



# Java Futures

Short introduction

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# Java Future

- Java Future is an interface used to represent the result of asynchronous computation
- Exists since Java 5
- Comes from `java.util.concurrent` package
- You need an `ExecutorService` to use the Future, it provides the threads pool and assign the tasks to the threads
- The task being executed should implement `Callable` interface

# Java Future

```
PredictionGenerator infoService = new PredictionGenerator();
ExecutorService service = Executors.newSingleThreadExecutor();
Future<String> futureResult = service.submit(infoService::generatePrediction);

String result = "no result";

try {
    result = futureResult.get();
} catch (InterruptedException | ExecutionException e) {
    //do nothing
}
System.out.println(result);

service.shutdown();
```

# Executor / Callable

- Callable interface exposes a single method, returning a single value
- Similar to Runnable, but returns a value in form of Future
- Executor is an object, that executes submitted runnable tasks
- ExecutorService provides a pool of threads for execution of the tasks
- Tasks for execution are submitted via submit ()

# Pull solution

- To get the result of the Future, the method `get()` can be called.
- This blocks the thread until the result can be asynchronously calculated
- In failed case, an `ExecutionException` will be thrown.

## Limits:

By lots of tasks lots of thirds are needed, which are waiting for execution -> very resource intensive!!! -> limited for scaling

# Poll solution

- Use overloaded get () -method

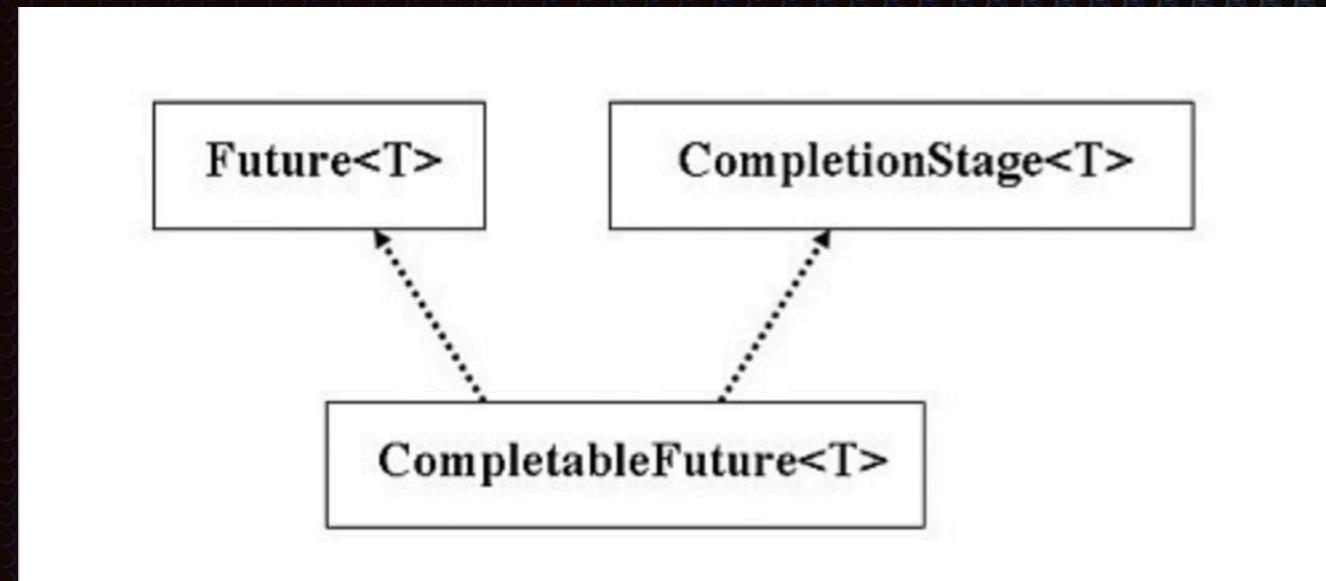
```
V get(long timeout, TimeUnit unit) throws InterruptedException, ExecutionException,  
TimeoutException;
```

- After timeout has been reached, the method throws the TimeoutException and informs, that the result is still not available

```
try {  
    result = futureResult.get(timeout: 2, TimeUnit.SECONDS);  
} catch (InterruptedException | ExecutionException | TimeoutException e) {  
    //do nothing  
}  
System.out.println(result);
```

**Limits:** CPU resources for polling

# CompletableFuture



- Since Java 8
- Asynchronous, non-blocking tool
- Allows to write the code in more responsive and efficient way

# CompletableFuture

- The method `thenAccept()` contains the future result, which can be used for further operations (in example print the prediction)
- The lambda-expression will be triggered as soon as the asynchronous result is delivered
- The thread is not blocked and runs independently on the availability of the result

```
CompletableFuture<String> futurePrediction = CompletableFuture.supplyAsync(generator::generatePrediction);

futurePrediction.thenAccept(result -> {
    System.out.println(result);
});
```

- In error case nothing will happen (no exception is thrown)

# CompletableFuture: thenAccept ()

<b>CompletableFuture&lt;Void&gt;</b>	<b>thenAccept(Consumer&lt;? super T&gt; action)</b> Returns a new CompletionStage that, when this stage completes normally, is executed with this stage's result as the argument to the supplied action.
<b>CompletableFuture&lt;Void&gt;</b>	<b>thenAcceptAsync(Consumer&lt;? super T&gt; action)</b> Returns a new CompletionStage that, when this stage completes normally, is executed using this stage's default asynchronous execution facility, with this stage's result as the argument to the supplied action.
<b>CompletableFuture&lt;Void&gt;</b>	<b>thenAcceptAsync(Consumer&lt;? super T&gt; action, Executor executor)</b> Returns a new CompletionStage that, when this stage completes normally, is executed using the supplied Executor, with this stage's result as the argument to the supplied action.

- In case of asynchronous execution we can pass through the thread pool of type Executor.
- If no Executor is defined, the ForkJoinPool will be used by default in Java, in case this one has more than 2 threads. Otherwise the new thread will be created explicitly for task execution.

# CompletableFuture: basic functions

<U> CompletableFuture<U>	thenApply	(Function<T, U> task)
CompletableFuture<Void>	thenRun	(Runnable task)
CompletableFuture<Void>	thenAccept	(Consumer<T> task)

- `thenApply()` gets the result  $T$  of the previous step and produces a new output of type  $U$
- `thenRun()` gets a `Runnable` task for execution (no input, no output)
- `thenAccept()` has input, but doesn't produce any output
- Every of these methods has 3 modifications (e.g. `thenRun()` and 2 `thenRunAsynch()`)

# CompletableFuture: basic functions

<U> **CompletableFuture<U>**

**thenCompose(Function<? super T, ? extends CompletionStage<U>> fn)**

Returns a new CompletionStage that, when this stage completes normally, is executed with this stage as the argument to the supplied function.

- `thenCompose()` works like `FlatMap`

<U> **CompletableFuture<U>**

**applyToEither(CompletionStage<? extends T> other, Function<? super T, U> fn)**

Returns a new CompletionStage that, when either this or the other given stage complete normally, is executed with the corresponding result as argument to the supplied function.

- `applyToEither()` works with the first result

<U, V> **CompletableFuture<V>**

**thenCombine(CompletionStage<? extends U> other, BiFunction<? super T, ? super U, ? extends V> fn)**

Returns a new CompletionStage that, when this and the other given stage both complete normally, is executed with the two results as arguments to the supplied function.

- `thenCombine()` waits for both results

# CompletableFuture: exception handling

- No checked exceptions are accepted
- If a checked exception occurs in one phase, the chain execution will be terminated and the exception gets lost. The termination will be not announced
- Two possibilities:
  1. Handle exception inside of the task
  2. Use error-handle support for CompletableFuture

# CompletableFuture: exception handling

CompletableFuture<T>

exceptionally(Function<Throwable,? extends T> fn)

Returns a new CompletableFuture that is completed when this CompletableFuture completes, with the result of the given function of the exception triggering this CompletableFuture's completion when it completes exceptionally; otherwise, if this CompletableFuture completes normally, then the returned CompletableFuture also completes normally with the same value.

```
service.findPredictionCompletableFutureWithError()
    .exceptionally(throwable -> {
        System.out.println("Exception occurred: " + throwable);
        return "Sorry, no prediction today";
    })
    .thenAccept(System.out::println);
```

# CompletableFuture: exception handling

<U> **CompletableFuture<U>**

**handle(BiFunction<? super T, Throwable, ? extends U> fn)**

Returns a new CompletionStage that, when this stage completes either normally or exceptionally, is executed with this stage's result and exception as arguments to the supplied function.

```
service.findPredictionCompletableFutureWithError()
    .handle((result, error) -> {
        if (error != null) {
            System.out.println("Exception occurred: " + error);
            result = "Sorry, no prediction today";
        }
        System.out.println(result);
        return (Void) null;
    }).join();
```

# CompletableFuture: exception handling

CompletableFuture<T>

whenComplete(BiConsumer<? super T,? super Throwable> action)

Returns a new CompletionStage with the same result or exception as this stage, that executes the given action when this stage completes.

```
service.findPredictionCompletableFutureWithError() CompletableFuture<String>
    .thenAccept(System.out::println) CompletableFuture<Void>
    .whenComplete((v,e) -> {
        if (e != null) {
            System.out.println("Exception occurred: " + e);
        }
    });
}
```

For more information, check the documentation.