Nathalie Surman

Web Developer

https://github.com/NathalieSurmanwww.linkedin.com/in/nathaliesurman/

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EXPERIENCE

Art of Where, Montreal QC — Seamstress

2021 - 2022

Worked on a team with multiple seamstresses to manage workload and maximize quality & output for the production house.

Covu Brand Clothing, Montreal QC— Founder & Designer

2018 - 2022

Design and create pieces of clothing for sale through social media. Starting with a design idea, I used photoshop to help me create a moodboard for my ideas and illustrator to design the clothing. In Addition I designed and created my website.

Global Step, Montreal QC — Game Tester

2015 - 2019

Collaborate with team members, developers to discover bugs, find clear reproduction steps and enter the information in a concise manner into the database. Regress old bugs in the project database to make sure they no longer occur. Assignments included working with Ubisoft.

PROJECTS

Just The Scraps — Free marketplace

Repo: https://github.com/NathalieSurman/Just-The-Scraps

Free marketplace for fashion designers or people who love to sew but don't know what to do with their extra fabrics to donate these fabrics back to the community.

Technologies: React, MongoDB, Autho API, Cloudinary API

SKILLS

Front-end: React.js, Redux, HTML, CSS, JavaScript ES6, & React Native

Back-end: Node.js, Express,

MongoDB

Currently learning: Next.js

Tools: Git, GitHub, Photoshop, Adobe

Illustrator

EDUCATION

Concordia University, 2022 -Diploma in Full-Stack Web Development

Montreal, QC

Technologies covered: HTML/CSS, JavaScript, React/Redux, Node.js/Express, MongoDB, Git, GitHub

LASALLE COLLEGE, 2021 - Fashion Design

Montreal, QC

Technologies covered: Adobe Illustrator, Photoshop, Pattern making, Illustration, Industrial Sewing Machine Operation and Drawing.

LANGUAGES

French, English