Pattern Recognition: 监督学习一分类问题

## Artificial Intelligence

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## Artificial Intelligence

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#### Books

- George F. Luger. Artificial intelligence: structures and strategies for complex problem solving (5th edition), Addison Wesley, 2004.
- Pattern Recognition and Machine Learning. Christopher M. Bishop. *Springer*.
- Trevor Hastie, Robert Tibshirani, and Jerome Friedman. The Elements of Statistical Learning (2nd edition), Springer.
- Joseph C. Giarratano, Gray D. Riley. Expert Systems Principles and Programming (3rd Edition), China Machine Press, 2002.
- George F. Russell, Peter Norvig. Artificial Intelligence: A Modern Approach (3rd Edition). Prentice Hall, 2009.

### Dartmouth Workshop

#### 1956 Dartmouth Conference: The Founding Fathers of AI



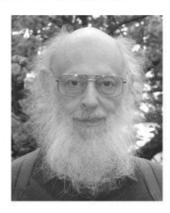
John MacCarthy



**Marvin Minsky** 



**Claude Shannon** 



**Ray Solomonoff** 



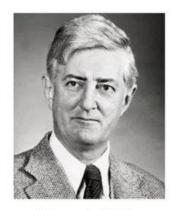
Alan Newell



**Herbert Simon** 



**Arthur Samuel** 



Oliver Selfridge



**Nathaniel Rochester** 



**Trenchard More** 

## Greek mythology

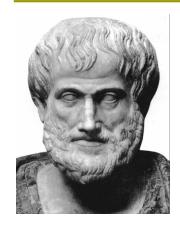
**Prometheus** speaks of the fruits of his transgression against the gods of Olympus:

his purpose was not merely to steal

fire for the human race but also to enlighten humanity through the gift

of intelligence.

#### Historical foundations



#### Aristotle

- The master of those who know (Dante).
- The Study of thought itself is at the basis of all knowledge

All men are mortal Socrates is man

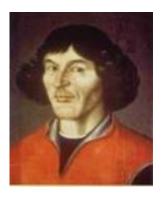
Socrates is mortal

Syllogism or modus ponens

#### Two thousand years later

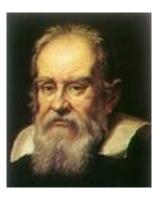
Gottlob Frege, Bertrand Russell, Kurt Gödel, Alan Turing, Alfred Tarski, ...

#### Historical foundations



#### Copernicus

- Copernican revolution
- Our ideas about the world were seen as fundamentally distinct from its appearance.



#### Galileo

- Scientific observations
- Development of mathematics as a tool for describing the world.



#### **Descartes**

- Meditations: attempt to find a basis for reality purely through cognitive introspection.
- Cogito ergo sum (I think, therefore I am).

#### Discussion

- The *structure of ideas* about the world was not necessarily the same as the *structure of their subject matter*.
- It is necessary to find a way to *reconnect* the mind and the body, because *interaction* between the mental and the physical is essential for human existence.
- Mental processes are indeed achieved by *physical systems* such as brains. Mental processes, like physical processes, can ultimately be characterized through *formal mathematics*.

#### Reasoning is but reckoning.

by 17th century philosopher Hobbes

## The development of logic



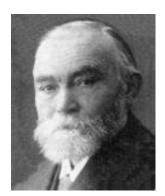
#### Leibnitz

- Calculus Philosophy
- Introduce the first system of formal logic and construct a machine for automating its calculation.



#### **Boole**

- Boolean algebra
- Mathematical formalization of the laws of logic that forms very heart of modern computer science.



#### Frege

- Foundations of arithmetic
- mathematical specification language for describing the basis of arithmetic in a clear and precise fashion.

## String manipulation

person has fever  $\land$  fever is less than 39  $\longrightarrow$  take aspirin

$$\alpha \wedge \beta \longrightarrow \gamma$$

$$\alpha \text{ AND } \beta \Longrightarrow \gamma$$

Any mathematic or logic system is simply a set of rules specifying how to change one string of symbols into another set of symbols.

## Syllogism

All men are mortal

he is a man  $\longrightarrow$  he will die

Socrates is man

Socrates is a man

Will Socrates die?

First order predicate calculus

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#### First order predicate calculus

## The development of logic



Russell



Whitehead

- Foundations of artificial intelligence
- Their goal was to derive the whole of mathematics through formal operations on a collection of axioms.



Tarski

- Semantic theory of truth
- Well-formed formulae can be said to refer to the physical world in a precise fashion.

### Tarski's semantic

```
We know (A \lor C) \land (B \lor \neg C) is true.
Question is: (A \lor B)?
```

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We know  $(A \lor C) \land (B \lor \neg C)$  is *true*.

Question is:  $(A \lor B)$ ?

A	В	C	$(A \lor C)$	$(B \vee \neg C)$	Premise	Consequence
0	0	0	0	1	0	0
0	0	1	1	0	0	0
0	1	0	0	1	0	1
0	1	1	1	1	1	1
1	0	0	1	1	1	1
1	0	1	1	0	0	1
1	1	0	1	1	1	1
1	1	1	1	1	1	1

### Tarski's semantic

We know  $(A \lor C) \land (B \lor \neg C)$  is *true*.

**Question is:**  $(A \lor B)$ ?

	$\boldsymbol{A}$	$\boldsymbol{B}$	$\boldsymbol{C}$	$(A \lor C)$	$(B \vee \neg C)$	Premise	Consequence
	0	0	0	0	1	0	0
	0	0	1	1	0	$\frac{del}{0}$	0
	0	1	0	0	1	0	1
	0	1	1	1	1	1	1
	1	0	0	1	1	1	1
	1	0	1	1	0	0	1
	1	1	0	1	1	1	1
_	1	1	1	1	1	1	1

### Cognitive science



Newell

- Much of human problem solving or *cognition* can be expressed by IF-THEN type *production rules*.
- Long-term memory or *rules*, short-term memory or *working memory*, and a cognitive processor or *inference engine*.
- General problem solver



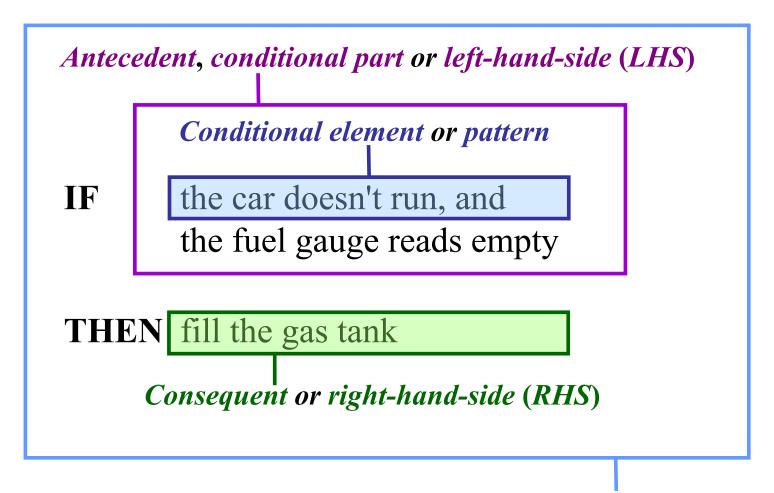
Simon



Newell Simon Hall Carnegie Mellon University

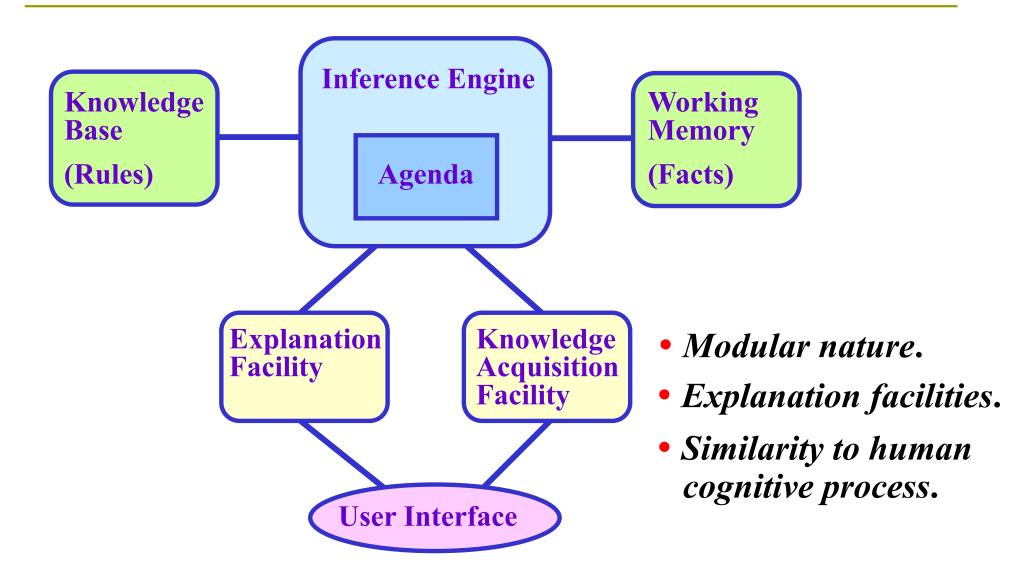


#### Production rule



Production rule

### Rule-based expert system structure

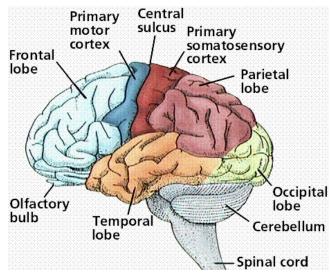


### Expert systems applications

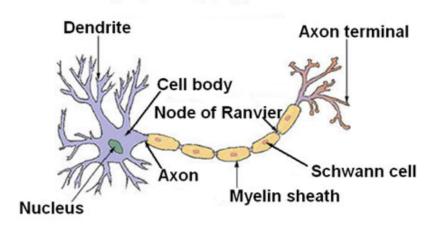
- MYCIN uses *expert medical knowledge* to diagnose and prescribe treatment for spinal meningitis and bacterial infections of the blood (mid-1970s, Stanford).
- **PROSPECTOR** analyze geologic data for minerals and had discovered a mineral deposit *worth* \$100m (1979, Duda).
- **XCON** can configure a computer system and saves DEC *millions of dollars* a year (1981, Carnegie-Mellon University and Digital equipment Corp).

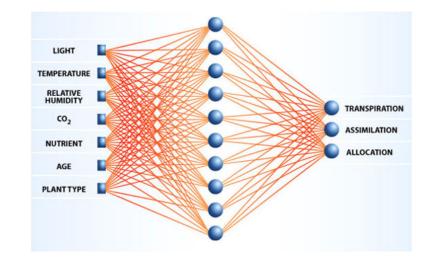
### Artificial neural systems





#### Structure of a Typical Neuron





#### Evolution

"... no limit to this power of slowly and beautifully adapting each form to the most complex relations of life ... "

———— Charles Darwin

### Example

**Maximum**  $f(x) = x^2, x \in [1, 31]$ 

Representation

$$x \in \{0,1\}^5$$

Initialization

```
1st generation 01101, 11000, 01000, 10011
Interpretation 13, 24, 8, 19
Fitness 169, 576, 64, 361
```

### Example

#### **Maximum** $f(x) = x^2, x \in [1, 31]$

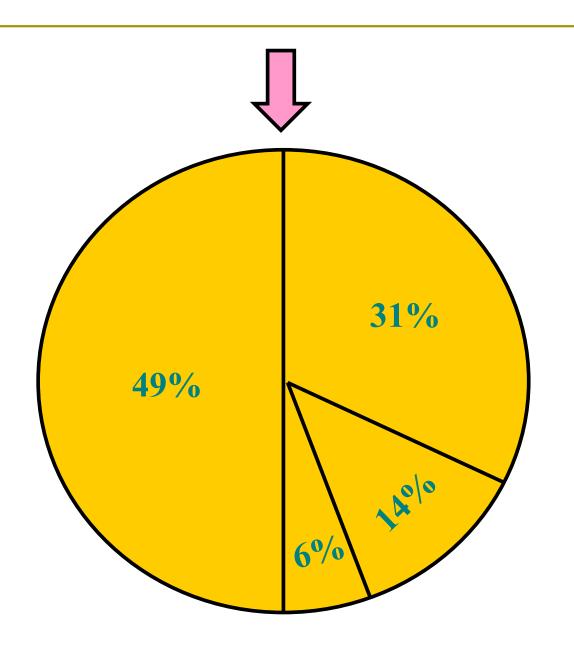
#### Selection

```
Individual 01101, 11000, 01000, 10011

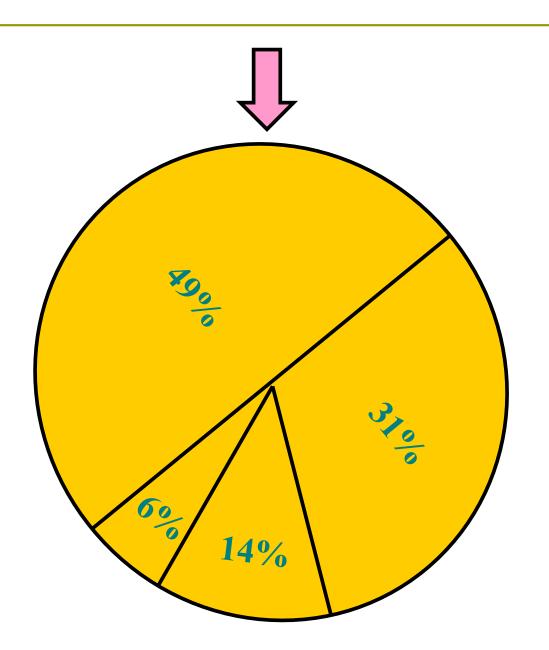
Fitness 169, 576, 64, 361 = 1170

Probability 0.14, 0.49, 0.06, 0.31 = 1.0

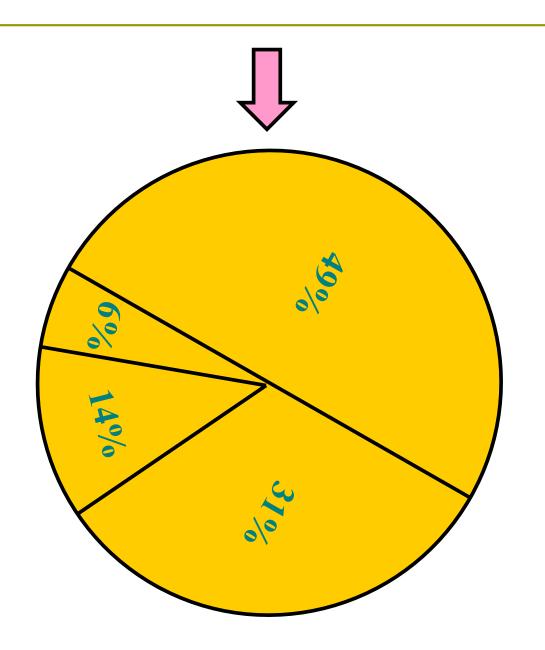
Result 01101, 11000, 11000, 10011
```



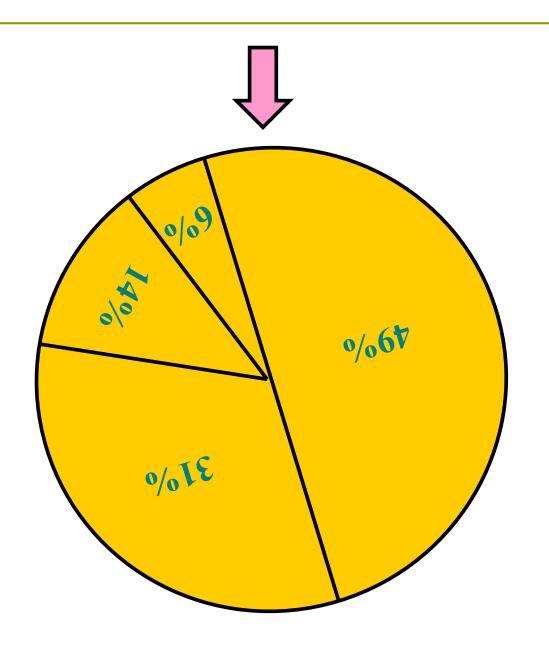




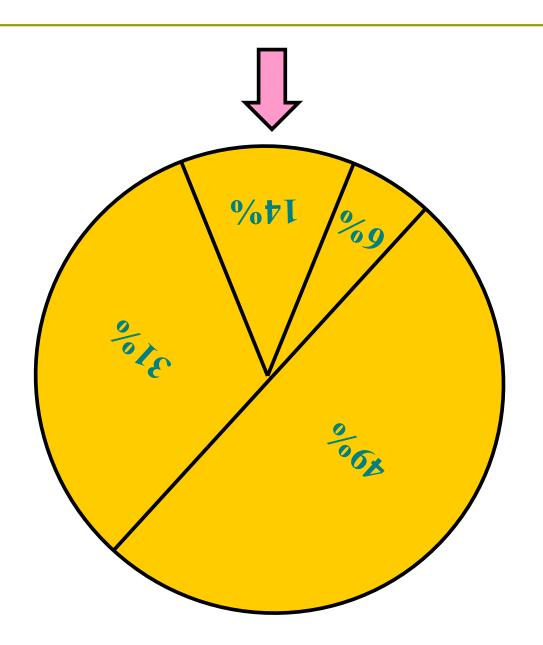














### Example

#### **Maximum** $f(x) = x^2, x \in [1, 31]$

#### Selection

Individual 01101, 11000, 01000, 10011

Fitness 169, 576, 64, 361 = 1170

Probability 0.14, 0.49, 0.06, 0.31 = 1.0

Result 01101, 11000, 11000, 10011

#### Crossover

$$0110 \ 1 \longrightarrow 01100 \qquad 11 \ 000 \longrightarrow 11011 \\ 1100 \ 0 \longrightarrow 11001 \qquad 10 \ 011 \longrightarrow 10000$$

#### Mutation

 $\underline{0}1100 \Longrightarrow \underline{1}1100$ 

## Genetic algorithm

```
begin
 set time t = 0
 initialize the population P(t)
 while the termination condition is not met do
  begin
   evaluate fitness of each member of the population P(t);
   select members from population P(t) based on fitness;
   produce the offspring of these pairs using genetic operators;
   replace candidates of P(t), with these offspring;
   set time t = t + 1
  end
end
```

## Multi-agent systems

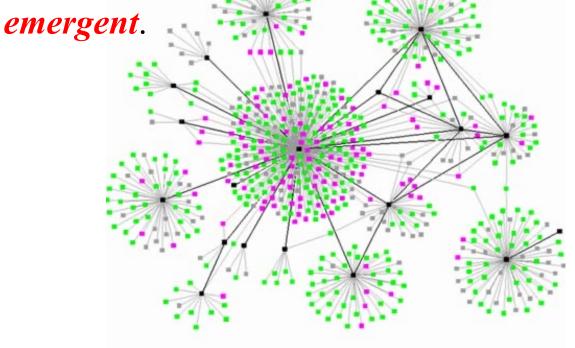
• Agents are autonomous or semi-autonomous.

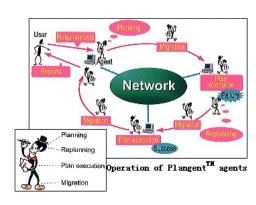
• Agents are *situated*.

• Agents are *interactional*.

• The society of agents is *structured*.

• The phenomenon of intelligence in this environment is





## The development of logic



#### **Turing**

- Computing machinery and intelligence
- The theory of computability: the question of whether or not a machine could actually be made to think.



What is thinking?

What is machine?

What is intelligence?

## Post-modern thought

What is **chair**?

by philosopher Wittgenstein 1953





### Overview of AI application areas

Game playing



• Machine learning



Automated reasoning



AI

• Natural language understanding





• Planning and robotics





# Any questions?

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