

# Laboratory 3

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## Introduction

I will implement an algorithm for finding a non-trivial divisor using Pollard's p-1 Method. I also defined some functions for computing lcm for 2 numbers and also for a list of numbers. You can also find an implementaion for repeated squaring modular exponentiation algorithm (we will use rsme as a shortcut).

In order to generate the documentation written using markdown format , run **pandoc -t latex -o main.pdf main.nw** .

In order to generate the source code file, run **notangle main.nw>main.hs** .

Once you have the source code file,start the interpreter using command **ghci** ,then load the file using **:l main.hs** and finally run **pollard YOUR\_NUMBER YOUR\_BOUND** , for example **pollard 1725 7** in order to find a non-trivial divisor of 1725. You can also run **pollardWithIterations YOUR\_NUMBER YOUR\_BOUND ITERATIONS\_NUMBER**, if you want to see whether the algorithm finds a non-trivial divisor in maximum ITERATIONS\_NUMBER iterations.For example you can run **pollardWithIterations (2^31-1) 19 10** . I recommand you to use this function just for testing that in case of prime numbers our algorithm doesn't find any non-trivial divisor in any number of steps.

In the case you want to be asked whether you want to use the default bound or not, please take a look at functions **pollard\_wrapper** and **pollard\_with\_iterations\_wrapper**.

## Repeated Squaring Modular Exponentiation & helper functions

Function generateBinary transforms a decimal number into a binary number. This is the mathematical model:

$$generateBinary(l, n) = \begin{cases} [0], if\ n = 0 and\ l = [] \\ l, if\ n = 0 \\ generateBinary([n\%2] \cup l, n/2), else \end{cases}$$

```
<<generateBinary>>=
generateBinary l n=
  if (n==0 && (length l)==0)
    then [0]
  else
    if (n==0)
      then l
    else (generateBinary ( [(mod n 2)] ++ l ) (quot n 2))
@
```

Function reverseList reverses a given list. The mathematical model is:

$$reverseList(x_1, x_2, \dots, x_n) = \begin{cases} [], if\ n = 0 \\ reverseList(x_2, \dots, x_n) \cup x_1, else \end{cases}$$

```
<<reverseList>>=
reverseList [] = []
reverseList (x:xs) = reverseList xs ++ [x]
@
```

Let define Repeated Squaring Modular Exponentiation (rsme) function:

Input: b, k, n in N with b < n and k =  $\sum_{i=0}^t k_i * 2^i$

Output: a =  $b^k \bmod n$ .

a=1

if k=0 then write(a)

c=b

if  $k_0 = 1$  then a=c

for i=1 to t do

  c =  $c^2 \bmod n$

  if  $k_i = 1$  then a=c\*a mod n

write(a)

**Proof of corectness for Repeated Squaring Modular Exponentiation:**

We have k =  $\sum_{i=0}^t k_i * 2^i$

if k=0 => we return 1 because any integer to the power 0 is 1.

At each step we have  $b^{2^i} \bmod n$ , starting from  $i=1$  (from right in binary representation). Using  $b^{2^i} \bmod n$ , we compute  $b^{2^{i+1}} \bmod n = (b^{2^i})^2 \bmod n = (b^{2^i} \bmod n)^2$ . If the  $k_i$  is 1 then we compute : ( new a= new c\* old a mod n ). This holds because  $b^{\sum_{i=0}^t k_i * 2^i} = b^{k_0 * 2^0} * b^{k_1 * 2^1} * \dots * b^{k_t * 2^t}$  and then  $b^k \bmod n = b^{\sum_{i=0}^t k_i * 2^i} \bmod n = (b^{k_0 * 2^0} \bmod n) * (b^{k_1 * 2^1} \bmod n) * \dots * (b^{k_t * 2^t} \bmod n)$ , where  $(b^{k_i * 2^i} \bmod n)$  is our c computed at i-th iteration (for  $k_i=1$ ).

```
<<rsme>>=
rsme b k n (ht:tt)= do
  if (n==0)
    then 0
  else do
    let a = 1
    if (k==0)
      then a
    else do
      let c=b
      let aa = if (ht==1)
        then b
        else a
      if (length(tt)==0)
        then aa
      else (forLoopRsme aa c n k tt)
@
```

The forLoopRsme function represents the for loop of rsme function written in a functional style. More precisely, this loop:

for  $i=1$  to  $t$  do

$c = c^2 \bmod n$

if  $k_i = 1$  then  $a = c * a \bmod n$

```
<<forLoopRsme>>=
forLoopRsme :: Integer->Integer->Integer->Integer->[Integer]->Integer
forLoopRsme a c n k (ht:tt) = do
  let cc =(mod (c*c) n)

  let aa = if (ht==1)
    then
      (mod (cc*a) n)
    else
      a
  if ( (length tt)==0 )
    then aa
  else (forLoopRsme aa cc n k tt)
@
```

```
<<rsmeWrapper>>=
-- rsmeWrapper::Integer -> Integer -> Integer -> Integer
rsmeWrapper b k n=rsme b k n (reverseList (generateBinary [] k))
@
```

## Euclidean algorithm

Description:

As long as b, which is the second element is not equal to 0, we will call recursively `euclidean(b, a%b)`. We can observe that always the second element becomes the first element in the new recursive call. If we would not inverse the position of the elements, we would get stuck (in some cases).

Ex.: `a = 1000, b = 100` `euclidean(1000, 100) = euclidean(1000, 100) = ... = euclidean(1000, 100) = ...`

Here is the mathematical model:

$$euclidean(a, b) = \begin{cases} euclidean(b, a \% b), & \text{if } b > 0 \\ a, & \text{else} \end{cases}$$

The proof of correctness is based on the following lemma:

If  $a = c \pmod{b}$  (1), then  $(a, b) = (c, b)$  (3)

Proof of this lemma:

From (1) we have  $b | a - c$ , so there is a  $y$  such that  $by = a - c$ . If there is a  $d$  such that  $d$  divides  $a$  and  $b$ , then it will also divide  $c = a - by$ .  $\Rightarrow$  any divisor of  $a$  and  $b$  is a divisor of  $c$  and  $b$ . (2) Suppose  $(a, b) = x$  and  $(c, b) = y$ . Using (2) we have that  $x | y$  and  $y | x$ , so we have that  $(a, b) = (c, b)$ .

For our problem we use this:

We have  $a = a \% b \pmod{b} \Rightarrow$  using lemma (3) we have that  $(a, b) = (a \% b, b)$

```
<<euclidean>>=
euclidean::Integer -> Integer -> Integer
euclidean a b =
    if (b>0)
        then (euclidean b (mod a b) )
        else a
@
```

## Lowest Common Multiple (lcm)

### Observation

We have the following relation:

$$a * b = \text{lcm}(a, b) * \text{gcd}(a, b)$$

If we apply this relation to our program, we obtain the following relation:

$$\text{computeLCMFor2Numbers}(a, b) = \frac{a*b}{\text{euclidean}(a,b)}$$

The above relation only holds for two numbers. For computing lcm of a list we will define the function `computeLCMForAList`.

```
<<computeLCMFor2Numbers>>=  
computeLCMFor2Numbers a b= (quot (a*b) (euclidean a b) )  
@
```

The function `computeLCMForAList` computes the lcm of a list. This is the mathematical model:

```
computeLCMForAList(l1,l2..lm;result)=
```

$$\begin{cases} \text{computeLCMFor2Numbers}(l1, \text{result}), & \text{if } m = 1 \\ \text{computeLCMForAList}(l2..lm; \text{computeLCMFor2Numbers}(l1, \text{result})), & \text{else} \end{cases}$$

```
<<computeLCMForAList>>=  
computeLCMForAList (x:xs) result=  
  if ((length xs)==0)  
    then (computeLCMFor2Numbers x result)  
    else (computeLCMForAList xs (computeLCMFor2Numbers x result) )  
@
```

The function `computeLCMForAListWrapper` is a wrapper function. Using it, instead of calling `computeLCMForAList l 1`, you just need to call `computeLCMForAList l`. It also handles the situation in which the given list is empty (in this case it will return 1).

```
<<computeLCMForAListWrapper>>=  
computeLCMForAListWrapper l=  
  if ((length l)==0)  
    then 1  
    else (computeLCMForAList l 1)  
@
```

## Pollard's p-1

Pollard's p-1 algorithm is efficient in finding any prime factor p of an odd composite number for which p-1 has only small prime divisors. We will find then a multiple k of p-1 without knowing p-1, as a product of powers of small primes.

### Theorem

By Fermat's Little Theorem, we have that if n is prime, then  $\forall b \in \mathbb{Z}$  (enough  $b < n$ ) with  $(b, n) = 1$  we have:

$$b^{n-1} = 1 \pmod{n} \quad (1)$$

### Observation

The situation  $d = n$ , in which case the algorithm fails, occurs with a negligible probability.

In our implementation, we will consider  $k = \text{lcm}\{1, \dots, B\}$ .

### Proof of correctness

We want to find a divisor of n. Consider that k is a multiple of p-1, that is  $k = (p-1) * q$ . (As an observation, if  $k < \text{bound}$ , then  $k = (p-1) * q$  is always true)

If  $p \mid a$  doesn't hold, then,  $a^k = a^{(p-1)*q} = 1 \pmod{p}$ , because  $a^{p-1} = 1 \pmod{p}$ , using Fermat's Little Theorem and of course  $1^q = 1 \pmod{p}$ .

So, we obtained  $a^k = 1 \pmod{p} \implies p \mid a^k - 1$ .

Now, if  $p \mid n \implies p \mid (a^k - 1, n)$ . Moreover, if  $n \mid a^k - 1$  doesn't hold, then  $d = (a^k - 1, n)$  is a non-trivial divisor of n.

In conclusion, we can find any prime factor p of an composite odd n for which p-1 has only small primes.

### Important observation (borderline case)

Please pay attention at picking a suitable bound B, that is, avoid bounds for which  $a^k = 1 \pmod{n} \forall a \in \mathbb{Z}$ .

Example: Take number  $n = 37^2 = 1369$  and the bound  $B = 37$ . So,  $k = \text{lcm}\{1, \dots, B\}$ . Using Euler's function, we have that  $\varphi(37^2) = 37^2 * (1 - \frac{1}{37}) = 36 * 37$ . So, using the Euler's Theorem, we have  $a^{\text{lcm}\{1, \dots, 37\}} = a^{36 * 37 * z} = b^{36 * 37} = b^{\varphi(37^2)} = 1 \pmod{37^2}$ . We used that  $\text{lcm}\{1, \dots, 37\} = 36 * 37 * z$ , where z is an integer and we defined  $b = a^z$ .

So, for  $\forall a \in \mathbb{Z}$  we will have that  $a^k = a^{\text{lcm}\{1, \dots, 37\}} = 1 \pmod{37^2}$ , that is, we will obtain an FAILURE for each iteration of our algorithm  $\implies$  we will have an infinite loop !

### Algorithms

The function pollardFunction implements the algorithm for Pollard's p-1 Method.  
This is the algorithm:

Input: an odd composite number  $n$ , and a bound  $B$

Output: a non-trivial factor  $d$  of  $n$

1. Let  $k = \text{lcm}\{1, \dots, B\}$  or  $k = \prod \{q^i \mid q \text{ prime}, i \text{ is a non-zero natural number}, q^i \leq B\}$

2. Randomly choose  $1 < a < n - 1$ .

3.  $a = a^k \bmod n$ .

4.  $d = \gcd(a-1, n)$

5. If  $d=1$  or  $d=n$  then output FAILURE (we output 0), else output  $d$ .

And this is the implementation:

```
<<pollardFunction>>=
pollardFunction n b a = do
  let k=computeLCMForAListWrapper [x | x <- [1..b]]
  let aa=(rsmeWrapper a k n)
  let d= euclidean (aa-1) n
  if (d==1 || d==n)
    then 0
    else d
@
```

*Remark*

If the algorithm ends with a failure, it is repeated for another value  $1 < a < n - 1$  or for another bound  $B$ . (we use another value  $a$ , because we should use the bound given by the user, if any).

That's what pollard does. At each iteration, we get the result of calling pollardFunction. As long as result is FAILURE (that is, 0), we recursively call pollard.

Input: an odd composite number  $n$ , and a bound  $B$

Output: a non-trivial factor  $d$  of  $n$

Algorithm:

1. Generate a random number  $r$ , such that  $2 \leq r \leq n - 2$

2. Compute  $a = \text{pollardFunction}(n, b, r)$

3. If  $a=0$  then call  $\text{pollard}(n, b)$ , else return  $a$ .

```
<<pollard>>=
pollard n b=do
  r <- randomRIO(2,n-2)
```

```

let a=pollardFunction n b r
if(a==0)
  then (pollard n b)
  else (return a)
@

```

First of all,if you are not interested in using the default value for the bound (that is 17),you can SKIP the next function.

The function pollard\_wrapper just let the user to choose whether he wants or not to use the default bound. After it gets the bound,pollard\_wrapper prints the result of pollard(n,bound).

```

<<pollard_wrapper>>=
pollard_wrapper n=do
  print "input a valid value for the bound,or input NO if you want to use the default bo
  inputBound <- getLine

  let bound = if(inputBound=="NO" || inputBound=="no")
    then 17
    else (read inputBound :: Integer)
  (pollard n bound)
@

```

The next function (pollardWithIterations) is very similar to pollard .The only difference is that this function allows you to set a maximum number of iterations. I will use this function in testing section,where I will test that a Mersenne number cannot be decomposed in a given number of iterations.

Input: an odd number n, a bound B, a maximum number of iterations to be performed

Output: a non-trivial factor d of n,or FAILURE(that is,we return 0)

Algorithm:

- 1.Generate a random number r,such that  $2 \leq r \leq n - 2$
- 2.Compute a=pollardFunction(n,b,r)
- 3.If a=0 and iterations>0,then call pollardWithIterations(n,b,iterations-1),else return a.

```

<<pollardWithIterations>>=
pollardWithIterations n b iterations=do
  r <- randomRIO(2,n-2)
  let a=pollardFunction n b r
  if((a==0) && (iterations>0))
    then (pollardWithIterations n b (iterations-1))
    else (return a)
@

```



First of all,if you are not interested in using the default value for the bound (that is 17),you can SKIP the next function.

The function `pollard_with_iterations_wrapper` just let the user to choose whether he wants or not to use the default bound. After it gets the bound,`pollard_with_iterations_wrapper` prints the result of `pollardWithIterations(n,bound,iterations)`.

```
<<pollard_with_iterations_wrapper>>=
pollard_with_iterations_wrapper n iterations=do
    print "input a valid value for the bound,or input NO if you want to use the default bound"
    inputBound <- getLine

    let bound = if(inputBound=="NO" || inputBound=="no")
                  then 17
                  else (read inputBound :: Integer)
    (pollardWithIterations n bound iterations)
@
```

## Testing

First of all,for running all the tests,you just have to run **main**.

I will test functions `rsmeWrapper`,`computeLCMFor2Numbers`,`computeLCMForAListWrapper` and the variants of `pollard` (`pollard` and `pollardWithIterations`). For the first 3,I use the library *Test.QuickCheck.All*. Using this library,I test all properties in the current module, using Template Haskell. This is the reason why you see `{-# LANGUAGE TemplateHaskell #-}` pragma at the top of root chunk.

The name of the properties must begin with `prop_`.

Returns True if all tests succeeded, False otherwise.

You can also see that I added the following statements to my program: “return []” after properties and “\$quickCheckAll” in main function.

If you are interested to find more about *Test.QuickCheck.All*,please visit <https://hackage.haskell.org/package/QuickCheck-2.13.2/docs/Test-QuickCheck-All.html>

For the last 2 I simply use prints.If the printed result is True,then everything was fine.

The function `rsmeTest` tests if `rsme`(repeated squaring modular exponentiation) function works as expected.

The functions `test_lcm` and `test_lcmForList` test if functions `computeLCMFor2Numbers` and `computeLCMForAListWrapper` work as expected. The last

parameter for each function represent the expected result. We will compute the expected results using the pre-defined function lcm.(see below)

```
<<quickCheckTests>>=
-- rsmeTest :: Int -> Int -> Int -> Bool
rsmeTest b k n = (rsmeWrapper b k n) == (mod (b^k) n)
```

```
prop_1=rsmeTest 15 12 37
prop_2=rsmeTest 22 11 45
prop_3=rsmeTest 12 87 34
prop_4=rsmeTest 3 16 7
prop_5=rsmeTest 9034 623 11
prop_6=rsmeTest (5^7) (2^7) 13
prop_7=rsmeTest ((2^7)*(11^3)) (3^3) 74
prop_8=rsmeTest ((11^7)*(17^4)) (23^2) 153
```

```
test_lcm a b c =(computeLCMFor2Numbers a b)==c
test_lcmForList l c =(computeLCMForAListWrapper l)==c
```

```
prop_101=test_lcm 8 12 (lcm 8 12)
prop_102=test_lcm 264 165 (lcm 264 165)
prop_103=test_lcm 2451 4253 (lcm 2451 4253)
prop_104=test_lcm 75364 254634 (lcm 75364 254634)
prop_105=test_lcm 9645124 5462343 (lcm 9645124 5462343)
```

```
prop_151=test_lcmForList [165,205,310] (lcm 165 (lcm 205 310))
prop_152=test_lcmForList [132,162,90] (lcm 132 (lcm 162 90))
prop_153=test_lcmForList [342547,44253,1423] (lcm 342547 (lcm 44253 1423))
prop_154=test_lcmForList [41243499,775353,5464657,875624] (lcm 41243499 (lcm 775353 (lcm 5464657 875624)))
prop_155=test_lcmForList [((2^3)*(5^7)*(7^2)),((2^9)*(5^3)*(7^3)),((5^7)*(7^10)*(9^2)),((7^2)*(9^7)*(11^4))]
```

```
return []
@
```

The next 2 functions test\_pollard and test\_pollard\_with\_iterations are almost identical to pollard and pollardWithIterations functions : the ONLY difference is that test\_pollard and test\_pollard\_with\_iterations print the result in last branch (“else branch”) and don’t return a result as pollard and pollardWithIterations functions do.

I did this because in haskell is very hard to work with functions that return an IO value(so,with pollard and pollardWithIterations).The way I did is a work-around: I print the result in the same function(test\_pollard and

test\_pollard\_with\_iterations) I introduce a IO value (the randomly generated value r).

The function test\_pollard returns True if it finished(that is,it found a non-trivial divisor). In order to finish,it will have to enter the “else” branch  $\implies$  “a” will be greater than 0,so (a>0) will be evaluated to True.

The function test\_pollard\_with\_iterations returns True if after the number of iterations specified,a will be 0(i.e. it didn't find any non-trivial divisor). So,using this function I will test that a Mersenne prime cannot be decomposed in a given number of iterations.

```
<<pollardTests>>=
test_pollard n b=do
  r <- randomRIO(2,n-2)
  let a=pollardFunction n b r
  if(a==0)
    then (test_pollard n b)
    else (print (a>0))

test_pollard_with_iterations n b iterations=do
  r <- randomRIO(2,n-2)
  let a=pollardFunction n b r
  if((a==0) && (iterations>0))
    then (test_pollard_with_iterations n b (iterations-1))
    else (print (a==0))

main=do
  $quickCheckAll

  print "(test_pollard 15 5) evaluates as:"
  (test_pollard 15 5)
  print "(test_pollard (7*13) 8) evaluates as:"
  (test_pollard (7*13) 11)
  print "(test_pollard ((2^5)*(3^3)) 3) evaluates as:"
  (test_pollard ((3^5)*(5^3)) 3)
  print "(test_pollard ((2^6)*(3^7)*(5^5)) 5) evaluates as:"
  (test_pollard ((3^6)*(7^7)*(5^5)) 5)
  print "(test_pollard ((3^7)*(5^5)*(7^3)) 7) evaluates as:"
  (test_pollard ((3^7)*(5^5)*(7^3)) 7)
  print "(test_pollard ((11^3)*(13^5)) 13 ) evaluates as:"
  (test_pollard ((11^3)*(13^5)) 13 )
  print "(test_pollard ((2^4)*11*(17^5)) 17 ) evaluates as:"
  (test_pollard ((7^4)*11*(17^5)) 17 )

  -- --here I use numbers of the form 2^n-1 which are not Mersenne numbers
```

-- --we will test that these nubmers CAN be decomposed

```
print "(test_pollard (215-1) 13 ) evaluates as:"
(test_pollard (215-1) 13 )
print "(test_pollard (218-1) 17 ) evaluates as:"
(test_pollard (218-1) 17 )
print "(test_pollard (222-1) 17 ) evaluates as:"
(test_pollard (222-1) 17 )
print "(test_pollard (225-1) 17 ) evaluates as:"
(test_pollard (225-1) 17 )
print "(test_pollard (250-1) 17 ) evaluates as:"
(test_pollard (250-1) 17 )
print "(test_pollard (260-1) 17 ) evaluates as:"
(test_pollard (260-1) 17 )
print "(test_pollard (270-1) 17 ) evaluates as:"
(test_pollard (270-1) 17 )
print "(test_pollard (2100-1) 23 ) evaluates as:"
(test_pollard (2100-1) 23 )
print "(test_pollard (21231-1) 23 ) evaluates as:"
(test_pollard (21231-1) 23 )
print "(test_pollard (24250-1) 23 ) evaluates as:"
(test_pollard (24250-1) 23 )
print "(test_pollard (285329-1) 29 ) evaluates as:"
(test_pollard (285329-1) 29 )
print "(test_pollard (2133562-1) 29 ) evaluates as:"
(test_pollard (2133562-1) 29 )
```

-- --here I use numbers of the form  $2^n-1$  which are not Mersenne numbers, but  $2^{(n+1)}-1$   
 -- --we will test that these nubmers CAN be decomposed

```
print "(test_pollard (26-1) 11 ) evaluates as:"
(test_pollard (26-1) 11 )
print "(test_pollard (212-1) 11 ) evaluates as:"
(test_pollard (212-1) 11 )
print "(test_pollard (216-1) 11 ) evaluates as:"
(test_pollard (216-1) 11 )
print "(test_pollard (230-1) 13 ) evaluates as:"
(test_pollard (230-1) 13 )
print "(test_pollard (260-1) 17 ) evaluates as:"
(test_pollard (260-1) 17 )
print "(test_pollard (2126-1) 19 ) evaluates as:"
(test_pollard (2126-1) 19 )
print "(test_pollard (2520-1) 29 ) evaluates as:"
(test_pollard (2520-1) 29 )
print "(test_pollard (22202-1) 31 ) evaluates as:"
```

```

(test_pollard (22202-1) 31)
print "(test_pollard (221700-1) 31) evaluates as:"
(test_pollard (221700-1) 31)
print "(test_pollard (2110502-1) 31) evaluates as:"
(test_pollard (2110502-1) 31)
print "(test_pollard (2216090-1) 37) evaluates as:"
(test_pollard (2216090-1) 37)

--here I use numbers of the form 2n-1 which are Mersenne numbers
--here we will test that these nubmers CAN NOT be decomposed in a number of given iterations

print "(test_pollard_with_iterations (27-1) 11 10) evaluates as:"
(test_pollard_with_iterations (27-1) 11 10)
print "(test_pollard_with_iterations (213-1) 11 10) evaluates as:"
(test_pollard_with_iterations (213-1) 11 10)
print "(test_pollard_with_iterations (217-1) 11 10) evaluates as:"
(test_pollard_with_iterations (217-1) 11 10)
print "(test_pollard_with_iterations (231-1) 13 10) evaluates as:"
(test_pollard_with_iterations (231-1) 13 10)
print "(test_pollard_with_iterations (261-1) 17 10) evaluates as:"
(test_pollard_with_iterations (261-1) 17 10)
print "(test_pollard_with_iterations (2127-1) 19 20) evaluates as:"
(test_pollard_with_iterations (2127-1) 19 20)
print "(test_pollard_with_iterations (2521-1) 29 20) evaluates as:"
(test_pollard_with_iterations (2521-1) 29 20)
print "(test_pollard_with_iterations (22203-1) 31 20) evaluates as:"
(test_pollard_with_iterations (22203-1) 31 20)
print "(test_pollard_with_iterations (221701-1) 31 30) evaluates as:"
(test_pollard_with_iterations (221701-1) 31 30)
print "(test_pollard_with_iterations (2110503-1) 31 40) evaluates as:"
(test_pollard_with_iterations (2110503-1) 31 40)
print "(test_pollard_with_iterations (2216091-1) 37 40) evaluates as:"
(test_pollard_with_iterations (2216091-1) 37 40)

```

@

```

<<*>>=
{-# LANGUAGE TemplateHaskell #-}
import Test.QuickCheck
import Test.QuickCheck.All
import System.Random
import Data.Bits

<<generateBinary>>

```

```
<<reverseList>>  
<<rsme>>  
<<forLoopRsme>>  
<<rsmeWrapper>>  
<<euclidean>>  
<<computeLCMFor2Numbers>>  
<<computeLCMForAList>>  
<<computeLCMForAListWrapper>>  
<<pollardFunction>>  
<<pollard>>  
<<pollard_wrapper>>  
<<pollardWithIterations>>  
<<pollard_with_iterations_wrapper>>  
<<quickCheckTests>>  
<<pollardTests>>
```

@