

# NATHAN CARPENTER

## FULL-STACK DEVELOPER

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KENNEDY, NEW YORK

### OBJECTIVE

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To utilize my expertise in .NET development to help build and maintain web applications at an industry level, adhering to any desired practices or methodologies, while continuously seeking opportunities for growth and innovation.

### SOFT SKILLS

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Expertise in critical thinking, paying attention to details, and has a burning passion for learning the newest technologies. Immensely experienced in multitasking, problem solving, and team-focused collaboration.

### HARD SKILLS

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Skilled in the entire development process for .NET web development including front-end (HTML, CSS, JavaScript, Angular) and back-end (ASP.NET MVC, IIS, SQL, Microsoft Azure). Developed with the common repository software (GitHub, GitLab, Azure Repos) and is familiar with a variety of programming practices (DRY, SOLID, OOP).

### EXPERIENCE

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2022-2024	<b>Game Developer</b> <i>Freelance</i>  Furthered my understanding of front-end and back-end principles and successfully sold copies of a face memorization game
2018-2022	<b>Shift Manager</b> <i>Shurfine</i>  Established new opportunities through customer service, resulting in business growth while managing and training employees.

### EDUCATION

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January 2024	<b>Bachelor of Computer Science</b> <i>Empire State College</i>  Graduated with an understanding of advanced computer science subjects with a focus on web development.
June 2022	<b>Associate of Computer Science</b> <i>Jamestown Community College</i>  Completed a thorough curriculum on the foundations and structures of technology with a focus on core computer science principles.