

DEPARTMENT OF INFORMATION AND COMMUNICATION TECHNOLOGY PROBLEM BASED TASK 1 | SESSION: 2 2023/2024

COURSE CODE : DFC20113 **COURSE NAME: PROGRAMMING FUNDAMENTALS**

CLO2: Show a simple program by developing code to solve problems in a computer using C++ programming

language. (P2, PLO3)

DURATION: 9 hours

NAME:

INSTRUCTION: Answer **ALL** the questions. Students are asked to discuss and submit the **TOTAL MARKS:**

findings of the discussion in CIDOS. Discussions should be done in groups of 3 (three). Students will be assessed according to the Rubric

included along with the questions.

/ 100

START YOUR TASK WITH THE FOLLOWING SECTIONS:

PROBLEM BASED TASK 1

Name:

Matric No.:

Class:

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QUESTION 1

TNB wants to develop a system to calculate electricity bills for customers. There are six different prices for each customer. Based on the table rate, you are an IT staff required to create a program.

(CLO2, P2)

i. Display the source code to produce the correct output in C++.

(CLO2, P2)

ii. Display the output for each rate.

KILOWATT	PRICE(CENTS)
1 - 500	0.30
501 - 600	0.39
601 -700	0.40
701 - 800	0.41
801 - 900	0.43
> 900	0.46

QUESTION 2 Following is the menu of the items available in grocery shop 1. Chocolates 2. Toffees 3. Cookies 4. Cakes Enter the no corresponding to the item You have chosen Toffees ...Program finished with exit code 0 Press ENTER to exit console. Figure 1 Based on Figure 1, shows a C++ program using: (CLO2, P2) i. Switch case statement ii. **If else** statement. (CLO2, P2) From the program, list the data type and variables. (CLO2, P1) **QUESTION 3** A class of ten (10) students took a quiz. Determine the average mark for this quiz. Based on this problem, you are required to create a program using: i. while statement (CLO2, P2)

ii. **do while** statement.

(CLO2, P2)

INFORMATION AND COMMUNICATION TECHNOLOGY DEPARTMENT LABORATORY TASK / PROBLEM BASED TASK RUBRIC

COURSE CODE	DFC 20113	COURSE NAME	PROGRAMMING
			FUNDAMENTALS
CLO2: Show a	simple program by developing code to	LECTURER'S	
solve p	roblems in a computer using C++	NAME	
program	ıming language. (P2, PLO3)		
STUDENT'S	1.	REGISTRATION	1.
NAME	NUMBER	2.	
	3.		3.

	MARKS STUDENT'S						
CRITERIA					SCORE		
	4	3	2	1	1	2	3
	Excellent recognizing	Good recognizing	Satisfactory	Need guide			
RECOGNIZING	problem, plan and	problem, plan and	recognizing problem,	recognizing			
PROBLEM	develop alternative	develop alternative	plan and develop	problem.			l
	ideas.	ideas.	alternative ideas.				<u> </u>
	The program design	The program design	Not all of the selected	Few of the selected			
PROGRAM	uses appropriate	generally uses	structures are	structures are			l
	structures. The	appropriate	appropriate. Some of	appropriate.			l
DESIGN	overall program	structures. Program elements exhibit	the program elements	Program elements are not well			l
	design is very appropriate.	good design.	are appropriately designed.	designed.			
	Able to solve all the	Able to solve all the	Only able to solve a	Unable to solve all			
	problems correctly	problems correctly	few problems, but	the problems, but			l
PROBLEM	without supervision.	with minimum	managed to solve	managed to solve			l
SOLVING	without supervision.	supervision.	problems with	the problems with			
		supervision.	supervision.	supervision.			
	Solution is efficient,	Solution is efficient	A logical solution that	Not efficient and			
EFFICIENCY OF :	easy to understand,	and easy to follow.	is easy to follow but it	not the correct			l
CODING 1	and maintain.	and casy to ronow.	is not the most	solution.			l
			efficient.				
	Solution is efficient,	Solution is efficient	A logical solution that	Not efficient and			
EFFICIENCY OF:	easy to understand,	and easy to follow.	is easy to follow but it	not the correct			l
CODING 2	and maintain.	r	is not the most	solution.			l
			efficient.				
	Solution is efficient,	Solution is efficient	A logical solution that	Not efficient and			
EFFICIENCY OF :	easy to understand,	and easy to follow.	is easy to follow but it	not the correct			
CODING 3	and maintain.		is not the most	solution.			
			efficient.				<u> </u>
PRO CRAM	Program executes	Program executes	Program executes with	Program does not			
PROGRAM	correctly with no	with a minor error	a major error (difficult	execute.			
EXECUTION	syntax or runtime	(easily fixed errors).	to fix errors).				
	errors.	Programme discolution	December 12 and	Programme of the land			—
PRODUCE	Program displays	Program displays output with minor	Program displays output but has	Program displays incorrect output.			
REQUIRED	correct output as needed with no	errors.	multiple errors.	incorrect output.			
OUTPUT	errors.	errors.	mulupie errors.				
	Excellent user	User prompt are	User prompt contain	User prompts are			
	prompt, good use of	understandable,	little information, poor	misleading or non-			
LIZER BE TO SEE	symbols, spacing in	minimum use of	design. Some testing	existent. No testing			
USER PROMPT	output through	symbols, spacing in	has been completed.	has been			
	completed testing.	output through		completed.			
	. 5-	completed testing.		·			
	Program is well	Most of the program	Some of the program	All documentation			
PROGRAM	documented	is well documented	is well documented	missing comments.			
DOCUMENTATION	complete with	complete with	complete with				
	comments.	comments.	comments.				
TOTAL MARKS							