Laboratory 4

Tiutiu Natan-Gabriel,937

Introduction

I will implement an algorithm (RSA) which will perform encryption for a plaintext and decryption for a ciphertext, based on some pre-generated keys. I also defined some functions for computing binary representation (as a list) of a decimal number, for performing repeated squaring modular exponentiation algorithm (we will use rsme as a shortcut), for computing gcd using euclidean algorithm, for computing the modular inverse, using extended euclidean algorithm and for testing whether a number is prime (basic version - we just test whether the number is a multiple of the first prime numbers and the better one - in which we use miller rabin test)

In order to generate the documentation written using markdown format , run ${\bf pandoc}$ -t latex -o main.pdf main.nw .

In order to generate the source code file, run **notangle main.nw>main.py** .

Once you have the source code file, start the interpreter using command <code>ghci</code> ,then load the file using <code>:l main.hs</code> and finally run <code>pollard YOUR_NUMBER YOUR_BOUND</code> , for example <code>pollard 1725 7</code> in order to find a non-trivial divisor of 1725. You can also run <code>pollardWithIterations YOUR_NUMBER YOUR_BOUND ITERATIONS_NUMBER,</code> if you want to see whether the algorithm finds a non-trivial divisor in maximum ITERATIONS_NUMBER iterations. For example you can run <code>pollardWithIterations (2^31-1) 19 10</code> . I recommand you to use this function just for testing that in case of prime numbers our algorithm does not find any non-trivial divisor in any number of steps.

In the case you want to be asked whether you want to use the default bound or not, please take a look at functions **pollard_wrapper** and **pollard_with_iterations_wrapper**.

Repeated Squaring Modular Exponentiation & helper functions

Function generate binary number transforms a decimal number into a binary number. This is the algorithm: Input: natural number n Output: binary representation of n (as a list) if n = 0 then return [0]l=[]while n>0 do: l=l [] (n modulo 2) n = n / 2 (we take the integer part of the result) <<generate_binary_number>>= def generate_binary_number(n): **if** n == 0: return [0] 1 = []while n > 0: 1.append(n % 2) n = n // 2return 1 0 Let define Repeated Squaring Modular Exponentiation (rsme) function: Input: b, k, n in N with b < n and k = $\sum_{i=0}^t k_i * 2^i$ Output: $a = b^k \mod n$. a=1if k=0 then write(a) c=bif $k_0 = 1$ then a=b for i=1 to t do $c = c^2 \mod n$ if $k_i = 1$ then $a=c*a \mod n$

Proof of corectness for Repeated Squaring Modular Exponentiation:

write(a)

```
We have \mathbf{k} = \sum_{i=0}^{t} k_i * 2^i
```

if k=0 => we return 1 because any integer to the power 0 is 1.

At each step we have b^{2^i} mod n,starting from i=1(from right in binary representation). Using b^{2^i} mod n, we compute $b^{2^{i+1}}$ mod n = $(b^{2^i})^2$ mod n = $(b^{2^i}mod\ n)^2$. If the k_i is 1 then we compute : (new a= new c* old a mod n). This holds because $b^{\sum_{i=0}^t k_i*2^i} = b^{k_0*2^0}*b^{k_1*2^1}*\dots*b^{k_t*2^t}$ and then b^k mod n = $b^{\sum_{i=0}^t k_i*2^i}$ mod n = $(b^{k_0*2^0}$ mod n) * $(b^{k_1*2^1}$ mod n) * ... * $(b^{k_t*2^t}$ mod n), where $(b^{k_i*2^i}$ mod n) is our c computed at i-th iteration(for $k_i=1$).

```
<<rsme>>=
def rsme(b, k, n):
    a = 1
    if (k == 0):
        return a
    c = b
    1 = generate_binary_number(k)
    if 1[0] == 1:
        a = b
    for i in range(1, len(1)):
        c = c * c % n
        if 1[i] == 1:
        a = c * a % n
    return a
```

Euclidean algorithm

Description:

As long as b, which is the second element is not equal to 0, we will call recursively euclidean(b,a%b) . We can observe that always second element becomes the first element in the new recursive call. If we would not inverse the position of the elements, we would get stuck(in some cases).

Ex.:a =1000,b=100 euclidean(1000,100)= euclidean(1000,100)= ...= euclidean(1000,100)=

Here is the mathematical model:

$$euclidean(a,b) = \begin{cases} euclidean(b,a\%b), if b > 0 \\ a, else \end{cases}$$

The proof of corectness is based on the following lemma:

```
If a = c \pmod{b} (1), then (a,b) = (c,b) (3)
```

Proof of this lemma:

From (1) we have b|a-c,so there is a y such that by=a-c.If there is a d such that d divides a and b ,then it will also divide c=a-by. =>any divisor of a and b is a divisor of c and b. (2) Suppose (a,b)=x and (c,b)=y. Using (2) we have that x|y and y|x, so we have that (a,b)=(c,b).

For our problem we use this:

```
We have a=a%b(mod b) =>using lemma (3) we have that (a,b)=(a%b,b)
<<euclidean>>=
def euclidean(a, b):
    if b>0:
        return euclidean(b, a % b)
    return a
@
```

Extended euclidean algorithm

Description:

We can observe that the array defined as follows respects the definition of r (the variable r used in extended euclidean function):

```
r_0= a r_1= b r_2=r_0~\%~r_1~(1) ......... r_i=r_{i-2}~\%~r_{i-1} Let q_i be the quotient of r_{i-2}~/~r_{i-1}~\Longrightarrow~r_{i-2}=q_i~*r_{i-1}+r_i Hence, we have that: r_i=r_{i-2}-q_i~*r_{i-1}~(*) We will prove by induction that : P(k): r_k=s_k~*a+t_k~*b , where s_k=s_{k-2}-q_k~*s_{k-1} and t_k=t_{k-2}-q_k~*t_{k-1} , is true \forall b\geq 2 , where s_0=1,~s_1=0 and t_0=0,~t_1=1 P(2): s_2=s_0-q_2~*s_1=1-0=1 t_2=t_0-q_2~*t_1=0-q_2=-a/b
```

```
s_2 * a + t_2 * b = 1 * a - (a/b) * b = a - q*b = a \% b (3)
 Using (2) and (3) => P(2) is true
 P(k) \implies P(k+1)
 P(k+1): r_{k+1} = s_{k+1} * a + t_{k+1} * b, where s_{k+1} = s_{k-1} - q_{k+1} * s_k and t_{k+1} = s_{k+1} + s
 t_{k-1} - q_{k+1} * t_k
 So, we have r_{k+1} = s_{k+1} * a + t_{k+1} * b = (s_{k-1} - q_{k+1} * s_k) * a + (t_{k-1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s_{k+1} - q_{k+1}) * a + t_{k+1} * b = (s
* t_k) * b = s_{k-1} * a - q_{k+1} * s_k * a + t_{k-1} * b - q_{k+1} * t_k * b = (s_{k-1} * a + t_{k-1} * b) - q_{k+1} * (s_k * a + t_k * b) = r_{k-1} - q_{k+1} * r_k (so we reached the
 definition of r_{k+1}, as you can see in (*) ) \implies P(k+1) is true
 So, we have r_k = s_k * a + t_k * b, where s_k = s_{k-2} - q_k * s_{k-1} and t_k = t_{k-2} - q_k
 * t_{k-1} , \forall b > 2 .
 Once r_k becomes 0, the algorithm will stop. Then we will say that gcd(a,b) = r_k
 and gcd(a,b) = s_k * a + t_k * b.
 In our program we just keep the last 2 values, not the entire arrays. We denoted
 u=s and v=t.
 This is the algorithm:
 Input: a, b \in \mathbf{N}, a,b \le n, a \ge b.
 Output: d=\gcd(a,b) and u,v \in \mathbf{Z} such that au + bv = d.
 Algorithm:
 u2=1; u1=0; v2=0; v1=1;
 while b>0 do:
           q = [a / b]; r = a - qb; u = u2 - qu1; v = v2 - q*v1;
           a= b; b= r; u2= u1; u1= u; v2= v1; v1= v;
 d = a; u = u2; v = v2;
 write(d, u, v)
 <<extended_euclidean>>=
 def extended_euclidean(a, b):
                      u2 = 1
                      u1 = 0
                      v2 = 0
                      v1 = 1
                      while b > 0:
                                          q = a // b
                                          r = a - q * b
                                          u = u2 - q * u1
```

 $r_2 = a \% b \text{ (using (1)) (2)}$

```
v = v2 - q * v1

a = b
b = r
u2 = u1
u1 = u
v2 = v1
v1 = v

d = a
u = u2
v = v2
return d, u, v
```

Miller-Rabin test

```
<<miller_rabin_test_wrapper>>=
def miller_rabin_test_wrapper(n, k):
   t = n - 1
    s = 0
   while t \% 2 == 0:
       t = t // 2
        s += 1
    # print("aici",s,t)
   while k > 0:
        result = miller_rabin_test(n, s, t)
        k = 1
        if not result:
            return False # the result is composite
   return True # the result may be prime
0
<<miller_rabin_test>>=
def miller_rabin_test(n, s, t):
    a = secrets.randbelow(n - 2) + 2
    # now let's compute the sequence
    sequence = []
    a_t = rsme(a, t, n)
    sequence.append(a_t)
    for i in range(1, s + 1):
        a_t = a_t * a_t % n
        sequence.append(a_t)
    if sequence[0] == 1:
```

```
return True
    # print("sequence: ",sequence)
    for i in range(1, len(sequence)):
        if sequence[i] == 1:
            if sequence[i - 1] == n - 1:
                return True
            else:
                return False
    return False
0
<<trivial_primality_check>>=
def trivial_primality_check(number):
    for i in [2, 3, 5, 7, 11, 13, 17, 19]:
        if number % i == 0:
            return False
    return True
0
<<generate_large_prime_wrapper>>=
# generate_large_prime function will generate a random prime number between 2^order+1 and 2
# order represents the number of bits of the number
# secrets.randbelow(2**order - 1) generates a number from interval [0,2**order - 1) =>
# secrets.randbelow(2**order - 1) + 2**order + 1 generates a number from interval [2**order
# a number from interval [2**order + 1,2**(order+1) -1]
def generate_large_prime_wrapper(order):
    number = 2 ** order
    return generate_large_prime(number)
<<generate_large_prime>>=
def generate_large_prime(number):
    random_number = secrets.randbelow(number - 1) + number + 1
    if not trivial_primality_check(random_number):
        return generate_large_prime(number)
    if not miller_rabin_test_wrapper(random_number, 50):
        return generate_large_prime(number)
    # print("not trivial_primality_check(random_number): ",random_number,not trivial_primal
    return random_number
<<generate_key>>=
def generate_key(order):
    p = generate_large_prime_wrapper(order)
   print("p: ", p)
    q = generate_large_prime_wrapper(order)
   print("q: ", q)
    while p == q:
```

```
q = generate_large_prime_wrapper(6)
        print("q: ", q)
   n = p * q
   phi_n = (p - 1) * (q - 1)
    # secrets.randbelow(phi_n-2) generates a random in range [0,phi_n-2),then
    \# secrets.randbelow(phi_n-2) + 2 generates a random in range [2,phi_n) ,that is(1,phi_n)
    e = secrets.randbelow(phi_n - 2) + 2
    while euclidean(e, phi_n) != 1:
        e = secrets.randbelow(phi_n - 2) + 2
    _, d, _ = extended_euclidean(e, phi_n)
   d = (d + phi_n) \% phi_n
    # (n,e) is public key and d is private
   print(n, e, d, p, q)
   return n, e, d
<<alphabet>>=
numbers = {0: " ", 1: "a", 2: "b", 3: "c", 4: "d", 5: "e", 6: "f", 7: "g", 8: "h", 9: "i",
           13: "m", 14: "n", 15: "o", 16: "p", 17: "q", 18: "r", 19: "s", 20: "t", 21: "u",
           25: "y", 26: "z"}
alphabet = {" ": 0, "a": 1, "b": 2, "c": 3, "d": 4, "e": 5, "f": 6, "g": 7, "h": 8, "i": 9,
            "m": 13, "n": 14, "o": 15, "p": 16, "q": 17, "r": 18, "s": 19, "t": 20, "u": 21
            "y": 25, "z": 26}
<<compute_numerical_equivalent>>=
def compute_numerical_equivalent(text):
   numerical_equivalent = 0
    for i in text:
        numerical_equivalent = numerical_equivalent * 27 + alphabet[i]
   return numerical equivalent
0
<<compute_literal_equivalent>>=
def compute_literal_equivalent(number, iterations):
   literal_equivalent = ""
    while iterations > 0:
        literal_equivalent = numbers[number % 27] + literal_equivalent
        number = number // 27
        iterations -= 1
    return literal_equivalent
0
<<encrypt>>=
# Plaintext message units are blocks of k letters, whereas
# ciphertext message units are blocks of l letters. The plaintext
# is completed with blanks, when necessary.
```

```
def encrypt(plaintext, n, e, k, 1):
    if 27 ** k >= n or n >= 27 ** 1:
        return "Please choose some appropriate values for k and 1"
    ciphertext = ""
    while len(plaintext) % k != 0:
        plaintext += numbers[0]
    # Write the numerical equivalents
    for i in range(0, len(plaintext) // k):
        numerical_equivalent = compute_numerical_equivalent(
            plaintext[k * i:k * (i + 1)]) # alphabet[plaintext[2 * i]]*27+alphabet[plaintex
        # print("numerical_equivalent: ",numerical_equivalent)
        encrypted_number = rsme(numerical_equivalent, e, n)
        # print("encrypted number: ", encrypted number)
        literal_equivalent = compute_literal_equivalent(encrypted_number, 1)
        ciphertext = ciphertext + literal_equivalent
    return ciphertext
0
<<decrypt>>=
# In the decrypt function we won't have any case in which we have to complete the ciphertex
# because the encrypt function always return a ciphertext of length multiple of "l"
def decrypt(ciphertext, n, d, k, 1):
    # we MUST have 27^k < n < 27^l
    if 27 ** k >= n \text{ or } n >= 27 ** 1:
        return "Please choose some appropriate values for k and 1"
    # print("ciphertext: ",ciphertext)
    plaintext = ""
    for i in range(0, len(ciphertext) // 1):
        numerical_equivalent = compute_numerical_equivalent(ciphertext[1 * i:1 * (
                    i + 1)]) # alphabet[ciphertext[3 * i]] * (27**2) + alphabet[ciphertext
        # print("numerical_equivalent: ",numerical_equivalent)
        decrypted_number = rsme(numerical_equivalent, d, n)
        # print("decrypted_number: ",decrypted_number)
        literal_equivalent = compute_literal_equivalent(decrypted_number, k)
        plaintext = plaintext + literal_equivalent
    for i in range(len(plaintext) - 1, -1, -1):
        if plaintext[i] == numbers[0]:
            plaintext = plaintext[:-1]
        else:
            break
    return plaintext
```

```
0
<<RSA>>=
def RSA(message, order=1024, k=-1, l=-1):
    n, e, d = generate_key(order)
    lower_bound = 0.21030991785714
    upper_bound = 0.21030991785716
    if k == -1 or 1 == -1:
        k = int(2 * order * lower_bound)
        l = int(2 * (order + 1) * upper_bound) + 1
    # print(n,e,d)
    print("Message to be encrypted: ", message)
    encrypted_message = encrypt(message, n, e, k, 1)
   print("encrypted_message: ", encrypted_message)
    decrypted_message = decrypt(encrypted_message, n, d, k, 1)
    print("decrypted_message: ", decrypted_message)
<<RSA_using_file>>=
def RSA_using_file(file_name, order=512, k=-1, l=-1):
   n, e, d = generate_key(order)
   lower_bound = 0.21030991785714
   upper_bound = 0.21030991785716
    if k == -1 or 1 == -1:
        k = int(2 * order * lower_bound)
        l = int(2 * (order + 1) * upper_bound) + 1
    # print(n, e, d)
    f = open(file_name, "r")
    message = f.read()
    f.close()
   print("Message to be encrypted: ", message)
    encrypted_message = encrypt(message, n, e, k, 1)
    encrypted_file = file_name+".encrypted"
    # print(encrypted_file)
    f = open(encrypted_file, "w")
    f.write(encrypted_message)
   f.close()
   print("encrypted_message: ", encrypted_message)
    decrypted_message = decrypt(encrypted_message, n, d, k, 1)
    decrypted_file = file_name + ".decrypted"
```

```
f = open(decrypted_file, "w")
    f.write(decrypted_message)
    f.close()
    print("decrypted_message: ", decrypted_message)
<<main>>=
def main():
   message = "algebra"
   print("Message to be encrypted: ", message)
    encrypted_message = encrypt("algebra", 1643, 67, 2, 3)
   print("encrypted_message: ", encrypted_message)
   decrypted_message = decrypt(encrypted_message, 1643, 163, 2, 3)
   print("decrypted_message: ", decrypted_message)
<<tests>>=
def tests():
    assert miller_rabin_test_wrapper(101, 50)
    assert not miller_rabin_test_wrapper(123, 50)
    # testing miller_rabin_test_wrapper function (with 50 iterations)
    for i in [17, 19,31,61,89,107]:
        assert miller_rabin_test_wrapper(2**i - 1,50)
    for i in [21,29,49,80,99,123]:
        assert not miller_rabin_test_wrapper(2**i - 1, 50)
    # testing the extended_euclidean and euclidean functions
    for i in range(0, 20):
        a = random.randrange(10, 1000)
        b = random.randrange(10, 1000)
        1 = extended euclidean(a, b)
        assert a * l[1] + b * l[2] == euclidean(a, b)
    # testing the rsme function, which computes a	ilde{~}b mod n using repeated squaring modular e:
    assert (rsme(16, 10, 11) == pow(16, 10, 11)
    assert (rsme(116, 107, 211) == pow(116, 107, 211)
    assert (rsme(145, 129, 199) == pow(145, 129, 199)
    for i in range(0, 20):
        a = random.randrange(10, 1000)
        b = random.randrange(10, 1000)
        n = random.randrange(10, 1000)
        assert rsme(a, b, n) == pow(a, b, n)
    # testing the encrypt and decrypt functions
    for i in range(0, 20):
```

```
message_length = random.randrange(10, 1000)
        characters = list(alphabet.keys())
        message = ''.join([random.choice(characters) for n in range(message_length)])
        # remove trailing spaces
        for i in range(len(message) - 1, -1, -1):
            if message[i] == numbers[0]:
                message = message[:-1]
            else:
                break
        order = 128
        n, e, d = generate_key(order)
        #lower bound is a little bit SMALLER than log 27 2
        \# 27 ** k <= n \text{ and } n <= 27 ** l
        \# =>k * log 2 27 <= log 2 n and n <= 27 ** l and as we choose
        # n in interval 2^{(order)+1}, 2^{(order+1)-1} => k * log 2 27 <= log 2 n <= order
        # it's safe to take k = (\log 2 \ 27) \ (-1) * \log 2 \ n = \log 27 \ 2 * \log 2 \ n
        lower_bound = 0.21030991785714
        # lower bound is a little bit LARGER than log 27 2
        upper_bound = 0.21030991785716
        k = random.randrange(1, int(2 * order * lower_bound)+1)
        # aux is lower bound for l
        aux = int(2 * (order + 1) * upper_bound) + 1
        1 = random.randrange(aux, aux*4)
        # print("Message to be encrypted: ", message)
        encrypted_message = encrypt(message, n, e, k, 1)
        # print("encrypted_message: ", encrypted_message)
        decrypted_message = decrypt(encrypted_message, n, d, k, 1)
        print("message: ",message)
        print("decrypted_message: ", decrypted_message)
        assert message == decrypted_message
<<*>>=
import secrets
import sys
import random
print("sys.getrecursionlimit(): ",sys.getrecursionlimit())
sys.setrecursionlimit(2000)
<<generate_binary_number>>
<<rsme>>
```

 $\# 27^{n} k \ge n \text{ or } n \ge 27^{n} l$

```
<<euclidean>>
<<extended_euclidean>>
<<miller_rabin_test_wrapper>>
<<miller_rabin_test>>
<<trivial_primality_check>>
<<generate_large_prime_wrapper>>
<<generate_large_prime>>
<<generate_key>>
<<alphabet>>
<<compute_numerical_equivalent>>
<<compute_literal_equivalent>>
<<encrypt>>
<<decrypt>>
<<RSA>>
<<RSA_using_file>>
<<main>>
<<tests>>
# RSA("the best time to visit cancun is from december to april during the peak season")
# RSA_using_file("message.txt")
tests()
# main()
```