

Programación Orientada a Objetos

```
var Carousel = {  
  init : function(options, el){  
    var base = this;
```

```
    base.$elem = $(el);
```

```
    // options passed via js override options passed via data attributes  
    base.options = $.extend({}, $.fn.owlCarousel.options, base.$elem.data(), options);
```

```
    base.userOptions = options;  
    base.loadContent();
```

```
  },
```

```
  loadContent : function(){  
    var base = this;
```

```
    if (typeof base.options.beforeInit === "function") {  
      base.options.beforeInit.apply(this, [base.$elem]);  
    }
```

```
    if (typeof base.options.jsonPath === "string") {  
      var url = base.options.jsonPath;
```

```
      function getData(data) {
```

```
        if (typeof base.options.jsonSuccess === "function") {  
          base.options.jsonSuccess.apply(this, [data]);
```



Tener en cuenta...

- Laboratorio 1

Jueves 04 de Febrero

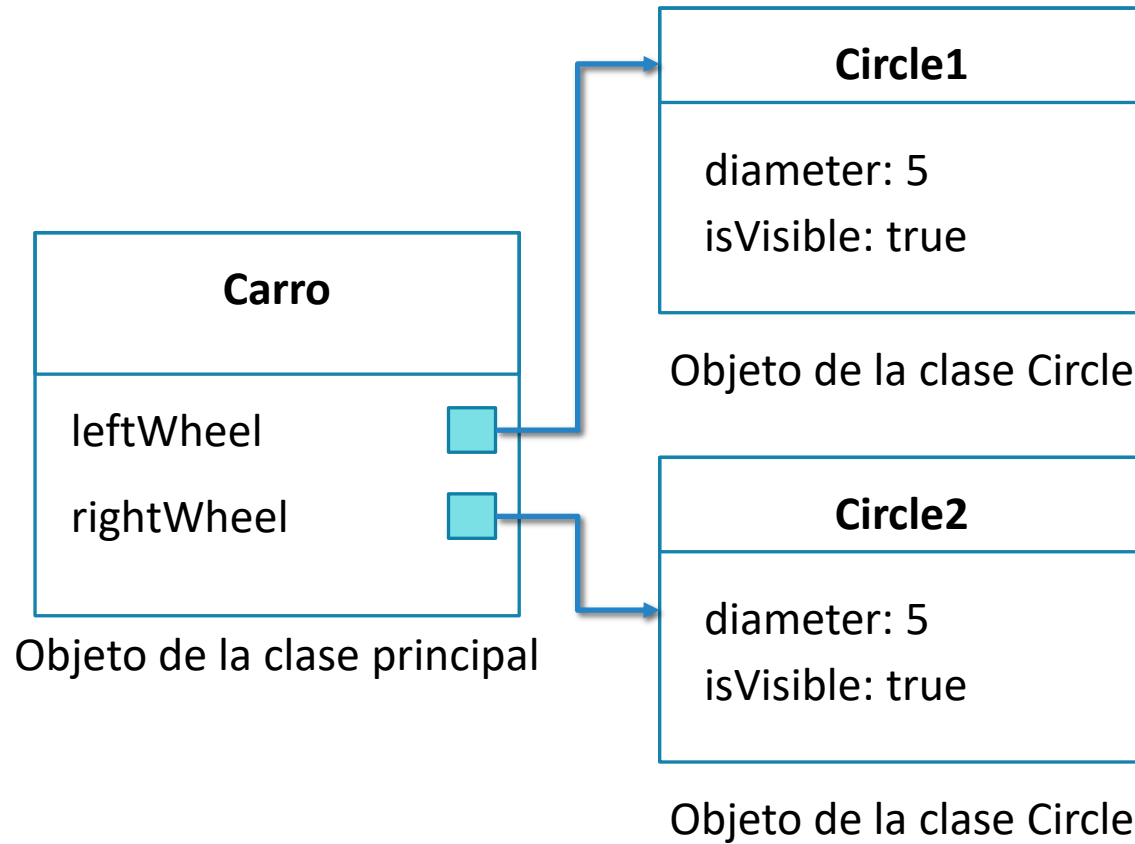
- ✓ Parejas
 - ✓ Revisión a par con el monitor.
 - ✓ Los horarios se seleccionan en Moodle
 - ✓ ¿BlueJ?
- Lecturas S4

== Vs. Equals()

```
public class Test {  
    public static void main(String[] args)  
    {  
        String s1 = new String("HELLO");  
        String s2 = new String("HELLO");  
        System.out.println(s1 == s2);  
        System.out.println(s1.equals(s2));  
    }  
}
```

Output ?

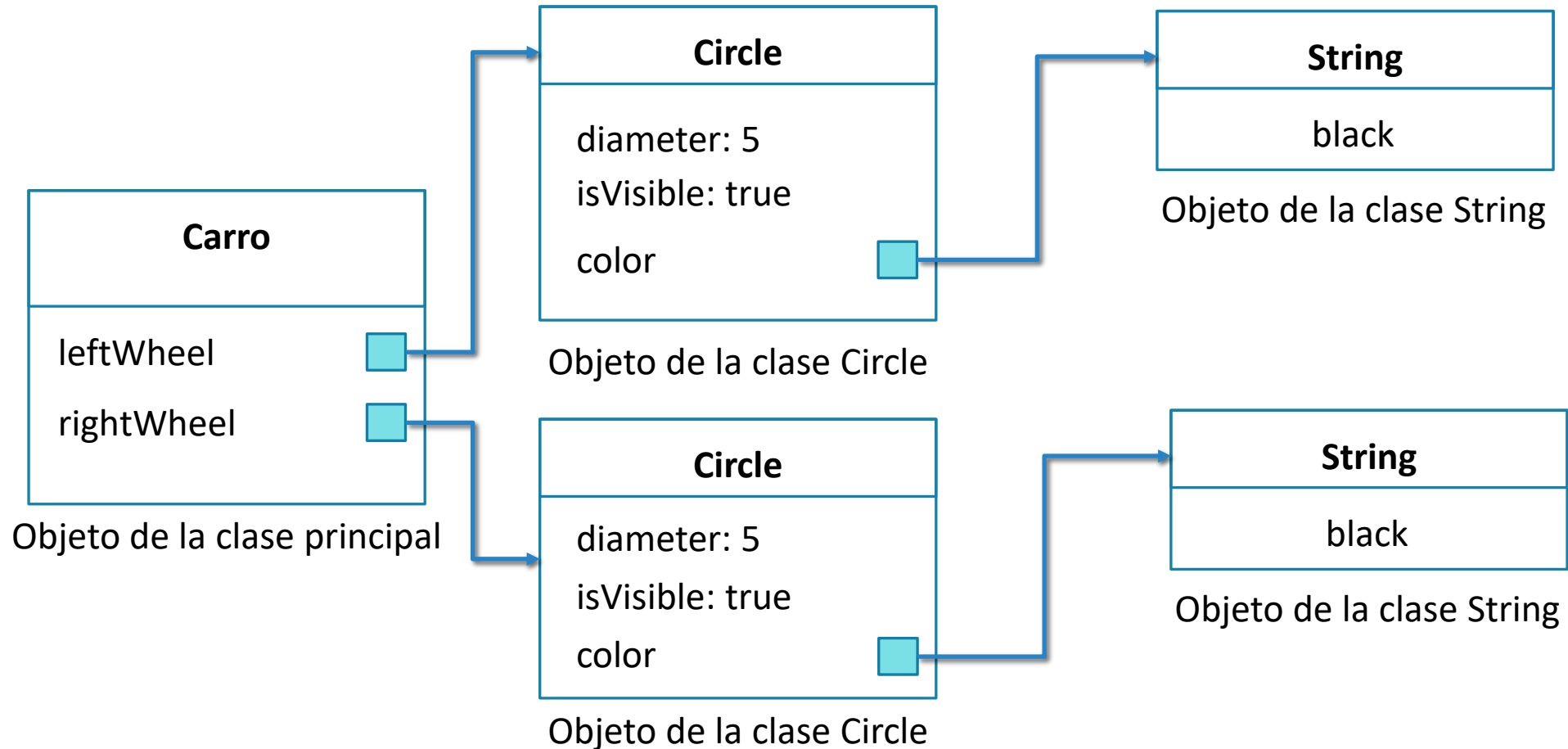
Mapa de memoria



```
public class Circle{  
    public static final double PI=3.1416;  
  
    private int diameter;  
    private int xPosition;  
    private int yPosition;  
    private String color;  
    private boolean isVisible;
```

¿color?

Mapa de memoria



Mapa de memoria

¿Si es una colección?

