

# Binary Trees

**Last updated:** November 14<sup>th</sup> 2018, at 3.26pm

## Logbook exercise

Complete the implementation of the binary tree class shown in the lecture. The `TreeNode` class is already implemented for you. The interface is defined in `BTree`, and `BinaryTree` is a partial implementation of this interface, with most methods only “implemented” as stubs. You should complete this implementation.

## Further work

You could also further develop your implementation to implement AVL trees and/or develop a nice user interface.

A partial implementation of AVL trees will be provided as the [model exercise](#) this week.