

COURSE NAME / CODE			BTEC National Subsidiary / Diploma / Extended Diploma in IT
UNIT(s) No / Name			Unit 26 Mathematics for IT Practitioners
LEVEL	3	Assignment No & Title	Assignment 2: Probability, Sequences, Number Systems and Statistics

LECTURER/ASSESSOR	Gargi Gupta/E Oladipo				
ISSUE DATE	22/02/17	DEA	ADLINE DATE	15/03/17	
SUBMISSION DATE					
RESUBMISSION AUTHORISATION			AUTHORISATION		
BY LEAD INTERNAL VERIFIER*			DATE (BY IV)		
RESUBMISSION DATE**					

*All resubmissions must be authorised by the Lead Internal Verifier. Only one resubmission is possible per assignment, providing:

- The learner has met the initial deadlines set in the assignment, or ha met an agreed deadline extension
- The tutor considers that the learner will be able to provide improved evidence without further guidance
- Evidence submitted for assessment has been authenticated and accompanied by a signed and dated declaration of authenticity by the learner

Student declaration

I declare that this assignment is all my own work and the sources of information and material I have used (including the internet) have been fully identified and properly acknowledged as required.

STUDENT NAME	SIGNATURE

ASSESSMENT DETAILS & GRADING CRITERIA

(NB: Columns 1 &2 of the table below will be completed once the assignment has been submitted) Please note that criteria & evidence should be aimed to give the learner the maximum grade available within their qualification (i.e. A, Pass, Distinction)

Learning Aims Covered		
L02, L03, L04	Be able to apply sequence Be able to apply number Be able to interpret data	,

CDAI	DING CRITERIA FOR TASK	EVIDENCE	EVIDI SEEN	ENCE	#oN	CRITI	ERIA M	ET	
UKAI	JING CRITERIA FOR TASK	EVIDENCE	Y	N	Page 1	Y	I	N	IV
P6 apply sequence and series, probability and recursion techniques to develop solutions to a range of problems		Task 1: Maths problems							
P7	carry out basic operations on number systems	Task 3: Maths problems							
P8	carry out conversion operations between number systems	Task 2: Maths problems							
P9	plan for and gather data for defined purpose	Task 4: Data Task							
P10	interpret trends and/or patterns in data.	Task 4: Data Task							
М3	explain the stages of a recursive algorithm showing how the termination condition is reached	Task 5: short report							
M4	discuss how number systems are used in IT applications	Task 6: short report							

^{**}Any resubmission evidence \boldsymbol{must} be submitted within 10 working days of receipt of assessment

	•	U	ГС	
-		RE	AD	ING
			1	

M5	recognise the factors	Task 4: Data task				
	influencing the validity of information derived from					
	collected data.					-
D1	design an addressing scheme	Task 7: Subnet task				
	for a network with multiple					
	subnets, utilising CIDR,					
	justifying your choices					
D2	reflect on the results of	Task 4: Data Task				
	a study that involved the					
	collection and analysis of data.					

KEY: Y = Yes, I = Incomplete, N = No

BREAKDOWN OF HOW GRADES WILL BE AWARDED:

(NB: Please tick as appropriate)

TYPE OF QUALIFICATION	TICK	DESCRIPTION
BTECS / WORKSKILLS	$\sqrt{}$	Pass / Merit / Distinction / Fail
A LEVELS / A2		A-U

Internal Verification of Assignment Brief

	9		ъ.	00/40/45
IV Full Name	Sig	igned	Date:	02/12/15
LIV Full Name	Sig	igned	Date:	





BTEC SAMPLE MATERIAL LEARNER CONSENT DECLARATION

Centre No & Name	51330 - UTC Reading	
Subject & Level	BTEC National Subsidiary / Diploma / Extended Diploma in IT	3
Unit No & Title	Unit 26: Mathematics for IT practitioners	
Learner No & Name		

I agree to the learner work identified above, after having been made anonymous, being used to support any of the following activities, which may involve the display of work online through the BTEC website or through publications:

- Professional Development and Training
- Centre Assessment Example Material
- Standardisation Support
- Publication Materials

Assessor Signature	
Name (block capitals please)	
Job Title	Teacher
Date:	
	L

Learner Signature	
Name (block capitals please)	
Parent/Guardian consent if	
under 16 years of age	
Date:	

Please ensure that this sheet is completed on submission of your assignment.



Please note that your assignment **MUST** have the following (unless otherwise stated):

- 1. Cover page
- 2. Table of Contents
- 3. Introduction
- 4. Conclusion
- 5. Bibliography & References

Scenario

You are applying for a job and at interview. To test your mathematical ability, the interviewer gives you these Mathematical questions for you to attempt.



i) Find a **formula for the nth term** of this sequence and **find the 17th term** using your nth term formula. Also calculate the **sum of the first 17 terms of this sequence**.

$$-3$$
, 1, 5, 9, 13, ...

ii) Find a **formula for the n**th **term** of this sequence and find the 10th term using your nth term formula. Also calculate the **sum to the 5**th **term** and the **sum to infinity** of this sequence.

$$81, -27, 9, -3, \dots$$

iii) Find

$$\sum_{r=1}^{6} (3r - 2r^2 + r^3)$$

- iv) Five balls are in a bag, 3 are red and 2 are yellow. Once a ball is chosen at random the ball is put back into the bag and the bag is shaken well.
 - 1. What is the probability that a yellow ball is selected?
 - 2. What is the probability 2 yellow balls are selected consecutively?
 - 3. Draw a probability tree and use it to find the probability that a yellow ball is selected 4 times in a row?
- v) In a year group;
 - 70 students study only Computer Science
 - 83 study only Engineering
 - 15 study A Level Maths and Computer Science
 - 12 Study A Level Maths and Engineering
 - 10 study no A Level Maths, Engineering or Computer Science
 - 1. Draw a Venn diagram to represent this information.
 - 2. What is the probability that a randomly selected student studies Computer Science but not Maths?
 - 3. What is the probability a randomly selected student studies Engineering (with or without other subjects)?
- vi) A betting game involves 1 player throwing a 6 sided die to represent an attack and the other player throwing a 4 sided die to represent a defence. Draw a probability space diagram for this game. What is the most likely total score(s) from both dice? What is the least likely score(s) and why?



Complete this table and add two rows of your own choice

	Denary	Binary	Octal	Hexadecimal
а	22			16
b			13	
С	41			
d		10100		
е			36	
f				2A
g	271			
h				
Ι				

TASK 3 Number Systems calculations

Now compute the following:

- a + f in hexadecimal
- g.f in hexadecimal
- f b in hexadecimal
- a + e in octal
- e b in octal
- a + d in binary
- a.d in binary

+ 2 more of your choice

TASK 4 Data Task

What is your hypothesis for this data set? What data will you need? Where can you get the data from? Are there any alternative sources of the data? Will the data be sufficiently reliable?

Collect and **analyse** the data. **Compare** data sets using **stem and leaf diagrams** or **Histograms**. Produce **mean**, **median** and **modes** explaining the significance of each. You must also identify **inter-quartile ranges** and consider **variance** and **standard deviation**.

Finally you need to draw a **conclusion** (or conclusions) from the exercise. Did you identify any **trends** or **patterns**? Did you prove your hypothesis?

Develop the report you have written for to consider any factors that may have influenced the **validity** of the information that was derived from the collected data.

You need to extend the work you have done and **reflect** of the results of the study you have carried out. **Discuss** your findings.



Most computer programming languages support recursion by allowing a function to call itself within the program text.

The binary search algorithm is a method of searching an ordered array for a single element by cutting the array in half with each pass. The trick is to pick a midpoint near the centre of the array, compare the data at that point with the data being searched and then responding to one of three possible conditions: the data is found at the midpoint, the data at the midpoint is greater than the data being searched for, or the data at the midpoint is less than the data being searched for.

For such a search (or any another suitable example that uses recursion e.g. Fibonacci's Sequence or Factorial), explain the stages of the recursive algorithm and show how the termination condition is reached.

TASK 6 Use of Number Systems

Produce a short report that identifies at least three (1 from Hex, Octal and Binary) examples for how number systems are used and applied in an area of Computing, e.g. ASCII (binary); MIME (hexadecimal); UNIX file permissions (octal).

Consider a network with three subnets containing 000, 200 and 30 hosts respectively. Design subnet addresses and masks to optimise the allocation of IP addresses.

TASK 7 Network Planning

Consider a network with three subnets containing 000, 200 and 30 hosts respectively. Design subnet addresses and masks to optimise the allocation of IP addresses. Use a diagram to demonstrate this addressing system.

In your report, explain and justify your addressing system, making sure that you also clearly explain the following concepts:

- the difference between IP v4 and IP v6
- subnet addressing
- subnet masking
- Class A, B and C addresses
- Classless Inter Domain Routing (CIDR)

You must fully reference your sources of information.



P6	P7	P8	
calcaulted sum and nth term for geometric and arithmetic sequences	add hex/binary/octal	convert between decimal and binary/hex/octal:	
calcaulted sum of recursive series	subtract hex/binary/octal	convert hex/binary/octal to hex/binary/octal	
calculated probabilities	mulitply hex/binary/octal		
venn diagram and probability space diagram			
P9	P10	M3	
plan hypothesis	identify patterns/trends in data set	explain examples of recursive routines	
gather data set	use mode/median/mean/IQ range/variance	annotated pseudocode	
record source			
M4	M5	D1	
example(s) of how binary used in computing	comment on validity of data source	networking diagram	
example(s) of how hex used in computing	identify three factors that affect validity	explain key terms subnet, masking, CIDR, IPV4, IPV6	
example(s) of how octal used in computing			



D2



Conclusions from data task results

reflections and theories on your result

What If scenarios



Programme	BTEC National Subsidiary / Diploma / Extended Diploma in IT		Learner Name		Assessor Name				
Unit No. & Title	Unit 26 – Mathematics for IT Practitioners		Target Learning Aims	L01	Issue Date	Click here to enter a date.			
Assignment No & Title	Assignment	2			Final Submission Date				
Target criteria	Criteria Achieved	Final Assessment Comme	ssessment Comments						
						More rows			
Summative com	ments								
Assessors decla	ration								
I certify that the evidence submitted for this assignment is the student's own and the learner will be able to provide improved evidence without guidance. I understand that any false declaration is a form of malpractice.									
Resubmission authorisation*					Resubmission Date:	Click here to enter a date.			
* All resubmissions must be authorised. Only 1 resubmission is possible per assignment.									
Assessor Signature					Date:				
Learner comme	nts								
Learner Signature					Date:				

SUMMATIVE ASSESSMENT RECORD SHEET



Indicative reading for learnersWebsites

- 1. http://www.mathsisfun.com
- 2. http://www.purplemath.com
- 3. http://www.wikihow.com/Add-Binary-Numbers
- 4. http://www.cisco.com/c/en/us/support/docs/ip/routing-information-protocol-rip/13788-

3.html

5. https://en.wikipedia.org/wiki/Recursion (computer_science)