Natalie Fleury

nataliefleury.github.io | github.com/NatalieFleury | Computer Science 2B, ID:20653223 nfleury@edu.uwaterloo.ca | 519.998.7063 | Canadian, British, and Caymanian citizen

QUALIFICATIONS

PROGRAMMING SKILLS

Python • C • C++ • Git • Dr.Racket HTML • CSS • JavaScript • LATEX Linux • Bash • PHP • CockroachDB

TRANSFERABLE SKILLS

Self-starter, demonstrated through projects created outside of the classroom Great communicator developed through tutoring and counselling positions Organized and dependable as seen through dedicated work at QuickTapSurvey

Great team player, improved by MUN and Washroomswhere large group projects

EDUCATION

UNIVERSITY OF WATERLOO

Candidate for Bachelor of Computer Science Honours Program Expected Graduation 2021

CAYMAN INTERNATIONAL

International Baccalaureate Diploma Program Graduated June 2016

SOCIETIES

SHAD FELLOW

A month-long pre-university STEM and entrepreneurship program. Completed a business plan for an app that would engage children in fun physical activity

NATIONAL HONOUR SOCIETY

A member of the organization recognizing "scholarship, service, leadership, and character"

INTERESTS

- Spanish and beginner's Italian
- Volleyball and Snowboarding
- Attending hackathons
- PC Gaming: League of Legends
- Singing, ukulele, guitar, and piano

EXPERIENCE AND PROJECTS

QUICKTAPSURVEY | QA Analyst | 2017

- Thoroughly tested features, enhancements and bugs on QuickTapSurvey's **Web**, **iOS**, and **Android** apps
- Found the most bugs out of all QA Analysts, and efficiently completed regression testing before releases
- Wrote a detailed report about the need for mobile automation and how implementing it would positively affect the company

GAME SERIES | 2016-2017

- Organized and dependable as seen
 Battleship (Python): Originally part of the Codecademy online Python through dedicated work at QuickTapSur- course, then later improved game-play, interactiveness, and visual layout
 - Minesweeper (C): Created to diversify game creating method and skills
- Great team player, improved by MUN Mancala (Python): Created to practice and improve Python skill

WASHROOMSWHERE | 2016

App created at Hack the North hackathon that shows users where the nearest restrooms are. Utilized **JavaScript**, **PHP**, and Google Maps API to create a **CockroachDB** database to organize data in the app.

EXTRACURRICULARS

MODEL UNITED NATIONS (MUN) | 2015-2016

- Elected to attend the Chicago International Model United Nations (CIMUN) twice due to good communication skills, and was the first student from the Cayman Islands to win an award at a MUN conference.
- Assistant Coordinator for the first MUN conference in the Cayman Islands, where students from almost every school on island attended.

YMCA CAMP FOR CHILDREN | Camp Counsellor | 2015-2016

- Organized and executed day camp activities for children
- Instructed and cared for children, showing competence and leadership

GEORGE TOWN PRIMARY SCHOOL | Tutor | 2016

- Helped primary school children with homework in an after-school club
- Lead activities like reading and teaching the children to use a computer, requiring clear communication skills

ISLAND VETERINARY SERVICES | Clinical Intern | 2015-2016

- Participated in two internships where I assisted the surgeon by providing her with additional supplies when needed
- Cleaned and sterilized surgical tools, cleaned the floors and cages, and cared for the animals through thorough organization

AWARDS

- 2016 University of Waterloo Euclid Contest School Champion
- 2016 University of Waterloo President's Scholarship of Distinction
- 2016 Cayman Islands Government Overseas Scholarship
- 2015 Delegate's Choice Award at CIMUN conference
- 2015 Community Asset Award for abundant volunteer work