

**Balin's Tomb**

Ancient Tomb

**Land**

**C:** Add  $\diamond\diamond$ . Balin's Tomb deals 2 damage to you.

*On the slab runes were deeply graven:*

**BALIN  
SON OF FUNDIN  
LORD OF MORIA**

M 0357  
LTC • EN ➔ ANASTASIA BALAKHINA

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**Arcane Lighthouse****Land**

**C:** Add 1 to your mana pool.

**1, C:** Until end of turn, creatures your opponents control lose hexproof and shroud and can't have hexproof or shroud.

059/337 U  
C14 • EN ➔ IGOR KIERYLUK

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**Arcane Signet****Artifact**

**C:** Add one mana of any color in your commander's color identity.

*As part of their indoctrination and training, a psyker learns to focus their mental strength through a psycho-reactive staff.*

229 40K • EN ➔ KIM SOKOL

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**Badlands****Land — Swamp Mountain**

**(C:** Add  $\diamond$  or  $\diamond$  to your mana pool.)

291/325 R  
VMA • EN ➔ DAARKEN

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**Black Market****Enchantment**

Whenever a creature dies, put a charge counter on Black Market.

At the beginning of your precombat main phase, add  $\diamond$  to your mana pool for each charge counter on Black Market.

098/309 R  
C17 • EN ➔ JEFF EASLEY

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**Blood Crypt****Land — Swamp Mountain**

**(C:** Add  $\diamond$  or  $\diamond$ )

As Blood Crypt enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

R 0273 RVR • EN ➔ ROB ALEXANDER

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**Bone Shards****Sorcery**

As an additional cost to cast this spell, sacrifice a creature or discard a card. Destroy target creature or planeswalker.

*In the Kathari dumping grounds known as the Boneheaps, it's not hard to improvise an offense.*

Illus. Tommy Arnold

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**Cabal Coffers****Land**

**2, C:** Add  $\diamond$  for each Swamp you control.

*Deep within the Cabal's vault, the Mirari pulsed like a dead sun—and its darkness radiated across Otaria.*

301/303 M  
MH2 • EN ➔ DON HAZELTINE

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**Charcoal Diamond****Artifact**

Charcoal Diamond enters the battlefield tapped.

**C:** Add  $\diamond$ .

442 CLB • EN ➔ PHIL STONE

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**Coldsteel Heart**

②

**Snow Artifact**

Coldsteel Heart enters the battlefield tapped.  
As Coldsteel Heart enters the battlefield,  
choose a color.

④: Add one mana of the chosen color.

*The Phyrexian death machine awoke, its coldsteel heart imbuing it with sinister new power.*

181 / 312 U

CM2 • EN ➔ MARK ROMANOSKI

TM &amp; © 2018 Wizards of the Coast

**Collateral Damage**

③

**Instant**

As an additional cost to cast Collateral Damage, sacrifice a creature.

Collateral Damage deals 3 damage to target creature or player.

*It is much easier to create fire than to contain it.*

095 / 185 C

RRF • EN ➔ RYAN BARGER

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**Consumed by Greed**

1

**Instant**

Gift a card (*You may promise an opponent a gift as you cast this spell. If you do, they draw a card before its other effects.*)

Target opponent sacrifices a creature with the greatest power among creatures they control. If the gift was promised, return target creature card from your graveyard to your hand.

U 0087

BLB • EN ➔ MATTHIAS KOLLROS

TM &amp; © 2024 Wizards of the Coast

**Crypt Ghast**

3



Creature — Spirit

**Extort**

Whenever you tap a Swamp for mana, add an additional .

Illus. CHRIS RAHN

TM &amp; © 2024 Wizards of the Coast 322

2/2

**Deadly Dispute**

1

**Instant**

As an additional cost to cast this spell, sacrifice an artifact or creature.

Draw two cards and create a Treasure token. (*It's an artifact with "④, Sacrifice this artifact: Add one mana of any color."*)

*"That's a pretty ring! Trade you my knife for it."*

C 0181

CLC • EN ➔ IRINA NORDSOL

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**Demonic Tutor**

1

**Sorcery**

Search your library for a card, put that card into your hand, then shuffle.

*"Demons prefer to deal with those who believe themselves too wise to be fooled."  
—Scroll case inscription*

027 / 063 M

STA • EN ➔ ANATO FINNSTARK

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**Command Beacon****Land**

④: Add .

④, Sacrifice Command Beacon: Put your commander into your hand from the command zone.

R 1533

SLD • EN ➔ AKOA

TM &amp; © 2024 Wizards of the Coast

**Dark Ritual**

③

**Instant**

Add .

1170

SLD • EN ➔ FRANK FRAZETTA

TM &amp; © 2022 Wizards of the Coast

**Descent into Avernus**

2

**Enchantment**

At the beginning of your upkeep, put two descent counters on Descent into Avernus. Then each player creates X Treasure tokens and Descent into Avernus deals X damage to each player, where X is the number of descent counters on Descent into Avernus.

580

CLB • EN ➔ BRUCE BRENNIESE

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## Eaten Alive



### Sorcery

As an additional cost to cast this spell, sacrifice a creature or pay  $3\text{C}$ . Exile target creature or planeswalker.

*"If you hear a groaning noise in the cellar, don't investigate. Don't split up. Just lock the door and barricade it."*  
—Emili, guard captain

099/277 C MID • EN ➔ NICHOLAS GREGORY

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## Fiery Emancipation

$3\text{RRR}$



### Enchantment

$M^{21}$

If a source you control would deal damage to a permanent or player, it deals triple that damage to that permanent or player instead.

*"One day the mountain's fire will rise up to burn away our chains and end this age of oppression."*

—The Molten Prophecy

143/274 M M21 • EN ➔ ALEXANDER FORSSBERG

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## Electropotence

$2\text{C}$



### Enchantment

Whenever a creature enters the battlefield under your control, you may pay  $2\text{C}$ . If you do, that creature deals damage equal to its power to target creature or player.

*Where life and force collide.*

—Christopher Moeller

S 1093-2009 Wizards of the Coast LLC 122/289

## Everlasting Torment

$2\text{C}$



### Enchantment

Players can't gain life.

Damage can't be prevented.

All damage is dealt as though its source had wither. (A source with wither deals damage to creatures in the form of  $-1/-1$  counters.)

*When night fell, the plane itself was scarred.*

233/351 R C16 • EN ➔ RICHARD KANE FERGUSON

TM & © 2016 Wizards of the Coast

## Fiery Inscription

$2\text{C}$

## Fiery Inscription



### Enchantment

When Fiery Inscription enters the battlefield, the Ring tempts you. Whenever you cast an instant or sorcery spell, Fiery Inscription deals 2 damage to each opponent.

*Ash nazg durbatulûk, ash nazg gimbatul, ash nazg thrakatulûk agh burzumishi krimpatul.*

U 0126 LTR • EN ➔ JOHN DI GIOVANNI

© MEE

TM & © 2023 Wizards of the Coast

## Final Flourish

$1\text{C}$



### Instant

Kicker—Sacrifice an artifact or creature. (You may sacrifice an artifact or creature in addition to any other costs as you cast this spell.)

Target creature gets  $-2/-2$  until end of turn. If this spell was kicked, that creature gets  $-6/-6$  until end of turn instead.

*Strixhaven braced for another Oriq assault, but something far worse arrived.*

C 0104 MOM • EN ➔ RALUCA MARINESCU

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## Fire Diamond

$2$



### Artifact

$\diamond$

Fire Diamond enters the battlefield tapped.

$\diamond$ : Add  $\diamond$ .

445 C CLB • EN ➔ PHIL STONE

TM & © 2022 Wizards of the Coast

## Flare of Duplication

$1\text{RRR}$



### Instant

$\diamond$

You may sacrifice a nontoken red creature rather than pay this spell's mana cost.

Copy target instant or sorcery spell. You may choose new targets for the copy.

*"Decent. But let me show you what mastery looks like."*

R 0119 MH3 • EN ➔ OLIVIER BERNARD

TM & © 2024 Wizards of the Coast

## Flare of Malice

$2\text{SKULLS}$



### Instant

$\diamond$

You may sacrifice a nontoken black creature rather than pay this spell's mana cost.

Each opponent sacrifices a creature or planeswalker with the greatest mana value among creatures and planeswalkers they control.

*"Suffer as I have suffered. Lose as I have lost."*

R 0095 MH3 • EN ➔ DAVID PALUMBO

TM & © 2024 Wizards of the Coast



**Hissing Iguanar**

2/2

**Creature — Lizard**

Whenever another creature dies, you may have Hissing Iguanar deal 1 damage to target player or planeswalker.

*Viasino thrashes keep iguanars as hunting companions, giving them wounded captives as playthings.*

3/1

113/331 C

2X2 • EN ➔ BRANDON KITKOUSKI

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**Improvised Club**

1/2

**Instant**

As an additional cost to cast this spell, sacrifice an artifact or creature.

Improvised Club deals 4 damage to any target.

*"For a couple o' pins," says Troll, and grins, "I'll eat thee too and gnaw thy shins."*  
—Sam

C 0137

LTR • EN ➔ PABLO MENDOZA

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**Iron Myr**

2

**Artifact Creature — Myr**

• Add 2 to your mana pool.

*The myr are like rusted metal: gleaming purpose hidden by a thin disguise of debris.*

Alan Pollack

TM &amp; © 1993–2010 Wizards of the Coast LLC 168/249

1/1

**Judith, Carnage Connoisseur**

3/2

**Legendary Creature — Human Shaman**

Whenever you cast an instant or sorcery spell, choose one —

- That spell gains deathtouch and lifelink.
- Create a 2/2 red Imp creature token with "When this creature dies, it deals 2 damage to each opponent."

*"I don't make my living hiding the truth, detective. I shout it from the stage."*

3/4

R 0210  
MMK • EN ➔ JODIE MUIR

TM &amp; © 2024 Wizards of the Coast

**Leaden Myr**

2

**Artifact Creature — Myr**

• Add 1 to your mana pool.

*The Moriok saw the myr as fellow scavengers, never knowing just who the myr were scavenging for.*

Kev Walker

TM &amp; © 1993–2003 Wizards of the Coast, Inc. 191/306

1/1

**Leyline of Punishment**

2/2

**Enchantment**

If Leyline of Punishment is in your opening hand, you may begin the game with it on the battlefield.

Players can't gain life.

Damage can't be prevented.

Charles Urbach

TM &amp; © 1993–2010 Wizards of the Coast LLC 158/249

**Liliana's Triumph**

1/2

**Instant**

Each opponent sacrifices a creature. If you control a Liliana planeswalker, each opponent also discards a card.

*Her triumph came not from escaping her death, but in claiming her independence.*

098/264 U  
WAR • EN ➔ KIERAN YANNER

TM &amp; © 2019 Wizards of the Coast

**Lucius the Eternal**

3/2

**Legendary Creature — Astartes Warrior****Haste**

*Armour of Shrieking Souls* — When Lucius the Eternal dies, exile it and choose target creature an opponent controls. When that creature leaves the battlefield, return Lucius the Eternal from exile to the battlefield under its owner's control.

5/3

130/168 R  
40K • EN ➔ EVAN SHIPPARD

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**Magda, the Hoardmaster**

1/2

**Legendary Creature — Dwarf Berserker**

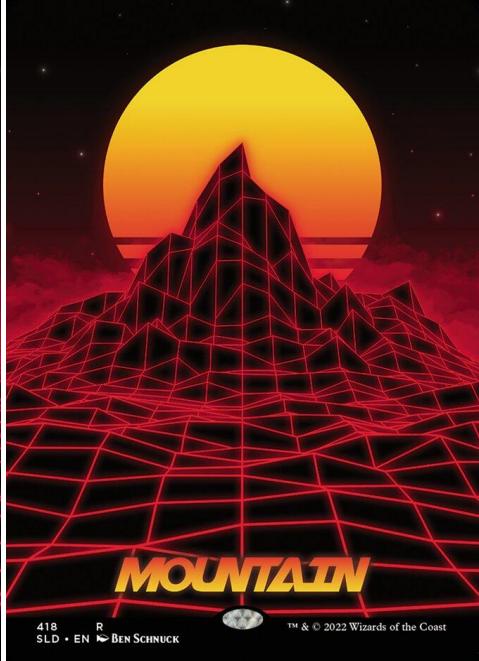
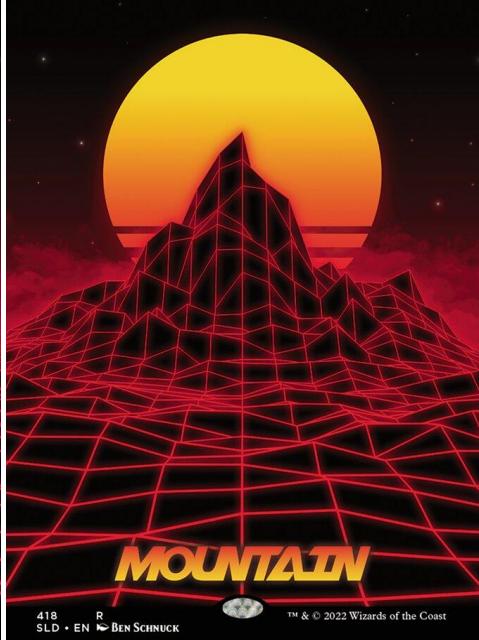
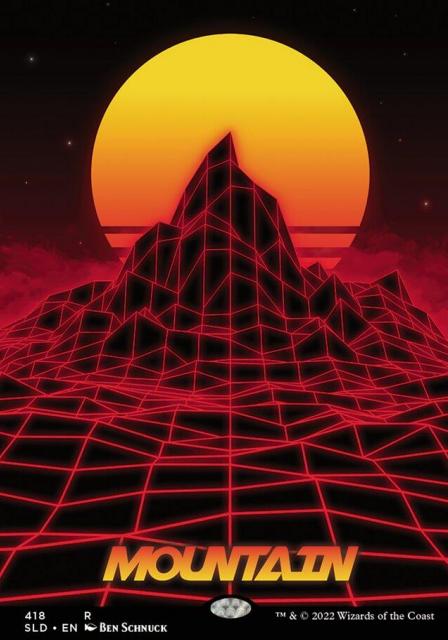
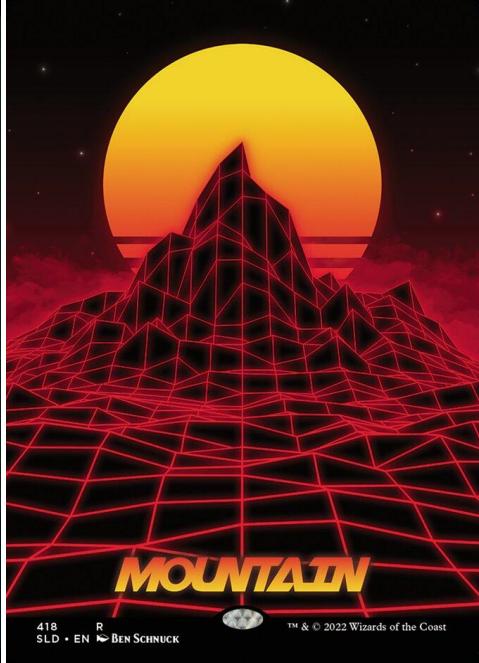
Whenever you commit a crime, create a tapped Treasure token. This ability triggers only once each turn.

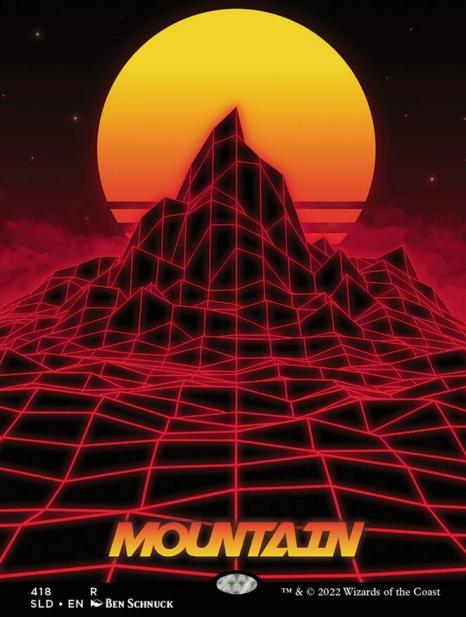
Sacrifice three Treasures: Create a 4/4 red Scorpion Dragon creature token with flying and haste. Activate only as a sorcery.

2/2

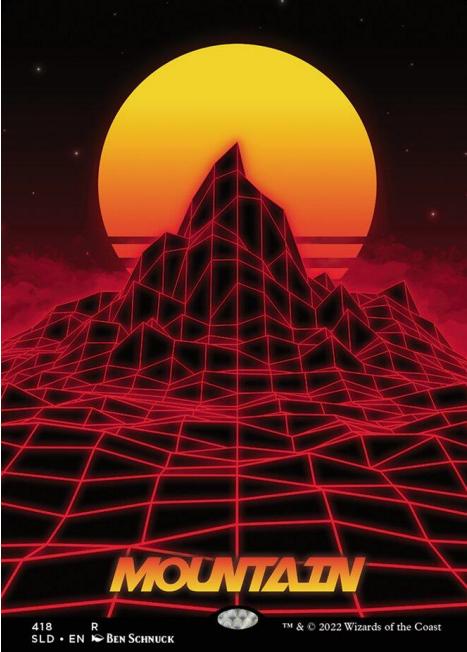
P 0374 Buy-a-Box  
OTJ • EN ➔ LOIC CANAVAGGIA

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418 SLD • EN R BEN SCHNUCK TM & © 2022 Wizards of the Coast



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**Protection Racket**

2

**Enchantment**

At the beginning of your upkeep, repeat the following process for each opponent in turn order. Reveal the top card of your library. That player may pay life equal to that card's mana value. If they do, exile that card. Otherwise, put it into your hand.

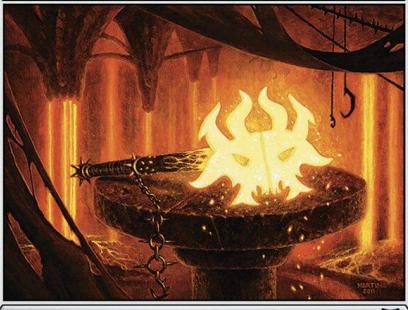
039/093 R

NCC • EN ➔ ERNANDA SOUZA

TM &amp; © 2022 Wizards of the Coast

**Rakdos Signet**

2

**Artifact**1,  $\text{R}$ : Add  $\text{R}\text{R}$ .

Made of bone and boiled in blood, a Rakdos signet is not considered finished until it has been used as a murder weapon.

U 0265

OTC • EN ➔ MARTINA PILCEROVA

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**Quest for Pure Flame**

1

**Enchantment**

Whenever a source you control deals damage to an opponent, you may put a quest counter on Quest for Pure Flame. Remove four quest counters from Quest for Pure Flame and sacrifice it: If any source you control would deal damage to a creature or player this turn, it deals double that damage to that creature or player instead.

Cyril Van Der Haegen

1093-2009 Wizards of the Coast LLC 14/249

**Sheoldred's Edict**

1

**Instant**

Choose one —

- Each opponent sacrifices a nontoken creature.
- Each opponent sacrifices a creature token.
- Each opponent sacrifices a planeswalker.

“Congratulations. I am entertained.”

108/271 U

ONE • EN ➔ HELGE C. BALZER

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**Sol Ring**

1

**Artifact** $\text{Q}$ : Add  $\text{Q}\text{Q}$ .

“What a pretty bauble,” thought the cat, extending her paw. “Such beauty belongs on the floor.”

R 1512

SLD • EN ➔ NANA QI

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**Legendary Creature — Phyrexian Horror**

If a source you control would deal noncombat damage to an opponent or a permanent an opponent controls, it deals double that damage to that player or permanent instead.

$1\text{Q}\text{Q}$ , Discard two cards: Put an indestructible counter on Solphim, Mayhem Dominus.

5/4

312 M ONE • EN ➔ DOMINIK MAYER

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**Ragavan, Nimble Pilferer**

2

**Legendary Creature — Monkey Pirate**

Whenever Ragavan, Nimble Pilferer deals combat damage to a player, create a Treasure token and exile the top card of that player's library. Until end of turn, you may cast that card.

Dash 1

Illus. Simon Dominic

2/1

**Skullclamp**

1

**Artifact — Equipment**

Equipped creature gets +1/-1. Whenever equipped creature dies, draw two cards.

Equip 1

*The mind is a beautiful bounty encased in an annoying bone container.*

U 0283

BLC • EN ➔ DANIEL LJUNGREN

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**Solphim, Mayhem Dominus**

2

**Legendary Creature — Phyrexian Horror**

If a source you control would deal noncombat damage to an opponent or a permanent an opponent controls, it deals double that damage to that player or permanent instead.

$1\text{Q}\text{Q}$ , Discard two cards: Put an indestructible counter on Solphim, Mayhem Dominus.

5/4

312 M ONE • EN ➔ DOMINIK MAYER

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**Soul Shatter**

2

**Instant**

Each opponent sacrifices a creature or planeswalker with the highest converted mana cost among creatures and planeswalkers they control.

*The Kargan tribes share legends of the victory their ancestors won over the Akoum Skyclave, and its horrendous cost.*

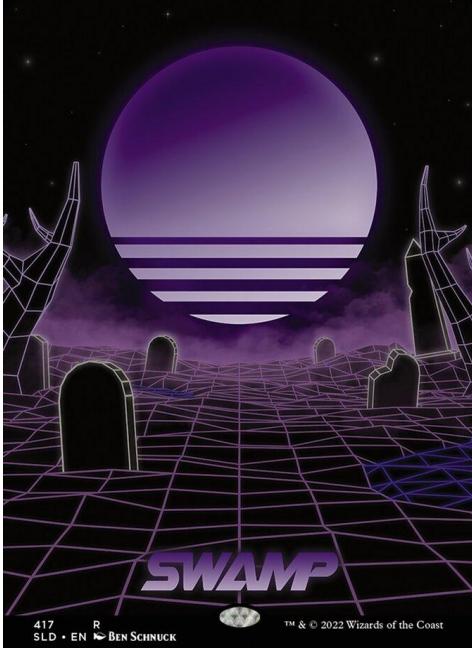
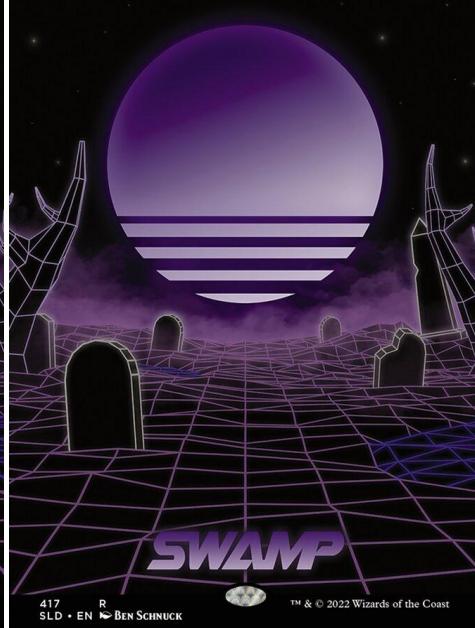
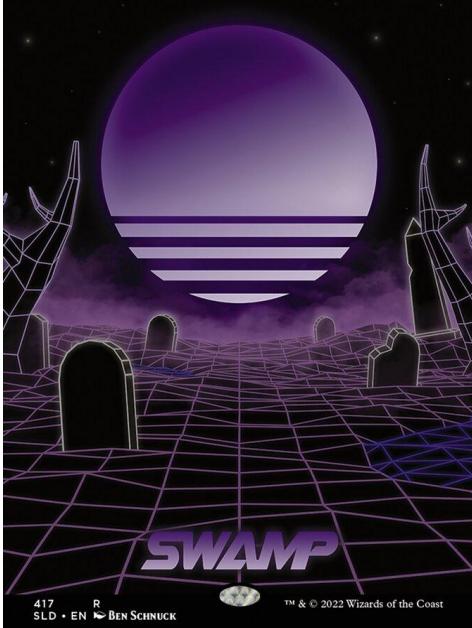
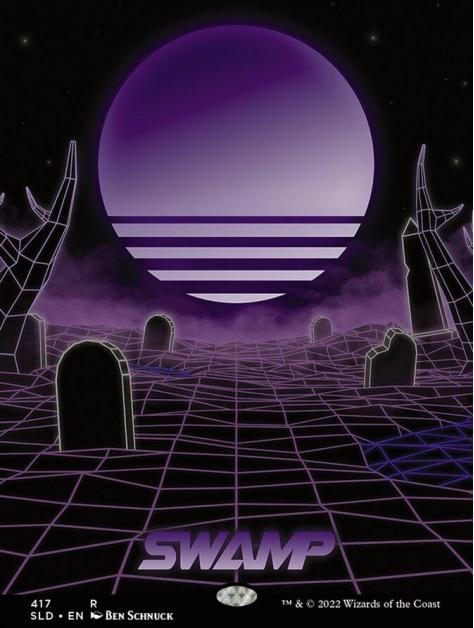
127/280 R

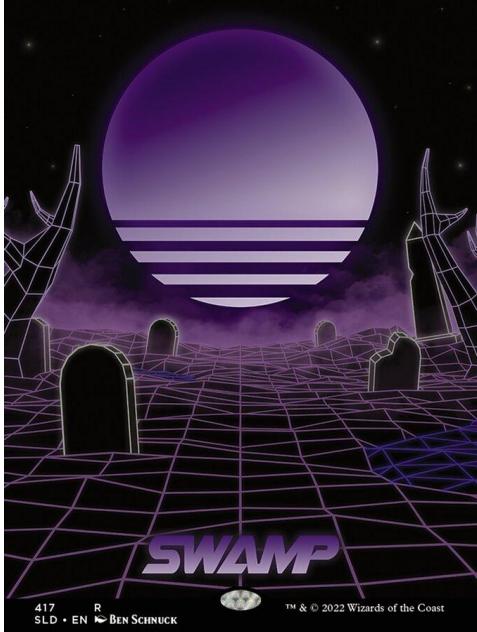
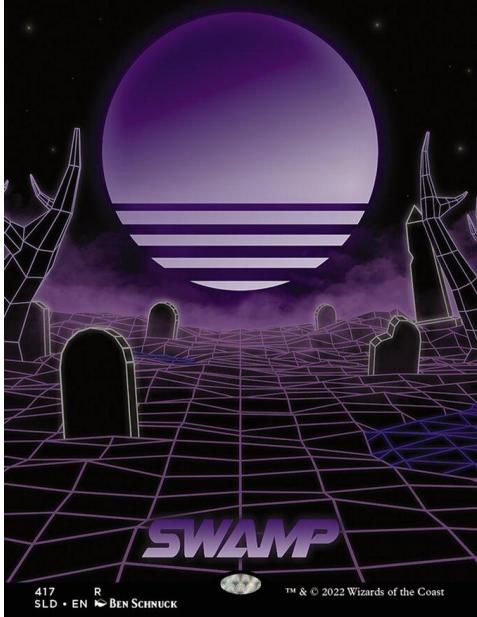
ZNR • EN ➔ WYLIE BECKER

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**Spiteful Banditry**

X 2 2





**Talisman of Indulgence**

2

**Artifact**

●: Add ♦.  
●: Add ♠ or ♦. Talisman of Indulgence deals 1 damage to you.

"Oh, Doctor. Fooling you once was a joy, but fooling you twice the same way? It's a privilege."  
—Madame Kovarian

U 0252  
WHO • EN ➔ XABI GAZTELUA© BBC  
TM & © 2023 Wizards of the Coast**Valakut, the Molten Pinnacle****Land**

Valakut, the Molten Pinnacle enters the battlefield tapped.

Whenever a Mountain enters the battlefield under your control, if you control at least five other Mountains, you may have Valakut, the Molten Pinnacle deal 3 damage to target creature or player.

●: Add ♦ to your mana pool.

Kieran Yanner

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**Terror of the Peaks**

3 ● ●

**Creature — Dragon****Flying**

Spells your opponents cast that target Terror of the Peaks cost an additional 3 life to cast.

Whenever another creature enters the battlefield under your control, Terror of the Peaks deals damage equal to that creature's power to any target.

5/4

M 0149  
OTJ • EN ➔ JOSHUA RAPHAEL

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**Urborg, Tomb of Yawgmoth**

M15

**Legendary Land**

Each land is a Swamp in addition to its other land types.

"Yawgmoth's corpse is a wound in the universe. His foul blood seeps out, infecting the land with his final curse."  
—Lord Windgrace

248/269 R  
M15 • EN ➔ JOHN AVON

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**Village Rites**

M21

**Instant**

As an additional cost to cast this spell, sacrifice a creature.

Draw two cards.

"You were so eager to take and consume. Yet when asked to give, you refuse?"

126/274 C  
M21 • EN ➔ BUD COOK

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**Vona's Hunger**

2 ●

**Instant**

Ascend (If you control ten or more permanents, you get the city's blessing for the rest of the game.)

Each opponent sacrifices a creature. If you have the city's blessing, instead each opponent sacrifices half the creatures he or she controls, rounded up.



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090/196 R  
RIX • EN ➔ ZACK STELLA**Fraska's Fall**

M21

**Instant**

Each opponent sacrifices a creature or planeswalker and gets a poison counter.

The dull, creeping pain of phyresis curdled in Fraska's blood. She knew as soon as it took her, she would betray everything—even Face.

116/271 C  
ONE • EN ➔ DIBUIANTE NOCTURNO

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## Warstorm Surge

5



### Enchantment



Whenever a creature you control enters, it deals damage equal to its power to any target.

*No fortification, however high, can protect those who provoke the ire of the molefolk.*

R 0117

BLCK • EN

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LEONARDO SANTANNA