

d/3

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Why?

*d3 is
hard.*

*javascript is
hard.*

*d3 is
money.*

*d3 is
everywhere.*

Foundations

*d3 isn't
visualization*

d3 is
documents

HTML

CSS

SVG

JavaScript

JSON

Basics

Selections

Attributes

Chaining

Joins

Scales

Advanced

Interaction

Animation

d3.layout

Other:
(axes, maps, ...)

*Learning to
Walk*

*Steal and
adapt (e.g. nv).*

*Love the d3
api; use mdn.*

*Don't obsess
over tools.*

*Use JSFiddle
with friends.*

*StackOverflow:
search, then
ask.*

Show your

work.

(blocks/GitHub)

Google:

- Scott Murray d3

- Jerome Cukier d3

- Square d3