

Nathan J. Wakefield

US Citizen

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A passionate computer science undergraduate with a strong foundation in self-driven automation projects using Python. Automotive and 3D Printing hobbyist.

SKILLS

Python; C++; Automation; Microsoft Excel; Data Visualization; Software Design; Debugging; NumPy; Pandas; Matplotlib

WORK EXPERIENCE

Manager of Marketing and Social Media, DeLillo Chevrolet

Jan. 2021 – Present

Huntington Beach, CA

- Developed interactive and headless Python tooling to automate manual tasks, drastically optimizing output.
- Performed data analysis from large datasets of customer data using Excel's visualization stack.
- Assisted with maintenance and upkeep of backend price management software.
- Delivered in-depth business marketing initiatives to drive sales and generate leads.

3D Printing Technician, Self-Employed

June 2017 – Present

Long Beach, CA

- Facilitated the process of printing and shipping prototypes to professionals around the US.
- Constructed CAD models using TinkerCAD and Fusion 360 and produced them using PLA, ABS, and resin.
- Readily maintained a group of 3D printers, tasks including frequent bed leveling and build plate cleaning.
- Configured open-source tooling to automate internet-driven print jobs and optimize workflow.

PROJECT EXPERIENCE

CSULB SAE Data Acquisitions Lead

- Promoted the use of GitHub for the organization of CAD, programming, and datasheets.
- Refactored existing programs to be used on Arduinos and ESP32s.
- Interfacing GPS, Gforce, Suspension ride height, and various temperature sensors.
- Planned and 3D printed housings for all of the data components.

Customer Review Request Automation

- Automated a manual data entry task, saving upwards of 4 hours weekly.
- Used Python to parse a CSV of customer data and interface with a webpage using Selenium.
- Used NumPy for CSV manipulation and data preprocessing.

Photography and Videography Library Backup

- Automated mass renaming and moving of over 2TB of multimedia files.
- Dynamically relocated files from a computer to a local NAS.
- Researched and implemented a duplicate detection algorithm using average per-pixel RGB values.

Digital Quadrascopic Lenticular Camera

- Designed, modeled, and 3D printed a Quadrascopic Lenticular Camera body.
- Developed a system in Python that would operate the camera, automatically managing photo processing and I/O operations.
- Utilized a Raspberry PI and a specialized HAT to control 4 individual cameras simultaneously, alongside system functions.

EDUCATION

California State University, Long Beach

August 2019 – December 2024

B.S. Computer Science

Long Beach, CA

Relevant Coursework: Databases, Programming Language Principles, Algorithms, Data Structures, Object-Oriented Design, Python, Software Design Principles