- Adaptable and responsible

EXPERIENCE

Win-Win club, HTML&JS-coder   **Jun 2023 – Aug 2023**

Responsibilities:
- Use HTML, CSS, JavaScript and PHP to recreate website
- Translate designs and wireframes into high-quality code
- Codes cross-browser and liquid HTML files
- Implement small fixes/features (burger-menu, dynamic rendering)
- Collaborate with Manager to ensure that work is understood and completed on time
- Work both autonomously and collaboratively with the team

Achievements:
Created nine pages, each in several modifications: every of them include adaptive and liquid layout and is built from smaller sub-components that may be reusable. In several pages I used PHP for dynamic rendering components and rendering data from server.

BIOM dev, Front-end Developer   **Mar 2023 – Jun 2023**

Responsibilities:
- Use HTML, Preact, and Tailwind to create a user-friendly website
- Work with development teams to design and develop a responsive and user-friendly website
- Codes cross-browser, responsive HTML files
- Implement small fixes/features
- Developing and implementing user interface components
- Fixing layout issues with Tailwind or HTML
- Engaging and interacting with technical and non-technical staff

Achievements:
Created two components: both of them include **adaptive**, **liquid layout**, and light and dark theme, which are built from smaller sub-**components** and may be **reusable**. One of them I rebuilt from the previous developer, whose code was maladaptive. I broke it down into components and rewrite.

RSSchool, Student   **Dec 2022 – Present**

Responsibilities:
- Producing websites and web application user interfaces
- Building reusable components and front-end libraries
- Fixing layout issues with HTML, CSS, JavaScript or TypeScript
- Working with API and async functions
- Manage different projects at the same time
- Code-review
- Ensure builds of projects are delivered on time and with high quality
- Be informed about developments of technologies/industry trends and implement them into operations and projects.

Achievements:
I created two landings: both of then include **PixelPerfect**, adaptive, liquid layout; burger-menu for small screens, and **customized** and interactive components such as select-list, accordion, cards-list with focus-changing depending on the user's selection, slider-carousel, and pagination.
Created SPA: with actual time and date, a weather widget for the user's city, a quote of the Day (**async**); with an **audio player**; with remote background collection (also async); with module components (**webpack**).
Created CSS-trainer on **TypeScript** (also using webpack).

Created a lot of **single fragment stuff**, such as virtual keyboard, accordion on pure CSS, etc.
Solved a lot of different **algorithm tasks** (like binary searching, sorting, converting, etc).

HTML-academy, Student   Apr 2022 – Jul 2022
Responsibilities:
- Designed and built the front end of native web applications
- Built reusable components
- Fixed layout issues with CSS, JavaScript, or HTML
- Stayed up-to-date with the latest web development trends and technologies

Achievements:
Developed **SPA** with: **REST API**; **progressive loading**; "shake effect" for interactive components when the server doesn't respond; adding and deleting comments; **filtering, sorting**, and user's rating.
Moreover, I fixed bugs in the academy's code.

Rubius Academy, Student   Feb 2021 – Apr 2021
Responsibilities:
- Coded cross-browser, responsive HTML files
- Produced websites and web application user interfaces
- Developed and implementing user interface components
- Ensure builds of projects are delivered on time and with high quality

Achievements:
Created a **landing** for a Beauty salon (HTML, SCSS, JS, Bootstrap), where realized the service's tabs switching (plugin, JS); the modal window for order, and photo's carousel (@fancybox, JS); **gulp** and **webpack** building, **CRUD operations.**
Developed the **CRM** for the salon **with Reac**t.
Created an order form providing choosing a service, date, and master through server's API.

Tomsk State University of Control Systems and Radioelectronics, Student   Jan 2020 – Mar 2020
Responsibilities:
- Used HTML, CSS, and Javascript to create user-friendly web pages
- Designed and building the front-end of web pages
- Coded cross-browser, responsive HTML files
- Built front-end user interfaces with an excellent eye for design and ease of use

Achievements:
Created a **landing** for a store, with **HTML5, Flex**, and **CSS-animation**. Got experience in **jQuery** and **Canvas**.
Realized visual effects such as **parallax** and **js-animations**.

SKILLS

Markup languages: HTML5 (BEM), CSS (Flex, Grid, Animation, SCSS), Bootstrap.
Programming languages: JavaScript (Vanilla, OOP, jQuery), TypeSc.
Frameworks: React, Preact, Tailwind, Angular.
Web technologies: REST API, Ajax, Gulp, Webpack.
Other tools: GIT, Figma, Photosop, Kanban.
Languages: English (B1+), Russian (native), Italian(A1).

EDUCATION

Tomsk State University | Tomsk, Russia   Sept 2005 – Jun 2010
Degree in journalism

CERTIFICATES

RSScool | https://rs.school/js   Dec 2022 – Sep 2023
JavaScript/Front-end
HTML-academy | https://htmlacademy.ru   2022
Architecture of Front-end Applications
Rubius Academy | Tomsk, Russia   2021
Front-end & React development.
Tomsk State University of Control Systems and Radioelectronics (TUSUR) | Tomsk, Russia   2020
Front-end Development.

OTHER

Currently, I don't have a tax residence in the Russian Federation.
I worked as a journalist and web editor from 2006 till 2022.
For several years I was a volunteer in child's hospitals – working as a clown to give children some fun.
Moreover, I take part in the game "What? Where? When?" (something like "Jeopardy", but with the team), sort the garbage, and like to make beautiful layouts, knitting and cats.