

# Tutorial Sheet 4

## Exercise 1

Compare the stack frame usage between the iterative and recursive definitions of the factorial function in the following code:

```
// Iterative function
long fact(int n) {
    long ans;
    for (ans = 1; n > 1; n--)
        ans *= n;
    return ans;
}
// Recursive function
long rfact(int n) {
    long ans;
    if (n > 0)
        ans = n * rfact(n - 1);
    else
        ans = 1;
    return ans;
}
```

## Exercise 2

Implement iterative and recursive versions of the Fibonacci sequence, and compare:

- **Readability of the implementation.**
- **Stack frame usage.**

The Fibonacci sequence is a series of numbers where each number is the sum of the two preceding ones. It starts with 0 and 1. Mathematically, it is defined as:

- **$F(0) = 0$**
- **$F(1) = 1$**
- **$F(n) = F(n - 1) + F(n - 2)$  for  $n > 1$**

## Exercise 3

Repeat Exercise 2, but this time implement iterative and recursive versions to compute the greatest common divisor (GCD) of two integers where  $x > y$ , and compare:

- Readability of the implementation.
- Stack frame usage.

The greatest common divisor (GCD) of two integers  $x$  and  $y$  is the largest positive integer that divides both numbers without leaving a remainder. It can be calculated using Euclid's algorithm:

- If  $y == 0$ , then  $\text{GCD}(x, y) = x$
- Else,  $\text{GCD}(x, y) = \text{GCD}(y, x \% y)$

## Exercise 4

Implement the following functions using recursion:

1. A function that converts a decimal number into its base 16 (hexadecimal) representation.
2. A function that reverses a character string.

## Exercise 5

Write a function that expects a string with no numeric characters as input (passed by reference), and outputs the:

- Input validity.
- Input length.
- Input's first character.
- Input's most frequent character.

Finally, test the function inside a program that accepts a sequence of strings from an input stream.

*Hint: Refer to `scanf()` to see how strings are passed by reference.*

## Exercise 6

Use functions from `<math.h>` to write two functions that transform the real number `x` in-place (pass-by-reference) to:

- `ceil(x)`
- `floor(x)`

In addition, also attempt the above without resorting to `<math.h>` functions.

## Exercise 7

Write a program that exposes all of this lab's functions within a user menu. Structure the program's source code across multiple files.