NATHANIEL RICHARDS

Software Engineer

**** 231-215-4678

o nthnlrichards@gmail.com

% https://nathanielrichards.dev

PROJECTS

Bootcamp-UI

% https://www.npmjs.com/package/bootcamp-ui

As a Team Leader, to help the students I managed, I created a UI component library for new students to quickly create UI prototypes.

• Technologies: Styled Components, Styleguidist, CSS, React

QuickNote

% https://quick-note.vercel.app/

QuickNote is a quick and easy solution to the many note-taking applications you are currently signed up for. Here you just need to sign up, log in, and start creating simple notes to display on your board.

- Backend Stack: Bcrypt, JWT, Express, MongoDB, Mongoose
- Frontend Stack: React, MaterialUI, Redux

EXPERIENCE

Team Leader

Lambda School

Full Stack Development Boot-camp

• Led a team of students in after-hour instruction, guidance, homework, and project management.

OTHER ACTIVITIES

Volounteer

Red Cross

2'nd Place - Game Development

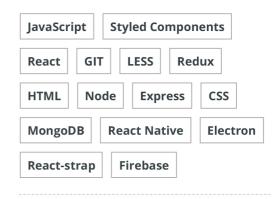
SkillsUSA

2016 - 2017

Managed a team of artists and sound designers to create a game in Unreal Engine. We won 1'st in regionals and 2nd in state. I learned to script the game, design models, animate, and texture just to support our team. The game was featured on the news and we sold it on Itch.io

TOOLBOX

TECHNOLOGIES



POWER SKILLS



EDUCATION

Fullstack Web Development

Lambda School

m 01/2020 - Ongoing **♀** Remote

• A Full Stack web development bootcamp teaching front-end, back-end, and computer science. algorithms and data structures.

Computer Science

YVTECH

• A STEM program during high school. Education about programming robots and more with C++.