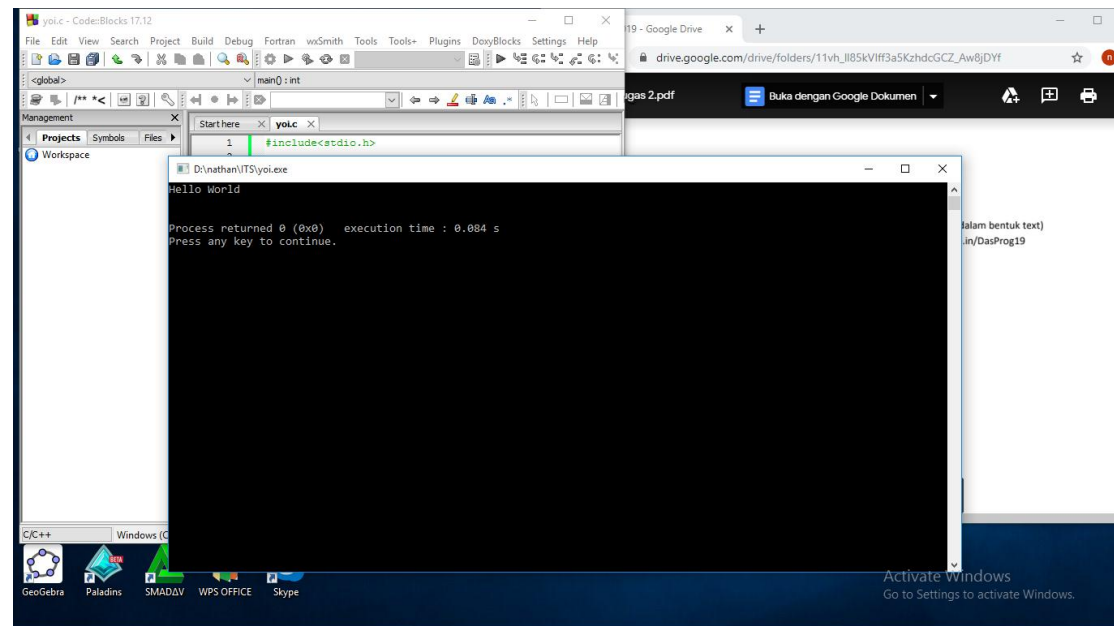
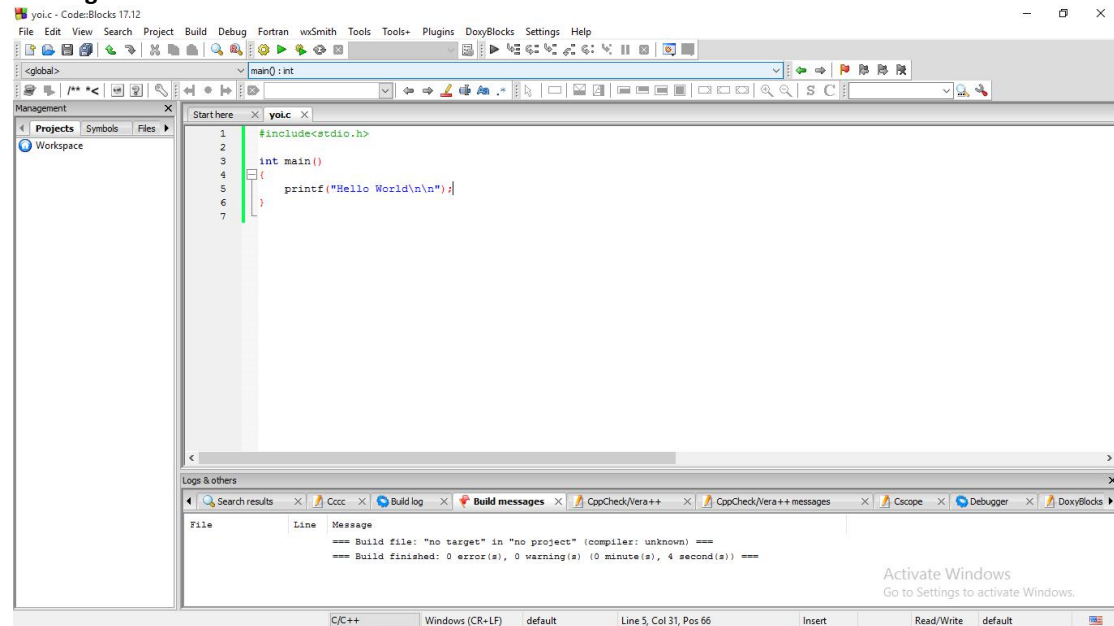


1. Program 1 :

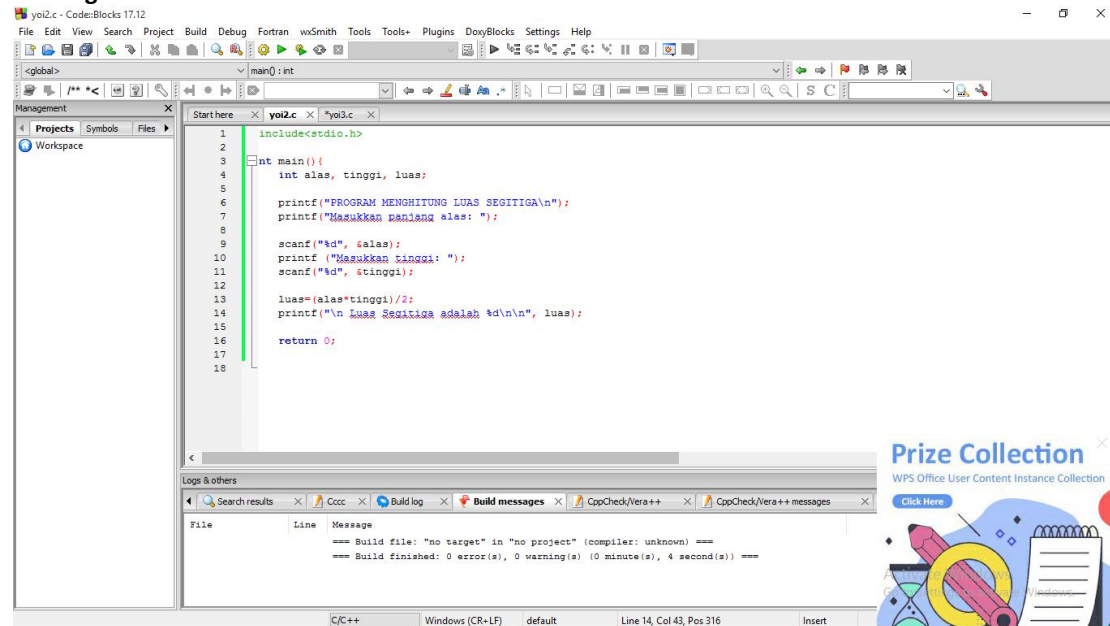


```
#include<stdio.h>
```

```
int main(){
```

```
    Printf("Hello World\n\n")
}
```

2. Program 2 :

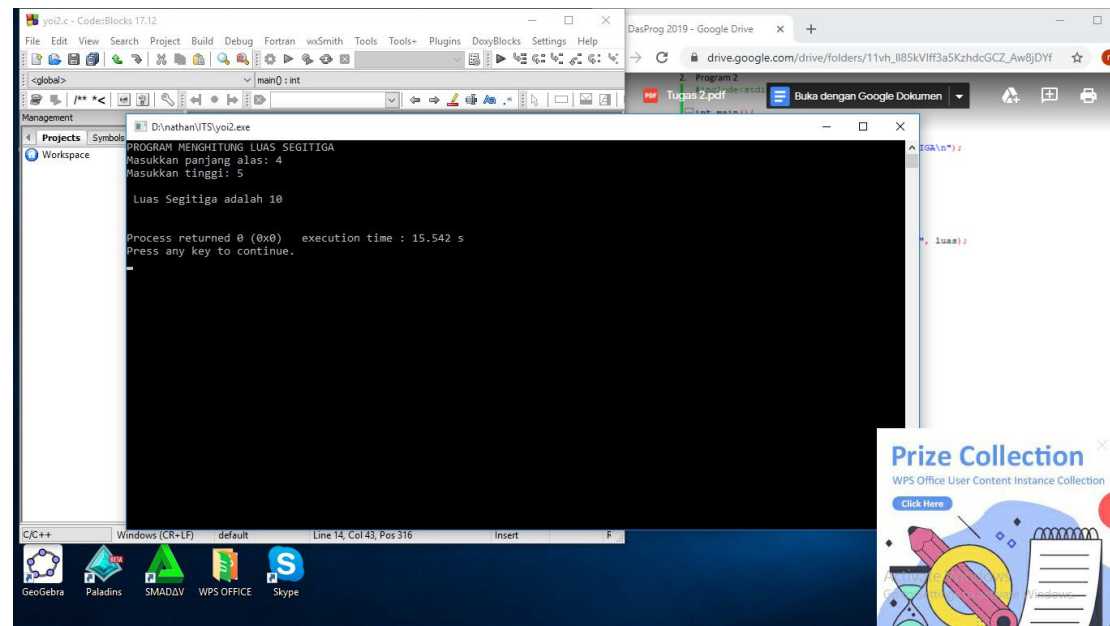


The screenshot shows the Code::Blocks IDE with the following code in `man0:int`:

```
1 #include<stdio.h>
2
3 int main(){
4     int alas, tinggi, luas;
5
6     printf("PROGRAM MENGHITUNG LUAS SEGITIGA\n");
7     printf("Masukkan panjang alas: ");
8
9     scanf("%d", &alas);
10    printf("Masukkan tinggi: ");
11    scanf("%d", &tinggi);
12
13    luas=(alas*tinggi)/2;
14    printf("\n Luas Segitiga adalah %d\n", luas);
15
16    return 0;
17
18
```

The 'Logs & others' window shows the following build messages:

```
File Line Message
=== Build file: "no target" in "no project" (compiler: unknown) ===
=== Build finished: 0 error(s), 0 warning(s) (0 minute(s), 4 second(s)) ===
```



The screenshot shows the execution of the program. The output window displays the following text:

```
PROGRAM MENGHITUNG LUAS SEGITIGA
Masukkan panjang alas: 4
Masukkan tinggi: 5

Luas Segitiga adalah 10

Process returned 0 (0x0)   execution time : 15.542 s
Press any key to continue.
```

#include<stdio.h>

```
int main(){
    int alas, tinggi, luas;

    printf("PROGRAM MENGHITUNG LUAS SEGITIGA\n");
    printf("Masukkan panjang alas: ");

    scanf("%d", &alas);
    printf("Masukkan tinggi: ");
    scanf("%d", &tinggi);

    luas=(alas*tinggi)/2;
    printf("\n Luas Segitiga adalah %d\n", luas);
    return 0;
}
```

3. Program 3 :

The screenshot displays the Code::Blocks IDE interface. The top window shows the source code for 'yoi3.c', which is a C program for calculating the sum of two numbers. The code includes standard headers, declares variables, and uses printf and scanf for input/output. The bottom window shows the execution output, where the program prompts for two numbers (3 and 5) and displays the result (8.000000). The status bar at the bottom indicates the current line and column.

```
#include<stdio.h>

int main(){
    float bil1, bil2, hasil;

    printf("PROGRAM MENGHITUNG PENJUMLAHAN\n");
    printf("Masukkan bilangan pertama: ");

    scanf("%f", &bil1);
    printf("Masukkan bilangan kedua: ");
    scanf("%f", &bil2);

    hasil=bil1+bil2;
    printf("\nHasil penjumlahan bilangan pertama dan kedua adalah %f\n\n", hasil);

    return 0;
}
```

PROGRAM MENGHITUNG PENJUMLAHAN
Masukkan bilangan pertama: 3
Masukkan bilangan kedua: 5
Hasil penjumlahan bilangan pertama dan kedua adalah 8.000000
Process returned 0 (0x0) execution time : 3.726 s
Press any key to continue.

#include<stdio.h>

```
int main(){
```

```
    float bil1, bil2, hasil;
```

```
    printf("PROGRAM MENGHITUNG PENJUMLAHAN\n");
```

```
    printf("Masukkan bilangan pertama: ");
```

```
    scanf("%f", &bil1);
```

```
    printf("Masukkan bilangan kedua: ");
```

```
    scanf("%f", &bil2);
```

```
    hasil=bil1+bil2;
```

```
    printf("\nHasil penjumlahan bilangan pertama dan kedua adalah %f\n\n", hasil);
```

```
    return 0;
```

```
}
```

