

Adeline, Resplendent Cathar  1 **Legendary Creature — Human Knight** 

Vigilance

Adeline, Resplendent Cathar's power is equal to the number of creatures you control.

Whenever you attack, for each opponent, create a 1/1 white Human creature token that's tapped and attacking that player or a planeswalker they control.

★/4

001/277 R
MID • EN ➔ BRYAN SOLA

TM & © 2021 Wizards of the Coast

Adriana, Captain of the Guard  3 **Legendary Creature — Human Knight** 

Melee (Whenever this creature attacks, it gets +1/+1 until end of turn for each opponent you attacked with a creature this combat.)

Other creatures you control have melee. (If a creature has multiple instances of melee, each triggers separately.)

4/4

200/322 R
C20 • EN ➔ CHRIS RALLIS

TM & © 2020 Wizards of the Coast

Ajani's Welcome **Enchantment** 

Whenever a creature enters the battlefield under your control, you gain 1 life.

"You cannot defend others if your own well-being is neglected."

TM & © 2018 Wizards of the Coast

006/280 U
M19 • EN ➔ ERIC DESCHAMPS**Balin's Tomb**

Ancient Tomb

**Land**

Q: Add Q. Balin's Tomb deals 2 damage to you.

On the slab runes were deeply graven:

BALIN
SON OF FUNDIN
LORD OF MORIA

M 0357
LTC • EN ➔ ANASTASIA BALAKCHINA

TM & © 2023 Wizards of the Coast

Andúril, Flame of the West  3**Legendary Artifact — Equipment** 

Equipped creature gets +3/+1.

Whenever equipped creature attacks, create two tapped 1/1 white Spirit creature tokens with flying. If that creature is legendary, instead create two of those tokens that are tapped and attacking.

Equip 2

M 0236
LTR • EN ➔ IRVIN RODRIGUEZ

TM & © 2023 Wizards of the Coast

Ankle Shanker  2 **Creature — Goblin Berserker** 

Haste

Whenever Ankle Shanker attacks, creatures you control gain first strike and deathtouch until end of turn.

The stature of the fighter matters less than the depth of the cut.

2/2

M 164/269 R
KTK • EN ➔ ZOLTAN BOROS

TM & © 2014 Wizards of the Coast

Arcane Signet

2

**Artifact**

Q: Add one mana of any color in your commander's color identity.

As part of their indoctrination and training, a psyker learns to focus their mental strength through a psycho-reactive staff.

229 40K • EN ➔ KIM SOKOL

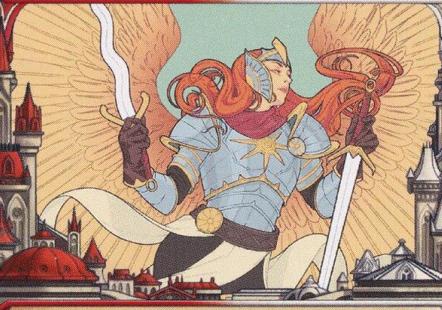
TM & © 2022 Wizards of the Coast

Arid Mesa**Land**

Q, Pay 1 life, Sacrifice Arid Mesa: Search your library for a Mountain or Plains card, put it onto the battlefield, then shuffle.

244/303 R
MH2 • EN ➔ RAYMOND SWANLAND

TM & © 2021 Wizards of the Coast

Aurelia, the Warleader  2 **Legendary Creature — Angel** 

Flying, vigilance, haste

Whenever Aurelia, the Warleader attacks for the first time each turn, untap all creatures you control. After this phase, there is an additional combat phase.

Leading from behind had never been her style.

3/4

M 0035
MUL • EN ➔ ALEX DOS DIAZ

TM & © 2023 Wizards of the Coast









Krenko, Tin Street Kingpin

2/2

**Legendary Creature — Goblin**

Whenever Krenko, Tin Street Kingpin attacks, put a +1/+1 counter on it, then create a number of 1/1 red Goblin creature tokens equal to Krenko's power.

"After the people flee, but before the enemy arrives—that's grabbin' time."

1/2

107 R
NEC • EN ➔ MARK BEHM

TM & © 2022 Wizards of the Coast

Loyal Apprentice

1/2

**Creature — Human Artificer**

Haste

Lieutenant — At the beginning of combat on your turn, if you control your commander, create a 1/1 colorless Thopter artifact creature token with flying. That token gains haste until end of turn.

Those with knowledge are wise to listen to those with imagination.

2/1

023/307 U
C18 • EN ➔ JOE SLUCHER

TM & © 2018 Wizards of the Coast

Leonin Warleader

2/2

**Creature — Cat Soldier**

Whenever Leonin Warleader attacks, create two 1/1 white Cat creature tokens with lifelink that are tapped and attacking.

When one leonin hunts, many more are surely nearby.

4/4

208 R
J22 • EN ➔ JAKUB KASPER

TM & © 2022 Wizards of the Coast

Lothro, Corrupt Shirriff

* * *

**Legendary Creature — Halfling Rogue**

Whenever a player casts their second spell each turn, you lose 1 life and create a Treasure token. (*It's an artifact with "Sacrifice this artifact: Add one mana of any color."*)

"Whatever is wrong in the Shire, Lothro will be at the bottom of it: you can be sure of that."

—Pippin

R 0213
LTR • EN ➔ İLKER YILDIZ

© MEE

TM & © 2023 Wizards of the Coast

2/1

Mishra, Claimed by Gix

2/2

**Legendary Creature — Phyrexian Human Artificer**

Whenever you attack, each opponent loses X life and you gain X life, where X is the number of attacking creatures. If Mishra, Claimed by Gix and a creature named Phyrexian Dragon Engine are attacking, and you both own and control them, exile them, then meld them into Mishra, Lost to Phyrexia. It enters the battlefield tapped and attacking.

3/5

216/287 M
BRO • EN ➔ CHRIS RAHN

TM & © 2022 Wizards of the Coast

Monologue Tax

2/2

**Enchantment**

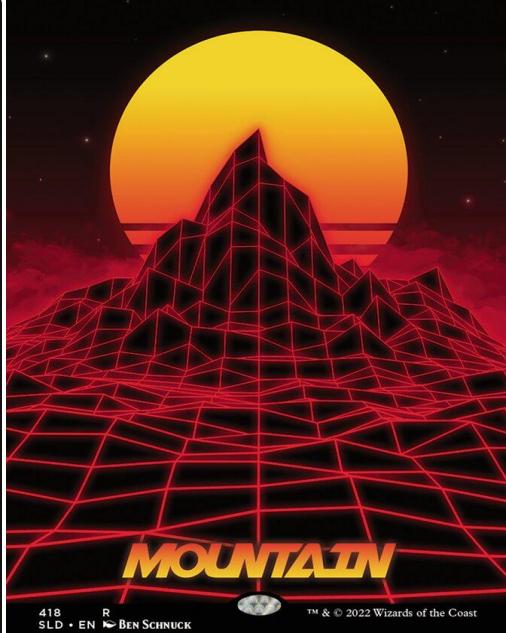
Whenever an opponent casts their second spell each turn, you create a Treasure token.

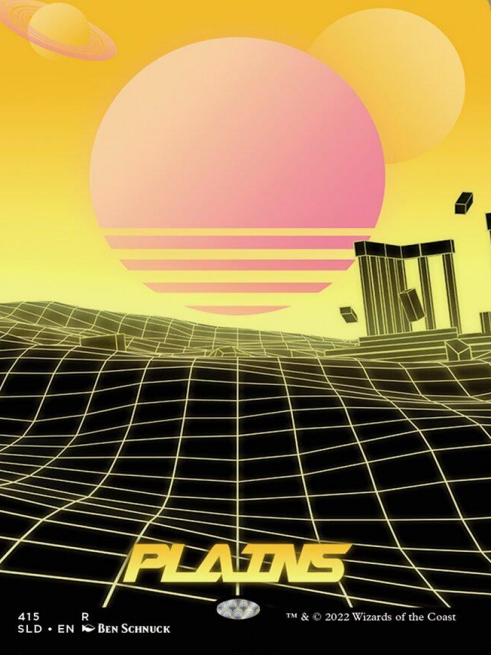
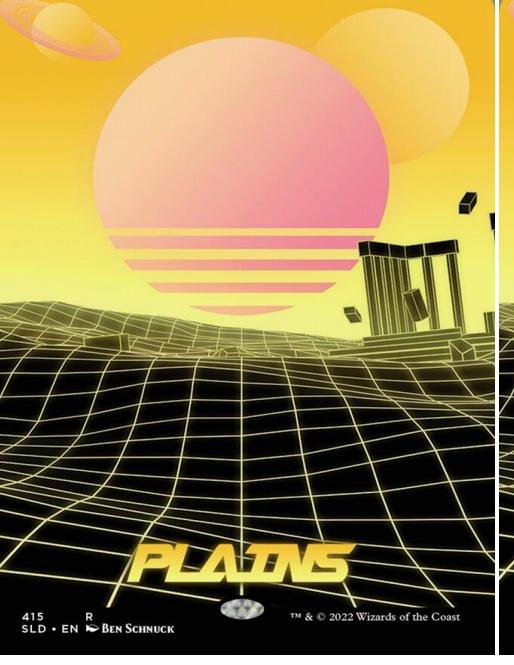
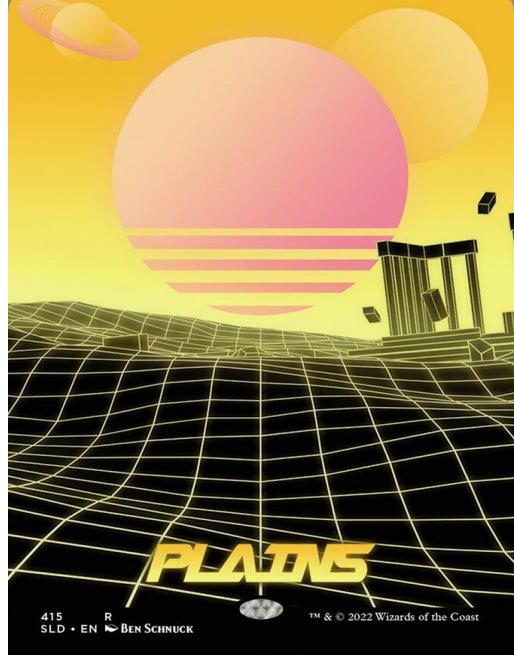
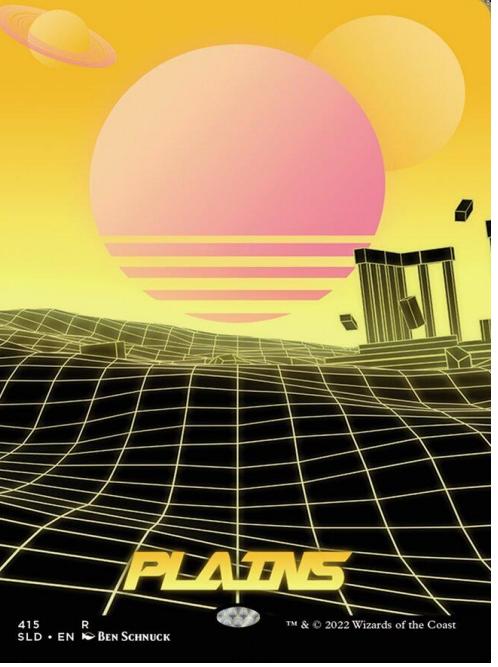
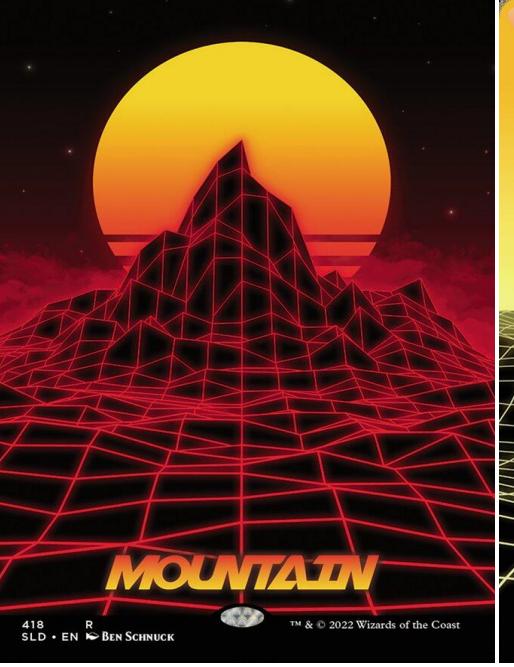
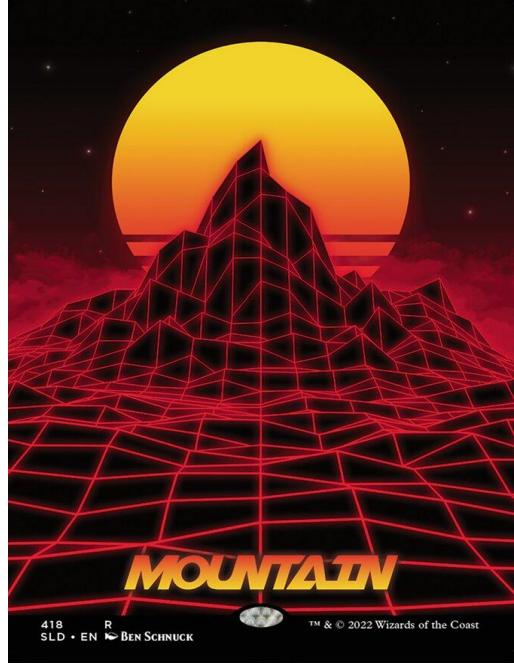
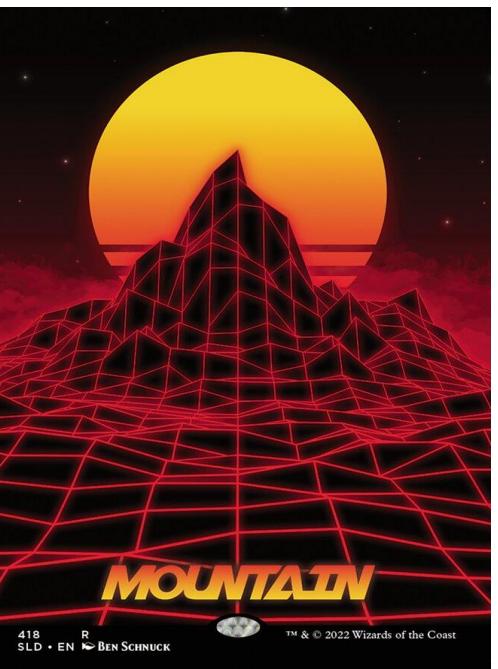
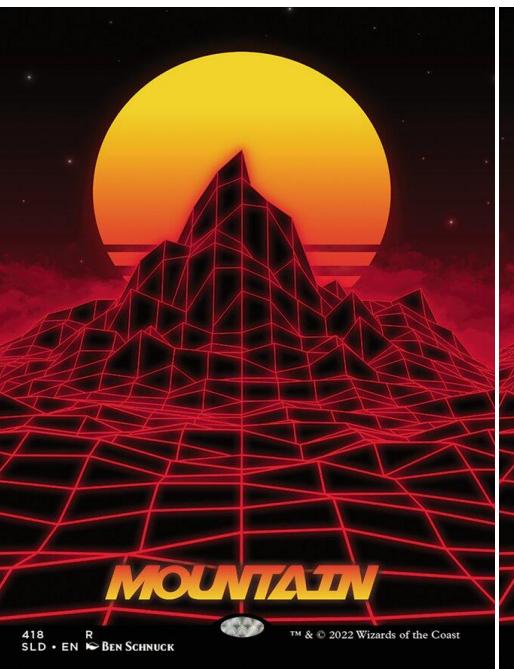
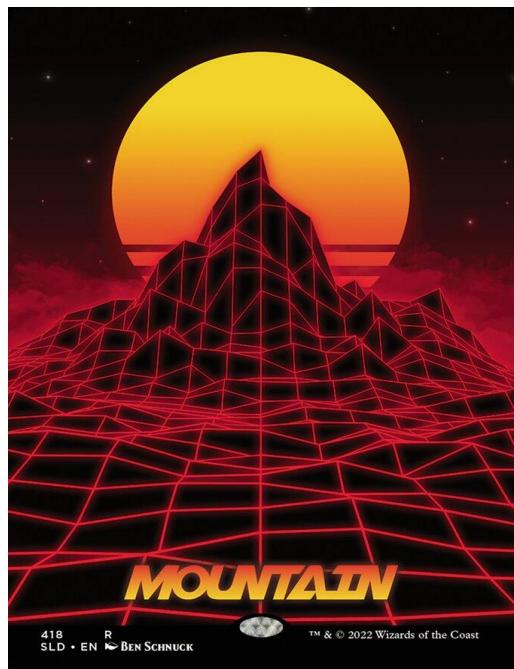
*"Your unsolicited words enrich us all.
Please, continue."*

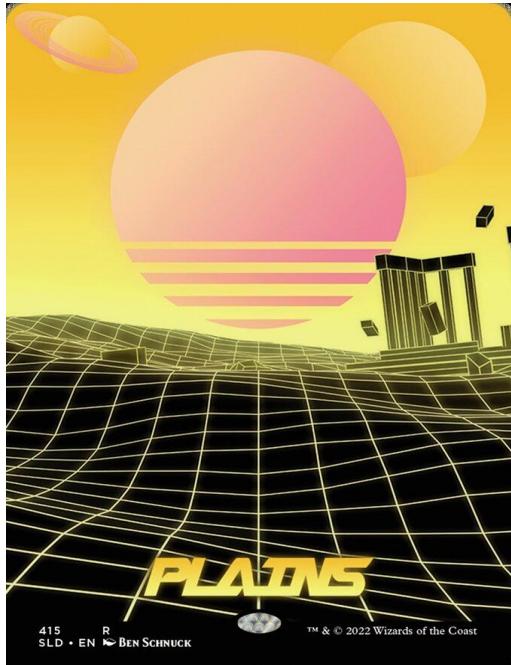
—Yold, professor of cryptorelicology

019/081 R
C21 • EN ➔ JUSTINE CRUZ

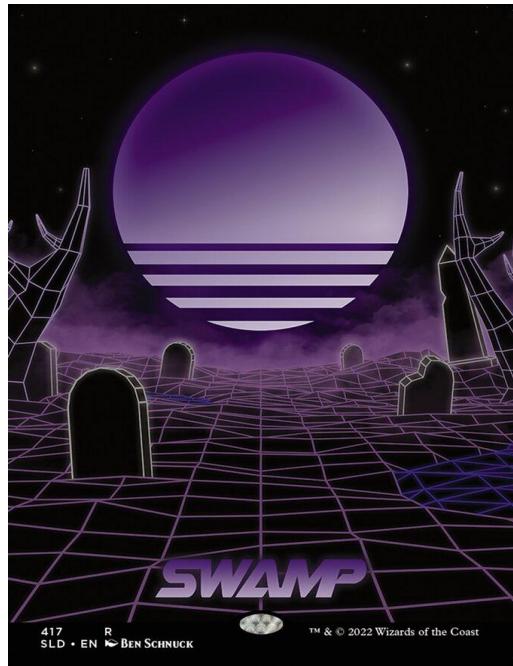
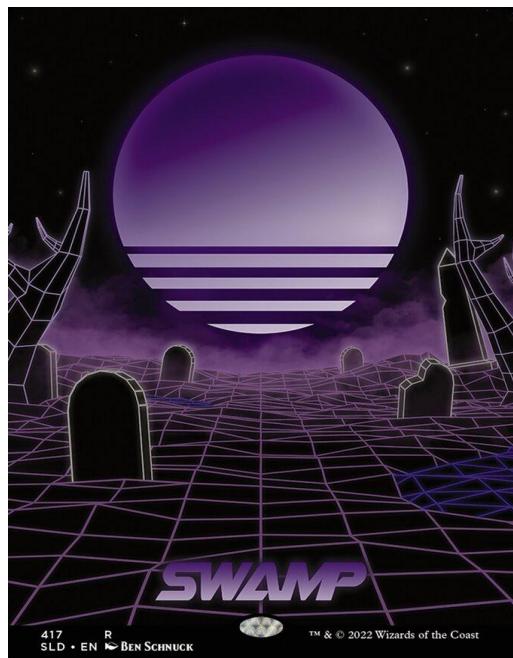
TM & © 2021 Wizards of the Coast













World at War

3 3 3

**Sorcery**

After the first postcombat main phase this turn, there's an additional combat phase followed by an additional main phase. At the beginning of that combat, untap all creatures that attacked this turn.

Rebound (If you cast this spell from your hand, exile it as it resolves. At the beginning of your next upkeep, you may cast this card from exile without paying its mana cost.)

Igor Kieryuk

©1993–2010 Wizards of the Coast LLC. All rights reserved.