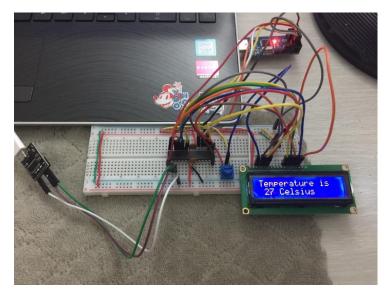
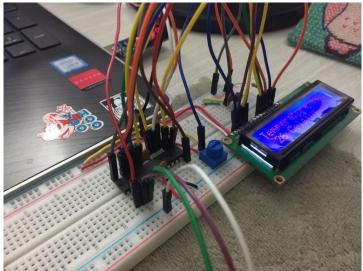
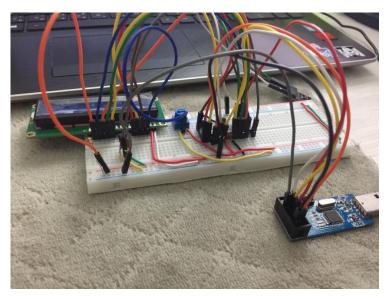
## Lab5: AVR ADC Programming

## Circuit for lab5







## Code for lab5

```
#define F_CPU 8000000UL
#include <avr/io.h>
#include <util/delay.h>
#include <stdio.h>
#include <string.h>
//define data and cmd port, RS, RW, E ports
#define LCD_DATA_DDR DDRC
#define LCD DATA PORT PORTC
#define LCD_CMD_DDR DDRB
#define LCD_CMD_PORT PORTB
#define RS PORTB0
#define E PORTB1
#define RW PORTB2
void USART_Init(unsigned int ubrr) {
   UBRR0 = ubrr;
   UCSR0B |= (1 << RXEN0) | (1 << TXEN0);
   UCSROC |= (1 << UCSZ01) | (1 << UCSZ00);
void USART_Transmit( unsigned char data ) {
   /* Wait for empty transmit buffer */
   while ( !( UCSR0A & (1 << UDRE0)) );
   UDR0 = data;
void commit_data() {
   //pulse enable
    //enable high
   LCD_CMD_PORT |= (1 << E);
    _delay_us(1000);
   //enable low
   LCD_CMD_PORT &= \sim(1 << E);
   _delay_us(1000);
void send_data(uint8_t data) {
    //send bit 7:4
   LCD_DATA_PORT = (data >> 4);
   commit data();
```

```
LCD DATA PORT = (data \& 0x0F);
    commit_data();
void send_lcd_command(uint8_t command) {
    LCD_CMD_PORT &= ~(1 << RS);</pre>
  send_data(command);
void send_lcd_data(uint8_t data) {
 //set to data mode, write mode
    LCD_CMD_PORT |= (1 << RS);
  send_data(data);
//LCD init, call once
void lcd_init() {
  LCD\_CMD\_DDR \mid = (1 << RS) \mid (1 << E) \mid (1 << RW);
  LCD DATA DDR = 0 \times 0 F;
  LCD_CMD_PORT &= ~((1 << RS) | (1 << E))| (1 << RW );
  LCD_DATA_PORT = 0 \times 00;
  send_lcd_command(0x03); //4-bit mode
  send_lcd_command(0x02);
  send_lcd_command(0x28); //4-bit comm, 2 lines, 5x8 font
  send_lcd_command(0x0C); //display ON, cursor OFF, blink OFF
  send_lcd_command(0x01); //clear screen
  send_lcd_command(0x80); //cursor go to top left corner
  _delay_ms(1);
void adc_init() {
    //set input channel, set AREF
    ADMUX = 0x05; // input pin ADC5
    ADMUX |= (1 << REFS0) | (1 << MUX2) | (1 << MUX0); // set AREF
    //enable ADC, set prescaler so the output freq is around 50-200kHz
    ADCSRA |= (1 << ADEN);
    ADCSRA = (1 << ADPS2) | (1 << ADPS1) | (0 << ADPS0); // divide by 64
    //disable digital buffer of that ADC pin
    DIDR0 \mid = (1 << ADC5D);
```

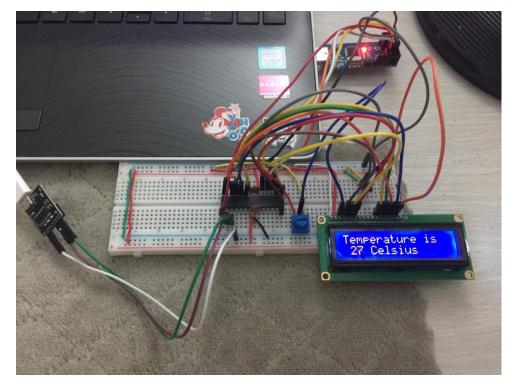
```
int main(void) {
    lcd init();
    adc_init();
    USART_Init(51);
    char str[40] = "Temperature is ", temp_char[40];
    int temp, i;
    while (1) {
        ADCSRA |= (1 << ADSC);
        while(!(ADCSRA & (1 << ADIF)));</pre>
        //copy data out
        uint16_t data = ADC;
        ADCSRA |= (1 << ADIF);
        temp = (((data / 1024.0) * 5) - 0.5) * 100;
        sprintf(temp_char, "temperature is %d °C \n", temp);
        for(i = 0; i < strlen(temp_char); ++i){</pre>
            USART_Transmit(temp_char[i]);
        }
        send_lcd_command(0x80);
        for(i = 0; i < strlen(str); ++i){</pre>
            send_lcd_data(str[i]);
        }
        sprintf(temp_char, " %d Celsius ", temp);
        send_lcd_command(0xC0);
        for(i = 0; i < strlen(temp_char); ++i){</pre>
            send_lcd_data(temp_char[i]);
        _delay_ms(1000);
    }
```

## Result for lab5





รูปที่ 1 : Result in Coolterm



รูปที่ 2 : Result on LCD