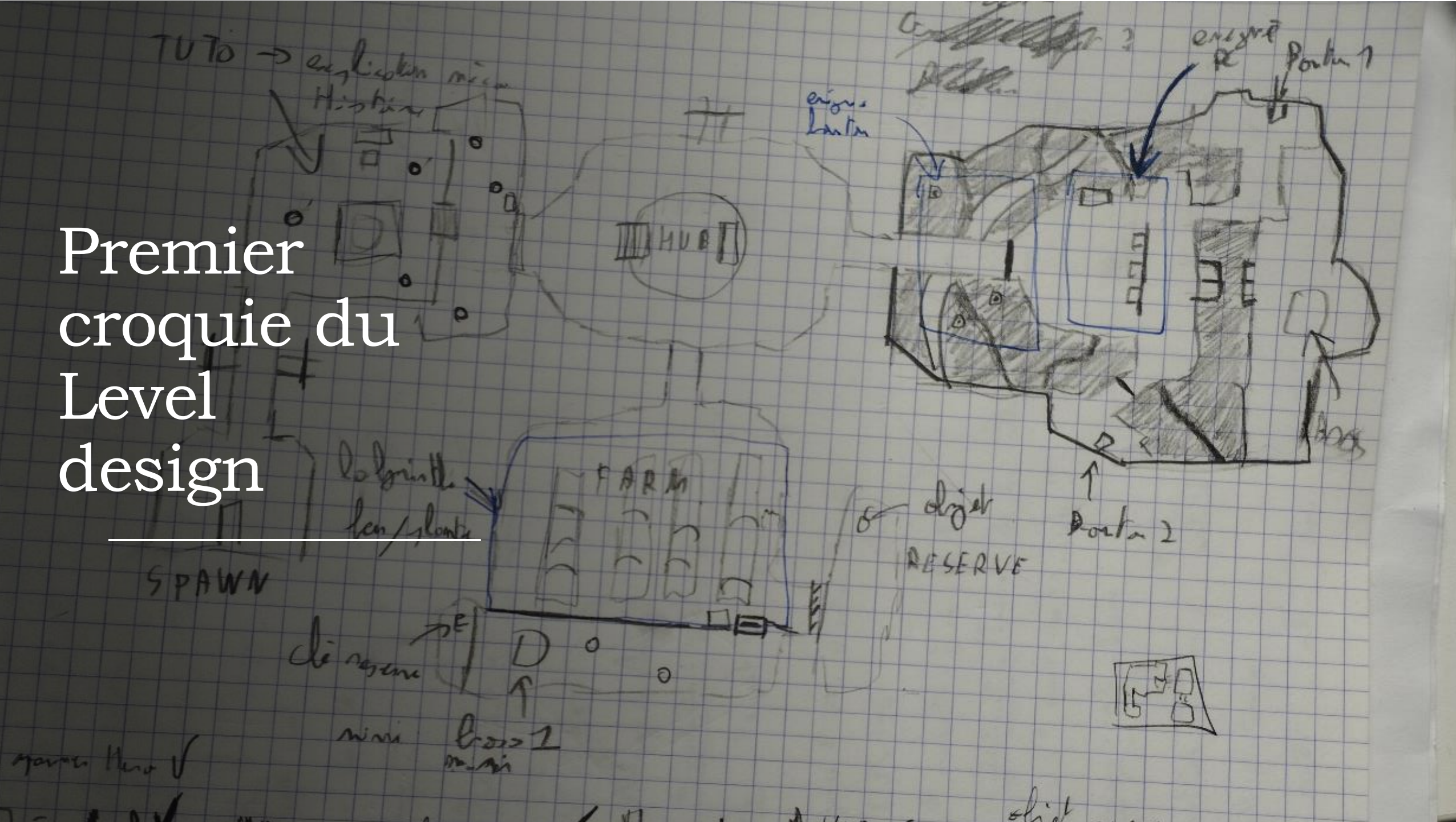


# STATION INVASION

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# Premier croquis du Level design

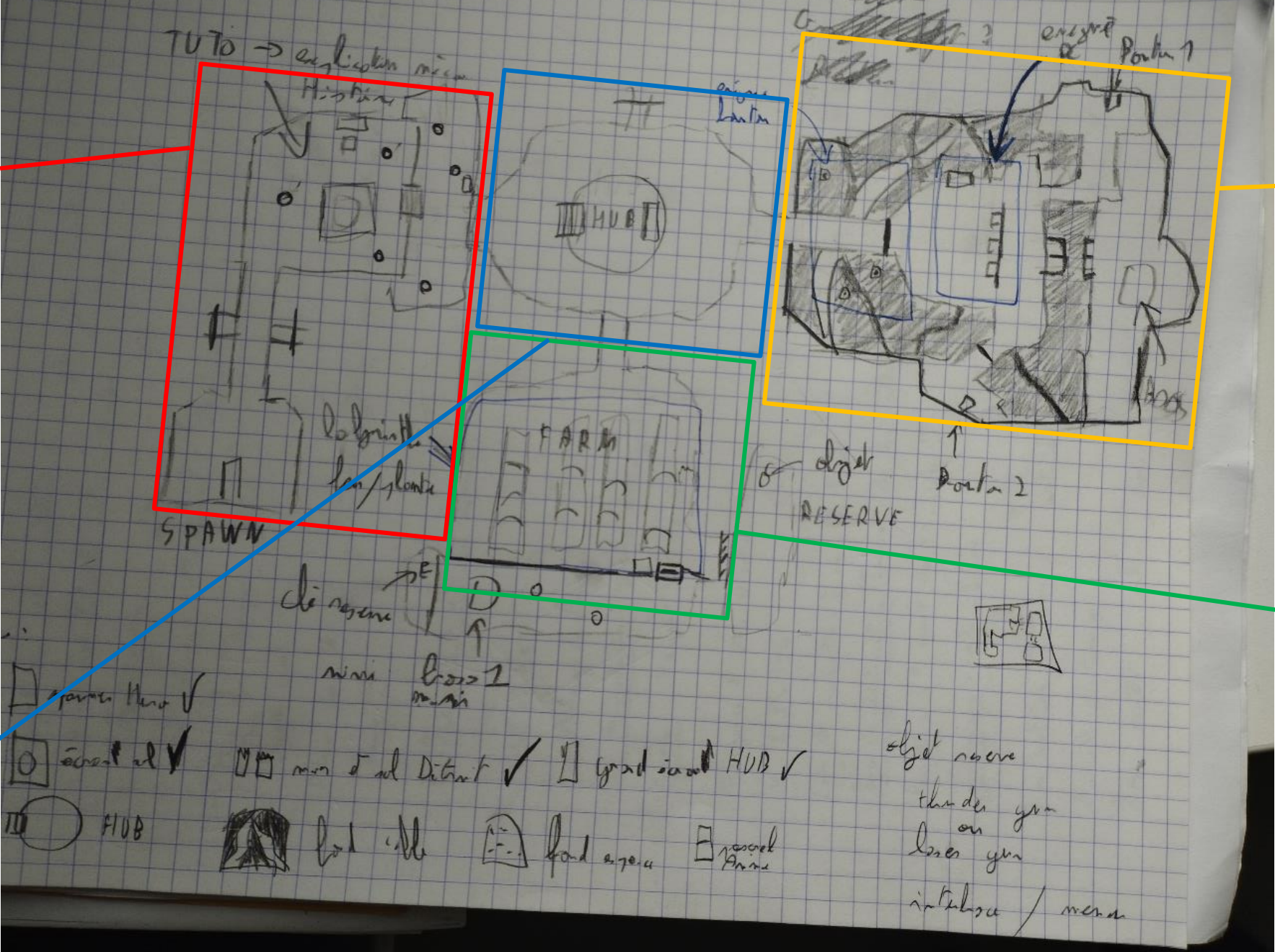








Secteur de cr  
yogénisation



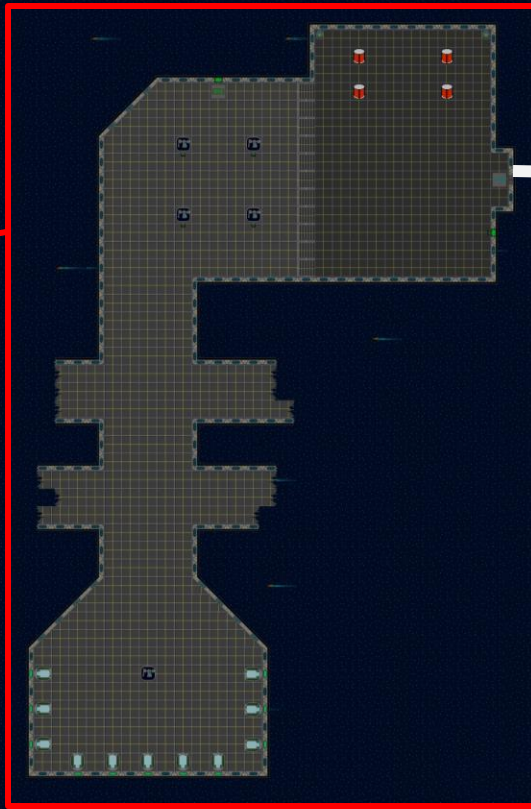
Zone de  
contrôle de  
la station  
spatial +  
machines

Ferme de la  
station  
spatial

Centre de la  
station  
spatial

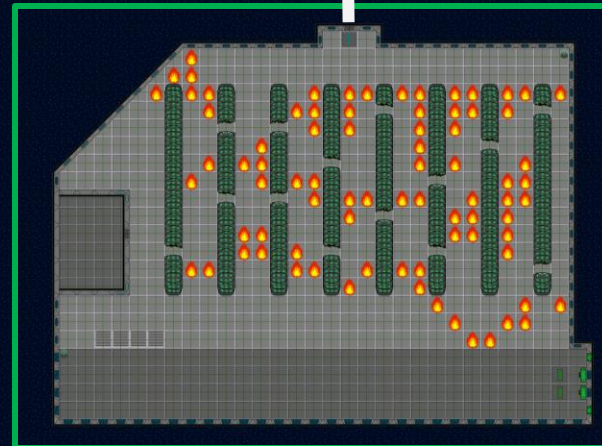


Zone 1 :  
exploration



HUB

— Lien in game



Zone 2 :  
labyrinthe