

Visualizations in MATLAB

Week 4

**MEMS 1140—Introduction to Programming in Mechanical
Engineering**

Learning Objectives (L.O.)

At the end of this lecture, you should understand/be able to:

- ❑ The importance of storytelling;
- ❑ How to use compelling visual aids;
- ❑ Write a custom function to visualize the vector cross product.

Table of Contents (ToC)

1. The importance of storytelling
2. Compelling visual aids
3. Custom visualization function for the cross product
4. Summary

1 – The Importance of Storytelling

⇒ L.O.1

□ L.O.2

□ L.O.3

Mechanical engineering problems often have a tangible real-world representation.

This can make it very easy to find intuitive and useful ways to visualize information.

Code is not enough by itself. We have to learn to tell a story through the code.

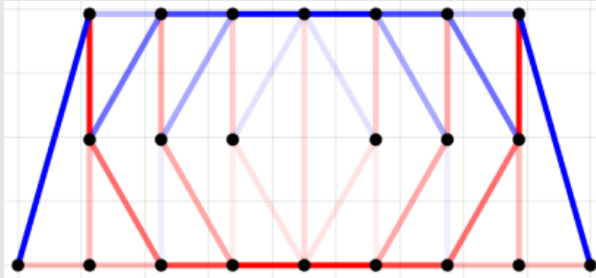
2 – Bridge Members Under Load

✓ L.O.1

⇒ L.O.2

□ L.O.3

Take this example of a bridge under load.



Each member is highlighted by how much load it carries.

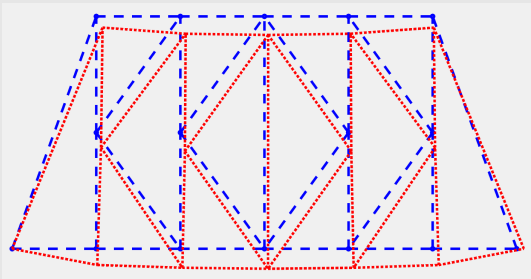
2 – Deformed Bridge Members

✓ L.O.1

⇒ L.O.2

□ L.O.3

Or this example of a bridge under load.



Now, the structure is shown in its deformed state after loading.

2 – Storytelling with Visual Aids

✓ L.O.1

⇒ L.O.2

□ L.O.3

In both of these examples, the subject is the same k-truss under load.

But they both communicate very different information!

Half of our job as engineers is to ***communicate*** our work.

Being able to create compelling visual aids is a powerful skill.

3 – Applying this in Practice

✓ L.O.1

✓ L.O.2

⇒ L.O.3

In the Lecture 3.1, we wrote a custom **crossProduct** function with two **1x3** vectors for its input.

Given that the cross product can be difficult to visualize, let's write a named function to plot everything.

We'll build the function in stages, starting with an outline.

3 – Constructing the Function

✓ L.O.1

✓ L.O.2

⇒ L.O.3

The ***input***: two 1×3 vectors, just like the `crossProduct` function from Lecture 3.1.

The ***purpose***: visualize the two input vectors and the one output vector from our custom `crossProduct` function.

And the ***output***: a 3D graph, which shows all three vectors with a labeled legend.

3 – Constructing the Function Outline

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Let's first create an outline to follow when building the function:

```
function [] = visualizeCrossProduct(v1, v2)
```

```
    .  
    .  
    .  
    .  
    .
```

```
end
```

Named Function (.m)

3 – Constructing the Function Outline

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Step 1: evaluate the cross product between the input vectors

```
function [] = visualizeCrossProduct(v1, v2)
    % [ ] 1. Evaluate the cross product v1 x v2
    .
    .
    .
    .
end
```

Named Function (.m)

3 – Constructing the Function Outline

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Step 2: plot the *first* input vector

```
function [] = visualizeCrossProduct(v1, v2)
    % [ ] 1. Evaluate the cross product v1 x v2
    % [ ] 2. Plot vector v1
    .
    .
    .
end
```

Named Function (.m)

3 – Constructing the Function Outline

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Step 3: plot the ***second*** input vector

```
function [] = visualizeCrossProduct(v1, v2)
    % [ ] 1. Evaluate the cross product v1 x v2
    % [ ] 2. Plot vector v1
    % [ ] 3. Plot vector v2
    .
    .
end
```

Named Function (.m)

3 – Constructing the Function Outline

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Step 4: plot the output vector

```
function [] = visualizeCrossProduct(v1, v2)
    % [ ] 1. Evaluate the cross product v1 x v2
    % [ ] 2. Plot vector v1
    % [ ] 3. Plot vector v2
    % [ ] 4. Plot vector (v1 x v2)
    .
end
```

Named Function (.m)

3 – Constructing the Function Outline

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Step 5: format the graph

```
function [] = visualizeCrossProduct(v1, v2)
    % [ ] 1. Evaluate the cross product v1 x v2
    % [ ] 2. Plot vector v1
    % [ ] 3. Plot vector v2
    % [ ] 4. Plot vector (v1 x v2)
    % [ ] 5. Format the graph
end
```

Named Function (.m)

3 – Evaluating the Cross Product

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Step 1 just uses the custom function written in Lecture 3.1:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    % [ ] 2. Plot vector v1
    % [ ] 3. Plot vector v2
    % [ ] 4. Plot vector (v1 x v2)
    % [ ] 5. Format the graph
end
```

Named Function (.m)

3 – The `quiver3` Command

✓ L.O.1

✓ L.O.2

⇒ L.O.3

For plotting each vector (Steps 2-4), we will use `quiver3`.

The 6 inputs to `quiver3` are as follows:

```
quiver3(x_start, , , , , )
```

3 – The `quiver3` Command

✓ L.O.1

✓ L.O.2

⇒ L.O.3

For plotting each vector (Steps 2-4), we will use `quiver3`.

The 6 inputs to `quiver3` are as follows:

```
quiver3(x_start, y_start,           ,           ,           ,           )
```

3 – The `quiver3` Command

✓ L.O.1

✓ L.O.2

⇒ L.O.3

For plotting each vector (Steps 2-4), we will use `quiver3`.

The 6 inputs to `quiver3` are as follows:

```
quiver3(x_start, y_start, z_start,           ,           ,           )
```

3 – The `quiver3` Command

✓ L.O.1

✓ L.O.2

⇒ L.O.3

For plotting each vector (Steps 2-4), we will use `quiver3`.

The 6 inputs to `quiver3` are as follows:

```
quiver3(x_start, y_start, z_start, x_length, , )
```

3 – The `quiver3` Command

✓ L.O.1

✓ L.O.2

⇒ L.O.3

For plotting each vector (Steps 2-4), we will use `quiver3`.

The 6 inputs to `quiver3` are as follows:

```
quiver3(x_start, y_start, z_start, x_length, y_length,          )
```

3 – The `quiver3` Command

✓ L.O.1

✓ L.O.2

⇒ L.O.3

For plotting each vector (Steps 2-4), we will use `quiver3`.

The 6 inputs to `quiver3` are as follows:

```
quiver3(x_start, y_start, z_start, x_length, y_length, z_length)
```

We will consider the `start` point to be `(0, 0, 0)` for simplicity.

Then, plotting the first vector `v1` is as follows:

```
quiver3(0, 0, 0, v1(1), v1(2), v1(3))
```

3 – Plotting Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Plotting all three vectors in Steps 2-4 is as follows:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure      % create a figure object
    .
    .
    .
    .
    % [ ] 5. Format the graph
end
```

Named Function (.m)

3 – Plotting Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Plotting all three vectors in Steps 2-4 is as follows:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on    % prevent each 'quiver3' from overwriting the figure.
    .
    .
    .
    % [ ] 5. Format the graph
end
```

Named Function (.m)

3 – Plotting Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Plotting all three vectors in Steps 2-4 is as follows:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    quiver3(0, 0, 0, v1(1), v1(2), v1(3));    % plot v1
    .
    .
    % [ ] 5. Format the graph
end
```

Named Function (.m)

3 – Plotting Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Plotting all three vectors in Steps 2-4 is as follows:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    quiver3(0, 0, 0, v1(1), v1(2), v1(3));
    quiver3(0, 0, 0, v2(1), v2(2), v2(3));    % plot v2
    .
    % [ ] 5. Format the graph
end
```

Named Function (.m)

3 – Plotting Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Plotting all three vectors in Steps 2-4 is as follows:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    quiver3(0, 0, 0, v1(1), v1(2), v1(3));
    quiver3(0, 0, 0, v2(1), v2(2), v2(3));
    quiver3(0, 0, 0, c(1), c(2), c(3));           % plot v1 x v2
    % [ ] 5. Format the graph
end
```

Named Function (.m)

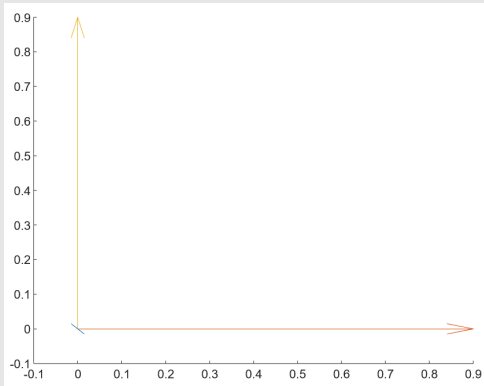
3 – Plotting Each Vector

```
>> v1 = [1,0,0];  
>> v2 = [0,1,0];  
>> visualizeCrossProduct(v1, v2)
```

Command Window

This graph is not sufficient.

It needs to be formatted.



✓ L.O.1

✓ L.O.2

⇒ L.O.3

3 – Changes to Make

✓ L.O.1

✓ L.O.2

⇒ L.O.3

In order to make the figure more presentable, we will make the following adjustments:

- Color each vector;
- Increase line width;
- View in 3D;
- Implement a uniform axis aspect ratio;
- Change the axis markers;
- Increase font size;
- Add a Legend;
- Add box markers;
- Add axis labels.

3 – Coloring Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

To color each vector, a **color code** can be added to the **quiver3** command:

```
quiver3(0, 0, 0, v1(1), v1(2), v1(3), 'b'); % color v1 blue
```

```
.  
.
```

3 – Coloring Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

To color each vector, a **color code** can be added to the **quiver3** command:

```
quiver3(0, 0, 0, v1(1), v1(2), v1(3), 'b');  
quiver3(0, 0, 0, v2(1), v2(2), v2(3), 'g'); % color v2 green  
.
```

3 – Coloring Each Vector

✓ L.O.1

✓ L.O.2

⇒ L.O.3

To color each vector, a **color code** can be added to the **quiver3** command:

```
quiver3(0, 0, 0, v1(1), v1(2), v1(3), 'b');  
quiver3(0, 0, 0, v2(1), v2(2), v2(3), 'g');  
quiver3(0, 0, 0, c(1), c(2), c(3), 'r');    % color c red
```


3 – Increasing Line Width

✓ L.O.1

✓ L.O.2

⇒ L.O.3

The **line specification** `'LineWidth'` can be used to increase the thickness of each vector within the `quiver3` command:

```
quiver3(0, 0, 0, v1(1), v1(2), v1(3), 'b', 'LineWidth', 2);  
quiver3(0, 0, 0, v2(1), v2(2), v2(3), 'g', 'LineWidth', 2);  
quiver3(0, 0, 0, c(1), c(2), c(3), 'r', 'LineWidth', 2);
```

As an aside, name-value pairs, like (`'LineWidth', 2`) above, are very common in MATLAB.

3 – Viewing in 3D

✓ L.O.1

✓ L.O.2

⇒ L.O.3

Adding the `view(3)` command displays the graph in 3D:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    .
end
```

Named Function (.m)

3 – Viewing in 3D

✓ L.O.1

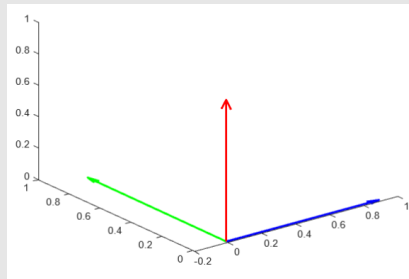
✓ L.O.2

⇒ L.O.3

Adding the `view(3)` command displays the graph in 3D:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ... % quiver3 commands hidden for space
    view(3)
end
```

Named Function (.m)



3 – Adjusting Aspect Ratio

✓ L.O.1

✓ L.O.2

⇒ L.O.3

`daspect ([x, y, z])` specifies an aspect ratio for the axes.

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    view(3)
    .
end
```

Named Function (.m)

3 – Adjusting Aspect Ratio

✓ L.O.1

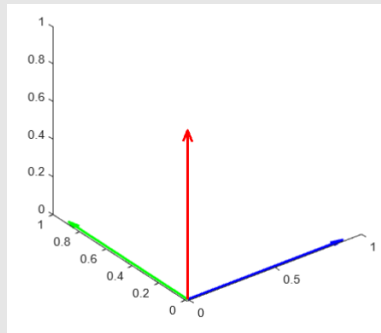
✓ L.O.2

⇒ L.O.3

`daspect ([x,y,z])` specifies an aspect ratio for the axes.

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ... % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
end
```

Named Function (.m)



3 – Changing Axis Ticks

✓ L.O.1

✓ L.O.2

⇒ L.O.3

xticks, **yticks**, and **zticks** place markers on the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
    .
    .
    .
end
```

Named Function (.m)

3 – Changing Axis Ticks

✓ L.O.1

✓ L.O.2

⇒ L.O.3

xticks, **yticks**, and **zticks** place markers on the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
    xticks([0,1]); .
end
```

Named Function (.m)

3 – Changing Axis Ticks

✓ L.O.1

✓ L.O.2

⇒ L.O.3

xticks, **yticks**, and **zticks** place markers on the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
    xticks([0,1]); yticks([0,1]); .
end
```

Named Function (.m)

3 – Changing Axis Ticks

✓ L.O.1

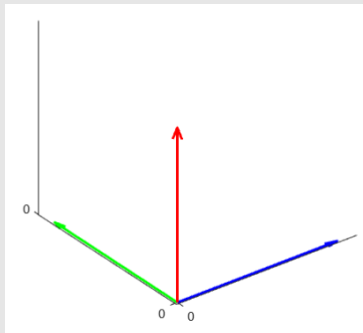
✓ L.O.2

⇒ L.O.3

xticks, **yticks**, and **zticks** place markers on the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
    xticks([0,1]); yticks([0,1]); zticks([0,1]);
end
```

Named Function (.m)



3 – Changing Font Size

✓ L.O.1

✓ L.O.2

⇒ L.O.3

`set(gca, ...)` adjusts properties of the current axes.

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
    xticks([0,1]); yticks([0,1]); zticks([0,1]);
    .
end
```

Named Function (.m)

3 – Changing Font Size

✓ L.O.1

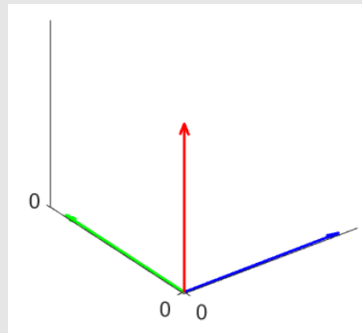
✓ L.O.2

⇒ L.O.3

`set(gca, ...)` adjusts properties of the current axes.

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ... % quiver3 commands hidden for space
    view(3)
    daspect([1,1,1])
    xticks([0,1]); yticks([0,1]); zticks([0,1]);
    set(gca, 'FontSize', 16);
end
```

Named Function (.m)



3 – Adding a Legend

✓ L.O.1

✓ L.O.2

⇒ L.O.3

```
legend('label 1', 'label 2', ...)
```

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    .
end
```

Named Function (.m)

3 – Adding a Legend

✓ L.O.1

✓ L.O.2

⇒ L.O.3

```
legend('label 1', 'label 2', ...)
```

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ... % quiver3 commands hidden for space
    ... % prior formatting hidden for space
    legend(      ,      ,      );
end
```

Named Function (.m)

3 – Adding a Legend

✓ L.O.1

✓ L.O.2

⇒ L.O.3

```
legend('label 1', 'label 2', ...)
```

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    legend('v1',      ,      );
end
```

Named Function (.m)

3 – Adding a Legend

✓ L.O.1

✓ L.O.2

⇒ L.O.3

```
legend('label 1', 'label 2', ...)
```

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    legend('v1', 'v2',          );
end
```

Named Function (.m)

3 – Adding a Legend

✓ L.O.1

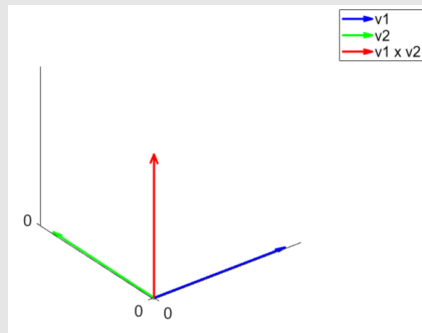
✓ L.O.2

⇒ L.O.3

```
legend('label 1', 'label 2', ...)
```

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ... % quiver3 commands hidden for space
    ... % prior formatting hidden for space
    legend('v1', 'v2', 'v1 x v2');
end
```

Named Function (.m)





3 – Adding Box Lines

✓ L.O.1

✓ L.O.2

⇒ L.O.3

box and **grid** refer to the plot box and grid lines:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    .
    .
end
```

Named Function (.m)



3 – Adding Box Lines

✓ L.O.1

✓ L.O.2

⇒ L.O.3

box and **grid** refer to the plot box and grid lines:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    box on
    .
end
```

Named Function (.m)

3 – Adding Box Lines

✓ L.O.1

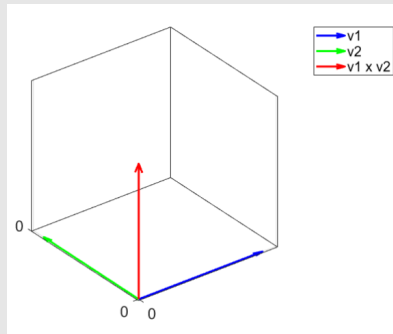
✓ L.O.2

⇒ L.O.3

box and **grid** refer to the plot box and grid lines:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    box on
    grid on
end
```

Named Function (.m)



3 – Adding Axis Labels

✓ L.O.1

✓ L.O.2

⇒ L.O.3

`xlabel`, `ylabel`, and `zlabel` add labels to the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    .
    .
    .
end
```

Named Function (.m)

3 – Adding Axis Labels

✓ L.O.1

✓ L.O.2

⇒ L.O.3

`xlabel`, `ylabel`, and `zlabel` add labels to the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    xlabel('X')
    .
    .
end
```

Named Function (.m)

3 – Adding Axis Labels

✓ L.O.1

✓ L.O.2

⇒ L.O.3

`xlabel`, `ylabel`, and `zlabel` add labels to the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ...    % quiver3 commands hidden for space
    ...    % prior formatting hidden for space
    xlabel('X')
    ylabel('Y')
    .
end
```

Named Function (.m)

3 – Adding Axis Labels

✓ L.O.1

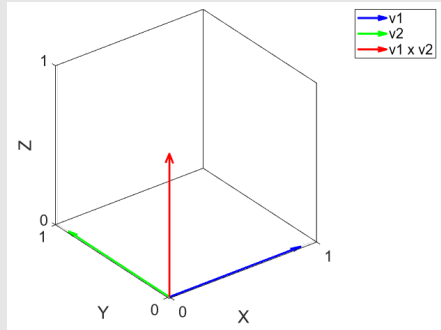
✓ L.O.2

⇒ L.O.3

`xlabel`, `ylabel`, and `zlabel` add labels to the axes:

```
function [] = visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    ... % quiver3 commands hidden for space
    ... % prior formatting hidden for space
    xlabel('X')
    ylabel('Y')
    zlabel('Z')
end
```

Named Function (.m)





3 – Whole Function

✓ L.O.1

✓ L.O.2

⇒ L.O.3

```
function visualizeCrossProduct(v1, v2)
    c = crossProduct(v1, v2);
    figure
    hold on
    box on; grid on;
    set(gca, 'FontSize', 16);
    quiver3(0, 0, 0, ...
        v1(1), v1(2), v1(3), ...
        'b', 'LineWidth', 2);
    quiver3(0, 0, 0, ...
        v2(1), v2(2), v2(3), ...
        'g', 'LineWidth', 2);
```

Named Function (.m)

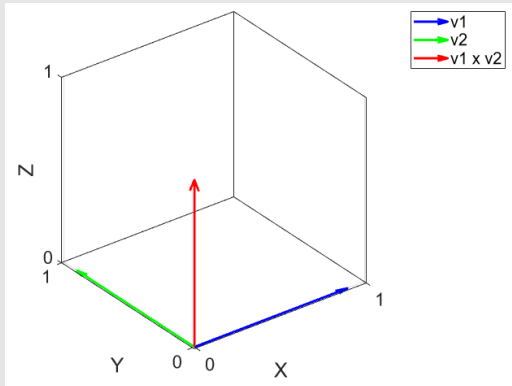
```
quiver3(0, 0, 0, ...
    c(1), c(2), c(3), ...
    'r', 'LineWidth', 2);
view(3); daspect([1,1,1]);
xticks([0,1]);
yticks([0,1]);
zticks([0,1]);
legend('v1', 'v2', 'v1 x v2');
xlabel('X');
ylabel('Y');
zlabel('Z');
end
```

Named Function (.m)

3 – Visualize $\hat{i} \times \hat{j}$

```
>> v1 = [1, 0, 0];  
>> v2 = [0, 1, 0];  
>> visualizeCrossProduct(v1, v2)
```

Command Window



✓ L.O.1

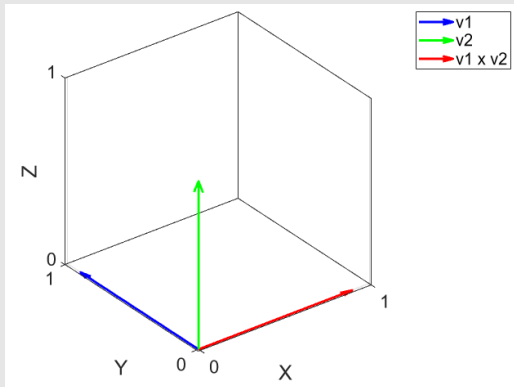
✓ L.O.2

⇒ L.O.3

3 – Visualize $\hat{j} \times \hat{k}$

```
>> v1 = [0,1,0];  
>> v2 = [0,0,1];  
>> visualizeCrossProduct(v1, v2)
```

Command Window



✓ L.O.1

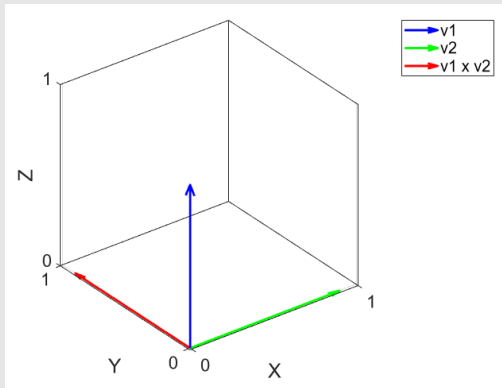
✓ L.O.2

⇒ L.O.3

3 – Visualize $\hat{k} \times \hat{i}$

```
>> v1 = [0,0,1];  
>> v2 = [1,0,0];  
>> visualizeCrossProduct(v1, v2)
```

Command Window



✓ L.O.1

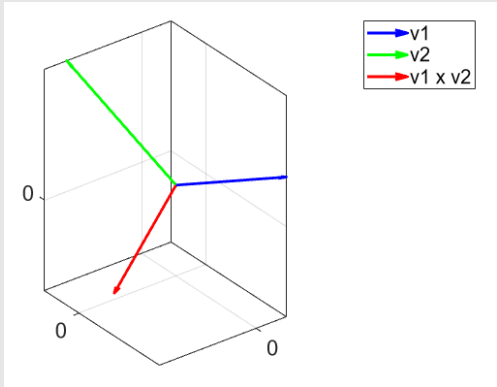
✓ L.O.2

⇒ L.O.3

3 – Visualize Random Vectors

```
>> v1 = [0.2, -0.7, 0.3];  
>> v2 = [-0.5, 0.3, 0.8];  
>> visualizeCrossProduct(v1, v2)
```

Command Window



✓ L.O.1

✓ L.O.2

⇒ L.O.3

4 – Summary

✓ L.O.1

✓ L.O.2

✓ L.O.3

This lecture covered:

- ✓ The importance of storytelling

As mechanical engineers, we solve problems *for a reason*. It is necessary to effectively communicate what we have done.

- ✓ Compelling visual aids

If done well, visual outputs from programs can be extremely valuable in conveying the program's results.



4 – Summary

✓ L.O.1

✓ L.O.2

✓ L.O.3

- ✓ Writing a custom visualization function for the vector cross product

By using the `quiver3` command and formatting specifications like `LineWidth`, `xticks`, `legend`, and more, we plotted all three vectors in the cross product in a visually clear way.